

# LaTeX2 **Functional** Interfaces to LaTeX3 Programming Layer

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<https://github.com/lvjrr/functional>

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LaTeX3 programming layer (**expl3**) is very powerful for advanced users, but it is a little complicated for normal users. This **functional** package aims to provide intuitive LaTeX2 functional interfaces for it.

Although there are functions in LaTeX3, the evaluation of them is from outside to inside. With this package, the evaluation of functions is from inside to outside, which is the same as other programming languages such as **JavaScript** or **Lua**. In this way, it is rather easy to debug code too.

Note that many paragraphs in this manual are copied from the documentation of **expl3**.

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# Chapter 1

## Overview of Features

### 1.1 Evaluation from Inside to Outside

We will compare our first example with a similar Lua example:

```
-- lua code --
function MathSquare (arg)
  local lTmpaInt = arg * arg
  return lTmpaInt
end
print(MathSquare(5))
print(MathSquare(MathSquare(5)))
```

```
\ExplSyntaxOn
\PrgNewFunction \MathSquare { m } {
  \IntSet \lTmpaInt { \IntEval { #1 * #1 } }
  \Result { \Value \lTmpaInt }
}
\ExplSyntaxOff
\MathSquare{5}
\MathSquare{\MathSquare{5}}
```

Both examples calculate first the square of 5 and produce 25, then calculate the square of 25 and produce 625. In contrast to `expl3`, this **functional** package does evaluation of functions from inside to outside, which means composition of functions works like other programming languages such as **Lua** or **JavaScript**.

You can define new functions with `\PrgNewFunction` command. To make composition of functions work as expected, every function *must not* insert directly any token to the input stream. Instead, a function *must* pass the result (if any) to **functional** package with `\Result` command. And **functional** package is responsible for inserting result tokens to the input stream at the appropriate time.

To remove space tokens inside function code in defining functions, you'd better put function definitions inside `\ExplSyntaxOn` and `\ExplSyntaxOff` block. Within this block, `~` is used to input a space.

At the end of this section, we will compare our factorial example with a similar Lua example:

```
-- lua code --
function Factorial (n)
  if n == 0 then
    return 1
  else
    return n * Factorial(n-1)
  end
end
print(Factorial(4))
```

```

\ExplSyntaxOn
\PrgNewFunction \Factorial { m } {
  \IntCompareTF {#1} = {0} {
    \Result {1}
  }{
    \Result { \IntMathMult {#1} { \Factorial { \IntMathSub{#1}{1} } } }
  }
}
\ExplSyntaxOff
\Factorial{4}

```

## 1.2 Group Scoping of Functions

In Lua language, a function or a condition expression makes a block, and the values of local variables will be reset after a block. For example

```

-- lua code --
local a = 1
print(a)          ---- 1
function SomeFun()
  local a = 2
  print(a)          ---- 2
  if 1 > 0 then
    local a = 3
    print(a)          ---- 3
  end
  print(a)          ---- 2
end
SomeFun()
print(a)          ---- 1

```

In `functional` package, a condition expression is in fact a function, and you can make every function become a group by setting `\Functional{scoping=true}`. For example

```

\Functional{scoping=true}
\ExplSyntaxOn
\IntSet \lTmptInt {1}
\IntLog \lTmptInt          % ---- 1
\PrgNewFunction \SomeFun { } {
  \IntSet \lTmptInt {2}
  \IntLog \lTmptInt          % ---- 2
  \IntCompareTF {1} > {0} {
    \IntSet \lTmptInt {3}
    \IntLog \lTmptInt          % ---- 3
  }{ }
  \IntLog \lTmptInt          % ---- 2
}
\SomeFun
\IntLog \lTmptInt          % ---- 1
\ExplSyntaxOff

```

Same as `expl3`, the names of local variables *must* start with `l`, while names of global variables *must* start with `g`. The difference is that `functional` package provides only one function for setting both local and global variables of the same type, by checking leading letters of their names. So for integer variables, you can write `\IntSet\lTmptInt{1}` and `\IntSet\gTmptInt{2}`.

The previous example will produce different result if we change variable from `\lTmptInt` to `\gTmptInt`.

```

\Functional{scoping=true}
\IntSet \gTmpaInt {1}
\IntLog \gTmpaInt          % ---- 1
\PrgNewFunction \SomeFun { } {
  \IntSet \gTmpaInt {2}
  \IntLog \gTmpaInt          % ---- 2
  \IntCompareTF {1} > {0} {
    \IntSet \gTmpaInt {3}
    \IntLog \gTmpaInt          % ---- 3
  }{ }
  \IntLog \gTmpaInt          % ---- 3
}
\SomeFun
\IntLog \gTmpaInt          % ---- 3

```

As you can see, the values of global variables will never be reset after a group.

### 1.3 Tracing Evaluation of Functions

Since every function in `functional` package will pass its return value to the package, it is quite easy to debug your code. You can turn on the tracing by setting `\Functional{tracing=true}`. For example, the tracing log of the first example in this chapter will be the following:

```

[I] \MathSquare{5}
  [I] \IntEval{5*5}
    [I] \Expand{\int_eval:n {5*5}}
    [O] 25
  [I] \Result{25}
  [O] 25
[O] 25
[I] \IntSet\lTmptaInt {25}
[O]
  [I] \Value\lTmptaInt
  [O] 25
[I] \Result{25}
[O] 25
[O] 25
[I] \MathSquare{25}
  [I] \IntEval{25*25}
    [I] \Expand{\int_eval:n {25*25}}
    [O] 625
  [I] \Result{625}
  [O] 625
[O] 625
[I] \IntSet\lTmptaInt {625}
[O]
  [I] \Value\lTmptaInt
  [O] 625
[I] \Result{625}
[O] 625
[O] 625

```

### 1.4 Definitions of Functions

Within `exp13`, there are eight commands for defining new functions, which is good for power users.

```

\cs_new:Npn
\cs_new_nopar:Npn
\cs_new_protected:Npn
\cs_new_protected_nopar:Npn
\cs_new:Nn
\cs_new_nopar:Nn
\cs_new_protected:Nn
\cs_new_protected_nopar:Nn

```

Within `functional` package, there is only one command (`\PrgNewFunction`) for defining new functions, which is good for normal users. The created functions are always protected and accept `\par` in their arguments.

Since `functional` package gets the results of functions by evaluation (including expansion and execution by `TEX`), it is natural to protect all functions.

