

tagpdf – A package to experiment with pdf tagging^{*}

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Contents

1	Initialization and test if pdfmanagement is active.	7
2	base package	7
3	Package options	8
4	Packages	8
	4.1 a LastPage label	8
5	Variables	9
6	Variants of l3 commands	11
7	Label and Reference commands	11
8	Setup label attributes	12
9	Commands to fill seq and prop	13
10	General tagging commands	14
11	Keys for tagpdfsetup	15
12	loading of engine/more dependent code	16
I	The tagpdf-checks module	
	Messages and check code	
	Part of the tagpdf package	17
1	Commands	17

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2	Description of log messages	17
2.1	\ShowTagging command	17
2.2	Messages in checks and commands	18
2.3	Messages from the ptagging code	18
2.4	Warning messages from the lua-code	18
2.5	Info messages from the lua-code	18
2.6	Debug mode messages and code	19
2.7	Messages	19
3	Messages	20
3.1	Messages related to mc-chunks	20
3.2	Messages related to structures	21
3.3	Attributes	23
3.4	Roles	23
3.5	Miscellaneous	24
4	Retrieving data	24
5	User conditionals	24
6	Internal checks	25
6.1	checks for active tagging	25
6.2	Checks related to structures	26
6.3	Checks related to roles	27
6.4	Check related to mc-chunks	28
6.5	Checks related to the state of MC on a page or in a split stream	31
II The tagpdf-user module		
Code related to L^AT_EX2e user commands and document commands		
Part of the tagpdf package		34
1	Setup commands	34
2	Commands related to mc-chunks	34
3	Commands related to structures	35
4	Debugging	35
5	Extension commands	35
5.1	Fake space	36
5.2	Paratagging	36
5.3	Header and footer	36
5.4	Link tagging	37
6	User commands and extensions of document commands	37
7	Setup and preamble commands	37
8	Commands for the mc-chunks	38

9	Commands for the structure	38
10	Debugging	39
11	Commands to extend document commands	42
11.1	new ref system	42
11.2	Document structure	43
11.3	Structure destinations	43
11.4	Fake space	43
11.5	Paratagging	44
11.6	Header and footer	47
11.7	Links	50
III	The <code>tagpdf-tree</code> module	
	Commands trees and main dictionaries	
	Part of the <code>tagpdf</code> package	52
1	Trees, pdfmanagement and finalization code	52
1.1	Check structure	52
1.2	Catalog: MarkInfo and StructTreeRoot	53
1.3	Writing the IDtree	53
1.4	Writing structure elements	54
1.5	ParentTree	55
1.6	Rolemap dictionary	58
1.7	Classmap dictionary	59
1.8	Namespaces	59
1.9	Finishing the structure	60
1.10	StructParents entry for Page	61
IV	The <code>tagpdf-mc-shared</code> module	
	Code related to Marked Content (<code>mc-chunks</code>), code shared by	
	all modes	
	Part of the <code>tagpdf</code> package	62
1	Public Commands	62
2	Public keys	63
3	Marked content code – shared	64
3.1	Variables and counters	64
3.2	Functions	65
3.3	Keys	68
V	The <code>tagpdf-mc-generic</code> module	
	Code related to Marked Content (<code>mc-chunks</code>), generic mode	
	Part of the <code>tagpdf</code> package	69

1	Marked content code – generic mode	69
1.1	Variables	69
1.2	Functions	70
1.3	Looking at MC marks in boxes	73
1.4	Keys	81
VI	The <code>tagpdf-mc-luacode</code> module	
	Code related to Marked Content (mc-chunks), luamode-specific	
	Part of the tagpdf package	83
1	Marked content code – luamode code	83
1.1	Commands	85
1.2	Key definitions	89
VII	The <code>tagpdf-struct</code> module	
	Commands to create the structure	
	Part of the tagpdf package	92
1	Public Commands	92
2	Public keys	93
2.1	Keys for the structure commands	93
2.2	Setup keys	95
3	Variables	95
3.1	Variables used by the keys	97
3.2	Variables used by tagging code of basic elements	98
4	Commands	98
4.1	Initialization of the StructTreeRoot	99
4.2	Adding the /ID key	100
4.3	Filling in the tag info	100
4.4	Handlings kids	101
4.5	Output of the object	105
5	Keys	108
6	User commands	114
7	Attributes and attribute classes	122
7.1	Variables	122
7.2	Commands and keys	122
VIII	The <code>tagpdf-luatex.def</code>	
	Driver for luatex	
	Part of the tagpdf package	126
1	Loading the lua	126

