

## ABSTRACT

einfart is part of the minimalist class series, whose name is taken from German word “einfach” (“simple”), combined with the first three letters of “artikel” (“article”). The entire collection includes minimart and einfart for typesetting articles, and minimbook and simplivre for typesetting books. My original intention in designing them was to write drafts and notes that look simple yet not shabby.

einfart has multi-language support, including Chinese (simplified and traditional), English, French, German, Italian, Japanese, Portuguese (European and Brazilian), Russian and Spanish. These languages can be switched seamlessly in a single document. Due to the usage of custom fonts, einfart requires  $\text{\LaTeX}$  or  $\text{\LuaTeX}$  to compile.

This documentation is typeset using einfart (with the option `classical`). You can think of it as a short introduction and demonstration.

## Contents

Before you start	1
1 Usage and examples	2
1.1 How to load it	2
1.2 Example - A complete document	2
2 On the default fonts	5
3 The options	5
4 Instructions by topic	6
4.1 Language configuration	6
4.2 Theorems and how to reference them	7
4.3 Define a new theorem-like environment	8
4.4 Draft mark	9
4.5 Title, abstract and keywords	9
4.6 Miscellaneous	10
5 Known issues	11

## Before you start

- 1 In order to use the package or classes described here, you need to:
- 2 • install TeX Live or MikTeX of the latest possible version, and make sure that `minimalist`
- 3 and `projlib` are correctly installed in your  $\text{\TeX}$  system.
- 4 • download and install the required fonts, see the section “On the default fonts”.
- 5 • be familiar with the basic usage of  $\text{\LaTeX}$ , and knows how to compile your document with
- 6  $\text{\pdfLaTeX}$ ,  $\text{\XeLaTeX}$  or  $\text{\LuaTeX}$ .

## 1.1 | How to load it

One only needs to put

---

```
\documentclass{einfart}
```

---

as the first line to use the einfart class. Please note that you need to use either  $\text{\LaTeX}$  or  $\text{\LuaTeX}$  engine to compile.

## 1.2 | Example - A complete document

Let's first look at a complete document.

---

```
1 \documentclass{einfart}
2 \usepackage{ProjLib}
3
4 \UseLanguage{French}
5
6 \begin{document}
7
8 \title{\<title>}
9 \author{\<author>}
10 \date{\PLdate{2022-04-01}}
11
12 \maketitle
13
14 \begin{abstract}
15     Ceci est un résumé. \dnf\<some hint>
16 \end{abstract}
17 \begin{keyword}
18     AAA, BBB, CCC, DDD, EEE
19 \end{keyword}
20
21 \section{Un théorème}
22
23 \begin{theorem}\label{thm:abc}
24     Ceci est un théorème.
25 \end{theorem}
26 Référence du théorème: \cref{thm:abc}
27
28 \end{document}
```

---

If you find this example a little complicated, don't worry. Let's now look at this example piece by piece.

### 1.2.1 Initialization

---

```
\documentclass{einfart}
\usepackage{ProjLib}
```

---

- 1 Initialization is straightforward. The first line loads the document class `einfart`, and the  
2 second line loads the `ProjLib` toolkit to obtain some additional functionalities.

### 1.2.2 Set the language

---

```
\UseLanguage{French}
```

---

- 3 This line indicates that French will be used in the document (by the way, if only English  
4 appears in your article, then there is no need to set the language). You can also switch the  
5 language in the same way later in the middle of the text. Supported languages include  
6 Simplified Chinese, Traditional Chinese, Japanese, English, French, German, Spanish, Por-  
7 tuguese, Brazilian Portuguese and Russian.

- 8 For detailed description of this command and more related commands, please refer to the  
9 section on the multi-language support.