## 1.5 Variants of Arguments

Within `expl3`, there are several expansion variants for arguments, and many expansion functions for expanding them, which are necessary for power users.

```

\module_foo:c
\module_bar:e
\module_bar:x
\module_bar:f
\module_bar:o
\module_bar:V
\module_bar:v

```

```

\exp_args:Nc
\exp_args:Ne
\exp_args:Nx
\exp_args:Nf
\exp_args:No
\exp_args:NV
\exp_args:Nv

```

Within `functional` package, there are only three variants (`c`, `e`, `V`) are provided, and these variants are defined as functions (`\Name`, `\Expand`, `\Value`, respectively), which are easier to use for normal users.

```

\newcommand\test{uvw}
\Name{test}

```

uvw

```

\newcommand\test{uvw}
\Expand{111\test222}

```

111uvw222

```

\IntSet\lTmpaInt{123}
\Value\lTmpaInt

```

123

The most interesting feature is that you can compose these functions. For example, you can easily get the `v` variant of `expl3` by simply composing `\Name` and `\Value` functions:

```

\IntSet\lTmpaInt{123}
\Value{\Name{\lTmpaInt}}

```

123

## Chapter 2

# Basic Definitions (13basics)

### 2.1 Defining Functions and Conditionals

---

**\PrgNewFunction**  $\langle function \rangle$   $\{\langle argument\ specification \rangle\}$   $\{\langle code \rangle\}$

---

Creates protected  $\langle function \rangle$  for evaluating the  $\langle code \rangle$ . Within the  $\langle code \rangle$ , the parameters (**#1**, **#2**, *etc.*) will be replaced by those absorbed by the function. The returned value must be passed with **\Result** function. The definition is global and an error results if the  $\langle function \rangle$  is already defined.

The  $\{\langle argument\ specification \rangle\}$  in a list of letters, where each letter is one of the following argument specifiers (nearly all of them are **M** or **m** for functions provided by this package):

- M** single-token argument, which will be manipulated first
- m** multi-token argument, which will be manipulated first
- N** single-token argument, which will not be manipulated first
- n** multi-token argument, which will not be manipulated first

The argument manipulation for argument type **M** or **m** is: if the argument starts with a function defined with **\PrgNewFunction**, the argument will be evaluated and replaced with the returned value.

---

**\PrgNewConditional**  $\langle function \rangle$   $\{\langle argument\ specification \rangle\}$   $\{\langle code \rangle\}$

---

Creates protected conditional  $\langle function \rangle$  for evaluating the  $\langle code \rangle$ . The returned value of the  $\langle function \rangle$  must be either **\cTrueBool** or **\cFalseBool** and be passed with **\Result** function.. The definition is global and an error results if the  $\langle function \rangle$  is already defined.

Assume the  $\langle function \rangle$  is **\FooIfBar**, then another function **\FooIfBarTF** will be created at the same time. **\FooIfBarTF** function has two extra arguments which are  $\{\langle true\ code \rangle\}$  and  $\{\langle false\ code \rangle\}$ .

---

**\Result**  $\{\langle tokens \rangle\}$

---

Appends  $\langle tokens \rangle$  to **\gResultTl**, which holds the returned value of current function. This function is normally used in the  $\langle code \rangle$  of **\PrgNewFunction** and **\PrgNewConditional**.

### 2.2 Expanding and Using Tokens

---

**\Name**  $\{\langle control\ sequence\ name \rangle\}$

---

Expands the  $\langle control\ sequence\ name \rangle$  until only characters remain, then converts this into a control sequence and returns it. The  $\langle control\ sequence\ name \rangle$  must consist of character tokens when exhaustively expanded.

---

**\Value**  $\langle variable \rangle$

---

Recovers the content of a  $\langle variable \rangle$  and returns the value. An error is raised if the variable does not exist or if it is invalid. Note that it is the same as **\TlUse** for  $\langle tl\ var \rangle$ , or **\IntUse** for  $\langle int\ var \rangle$ .

---

**\Expand**  $\{ \langle tokens \rangle \}$

---

Expands the  $\langle tokens \rangle$  exhaustively and returns the result.

---

**\ExpNot**  $\{ \langle tokens \rangle \}$

---

Prevents expansion of the  $\langle tokens \rangle$  inside the argument of **\Expand** function. The argument of **\ExpNot** must be surrounded by braces.

---

**\ExpValue**  $\langle variable \rangle$

---

Recovers the content of the  $\langle variable \rangle$ , then prevents expansion of this material inside the argument of **\Expand** function.

---

**\UseOne**  $\{ \langle argument \rangle \}$

**\GobbleOne**  $\{ \langle argument \rangle \}$

---

The function **\UseOne** absorbs one argument and returns it. **\GobbleOne** absorbs one argument and returns nothing. For example

```
\UseOne{abc}\GobbleOne{ijk}\UseOne{xyz}
```

```
abcxyz
```

---

**\UseGobble**  $\{ \langle arg_1 \rangle \} \{ \langle arg_2 \rangle \}$

**\GobbleUse**  $\{ \langle arg_1 \rangle \} \{ \langle arg_2 \rangle \}$

---

These functions absorb two arguments. The function **\UseGobble** discards the second argument, and returns the content of the first argument. **\GobbleUse** discards the first argument, and returns the content of the second argument. For example

```
\UseGobble{abc}{uvw}\GobbleUse{abc}{uvw}
```

```
abcuvw
```

---



## Chapter 3

# Control Structures (13prg)

### 3.1 Scratch Variables of Booleans

---

```
\lTmpaBool \lTmpbBool \lTmpcBool \lTmpiBool \lTmpjBool \lTmkBool
```

---

Scratch booleans for local assignment. These are never used by the `functional` package, and so are safe for use with any function. However, they may be overwritten by other code and so should only be used for short-term storage.

---

```
\gTmpaBool \gTmpbBool \gTmpcBool \gTmpiBool \gTmpjBool \gTmkBool
```

---

Scratch booleans for global assignment. These are never used by the `functional` package, and so are safe for use with any function. However, they may be overwritten by other code and so should only be used for short-term storage.

### 3.2 Public Functions for Booleans

---

```
\BoolNew <boolean>
```

---

Creates a new `<boolean>` or raises an error if the name is already taken. The declaration is global. The `<boolean>` is initially `false`.

---

```
\BoolSetTrue <boolean>
```

---

Sets `<boolean>` logically `true`.

---

```
\BoolSetFalse <boolean>
```

---

Sets `<boolean>` logically `false`.

---

```
\BoolIf <boolean>
```

```
\BoolIfTF <boolean> {<true code>} {<false code>}
```

---

Tests the current truth of `<boolean>`, and continues evaluation based on this result. For example

```
\BoolSetTrue\lTmpaBool
\BoolIfTF\lTmpaBool{\Result{True!}}{\Result{False!}}
\BoolSetFalse\lTmpaBool
\BoolIfTF\lTmpaBool{\Result{True!}}{\Result{False!}}
```

True! False!

## Chapter 4

# Token Lists (13t1)

### 4.1 Scratch Variables of Token Lists

---

`\lTmptl \lTmptbtl \lTmptctl \lTmptitl \lTmptjtl \lTmptktl`

---

Scratch token lists for local assignment. These are never used by the **functional** package, and so are safe for use with any function. However, they may be overwritten by other code and so should only be used for short-term storage.