2	Logging functions	130
3	Helper functions	132
3.1	Retrieve data functions	132
3.2	Functions to insert the pdf literals	134
4	Function for the real space chars	136
5	Function for the tagging	140
6	Parenttree	145
IX	The tagpdf-roles module	
	Tags, roles and namespace code	
	Part of the tagpdf package	147
1	Code related to roles and structure names	147
1.1	Variables	148
1.2	Namespaces	150
1.3	Adding a new tag	151
1.3.1	pdf 1.7 and earlier	152
1.3.2	The pdf 2.0 version	154
1.4	Helper command to read the data from files	155
1.5	Reading the default data	157
1.6	Parent-child rules	158
1.6.1	Reading in the csv-files	158
1.6.2	Retrieving the parent-child rule	160
1.7	Remapping of tags	165
1.8	Key-val user interface	166
X	The tagpdf-space module	
	Code related to real space chars	
	Part of the tagpdf package	168
1	Code for interword spaces	168
	Index	171

<code>\ref_value:nnn</code>	<code>\ref_value:nnn{<label>}{<attribute>}{<fallback default>}</code>
-----------------------------	---

This is a temporary definition which will be removed once properties have been released. It allows to locally set a default value if the label or the attribute doesn't exist.

<code>\tag_stop_group_begin:</code>	We need commands to stop tagging in some places. They simply switches the two local booleans. The grouping commands can be used to group the effect.
<code>\tag_stop_group_end:</code>	
<code>\tag_stop:</code>	
<code>\tag_start:</code>	
<code>\tagstop</code>	
<code>\tagstart</code>	

<code>\tag_stop:n</code>	<code>\tag_stop:n{<label>}</code>
<code>\tag_start:n</code>	<code>\tag_start:n{<label>}</code>

This commands are intended as a pair. The start command will only restart tagging if the previous stop command with the same label actually stopped tagging.

<code>activate-space_<setup-key></code>	<code>activate-space</code> activates the additional parsing needed for interword spaces. It is not documented, the parsing is currently implicitly activated by the known key <code>interwordspace</code> , as the code will perhaps move to some other place, now that it is better separated.
---	--

<code>activate-mc_<setup-key></code>
<code>activate-tree_<setup-key></code>
<code>activate-struct_<setup-key></code>
<code>activate-all_<setup-key></code>

Keys to activate the various tagging steps

<code>no-struct-dest_<setup-key></code>	The key allows to suppress the creation of structure destinations
---	---

<code>log_<setup-key></code>	The <code>log</code> takes currently the values <code>none</code> , <code>v</code> , <code>vv</code> , <code>vvv</code> , <code>all</code> . More details are in <code>tagpdf-checks</code> .
------------------------------------	---

<code>tagunmarked_<setup-key></code>	This key allows to set if (in luamode) unmarked text should be marked up as artifact. The initial value is true.
--	--

<code>tabsorder_<setup-key></code>	This sets the tabsorder on a page. The values are <code>row</code> , <code>column</code> , <code>structure</code> (default) or <code>none</code> . Currently this is set more or less globally. More finer control can be added if needed.
--	--

<code>tagstruct</code>	These are attributes used by the label/ref system.
<code>tagstructobj</code>	
<code>tagabspage</code>	
<code>tagmcabs</code>	
<code>tagmcid</code>	

