

The `alltt` environment^{*}

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Bug reports can be opened (category `latex`) at
<https://latex-project.org/bugs.html>.

Abstract

This package defines the `alltt` environment, which is like the `verbatim` environment except that `\`, `{`, and `}` have their usual meanings.

Thus, other commands and environments can appear within an `alltt` environment.

1 Introduction

`alltt` (*env.*) Here are some things you may want to do in an `alltt` environment:

- Change fonts—e.g., by typing `{\em emphasized text\}`
- Insert text from a file `foo.tex` by typing `\input{foo}`. Beware that each `<return>` starts a new line, so if `foo.tex` ends with a `<return>` you can wind up with an extra blank line if you’re not careful.
- Insert a math formula. Note that `$` just produces a dollar sign, so you’ll have to type `\(...\)` or `\[...\]`. Also, `^` and `_` just produce their characters; use `\sp` or `\sb` for super- and subscripts, as in `\(x\sp{2}\)`.

NB When you are using OT1 encoded fonts you might be surprised when you switch to italics, because those fonts have a different set of glyphs:

```
% The glyph at the position of the $ in a slanted font: $.
% The glyph at the position of the $ in an italic font: £.
%
```

2 The Implementation

¹ `(*package)`

`alltt` (*env.*) The `alltt` environment is similar to the `verbatim` environment, except that `\`, `{` and `}` have their usual behaviour.

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```

2 \begingroup
3 \lccode`~`\'
4 \lowercase{\endgroup
5 \newenvironment{alltt}{%
6   \trivlist
7   \item\relax
8   \if@minipage
9   \else
10   \vskip\parskip
11   \fi
12   \leftskip\@totalleftmargin
13   \rightskip\z@skip
14   \parindent\z@%
15   \parfillskip\@flushglue
16   \parskip\z@skip
17   \@@par
18   \tempswafalse
19   \def\par{%
20     \if@tempswa
21       \leavevmode\null\@@par\penalty\interlinepenalty
22     \else
23       \tempswatrue
24       \ifhmode\@@par\penalty\interlinepenalty\fi
25     \fi}
26   \obeylines
27   \verbatim@font
28   \let\org@prime=%
29   \noligs
30   \everymath\expandafter{\the\everymath
31     \catcode`'=12 \let~\org@prime}
32   \everydisplay\expandafter{\the\everydisplay
33     \catcode`'=12 \let~\org@prime}
34   \let\org@dospecials@dospecials
35   \g@remfrom@specials{\{}%
36   \g@remfrom@specials{\}%
37   \g@remfrom@specials{\}%
38   \let\do\@makeother
39   \dospecials
40   \let\dospecials\org@dospecials
41   \frenchspacing\@vobeyspaces
42   \everypar \expandafter{\the\everypar \unpenalty}}
43 {\endtrivlist}}

```

\g@remfrom@specials In the old implementation of the `alltt` package a fixed `\dospecials` was used. However nowadays the `\dospecials` command might contain more special characters at run-time than as was defined in the format. Therefore we remove the necessary special character from `\dospecials` at the start of the `alltt` environment. For this we need a macro. Remember that the list of special characters in `\dospecials` contains the control sequence `\do` between the characters. We use that to check whether a character has to be removed.

The macro `\g@remfrom@specials` takes one argument, the character to be removed from the list.

```
44 \def\g@remfrom@specials#1{%
```

We build up a new list in `\@new@specials`.

```
45 \def\@new@specials{}
```

The command `\@remove` compares its argument with the argument of `\g@remfrom@specials`.

```
46 \def\@remove##1{%
47   \ifx##1\else
```

When they are not the same the argument of `\@remove` is added (together with `\do`) to the new list.

```
48   \g@addto@macro\@new@specials{\do ##1}\fi}
```

Now we `\let \do` be equal to `\@remove` and execute `\dospecials`.

```
49 \let\do\@remove\dospecials
```

All that's left is to make `\dospecials` point to the new list.

```
50 \let\dospecials\@new@specials
51 }
```

```
52 </package>
```