### 1.2.3 Title, author information, abstract and keywords

---

```
\title{\<title>}
\author{\<author>}
\date{\PLdate{2022-04-01}}
\maketitle

\begin{abstract}
  \<abstract>
\end{abstract}
\begin{keyword}
  \<keywords>
\end{keyword}
```

---

- 10 This part begins with the title and author information block. The example shows the basic  
11 usage, but in fact, you can also write:

---

```
\author{\<author 1>}
\address{\<address 1>}
\email{\<email 1>}
\author{\<author 2>}
\address{\<address 2>}
\email{\<email 2>}
...
```

---

- 12 In addition, you may also write in the  $\mathcal{AMS}$  fashion, i.e.:

---

```
\title{\<title>}
```

---

```

\author{\langle author 1 \rangle}
\address{\langle address 1 \rangle}
\email{\langle email 1 \rangle}
\author{\langle author 2 \rangle}
\address{\langle address 2 \rangle}
\email{\langle email 2 \rangle}
\date{\PLdate{2022-04-01}}
\subjclass{*****}
\keywords{\langle keywords \rangle}

\begin{abstract}
  \langle abstract \rangle
\end{abstract}

\maketitle

```

---

#### 1.2.4 Draft marks

---

```
\dnf<\langle some hint \rangle>
```

---

- 1 When you have some places that have not yet been finished yet, you can mark them with
- 2 this command, which is especially useful during the draft stage.

#### 1.2.5 Theorem-like environments

---

```

\begin{theorem}\label{thm:abc}
  Ceci est un théorème.
\end{theorem}
Référence du théorème: \cref{thm:abc}

```

---

- 3 Commonly used theorem-like environments have been pre-defined. Also, when referencing
- 4 a theorem-like environment, it is recommended to use `\cref{\langle label \rangle}` — in this way, there
- 5 is no need to explicitly write down the name of the corresponding environment every time.

#### TIP

If you wish to switch to the standard class later, just replace the first two lines with:

```

\documentclass{article}
\usepackage[a4paper,margin=1in]{geometry}
\usepackage[hidelinks]{hyperref}
\usepackage[palatino,amsfashion]{ProjLib}

```

---

or to use the  $\mathcal{AMS}$  class:

```

\documentclass{amsart}
\usepackage[a4paper,margin=1in]{geometry}
\usepackage[hidelinks]{hyperref}
\usepackage[palatino]{ProjLib}

```

---

## On the default fonts

By default, this document class uses Palatino Linotype as the English main font; Source Han Serif, Source Han Sans and Source Han Mono as the Chinese main font, sans serif font and typewriter font; and partially uses Neo Euler as the math font. You need to download and install these fonts by yourself. The Source Han font series can be downloaded at <https://github.com/adobe-fonts> (It is recommended to download the Super-OTC version, so that the download size is smaller). Neo Euler can be downloaded at <https://github.com/khaledhosny/euler-otf>. When the corresponding font is not installed, the font that comes with TeX Live will be used instead, and the effect may be discounted.

In addition, Source Code Pro is used as the English sans serif font, New Computer Modern Mono as the English monospace font, as well as some symbols in the mathematical fonts of Asana Math, Tex Gyre Pagella Math, and Latin Modern Math. These fonts are already available in TeX Live or MikTeX, which means you don't need to install them yourself.

## The options

einfart offers the following options:

- The language options EN / english / English, FR / french / French, etc.
  - For the option names of a specific language, please refer to  $\langle language\ name \rangle$  in the next section. The first specified language will be used as the default language.
  - The language options are optional, mainly for increasing the compilation speed. Without them the result would be the same, only slower.
- **draft** or **fast**
  - The option **fast** enables a faster but slightly rougher style, main differences are:
    - \* Use simpler math font configuration;
    - \* Do not use hyperref;
    - \* Enable the fast mode of ProjLib toolkit.

### TIP

During the draft stage, it is recommended to use the **fast** option to speed up compilation. When in fast mode, there will be a watermark “DRAFT” to indicate that you are currently in the draft mode.