1 Initialization and test if pdfmanagement is active.

```

1 <@=tag>
2 <*package>
3 \ProvidesExplPackage {tagpdf} {2023-10-27} {0.98m}
4 { A package to experiment with pdf tagging }
5
6 \bool_if:nF
7 {
8   \bool_lazy_and_p:nn
9     {\cs_if_exist_p:N \pdfmanagement_if_active_p:}
10    { \pdfmanagement_if_active_p: }
11 }
12 { %error for now, perhaps warning later.
13   \PackageError{tagpdf}
14     {
15       PDF~resource~management~is~no~active!\MessageBreak
16       tagpdf~will~no~work.
17     }
18     {
19       Activate~it~with \MessageBreak
20       \string\RequirePackage{pdfmanagement-testphase}\MessageBreak
21       \string\DocumentMetadata{<options>}\MessageBreak
22       before~\string\documentclass
23     }
24 }
25 </package>
<*debug>
26 \ProvidesExplPackage {tagpdf-debug} {2023-10-27} {0.98m}
27 { debug code for tagpdf }
28 \@ifpackageloaded{tagpdf}{\PackageWarning{tagpdf-debug}{tagpdf~not~loaded,~quitting}\endinput}{}
</debug> We map the internal module name “tag” to “tagpdf” in messages.
29 <*package>
30 \prop_gput:Nnn \g_msg_module_name_prop { tag }{ tagpdf }
31 </package>

```

Debug mode has its special mapping:

```

32 <*debug>
33 \prop_gput:Nnn \g_msg_module_type_prop { tag / debug } {}
34 \prop_gput:Nnn \g_msg_module_name_prop { tag / debug }{tagpdf~DEBUG}
35 </debug>

```

2 base package

To avoid to have to test everywhere if tagpdf has been loaded and is active, we define a base package with dummy functions

```

36 <*base>
37 \ProvidesExplPackage {tagpdf-base} {2023-10-27} {0.98m}
38 {part of tagpdf - provide base, no-op versions of the user commands }
39 </base>

```

3 Package options

There are only two documented options to switch for luatex between generic and luamode, TODO try to get rid of them. The option `disabledelayedshipout` is only temporary to be able to debug problem with the new shipout keyword if needed.

```
40 <*package>
41 \bool_new:N\g__tag_mode_lua_bool
42 \bool_new:N\g__tag_delayed_shipout_bool
43 \bool_lazy_and:nnT
44   { \bool_if_exist_p:N \l__pdfmanagement_delayed_shipout_bool }
45   { \l__pdfmanagement_delayed_shipout_bool }
46   {
47     \bool_gset_true:N\g__tag_delayed_shipout_bool
48   }
49 \DeclareOption {luamode} { \sys_if_engine luatex:T { \bool_gset_true:N \g__tag_mode_lua_bool
50 \DeclareOption {genericmode}{ \bool_gset_false:N\g__tag_mode_lua_bool }
51 \DeclareOption {disabledelayedshipout}{ \bool_gset_false:N\g__tag_delayed_shipout_bool }
52 \ExecuteOptions{luamode}
53 \ProcessOptions
```

4 Packages

We need the temporary version of l3ref until this is in the kernel.

```
54 \RequirePackage{l3ref-tmp}
```

To be on the safe side for now, load also the base definitions

```
55 \RequirePackage{tagpdf-base}
56 </package>
```

The no-op version should behave as near enough to the real code as possible, so we define a command which a special in the relevant backends:

```
57 <*base>
58 \AddToHook{begindocument}
59 {
60   \str_case:VnF \c_sys_backend_str
61   {
62     { luatex } { \cs_new_protected:Npn \__tag_whatsits: {} }
63     { dvisvgm } { \cs_new_protected:Npn \__tag_whatsits: {} }
64   }
65   {
66     \cs_new_protected:Npn \__tag_whatsits: {\tex_special:D {}}
67   }
68 }
69 </base>
```