---

`\gTmptl \gTmptbtl \gTmptctl \gTmptitl \gTmptjtl \gTmptktl`

---

Scratch token lists for global assignment. These are never used by the **functional** package, and so are safe for use with any function. However, they may be overwritten by other code and so should only be used for short-term storage.

### 4.2 Public Functions for Token Lists

---

`\TlNew`  $\langle tl\ var \rangle$

---

Creates a new  $\langle tl\ var \rangle$  or raises an error if the name is already taken. The declaration is global. The  $\langle tl\ var \rangle$  is initially empty.

---

`\TlUse`  $\langle tl\ var \rangle$

---

Recovers the content of a  $\langle tl\ var \rangle$  and returns the value. An error is raised if the variable does not exist or if it is invalid. Note that it is possible to use a  $\langle tl\ var \rangle$  directly without an accessor function.

---

`\TlSet`  $\langle tl\ var \rangle$   $\{ \langle tokens \rangle \}$

---

Sets  $\langle tl\ var \rangle$  to contain  $\langle tokens \rangle$ , removing any previous content from the variable. For example

```
\TlSet\lTmptitl{\IntMathMult{4}{5}}
\TlUse\lTmptitl
```

20

---

`\TlClear`  $\langle tl\ var \rangle$

---

Clears all entries from the  $\langle tl\ var \rangle$ . For example

```
\TlSet\lTmplTl{One}
\TlClear\lTmplTl
\TlSet\lTmplTl{Two}
\TlUse\lTmplTl
```

Two

---

**\TlPutLeft**  $\langle tl\ var \rangle \{ \langle tokens \rangle \}$

---

Appends  $\langle tokens \rangle$  to the left side of the current content of  $\langle tl\ var \rangle$ . For example

```
\TlSet\lTmplTl{Functional}
\TlPutLeft\lTmplTl{Hello}
\TlUse\lTmplTl
```

HelloFunctional

---

**\TlPutRight**  $\langle tl\ var \rangle \{ \langle tokens \rangle \}$

---

Appends  $\langle tokens \rangle$  to the right side of the current content of  $\langle tl\ var \rangle$ . For example

```
\TlSet\lTmplTl{Functional}
\TlPutRight\lTmplTl{World}
\TlUse\lTmplTl
```

FunctionalWorld

---

**\TlIfEmpty**  $\langle tl\ var \rangle$

**\TlIfEmptyTF**  $\langle tl\ var \rangle \{ \langle true\ code \rangle \} \{ \langle false\ code \rangle \}$

---

Tests if the  $\langle token\ list\ variable \rangle$  is entirely empty (*i.e.* contains no tokens at all). For example

```
\TlSet\lTmplTl{abc}
\TlIfEmptyTF\lTmplTl{\Result{Empty}}{\Result{NonEmpty}}
\TlClear\lTmplTl
\TlIfEmptyTF\lTmplTl{\Result{Empty}}{\Result{NonEmpty}}
```

NonEmpty Empty

---

**\TlIfEq**  $\langle tl\ var_1 \rangle \langle tl\ var_2 \rangle$

**\TlIfEqTF**  $\langle tl\ var_1 \rangle \langle tl\ var_2 \rangle \{ \langle true\ code \rangle \} \{ \langle false\ code \rangle \}$

---

Compares the content of two  $\langle token\ list\ variables \rangle$  and is logically **true** if the two contain the same list of tokens (*i.e.* identical in both the list of characters they contain and the category codes of those characters). For example

```
\TlSet\lTmplTl{abc}
\TlSet\lTmplTl{abc}
\TlSet\lTmplTl{xyz}
\TlIfEqTF\lTmplTl\lTmplTl{\Result{Yes}}{\Result{No}}
\TlIfEqTF\lTmplTl\lTmplTl{\Result{Yes}}{\Result{No}}
```

Yes No

## Chapter 5

# Integers (13int)

### 5.1 Scratch Variables of Integers

---

`\lTmPaInt \lTmPbInt \lTmPcInt \lTmPiInt \lTmPjInt \lTmPkInt`

---

Scratch integer for local assignment. These are never used by the **functional** package, and so are safe for use with any function. However, they may be overwritten by other code and so should only be used for short-term storage.

---

`\gTmPaInt \gTmPbInt \gTmPcInt \gTmPiInt \gTmPjInt \gTmPkInt`

---

Scratch integer for global assignment. These are never used by the **functional** package, and so are safe for use with any function. However, they may be overwritten by other code and so should only be used for short-term storage.

### 5.2 Public Functions for Integers

---

`\IntEval`  $\{\langle integer\ expression \rangle\}$

---

Evaluates the  $\langle integer\ expression \rangle$  and returns the result: for positive results an explicit sequence of decimal digits not starting with 0, for negative results – followed by such a sequence, and 0 for zero. For example

```
\IntEval{(1+4)*(2-3)/5}
```

-1

---

`\IntMathAdd`  $\{\langle integer\ expression_1 \rangle\} \{\langle integer\ expression_2 \rangle\}$

---

Adds  $\{\langle integer\ expression_1 \rangle\}$  and  $\{\langle integer\ expression_2 \rangle\}$ , and returns the result. For example

```
\IntMathAdd{7}{3}
```

10

---

`\IntMathSub`  $\{\langle integer\ expression_1 \rangle\} \{\langle integer\ expression_2 \rangle\}$

---

Subtracts  $\{\langle integer\ expression_1 \rangle\}$  from  $\{\langle integer\ expression_2 \rangle\}$ , and returns the result. For example

```
\IntMathSub{7}{3}
```

4

---

**\IntMathMult**  $\{\langle integer\ expression_1 \rangle\} \{\langle integer\ expression_2 \rangle\}$

---

Multiplies  $\{\langle integer\ expression_1 \rangle\}$  by  $\{\langle integer\ expression_2 \rangle\}$ , and returns the result. For example

```
\IntMathMult{7}{3}
```

21

---

**\IntMathDiv**  $\{\langle integer\ expression_1 \rangle\} \{\langle integer\ expression_2 \rangle\}$

---

Divides  $\{\langle integer\ expression_1 \rangle\}$  by  $\{\langle integer\ expression_2 \rangle\}$ , and returns the result. For example

```
\IntMathDiv{7}{3}
```

2

---

**\IntNew**  $\langle integer \rangle$

---

Creates a new  $\langle integer \rangle$  or raises an error if the name is already taken. The declaration is global. The  $\langle integer \rangle$  is initially equal to 0.

---

**\IntUse**  $\langle integer \rangle$

---

Recovers the content of an  $\langle integer \rangle$  and returns the value. An error is raised if the variable does not exist or if it is invalid. Can be omitted in places where an  $\langle integer \rangle$  is required (such as in the first and third arguments of **\IntCompareTF**).