- **a4paper** or **b5paper**
  - Paper size options. The default paper size is 7in × 10in.
- **palatino**, **times**, **garamond**, **noto**, **biolinum** | **useosf**
  - Font options. As the name suggest, font with corresponding name will be loaded.
  - The **useosf** option is used to enable the old-style figures.
- **allowbf**
  - Allow boldface. When this option is enabled, the main title, the titles of all levels and the names of theorem-like environments will be bolded.

- 1 • `classical`
  - 2 – Classic mode. An antique-looking style will be used when this option is enabled, like
  - 3 in the current documentation.
- 4 • `useindent`
  - 5 – Use paragraph indentation instead of inter-paragraph spacing.
- 6 • `runin`
  - 7 – Use the “runin” style for `\subsubsection`
- 8 • `puretext` or `nothms`
  - 9 – Pure text mode. Do not load theorem-like environments.
- 10 • `delaythms`
  - 11 – Defer the definition of theorem-like environments to the end of the preamble. Use this
  - 12 option if you want the theorem-like environments to be numbered within a custom
  - 13 counter.
- 14 • `nothmnum`, `thmnum` or `thmnum=<counter>`
  - 15 – Theorem-like environments will not be numbered / numbered in order 1, 2, 3... / num-
  - 16 bered within `<counter>`. Here, `<counter>` should be a built-in counter (such as `subsection`)
  - 17 or a custom counter defined in the preamble (with the option `delaythms` enabled). If
  - 18 no option is used, they will be numbered within chapter (book) or section (article).
- 19 • `regionalref`, `originalref`
  - 20 – When referencing, whether the name of the theorem-like environment changes with
  - 21 the current language. The default is `regionalref`, *i.e.*, the name corresponding to the
  - 22 current language is used; for example, when referencing a theorem-like environment
  - 23 in English context, the names “Theorem, Definition...” will be used no matter which
  - 24 language context the original environment is in. If `originalref` is enabled, then the
  - 25 name will always remain the same as the original place; for example, when referencing
  - 26 a theorem written in the French context, even if one is currently in the English context,
  - 27 it will still be displayed as “Théorème”.
  - 28 – In fast mode, the option `originalref` will have no effect.

/ 4 /

## Instructions by topic

### 4.1 | Language configuration

- 29 `einfart` has multi-language support, including Chinese (simplified and traditional), English,  
 30 French, German, Italian, Japanese, Portuguese (European and Brazilian), Russian and Span-  
 31 ish. The language can be selected by the following macros:
- 32 • `\UseLanguage{<language name>}` is used to specify the language. The corresponding set-  
 33 ting of the language will be applied after it. It can be used either in the preamble or in the  
 34 main body. When no language is specified, “English” is selected by default.
  - 35 • `\UseOtherLanguage{<language name>}{<content>}`, which uses the specified language set-  
 36 tings to typeset `<content>`. Compared with `\UseLanguage`, it will not modify the line spac-  
 37 ing, so line spacing would remain stable when CJK and Western texts are mixed.
- 38 `<language name>` can be (it is not case sensitive, for example, French and french have the  
 39 same effect):
- 40 • Simplified Chinese: CN, Chinese, SChinese or SimplifiedChinese

- 1 • Traditional Chinese: TC, TChinese or TraditionalChinese
- 2 • English: EN or English
- 3 • French: FR or French
- 4 • German: DE, German or ngerman
- 5 • Italian: IT or Italian
- 6 • Portuguese: PT or Portuguese
- 7 • Portuguese (Brazilian): BR or Brazilian
- 8 • Spanish: ES or Spanish
- 9 • Japanese: JP or Japanese
- 10 • Russian: RU or Russian

11 In addition, you can also add new settings to selected language:

- 12 • `\AddLanguageSetting{<settings>}`
  - 13 – Add <settings> to all supported languages.
- 14 • `\AddLanguageSetting(<language name>){<settings>}`
  - 15 – Add <settings> to the selected language <language name>.

16 For example, `\AddLanguageSetting(German){\color{orange}}` can make all German  
 17 text displayed in orange (of course, one then need to add `\AddLanguageSetting{\color{black}}`  
 18 in order to correct the color of the text in other languages).