4.1 a LastPage label

See also issue #2 in Accessible-xref

`__tag_lastpagelabel:`

```
70 <*package>
71 \cs_if_exist:NTF \property_new:nmmn
72 {
```



```

73 \cs_new_protected:Npn \__tag_lastpagelabel:
74 {
75   \legacy_if:nT { @filesw }
76   {
77     \exp_args:NNnx \exp_args:NNx\iow_now:Nn \@auxout
78     {
79       \token_to_str:N \new@label@record
80       {@tag@LastPage}
81       {
82         {abspage} { \int_use:N \g_shipout_readonly_int}
83         {tagmcabs}{ \int_use:N \c@g__tag_MCID_abs_int }
84         {tagstruct}{\int_use:N \c@g__tag_struct_abs_int }
85       }
86     }
87   }
88 }
89 {
90 {
91 \cs_new_protected:Npn \__tag_lastpagelabel:
92 {
93   \legacy_if:nT { @filesw }
94   {
95     \exp_args:NNnx \exp_args:NNx\iow_now:Nn \@auxout
96     {
97       \token_to_str:N \newlabeldata
98       {@tag@LastPage}
99       {
100         {abspage} { \int_use:N \g_shipout_readonly_int}
101         {tagmcabs}{ \int_use:N \c@g__tag_MCID_abs_int }
102         {tagstruct}{\int_use:N \c@g__tag_struct_abs_int }
103       }
104     }
105   }
106 }
107 }
108 \AddToHook{enddocument/afterlastpage}
109 {\__tag_lastpagelabel:}

```

(End of definition for __tag_lastpagelabel:.)

5 Variables

	\l__tag_tmpa_tl	A few temporary variables
	\l__tag_tmpb_tl	
110	\tl_new:N	\l__tag_tmpa_tl
111	\tl_new:N	\l__tag_tmpb_tl
112	\tl_new:N	\l__tag_get_tmpc_tl
113	\tl_new:N	\l__tag_get_parent_tmpa_tl
114	\tl_new:N	\l__tag_get_parent_tmpb_tl
115	\str_new:N	\l__tag_tmpa_str
116	\prop_new:N	\l__tag_tmpa_prop
117	\seq_new:N	\l__tag_tmpa_seq
118	\seq_new:N	\l__tag_tmpb_seq
119	\clist_new:N	\l__tag_tmpa_clist
	\l__tag_tmpb_box	

```

120 \int_new:N \l__tag_tmpa_int
121 \box_new:N \l__tag_tmpa_box
122 \box_new:N \l__tag_tmpb_box

```

(End of definition for \l__tag_tmpa_tl and others.)

Attribute lists for the label command. We have a list for mc-related labels, and one for structures.

```

\c__tag_property_mc_clist
\c__tag_property_struct_clist
123 \clist_const:Nn \c__tag_property_mc_clist {tagabspage,tagmcabs,tagmcid}
124 \clist_const:Nn \c__tag_property_struct_clist {tagstruct,tagstructobj}

```

(End of definition for \c__tag_property_mc_clist and \c__tag_property_struct_clist.)

\l__tag_loglevel_int This integer hold the log-level and so allows to control the messages. TODO: a list which log-level shows what is needed. The current behaviour is quite ad-hoc.

```

125 \int_new:N \l__tag_loglevel_int

```

(End of definition for \l__tag_loglevel_int.)

\g__tag_active_space_bool \g__tag_active_mc_bool \g__tag_active_tree_bool \g__tag_active_struct_bool \g__tag_active_struct_dest_bool These booleans should help to control the global behaviour of tagpdf. Ideally it should more or less do nothing if all are false. The space-boolean controles the interword space code, the mc-boolean activates \tag_mc_begin:n, the tree-boolean activates writing the finish code and the pdfmanagement related commands, the struct-boolean activates the storing of the structure data. In a normal document all should be active, the split is only there for debugging purpose. Structure destination will be activated automatically if pdf version 2.0 is detected, but with the boolean struct-dest-boolean one can suppress them. Also we assume currently that they are set only at begin document. But if some control passing over groups are needed they could be perhaps used in a document too. TODO: check if they are used everywhere as needed and as wanted.

```

126 \bool_new:N \g__tag_active_space_bool
127 \bool_new:N \g__tag_active_mc_bool
128 \bool_new:N \g__tag_active_tree_bool
129 \bool_new:N \g__tag_active_struct_bool
130 \bool_new:N \g__tag_active_struct_dest_bool
131 \bool_gset_true:N \g__tag_active_struct_dest_bool

```

(End of definition for \g__tag_active_space_bool and others.)