---

**\IntSet**  $\langle integer \rangle \{\langle integer\ expression \rangle\}$

---

Sets  $\langle integer \rangle$  to the value of  $\langle integer\ expression \rangle$ , which must evaluate to an integer (as described for **\IntEval**). For example

```
\IntSet\lTmptInt{3+5}
\IntUse\lTmptInt
```

8

---

**\IntZero**  $\langle integer \rangle$

---

Sets  $\langle integer \rangle$  to 0. For example

```
\IntSet\lTmptInt{5}
\IntZero\lTmptInt
\IntUse\lTmptInt
```

0

---

**\IntIncr**  $\langle integer \rangle$

---

Increases the value stored in  $\langle integer \rangle$  by 1. For example

```
\IntSet\lTmptInt{5}
\IntIncr\lTmptInt
\IntUse\lTmptInt
```

6

---

**\IntDecr**  $\langle integer \rangle$

---

Decreases the value stored in  $\langle integer \rangle$  by 1. For example

```
\IntSet\lTmpaInt{5}
\IntDecr\lTmpaInt
\IntUse\lTmpaInt
```

4

---

**\IntAdd**  $\langle integer \rangle$  { $\langle integer expression \rangle$ }

---

Adds the result of the  $\langle integer expression \rangle$  to the current content of the  $\langle integer \rangle$ . For example

```
\IntSet\lTmpaInt{5}
\IntAdd\lTmpaInt{2}
\IntUse\lTmpaInt
```

7

---

**\IntSub**  $\langle integer \rangle$  { $\langle integer expression \rangle$ }

---

Subtracts the result of the  $\langle integer expression \rangle$  from the current content of the  $\langle integer \rangle$ . For example

```
\IntSet\lTmpaInt{5}
\IntSub\lTmpaInt{3}
\IntUse\lTmpaInt
```

2

---

**\IntStepVariable** { $\langle initial value \rangle$ } { $\langle step \rangle$ } { $\langle final value \rangle$ }  $\langle tl var \rangle$  { $\langle code \rangle$ }

---

This function first evaluates the  $\langle initial value \rangle$ ,  $\langle step \rangle$  and  $\langle final value \rangle$ , all of which should be integer expressions. Then for each  $\langle value \rangle$  from the  $\langle initial value \rangle$  to the  $\langle final value \rangle$  in turn (using  $\langle step \rangle$  between each  $\langle value \rangle$ ), the  $\langle code \rangle$  is evaluated, with the  $\langle tl var \rangle$  defined as the current  $\langle value \rangle$ . Thus the  $\langle code \rangle$  should make use of the  $\langle tl var \rangle$ . For example

```
\TlClear\lTmpaTl
\IntStepVariable{1}{3}{30}\lTmpiTl{
  \TlPutRight\lTmpaTl{\Value\lTmpiTl}
  \TlPutRight\lTmpaTl{ }
}
\Result{\Value\lTmpaTl}
```

1 4 7 10 13 16 19 22 25 28

---

**\IntCompare** { $\langle intexpr_1 \rangle$ }  $\langle relation \rangle$  { $\langle intexpr_2 \rangle$ }

**\IntCompareTF** { $\langle intexpr_1 \rangle$ }  $\langle relation \rangle$  { $\langle intexpr_2 \rangle$ } { $\langle true code \rangle$ } { $\langle false code \rangle$ }

---

This function first evaluates each of the  $\langle integer expressions \rangle$  as described for **\IntEval**. The two results are then compared using the  $\langle relation \rangle$ :

|              |   |
|--------------|---|
| Equal        | = |
| Greater than | > |
| Less than    | < |

For example

```
\IntCompareTF{2}>{1}{\Result{Greater}}{\Result{Less}}
\IntCompareTF{2}>{3}{\Result{Greater}}{\Result{Less}}
```

Greater Less

## Chapter 6

# The Source Code

```
%% -----  
%% Functional: LaTeX2 functional interfaces to LaTeX3 programming layer  
%% Copyright : 2022 (c) Jianrui Lyu <tolvjvr@163.com>  
%% Repository: https://github.com/lvjvr/functional  
%% License : The LaTeX Project Public License 1.3c  
%% -----
```