## 4.2 | Theorems and how to reference them

19 Environments such as `definition` and `theorem` have been preset and can be used directly.

20 More specifically, preset environments include: `assumption`, `axiom`, `conjecture`, `convention`,  
 21 `corollary`, `definition`, `definition-proposition`, `definition-theorem`, `example`, `exercise`,  
 22 `fact`, `hypothesis`, `lemma`, `notation`, `observation`, `problem`, `property`, `proposition`,  
 23 `question`, `remark`, `theorem`, and the corresponding unnumbered version with an asterisk  
 24 `*` in the name. The titles will change with the current language. For example, `theorem` will  
 25 be displayed as “Theorem” in English mode and “Théorème” in French mode.

26 When referencing a theorem-like environment, it is recommended to use `\cref{<label>}`. In  
 27 this way, there is no need to explicitly write down the name of the corresponding environ-  
 28 ment every time.

### EXAMPLE

---

```
\begin{definition}[Strange things] \label{def: strange} ...
```

---

will produce

DEFINITION 4.1 | (Strange things) This is the definition of some strange objects. There  
 is approximately a one-line spacing before and after the theorem environment, and  
 there will be a symbol to mark the end of the environment. □

`\cref{def: strange}` will be displayed as: DEFINITION 4.1.

After using `\UseLanguage{French}`, a theorem will be displayed as:

THÉORÈME 4.2 | (Inutile) Un théorème en français. □

By default, when referenced, the name of the theorem matches the current context. For example, the definition above will be displayed in French in the current French context : DÉFINITION 4.1 et THÉORÈME 4.2. If you want the name of the theorem to always match the language of the context in which the theorem is located, you can add `originalref` to the global options.

### 4.3 | Define a new theorem-like environment

If you need to define a new theorem-like environment, you must first define the name of the environment in the language to use:

- `\NameTheorem`[ $\langle\text{language name}\rangle$ ]{ $\langle\text{name of environment}\rangle$ }{ $\langle\text{name string}\rangle$ }

For  $\langle\text{language name}\rangle$ , please refer to the section on language configuration. When  $\langle\text{language name}\rangle$  is not specified, the name will be set for all supported languages. In addition, environments with or without asterisk share the same name, therefore, `\NameTheorem{envname*}{...}` has the same effect as `\NameTheorem{envname}{...}`.

And then define this environment in one of following five ways:

- `\CreateTheorem*{ $\langle\text{name of environment}\rangle$ }`  
– Define an unnumbered environment  $\langle\text{name of environment}\rangle$
- `\CreateTheorem{ $\langle\text{name of environment}\rangle$ }`  
– Define a numbered environment  $\langle\text{name of environment}\rangle$ , numbered in order 1,2,3,...
- `\CreateTheorem{ $\langle\text{name of environment}\rangle$ }[ $\langle\text{numbered like}\rangle$ ]`  
– Define a numbered environment  $\langle\text{name of environment}\rangle$ , which shares the counter  $\langle\text{numbered like}\rangle$
- `\CreateTheorem{ $\langle\text{name of environment}\rangle$ < $\langle\text{numbered within}\rangle$ >}`  
– Define a numbered environment  $\langle\text{name of environment}\rangle$ , numbered within the counter  $\langle\text{numbered within}\rangle$
- `\CreateTheorem{ $\langle\text{name of environment}\rangle$ }{ $\langle\text{existed environment}\rangle$ }`  
`\CreateTheorem*{ $\langle\text{name of environment}\rangle$ }{ $\langle\text{existed environment}\rangle$ }`  
– Identify  $\langle\text{name of environment}\rangle$  with  $\langle\text{existed environment}\rangle$  or  $\langle\text{existed environment}\rangle$ \*.  
– This method is usually useful in the following two situations:
  - 1) To use a more concise name. For example, with `\CreateTheorem{thm}{theorem}`, one can then use the name `thm` to write theorem.
  - 2) To remove the numbering of some environments. For example, one can remove the numbering of the `remark` environment with `\CreateTheorem{remark}{remark*}`.