\l__tag_active_mc_bool \l__tag_active_struct_bool These booleans should help to control the *local* behaviour of tagpdf. In some cases it could e.g. be necessary to stop tagging completely. As local booleans they respect groups. TODO: check if they are used everywhere as needed and as wanted.

```

132 \bool_new:N \l__tag_active_mc_bool
133 \bool_set_true:N \l__tag_active_mc_bool
134 \bool_new:N \l__tag_active_struct_bool
135 \bool_set_true:N \l__tag_active_struct_bool

```

(End of definition for \l__tag_active_mc_bool and \l__tag_active_struct_bool.)

\g__tag_tagunmarked_bool This boolean controls if the code should try to automatically tag parts not in mc-chunk. It is currently only used in luamode. It would be possible to used it in generic mode, but this would create quite a lot empty artifact mc-chunks.

```

136 \bool_new:N \g__tag_tagunmarked_bool

```

(End of definition for \g__tag_tagunmarked_bool.)

6 Variants of l3 commands

```

137 \prg_generate_conditional_variant:Nnn \pdf_object_if_exist:n {e}{T,F,TF}
138 \cs_generate_variant:Nn \pdf_object_ref:n {e}
139 \cs_generate_variant:Nn \pdfannot_dict_put:nnn {nnx}
140 \cs_generate_variant:Nn \pdffile_embed_stream:nnn {nxx,oxx}
141 \cs_generate_variant:Nn \prop_gput:Nnn {Nxx,Nen}
142 \cs_generate_variant:Nn \prop_put:Nnn {Nxx}
143 \cs_generate_variant:Nn \prop_item:Nn {No,Ne}
144 \cs_generate_variant:Nn \seq_set_split:Nnn{Nne}
145 \cs_generate_variant:Nn \str_set_convert:Nnnn {Nonn, Noon, Nnon }
146 \cs_generate_variant:Nn \clist_map_inline:nn {on}

```

7 Label and Reference commands

To ease transition to properties we setup internal definition. They can be replaced by the property definitions once that is released.

```

\__tag_property_new:nnnn
\__tag_property_gset:nnnn
\__tag_property_ref:nnn
147 \cs_if_exist:NTF \property_new:nnnn
148 {

```

At first a command to define new properties

```

149 \cs_new_eq:NN \__tag_property_new:nnnn \property_new:nnnn

```

For the non-shipout code we need also the option to reset property

```

150 \cs_new_eq:NN \__tag_property_gset:nnnn \property_gset:nnnn

```

The command to reference while giving a local default.

```

151 \cs_new_eq:NN \__tag_property_ref:nnn \property_ref:nnn
152 \cs_new_eq:NN \__tag_property_ref:nn \property_ref:nn

```

The command to record

```

153 \cs_new_protected:Npn \__tag_property_record:nn #1#2
154 {
155     \@bsphack
156     \property_record:nn{#1}{#2}
157     \@esphack
158 }
159 }

```

now the same with l3ref-tmp

```

160 {
161     \cs_new_protected:Npn \__tag_property_new:nnnn #1 #2 #3 #4
162     {
163         \ref_attribute_gset:nnnn {#1}{#3}{#2}{#4}
164     }
165     \cs_new_protected:Npn \__tag_property_gset:nnnn #1 #2 #3 #4
166     {
167         \ref_attribute_gset:nnnn {#1}{#3}{#2}{#4}
168     }
169     \cs_new:Npn \__tag_property_ref:nnn #1#2#3
170     {
171         \exp_args:Nee
172         \__ref_value:nnn
173         { \tl_to_str:n {#1} } { \tl_to_str:n {#2} } {#3}

```

```

174     }
175     \cs_new:Npn \__ref_value:nnn #1#2#3
176     {
177         \tl_if_exist:cTF { g__ref_label_ #1 _ #2 _tl }
178         { \tl_use:c { g__ref_label_ #1 _ #2 _tl } }
179         {
180             #3
181         }
182     }
183     \cs_new_eq:NN \__tag_property_ref:nn \ref_value:nn
184     \cs_new_protected:Npn \__tag_property_record:nn #1#2
185     {
186         \@bsphack
187         \ref_label:nn {#1}{#2}
188         \@esphack
189     }