### 6.1 Interfaces for Function Definitions (l3basics)

```
\NeedsTeXFormat{LaTeX2e}[2018-04-01]  
  
\RequirePackage{expl3}  
\ProvidesExplPackage{functional}{2022-03-10}{2022A}  
  {^^JLaTeX2 functional interfaces to LaTeX3 programming layer}  
  
\cs_generate_variant:Nn \iow_log:n { V }  
\cs_generate_variant:Nn \tl_set:Nn { Ne }  
  
\tl_new:N \gResultTl  
\int_new:N \l__fun_arg_count_int  
\tl_new:N \l__fun_parameters_defined_tl  
\tl_const:Nn \c__fun_parameter_defined_i__tl { } % no argument  
\tl_const:Nn \c__fun_parameter_defined_i_i_tl { #1 }  
\tl_const:Nn \c__fun_parameter_defined_i_ii_tl { #1 #2 }  
\tl_const:Nn \c__fun_parameter_defined_i_iii_tl { #1 #2 #3 }  
\tl_const:Nn \c__fun_parameter_defined_i_iv_tl { #1 #2 #3 #4 }  
\tl_const:Nn \c__fun_parameter_defined_i_v_tl { #1 #2 #3 #4 #5 }  
\tl_const:Nn \c__fun_parameter_defined_i_vi_tl { #1 #2 #3 #4 #5 #6 }  
\tl_const:Nn \c__fun_parameter_defined_i_vii_tl { #1 #2 #3 #4 #5 #6 #7 }  
\tl_const:Nn \c__fun_parameter_defined_i_viii_tl { #1 #2 #3 #4 #5 #6 #7 #8 }  
\tl_const:Nn \c__fun_parameter_defined_i_ix_tl { #1 #2 #3 #4 #5 #6 #7 #8 #9 }  
\tl_new:N \l__fun_parameters_called_tl  
\tl_const:Nn \c__fun_parameter_called_i_i_tl { {#1} }  
\tl_const:Nn \c__fun_parameter_called_i_ii_tl { {#1}{#2} }  
\tl_const:Nn \c__fun_parameter_called_i_iii_tl { {#1}{#2}{#3} }  
\tl_const:Nn \c__fun_parameter_called_i_iv_tl { {#1}{#2}{#3}{#4} }  
\tl_const:Nn \c__fun_parameter_called_i_v_tl { {#1}{#2}{#3}{#4}{#5} }  
\tl_const:Nn \c__fun_parameter_called_i_vi_tl { {#1}{#2}{#3}{#4}{#5}{#6} }  
\tl_const:Nn \c__fun_parameter_called_i_vii_tl { {#1}{#2}{#3}{#4}{#5}{#6}{#7} }  
\tl_new:N \l__fun_parameters_true_tl  
\tl_new:N \l__fun_parameters_false_tl
```

```

\tl_const:Nn \c__fun_parameter_called_i_tl { {#1} }
\tl_const:Nn \c__fun_parameter_called_ii_tl { {#2} }
\tl_const:Nn \c__fun_parameter_called_iii_tl { {#3} }
\tl_const:Nn \c__fun_parameter_called_iv_tl { {#4} }
\tl_const:Nn \c__fun_parameter_called_v_tl { {#5} }
\tl_const:Nn \c__fun_parameter_called_vi_tl { {#6} }
\tl_const:Nn \c__fun_parameter_called_vii_tl { {#7} }
\tl_const:Nn \c__fun_parameter_called_viii_tl { {#8} }
\tl_const:Nn \c__fun_parameter_called_ix_tl { {#9} }
\tl_new:N \l__fun_argument_tl
\tl_new:N \l__fun_argument_i_tl
\tl_new:N \l__fun_argument_ii_tl
\tl_new:N \l__fun_argument_iii_tl
\tl_new:N \l__fun_argument_iv_tl
\tl_new:N \l__fun_argument_v_tl
\tl_new:N \l__fun_argument_vi_tl
\tl_new:N \l__fun_argument_vii_tl
\tl_new:N \l__fun_argument_viii_tl
\tl_new:N \l__fun_argument_ix_tl

%% #1: function name; #2: argument specification; #3 function body
\cs_new_protected:Npn \__fun_new_function:Nnn #1 #2 #3
{
  \int_set:Nn \l__fun_arg_count_int { \tl_count:n {#2} } % spaces are ignored
  \tl_set_eq:Nc \l__fun_parameters_defined_tl
    { c__fun_parameter_defined_i_ \int_to_roman:n { \l__fun_arg_count_int } _tl }
  \exp_last_unbraced:NcV \cs_new_protected:Npn
    { __fun_defined_ \cs_to_str:N #1 : w }
    \l__fun_parameters_defined_tl
    {
      \__fun_group_begin:
      \tl_gclear:N \gResultTl
      #3
      \__fun_tracing_log:e { [0] ~ \gResultTl }
      \__fun_group_end:
    }
  \use:c { __fun_new_with_arg_ \int_to_roman:n { \l__fun_arg_count_int } :NnV }
    #1 {#2} \l__fun_parameters_defined_tl
}
\cs_generate_variant:Nn \__fun_new_function:Nnn { cne }

\cs_set_eq:NN \PrgNewFunction \__fun_new_function:Nnn

\tl_new:N \g__fun_last_result_tl

%% #1: function name; #2: argument specification; #3 function body
\cs_new_protected:Npn \__fun_new_conditional:Nnn #1 #2 #3
{
  \__fun_new_function:Nnn #1 { #2 } { #3 }
  \tl_set_eq:Nc \l__fun_parameters_called_tl
    { c__fun_parameter_called_i_ \int_to_roman:n { \l__fun_arg_count_int } _tl }
  \tl_set_eq:Nc \l__fun_parameters_true_tl
    { c__fun_parameter_called_ \int_to_roman:n { \l__fun_arg_count_int + 1 } _tl }
  \tl_set_eq:Nc \l__fun_parameters_false_tl
    { c__fun_parameter_called_ \int_to_roman:n { \l__fun_arg_count_int + 2 } _tl }
  \__fun_new_function:cne { \cs_to_str:N #1 TF } { #2 n n }
  {

```



```

    #1 \exp_not:V \l__fun_parameters_called_tl
    \exp_not:n
    {
        \tl_set_eq:NN \g__fun_last_result_tl \gResultTl
        \tl_gclear:N \gResultTl
        \exp_last_unbraced:NV \bool_if:NTF \g__fun_last_result_tl
    }
    \exp_not:V \l__fun_parameters_true_tl
    \exp_not:V \l__fun_parameters_false_tl
}
}

\cs_set_eq:NN \PrgNewConditional \__fun_new_conditional:Nnn

%% #1: function name; #2: argument specifications; #3 parameters tl defined
%% Some times we need to create a function without arguments
\cs_new_protected:Npn \__fun_new_with_arg:Nnn #1 #2 #3
{
    \cs_new_protected:Npn #1 #3
    {
        \__fun_evaluate:Nn #1 {#2}
    }
}

\cs_generate_variant:Nn \__fun_new_with_arg:Nnn { NnV }

%% #1: function name; #2: argument specifications; #3 parameters tl defined
\cs_new_protected:Npn \__fun_new_with_arg_i:Nnn #1 #2 #3
{
    \cs_new_protected:Npn #1 #3
    {
        \tl_set:Nn \l__fun_argument_i_tl { ##1 }
        \__fun_evaluate:Nn #1 {#2}
    }
}

\cs_generate_variant:Nn \__fun_new_with_arg_i:Nnn { NnV }

%% #1: function name; #2: argument specifications; #3 parameters tl defined
\cs_new_protected:Npn \__fun_new_with_arg_ii:Nnn #1 #2 #3
{
    \cs_new_protected:Npn #1 #3
    {
        \tl_set:Nn \l__fun_argument_i_tl { ##1 }
        \tl_set:Nn \l__fun_argument_ii_tl { ##2 }
        \__fun_evaluate:Nn #1 {#2}
    }
}

\cs_generate_variant:Nn \__fun_new_with_arg_ii:Nnn { NnV }

%% #1: function name; #2: argument specifications; #3 parameters tl defined
\cs_new_protected:Npn \__fun_new_with_arg_iii:Nnn #1 #2 #3
{
    \cs_new_protected:Npn #1 #3
    {
        \tl_set:Nn \l__fun_argument_i_tl { ##1 }
        \tl_set:Nn \l__fun_argument_ii_tl { ##2 }
        \tl_set:Nn \l__fun_argument_iii_tl { ##3 }
        \__fun_evaluate:Nn #1 {#2}
    }
}