#### TIP

This macro utilizes the feature of `amsthm` internally, so the traditional `theoremstyle` is also applicable to it. One only needs declare the style before the relevant definitions.

Here is an example. The following code:

```

\NameTheorem[EN]{proofidea}{Idea}
\CreateTheorem*{proofidea*}
\CreateTheorem{proofidea}<subsection>

```

defines an unnumbered environment `proofidea*` and a numbered environment `proofidea` (numbered within subsection) respectively. They can be used in English context. The effect is as follows:

Idea | The `proofidea*` environment. ☐

Idea 4.3.1 | The `proofidea` environment. ☐

#### 4.4 | Draft mark

You can use `\dnf` to mark the unfinished part. For example:

- `\dnf` or `\dnf<...>`. The effect is: To be finished #1 or To be finished #2: ....

The prompt text changes according to the current language. For example, it will be displayed as Pas encore fini #3 in French mode.

Similarly, there is `\needgraph` :

- `\needgraph` or `\needgraph<...>`. The effect is:

A graph is needed here #1

or

A graph is needed here #2: ...

The prompt text changes according to the current language. For example, in French mode, it will be displayed as

Il manque une image ici #3

#### 4.5 | Title, abstract and keywords

`einart` has both the features of standard classes and that of the  $\mathcal{AMS}$  classes.

Therefore, the title part can either be written in the usual way, in accordance with the standard class article:

```

\title{<title>}
\author{<author>\thanks{<text>}}
\date{<date>}
\maketitle
\begin{abstract}
  <abstract>
\end{abstract}
\begin{keyword}
  <keywords>
\end{keyword}

```

or written in the way of  $\mathcal{AMS}$  classes:

---

```

\title{\<title>}
\author{\<author>}
\thanks{\<text>}
\address{\<address>}
\email{\<email>}
\date{\<date>}
\keywords{\<keywords>}
\subjclass{\<subclass>}
\begin{abstract}
  \<abstract>
\end{abstract}
\maketitle

```

---

1 The author information can contain multiple groups, written as:

---

```

\author{\<author 1>}
\address{\<address 1>}
\email{\<email 1>}
\author{\<author 2>}
\address{\<address 2>}
\email{\<email 2>}
...

```

---

2 Among them, the mutual order of `\address`, `\curraddr`, `\email` is not important.

## 4.6 | Miscellaneous

### 4.6.1 On the line numbers

3 Line numbers can be turned on and off at any time. `\linenumbers` is used to enable the  
 4 line numbers, and `\nolinenumbers` is used to disable them. For the sake of beauty, the  
 5 title, table of contents, index and some other elements are not numbered.

### 4.6.2 On the footnotes in the title

6 In `\section` or `\subsection`, if you wish to add footnotes, you can only:

- 7 • first write `\mbox{\protect\footnotemark}`,
- 8 • then add `\footnotetext{...}` afterwards.

9 This is a disadvantage brought about by the underline decoration of the title.

### 4.6.3 On the QED symbols

10 Since the font in the theorem-like environments is the same as that of the main text, in order  
 11 to indicate where the environments end, a hollow QED symbol  $\square$  is placed at the end of  
 12 the theorem-like environments. However, if your theorem ends with an equation or list  
 13 (itemize, enumerate, description, etc.), this symbol cannot be automatically placed in the  
 14 correct position. In this case, you need to manually add a `\qedhere` at the end of your  
 15 equation or the last entry of your list to make the QED symbol appear at the end of the line.

## Known issues

- 1 • The font settings are still not perfect.
- 2 • Since many features are based on the ProjLib toolkit, minimalist (and hence minimart,  
3 einfart and minimbook, simplivre) inherits all its problems. For details, please refer to  
4 the “Known Issues” section of the ProjLib documentation.
- 5 • The error handling mechanism is incomplete: there is no corresponding error prompt  
6 when some problems occur.
- 7 • There are still many things that can be optimized in the code.