```

to provide problems when switching between main and dev format:

```

190     \providecommand\new@label@record[2]{ }
191 }

```

And a few variants

```

192 \cs_generate_variant:Nn \__tag_property_ref:nnn {enn}
193 \cs_generate_variant:Nn \__tag_property_ref:nn {en}
194 \cs_generate_variant:Nn \__tag_property_record:nn {en,eV}

```

The graphic code in latex-lab uses an internal tagpdf command, so until the next release we need to provide it

```

195 \cs_new:Npn \__tag_ref_value:enn #1#2#3
196 {
197     \tl_if_exist:cTF { g__ref_label_ #1 _ #2 _tl }
198     { \tl_use:c { g__ref_label_ #1 _ #2 _tl } }
199     {
200         #3
201     }
202 }

```

(End of definition for __tag_property_new:nnnn, __tag_property_gset:nnnn, and __tag_property_ref:nnn.)

__tag_property_ref_lastpage:nn

A command to retrieve the lastpage label, this will be adapted when there is a proper, kernel lastpage label.

```

203 \cs_new:Npn \__tag_property_ref_lastpage:nn #1 #2
204 {
205     \__tag_property_ref:nnn {@tag@LastPage}{#1}{#2}
206 }

```

(End of definition for __tag_property_ref_lastpage:nn.)

8 Setup label attributes

tagstruct
tagstructobj
tagabspage
tagmcabs
tagmcid

This are attributes used by the label/ref system. With structures we store the structure number **tagstruct** and the object reference **tagstructobj**. The second is needed to be able to reference a structure which hasn't been created yet. The alternative would be to

create the object in such cases, but then we would have to check the object existence all the time.

With mc-chunks we store the absolute page number `tagabspage`, the absolute id `tagmcabc`, and the id on the page `tagmcid`.

```

207 \__tag_property_new:nnnn
208   { tagstruct } { now }
209   {0} { \int_use:N \c@g__tag_struct_abs_int }
210 \__tag_property_new:nnnn { tagstructobj } { now } {}
211   {
212     \pdf_object_if_exist:eT {__tag/struct/\int_use:N \c@g__tag_struct_abs_int}
213     {
214       \pdf_object_ref:e{__tag/struct/\int_use:N \c@g__tag_struct_abs_int}
215     }
216   }
217 \__tag_property_new:nnnn
218   { tagabspage } { shipout }
219   {0} { \int_use:N \g_shipout_readonly_int }
220 \__tag_property_new:nnnn { tagmcabs } { now }
221   {0} { \int_use:N \c@g__tag_MCID_abs_int }
222
223 \flag_new:n { __tag/mcid }
224 \__tag_property_new:nnnn {tagmcid} { shipout }
225   {0} { \flag_height:n { __tag/mcid } }
226

```

(End of definition for tagstruct and others. These functions are documented on page 6.)

9 Commands to fill seq and prop

With most engines these are simply copies of the expl3 commands, but luatex will overwrite them, to store the data also in lua tables.

```

\__tag_prop_new:N
\__tag_seq_new:N
\__tag_prop_gput:Nnn
\__tag_seq_gput_right:Nn
\__tag_seq_item:cn
\__tag_prop_item:cn
\__tag_seq_show:N
\__tag_prop_show:N
227 \cs_set_eq:NN \__tag_prop_new:N \prop_new:N
228 \cs_set_eq:NN \__tag_seq_new:N \seq_new:N
229 \cs_set_eq:NN \__tag_prop_gput:Nnn \prop_gput:Nnn
230 \cs_set_eq:NN \__tag_seq_gput_right:Nn \seq_gput_right:Nn
231 \cs_set_eq:NN \__tag_seq_item:cn \seq_item:cn
232 \cs_set_eq:NN \__tag_prop_item:cn \prop_item:cn
233 \cs_set_eq:NN \__tag_seq_show:N \seq_show:N
234 \cs_set_eq:NN \__tag_prop_show:N \prop_show:N
235
236 \cs_generate_variant:Nn \__tag_prop_gput:Nnn { Nxn , Nxx, Nnx , cnn, cxn, cnx, cno }
237 \cs_generate_variant:Nn \__tag_seq_gput_right:Nn { Nx , No, cn, cx }
238 \cs_generate_variant:Nn \__tag_prop_new:N { c }
239 \cs_generate_variant:Nn \__tag_seq_new:N { c }
240 \cs_generate_variant:Nn \__tag_seq_show:N { c }
241 \cs_generate_variant:Nn \__tag_prop_show:N { c }

```

(End of definition for __tag_prop_new:N and others.)