```

```

    }
}
\cs_generate_variant:Nn \__fun_new_with_arg_iii:Nnn { NnV }

%% #1: function name; #2: argument specifications; #3 parameters tl defined
\cs_new_protected:Npn \__fun_new_with_arg_iv:Nnn #1 #2 #3
{
  \cs_new_protected:Npn #1 #3
  {
    \tl_set:Nn \l__fun_argument_i_tl { ##1 }
    \tl_set:Nn \l__fun_argument_ii_tl { ##2 }
    \tl_set:Nn \l__fun_argument_iii_tl { ##3 }
    \tl_set:Nn \l__fun_argument_iv_tl { ##4 }
    \__fun_evaluate:Nn #1 {#2}
  }
}
\cs_generate_variant:Nn \__fun_new_with_arg_iv:Nnn { NnV }

%% #1: function name; #2: argument specifications; #3 parameters tl defined
\cs_new_protected:Npn \__fun_new_with_arg_v:Nnn #1 #2 #3
{
  \cs_new_protected:Npn #1 #3
  {
    \tl_set:Nn \l__fun_argument_i_tl { ##1 }
    \tl_set:Nn \l__fun_argument_ii_tl { ##2 }
    \tl_set:Nn \l__fun_argument_iii_tl { ##3 }
    \tl_set:Nn \l__fun_argument_iv_tl { ##4 }
    \tl_set:Nn \l__fun_argument_v_tl { ##5 }
    \__fun_evaluate:Nn #1 {#2}
  }
}
\cs_generate_variant:Nn \__fun_new_with_arg_v:Nnn { NnV }

%% #1: function name; #2: argument specifications; #3 parameters tl defined
\cs_new_protected:Npn \__fun_new_with_arg_vi:Nnn #1 #2 #3
{
  \cs_new_protected:Npn #1 #3
  {
    \tl_set:Nn \l__fun_argument_i_tl { ##1 }
    \tl_set:Nn \l__fun_argument_ii_tl { ##2 }
    \tl_set:Nn \l__fun_argument_iii_tl { ##3 }
    \tl_set:Nn \l__fun_argument_iv_tl { ##4 }
    \tl_set:Nn \l__fun_argument_v_tl { ##5 }
    \tl_set:Nn \l__fun_argument_vi_tl { ##6 }
    \__fun_evaluate:Nn #1 {#2}
  }
}
\cs_generate_variant:Nn \__fun_new_with_arg_vi:Nnn { NnV }

%% #1: function name; #2: argument specifications; #3 parameters tl defined
\cs_new_protected:Npn \__fun_new_with_arg_vii:Nnn #1 #2 #3
{
  \cs_new_protected:Npn #1 #3
  {
    \tl_set:Nn \l__fun_argument_i_tl { ##1 }
    \tl_set:Nn \l__fun_argument_ii_tl { ##2 }
    \tl_set:Nn \l__fun_argument_iii_tl { ##3 }

```

```

        \tl_set:Nn \l__fun_argument_iv_tl { ##4 }
        \tl_set:Nn \l__fun_argument_v_tl { ##5 }
        \tl_set:Nn \l__fun_argument_vi_tl { ##6 }
        \tl_set:Nn \l__fun_argument_vii_tl { ##7 }
        \__fun_evaluate:Nn #1 {#2}
    }
}

\cs_generate_variant:Nn \__fun_new_with_arg_vii:Nnn { NnV }

%% #1: function name; #2: argument specifications; #3 parameters tl defined
\cs_new_protected:Npn \__fun_new_with_arg_viii:Nnn #1 #2 #3
{
    \cs_new_protected:Npn #1 #3
    {
        \tl_set:Nn \l__fun_argument_i_tl { ##1 }
        \tl_set:Nn \l__fun_argument_ii_tl { ##2 }
        \tl_set:Nn \l__fun_argument_iii_tl { ##3 }
        \tl_set:Nn \l__fun_argument_iv_tl { ##4 }
        \tl_set:Nn \l__fun_argument_v_tl { ##5 }
        \tl_set:Nn \l__fun_argument_vi_tl { ##6 }
        \tl_set:Nn \l__fun_argument_vii_tl { ##7 }
        \tl_set:Nn \l__fun_argument_viii_tl { ##8 }
        \__fun_evaluate:Nn #1 {#2}
    }
}

\cs_generate_variant:Nn \__fun_new_with_arg_viii:Nnn { NnV }

%% #1: function name; #2: argument specifications; #3 parameters tl defined
\cs_new_protected:Npn \__fun_new_with_arg_ix:Nnn #1 #2 #3
{
    \cs_new_protected:Npn #1 #3
    {
        \tl_set:Nn \l__fun_argument_i_tl { ##1 }
        \tl_set:Nn \l__fun_argument_ii_tl { ##2 }
        \tl_set:Nn \l__fun_argument_iii_tl { ##3 }
        \tl_set:Nn \l__fun_argument_iv_tl { ##4 }
        \tl_set:Nn \l__fun_argument_v_tl { ##5 }
        \tl_set:Nn \l__fun_argument_vi_tl { ##6 }
        \tl_set:Nn \l__fun_argument_vii_tl { ##7 }
        \tl_set:Nn \l__fun_argument_viii_tl { ##8 }
        \tl_set:Nn \l__fun_argument_ix_tl { ##9 }
        \__fun_evaluate:Nn #1 {#2}
    }
}

\cs_generate_variant:Nn \__fun_new_with_arg_ix:Nnn { NnV }

\int_new:N \g__fun_nesting_level_int
\int_new:N \l__fun_argtype_number_int
\tl_new:N \l__fun_argtype_tl
\tl_const:Nn \c__fun_argtype_m_tl { m }
\tl_const:Nn \c__fun_argtype_M_tl { M }
\tl_const:Nn \c__fun_argtype_n_tl { n }
\tl_const:Nn \c__fun_argtype_N_tl { N }

%% #1: function name; #2: argument specifications
\cs_new_protected:Npn \__fun_evaluate:Nn #1 #2
{

```

```

\int_zero:N \l__fun_argtype_number_int
\int_gincr:N \g__fun_nesting_level_int
\__fun_arguments_gclear:
\tl_map_variable:nNn { #2 } \l__fun_argtype_tl % spaces are ignored
{
  \int_incr:N \l__fun_argtype_number_int
  \tl_set_eq:Nc \l__fun_argument_tl
  { \l__fun_argument_ \int_to_roman:n { \l__fun_argtype_number_int } _tl }
  \tl_case:Nn \l__fun_argtype_tl
  {
    \c__fun_argtype_m_tl
    {
      \__fun_evaluate_and_put_argument:N \l__fun_argument_tl
    }
    \c__fun_argtype_M_tl
    {
      \__fun_evaluate_and_put_argument:N \l__fun_argument_tl
    }
    \c__fun_argtype_n_tl
    {
      \__fun_arguments_gput:e { { \exp_not:V \l__fun_argument_tl } }
    }
    \c__fun_argtype_N_tl
    {
      \__fun_arguments_gput:e { \exp_not:V \l__fun_argument_tl }
    }
  }
}

\__fun_arguments_log:N #1
\__fun_arguments_called:c { __fun_defined_ \cs_to_str:N #1 : w }
\int_gdecr:N \g__fun_nesting_level_int
\__fun_return_result:
}

\cs_set_eq:NN \__fun_cs_temp:w \scan_stop:

\cs_new_protected:Npn \__fun_evaluate_and_put_argument:N #1
{
  \cs_set_eq:Nc \__fun_cs_temp:w
  {
    __fun_defined_ \exp_last_unbraced:Ne \cs_to_str:N { \tl_head:N #1 } : w
  }
  \cs_if_exist:NTF \__fun_cs_temp:w
  {
    #1
    \__fun_arguments_gput:e { { \exp_not:V \gResultTl } }
  }
  {
    \__fun_arguments_gput:e { { \exp_not:V #1 } }
  }
}

\cs_new_protected:Npn \__fun_arguments_called:N #1
{
  \exp_last_unbraced:Nv
  #1 { g__fun_arguments_ \int_use:N \g__fun_nesting_level_int _tl }
}
\cs_generate_variant:Nn \__fun_arguments_called:N { c }