10 General tagging commands

`\tag_stop_group_begin:` We need commands to stop tagging in some places. This simply switches the two local
`\tag_stop_group_end:` booleans. In some cases tagging should only restart, if it actually was stopped before.
`\tag_stop:` For this it is possible to label a stop.

```

\tag_start: 242 \cs_new_protected:Npn \tag_stop_group_begin:
\tag_stop:n 243 {
\tag_start:n 244   \group_begin:
245   \bool_set_false:N \l__tag_active_struct_bool
246   \bool_set_false:N \l__tag_active_mc_bool
247 }
248 \cs_set_eq:NN \tag_stop_group_end: \group_end:
249 \cs_set_protected:Npn \tag_stop:
250 {
251   \bool_set_false:N \l__tag_active_struct_bool
252   \bool_set_false:N \l__tag_active_mc_bool
253 }
254 \cs_set_protected:Npn \tag_start:
255 {
256   \bool_set_true:N \l__tag_active_struct_bool
257   \bool_set_true:N \l__tag_active_mc_bool
258 }
259 \cs_set_eq:NN \tagstop \tag_stop:
260 \cs_set_eq:NN \tagstart \tag_start:
261 \prop_new:N \g__tag_state_prop
262 \cs_set_protected:Npn \tag_stop:n #1
263 {
264   \tag_if_active:TF
265   {
266     \bool_set_false:N \l__tag_active_struct_bool
267     \bool_set_false:N \l__tag_active_mc_bool
268     \prop_gput:Nnn \g__tag_state_prop { #1 }{ 1 }
269   }
270   {
271     \prop_gremove:Nn \g__tag_state_prop { #1 }
272   }
273 }
274 \cs_set_protected:Npn \tag_start:n #1
275 {
276   \prop_gpop:Nnn \g__tag_state_prop {#1} \l__tag_tmpa_tl
277   \quark_if_no_value:NF \l__tag_tmpa_tl
278   {
279     \bool_set_true:N \l__tag_active_struct_bool
280     \bool_set_true:N \l__tag_active_mc_bool
281   }
282 }
283 </package>
284 <*base>
285 \cs_new_protected:Npn \tag_stop:{}
286 \cs_new_protected:Npn \tag_start:{}
287 \cs_new_protected:Npn \tagstop{}
288 \cs_new_protected:Npn \tagstart{}
289 \cs_new_protected:Npn \tag_stop:n #1 {}
290 \cs_new_protected:Npn \tag_start:n #1 {}

```

291 `</base>`

(End of definition for `\tag_stop_group_begin`: and others. These functions are documented on page 6.)

11 Keys for tagpdfsetup

TODO: the log-levels must be sorted

`activate-space_␣(setup-key)` Keys to (globally) activate tagging. `activate-space` activates the additional parsing needed for interword spaces. It is not documented, the parsing is currently implicitly activated by the known key `interwordspace`, as the code will perhaps move to some other place, now that it is better separated. `no-struct-dest` allows to suppress structure destinations.

`activate-mc_␣(setup-key)`

`activate-tree_␣(setup-key)`

`activate-struct_␣(setup-key)`

`activate-all_␣(setup-key)`

`no-struct-dest_␣(setup-key)`

```
292 (*package)
293 \keys_define:nn { __tag / setup }
294 {
295   activate-space .bool_gset:N = \g__tag_active_space_bool,
296   activate-mc    .bool_gset:N = \g__tag_active_mc_bool,
297   activate-tree  .bool_gset:N = \g__tag_active_tree_bool,
298   activate-struct .bool_gset:N = \g__tag_active_struct_bool,
299   activate-all   .meta:n =
300     {activate-mc={#1},activate-tree={#1},activate-struct={#1}},
301   activate-all   .default:n = true,
302   no-struct-dest .bool_gset_inverse:N = \g__tag_active_struct_dest_bool,
303 }
```

(End of definition for `activate-space (setup-key)` and others. These functions are documented on page 6.)