```

```

\cs_new_protected:Npn \__fun_arguments_gclear:
{
  \tl_gclear:c { g__fun_arguments_ \int_use:N \g__fun_nesting_level_int _tl }
}

\cs_new_protected:Npn \__fun_arguments_log:N #1
{
  \__fun_tracing_log:e
  {
    [I] ~ \token_to_str:N #1
    \exp_not:v { g__fun_arguments_ \int_use:N \g__fun_nesting_level_int _tl }
  }
}

\cs_new_protected:Npn \__fun_arguments_gput:n #1
{
  \tl_gput_right:cn
  { g__fun_arguments_ \int_use:N \g__fun_nesting_level_int _tl } { #1 }
}
\cs_generate_variant:Nn \__fun_arguments_gput:n { e }

\cs_new_protected:Npn \__fun_put_result:n #1
{
  \tl_gput_right:Nn \gResultTl { #1 }
}
\cs_generate_variant:Nn \__fun_put_result:n { e, V }

\PrgNewFunction \Result { m }
{
  \__fun_put_result:n { #1 }
}

\PrgNewFunction \Name { m }
{
  \exp_args:Nc \__fun_put_result:n { #1 }
}
\cs_set_eq:NN \UseName \Name

\PrgNewFunction \Expand { m }
{
  \__fun_put_result:e { #1 }
}
\cs_set_eq:NN \UseExpand \Expand

\PrgNewFunction \Value { M }
{
  \__fun_put_result:V #1
}
\cs_set_eq:NN \UseValue \Value

\cs_set_eq:NN \ExpNot \exp_not:n
\cs_set_eq:NN \ExpValue \exp_not:V

\cs_new_protected:Npn \__fun_return_result:
{
  \int_compare:nNnT { \g__fun_nesting_level_int } = { 0 }
}

```

```

    { \tl_use:N \gResultTl }
}

\tl_new:N \l__fun_variable_type_tl

\prg_new_protected_conditional:Npnn \__fun_if_global_variable:N #1 { TF }
{
  \tl_set:Ne \l__fun_variable_type_tl
  { \exp_args:Ne \tl_head:n { \cs_to_str:N #1 } }
  \str_if_eq:VnTF \l__fun_variable_type_tl { g }
  { \prg_return_true: }
  {
    \str_if_eq:VnTF \l__fun_variable_type_tl { c }
    { \prg_return_true: }
    { \prg_return_false: }
  }
}

%% We must not put an assignment inside a group
\cs_new_protected:Npn \__fun_do_assignment:Nnn #1 #2 #3
{
  \__fun_group_end:
  \__fun_if_global_variable:NTF #1 { #2 } { #3 }
  \__fun_group_begin:
}

\bool_new:N \l__fun_scoping_bool

\cs_new_protected:Npn \__fun_scoping_true:
{
  \cs_set_eq:NN \__fun_group_begin: \group_begin:
  \cs_set_eq:NN \__fun_group_end: \group_end:
}

\cs_new_protected:Npn \__fun_scoping_false:
{
  \cs_set_eq:NN \__fun_group_begin: \scan_stop:
  \cs_set_eq:NN \__fun_group_end: \scan_stop:
}

\cs_new_protected:Npn \__fun_scoping_set:
{
  \bool_if:NTF \l__fun_scoping_bool
  { \__fun_scoping_true: } { \__fun_scoping_false: }
}

\bool_new:N \l__fun_tracing_bool
\tl_new:N \l__tracing_text_tl

\cs_new_protected:Npn \__fun_tracing_log_on:n #1
{
  \tl_set:Ne \l__tracing_text_tl
  {
    \prg_replicate:nn
    { \int_eval:n { (\g__fun_nesting_level_int - 1) * 4 } } { ~ }
  }
}

```

```

\l_put_right:Nn \l__tracing_text_tl { #1 }
\l_log:V \l__tracing_text_tl
}
\cs_generate_variant:Nn \__fun_tracing_log_on:n { e, V }

\cs_new_protected:Npn \__fun_tracing_log_off:n #1 { }
\cs_generate_variant:Nn \__fun_tracing_log_off:n { e, V }

\cs_new_protected:Npn \__fun_tracing_true:
{
  \cs_set_eq:NN \__fun_tracing_log:n \__fun_tracing_log_on:n
  \cs_set_eq:NN \__fun_tracing_log:e \__fun_tracing_log_on:e
  \cs_set_eq:NN \__fun_tracing_log:V \__fun_tracing_log_on:V
}

\cs_new_protected:Npn \__fun_tracing_false:
{
  \cs_set_eq:NN \__fun_tracing_log:n \__fun_tracing_log_off:n
  \cs_set_eq:NN \__fun_tracing_log:e \__fun_tracing_log_off:e
  \cs_set_eq:NN \__fun_tracing_log:V \__fun_tracing_log_off:V
}

\cs_new_protected:Npn \__fun_tracing_set:
{
  \bool_if:NTF \l__fun_tracing_bool
    { \__fun_tracing_true: } { \__fun_tracing_false: }
}

\keys_define:nn { functional }
{
  scoping .bool_set:N = \l__fun_scoping_bool,
  tracing .bool_set:N = \l__fun_tracing_bool,
}

\NewDocumentCommand \Functional { m }
{
  \keys_set:nn { functional } { #1 }
  \__fun_scoping_set:
  \__fun_tracing_set:
}

\Functional { scoping = false, tracing = false }

\PrgNewFunction \UseOne { n }
{
  \Result { #1 }
}

\PrgNewFunction \GobbleOne { n }
{
  \Result { }
}

\PrgNewFunction \UseGobble { n n }
{

```

```

    \UseOne { #1 }
}

\PrgNewFunction \GobbleUse { n n }
{
    \UseOne { #2 }
}

```

## 6.2 Interfaces for Control Structures (l3prg)

```

\bool_const:Nn \cTrueBool { \c_true_bool }
\bool_const:Nn \cFalseBool { \c_false_bool }

\bool_new:N \lTmпаBool    \bool_new:N \lTmрbBool    \bool_new:N \lTmрcBool
\bool_new:N \lTmрiBool    \bool_new:N \lTmрjBool    \bool_new:N \lTmрkBool
\bool_new:N \l@Funx@Bool  \bool_new:N \l@Funy@Bool  \bool_new:N \l@Funz@Bool

\bool_new:N \gTmпаBool    \bool_new:N \gTmрbBool    \bool_new:N \gTmрcBool
\bool_new:N \gTmрiBool    \bool_new:N \gTmрjBool    \bool_new:N \gTmрkBool
\bool_new:N \g@Funx@Bool  \bool_new:N \g@Funy@Bool  \bool_new:N \g@Funz@Bool

\cs_set_eq:NN \BoolNew \bool_new:N
\cs_set_eq:NN \BoolLog \bool_log:N

\PrgNewFunction \BoolSetTrue { M }
{
    \__fun_do_assignment:Nnn #1 { \bool_gset_true:N #1 } { \bool_set_true:N #1 }
}

\PrgNewFunction \BoolSetFalse { M }
{
    \__fun_do_assignment:Nnn #1 { \bool_gset_false:N #1 } { \bool_set_false:N #1 }
}

\PrgNewConditional \BoolIf { N }
{
    \Result { #1 }
}

```

## 6.3 Interfaces for Token Lists (l3tl)

```

\tl_new:N \lTmпаTl    \tl_new:N \lTmрbTl    \tl_new:N \lTmрcTl
\tl_new:N \lTmрiTl    \tl_new:N \lTmрjTl    \tl_new:N \lTmрkTl
\tl_new:N \l@Funx@Tl  \tl_new:N \l@Funy@Tl  \tl_new:N \l@Funz@Tl

\tl_new:N \gTmпаTl    \tl_new:N \gTmрbTl    \tl_new:N \gTmрcTl
\tl_new:N \gTmрiTl    \tl_new:N \gTmрjTl    \tl_new:N \gTmрkTl
\tl_new:N \g@Funx@Tl  \tl_new:N \g@Funy@Tl  \tl_new:N \g@Funz@Tl

\cs_set_eq:NN \TlNew \tl_new:N
\cs_set_eq:NN \TlLog \tl_log:N

\PrgNewFunction \TlClear { M }

```



```

{
  \__fun_do_assignment:Nnn #1 { \tl_gclear:N #1 } { \tl_clear:N #1 }
}

\PrgNewFunction \TlSet { M m }
{
  \__fun_do_assignment:Nnn #1 { \tl_gset:Nn #1 {#2} } { \tl_set:Nn #1 {#2} }
}

\PrgNewFunction \TlPutLeft { M m }
{
  \__fun_do_assignment:Nnn #1
  { \tl_gput_left:Nn #1 {#2} } { \tl_put_left:Nn #1 {#2} }
}

\PrgNewFunction \TlPutRight { M m }
{
  \__fun_do_assignment:Nnn #1
  { \tl_gput_right:Nn #1 {#2} } { \tl_put_right:Nn #1 {#2} }
}

\PrgNewFunction \TlUse { M }
{
  \Result { \Value #1 }
}

\PrgNewConditional \TlIfEmpty { N }
{
  \tl_if_empty:NTF #1
  { \Result { \cTrueBool } }
  { \Result { \cFalseBool } }
}

\PrgNewConditional \TlIfEq { N N }
{
  \tl_if_eq:NNTF #1 #2
  { \Result { \cTrueBool } }
  { \Result { \cFalseBool } }
}

```

## 6.4 Interfaces for Integers (l3int)

```

\int_new:N \lTmпаInt    \int_new:N \lTmрbInt    \int_new:N \lTmрcInt
\int_new:N \lTmрiInt    \int_new:N \lTmрjInt    \int_new:N \lTmрkInt
\int_new:N \l@Funx@Int  \int_new:N \l@Funy@Int  \int_new:N \l@Funz@Int

\int_new:N \gTmпаInt    \int_new:N \gTmрbInt    \int_new:N \gTmрcInt
\int_new:N \gTmрiInt    \int_new:N \gTmрjInt    \int_new:N \gTmрkInt
\int_new:N \g@Funx@Int  \int_new:N \g@Funy@Int  \int_new:N \g@Funz@Int

\cs_set_eq:NN \IntNew \int_new:N
\cs_set_eq:NN \IntLog \int_log:N

\PrgNewFunction \IntZero { M }

```

```

{
  \__fun_do_assignment:Nnn #1 { \int_gzero:N #1 } { \int_zero:N #1 }
}

\PrgNewFunction \IntIncr { M }
{
  \__fun_do_assignment:Nnn #1 { \int_gincr:N #1 } { \int_incr:N #1 }
}

\PrgNewFunction \IntDecr { M }
{
  \__fun_do_assignment:Nnn #1 { \int_gdecr:N #1 } { \int_decr:N #1 }
}

\PrgNewFunction \IntSet { M m }
{
  \__fun_do_assignment:Nnn #1 { \int_gset:Nn #1 {#2} } { \int_set:Nn #1 {#2} }
}

\PrgNewFunction \IntAdd { M m }
{
  \__fun_do_assignment:Nnn #1 { \int_gadd:Nn #1 {#2} } { \int_add:Nn #1 {#2} }
}

\PrgNewFunction \IntSub { M m }
{
  \__fun_do_assignment:Nnn #1 { \int_gsub:Nn #1 {#2} } { \int_sub:Nn #1 {#2} }
}

\PrgNewFunction \IntUse { M }
{
  \Result { \Value #1 }
}

\PrgNewFunction \IntEval { m }
{
  \Result { \Expand { \int_eval:n { #1 } } }
}

\PrgNewFunction \IntMathAdd { m m }
{
  \int_set:Nn \l@Funx@Int { \int_eval:n { #1 + #2 } }
  \Result { \Value \l@Funx@Int }
}

\PrgNewFunction \IntMathSub { m m }
{
  \int_set:Nn \l@Funx@Int { \int_eval:n { #1 - #2 } }
  \Result { \Value \l@Funx@Int }
}

\PrgNewFunction \IntMathMult { m m }
{
  \int_set:Nn \l@Funx@Int { \int_eval:n { #1 * #2 } }
  \Result { \Value \l@Funx@Int }
}

```

```

}

\PrgNewFunction \IntMathDiv { m m }
{
  \int_set:Nn \l@Funx@Int { \int_eval:n { #1 / #2 } }
  \Result { \Value \l@Funx@Int }
}

\PrgNewFunction \IntStepVariable { m m m M n }
{
  \int_step_variable:nnnNn { #1 } { #2 } { #3 } #4 { #5 }
}

\PrgNewConditional \IntCompare { m N m }
{
  \int_compare:nNnTF {#1} #2 {#3}
  { \Result { \cTrueBool } }
  { \Result { \cFalseBool } }
}

```