`log_␣(setup-key)` The log takes currently the values `none`, `v`, `vv`, `vvv`, `all`. The description of the log levels is in `tagpdf-checks`.

```
304   log .choice:,
305   log / none .code:n = {\int_set:Nn \l__tag_loglevel_int { 0 }},
306   log / v .code:n =
307     {
308       \int_set:Nn \l__tag_loglevel_int { 1 }
309       \cs_set_protected:Nn \__tag_check_typeout_v:n { \iow_term:x {##1} }
310     },
311   log / vv .code:n = {\int_set:Nn \l__tag_loglevel_int { 2 }},
312   log / vvv .code:n = {\int_set:Nn \l__tag_loglevel_int { 3 }},
313   log / all .code:n = {\int_set:Nn \l__tag_loglevel_int { 10 }},
```

(End of definition for `log (setup-key)`. This function is documented on page 6.)

`tagunmarked_␣(setup-key)` This key allows to set if (in luamode) unmarked text should be marked up as artifact. The initial value is true.

```
314   tagunmarked .bool_gset:N = \g__tag_tagunmarked_bool,
315   tagunmarked .initial:n = true,
```

(End of definition for `tagunmarked (setup-key)`. This function is documented on page 6.)

`tabsorder_␣(setup-key)` This sets the tabsorder on a page. The values are `row`, `column`, `structure` (default) or `none`. Currently this is set more or less globally. More finer control can be added if needed.

```

316     tabsorder      .choice:,
317     tabsorder / row      .code:n =
318       \pdfmanagement_add:nnn { Page } {Tabs}{/R},
319     tabsorder / column   .code:n =
320       \pdfmanagement_add:nnn { Page } {Tabs}{/C},
321     tabsorder / structure .code:n =
322       \pdfmanagement_add:nnn { Page } {Tabs}{/S},
323     tabsorder / none     .code:n =
324       \pdfmanagement_remove:nn {Page} {Tabs},
325     tabsorder      .initial:n = structure,
326     uncompress      .code:n = { \pdf_uncompress: },
327   }

```

(End of definition for tabsorder (setup-key). This function is documented on page 6.)

12 loading of engine/more dependent code

```

328 \sys_if_engine luatex:T
329 {
330   \file_input:n {tagpdf-luatex.def}
331 }
332 </package>
333 <*mcloading>
334 \bool_if:NTF \g__tag_mode_lua_bool
335 {
336   \RequirePackage {tagpdf-mc-code-lua}
337 }
338 {
339   \RequirePackage {tagpdf-mc-code-generic} %
340 }
341 </mcloading>
342 <*debug>
343 \bool_if:NTF \g__tag_mode_lua_bool
344 {
345   \RequirePackage {tagpdf-debug-lua}
346 }
347 {
348   \RequirePackage {tagpdf-debug-generic} %
349 }
350 </debug>

```


Part I

The tagpdf-checks module

Messages and check code

Part of the tagpdf package

1 Commands

`\tag_if_active_p:` * This command tests if tagging is active. It only gives true if all tagging has been activated,
`\tag_if_active:` *TF* * *and* if tagging hasn't been stopped locally.

`\tag_get:n` * `\tag_get:n{<keyword>}`

This is a generic command to retrieve data for the current structure or mc-chunk. Currently the only sensible values for the argument *<keyword>* are `mc_tag`, `struct_tag`, `struct_id` and `struct_num`.

`\tag_if_box_tagged_p:N` * `\tag_if_box_tagged:N{<box>}`

`\tag_if_box_tagged:` *NTF* * This tests if a box contains tagging commands. It relies currently on that the code that saved the box correctly set the command `\l_tag_box_\int_use:N_#1_tl` to a positive value. The LaTeX commands will do that automatically at some time but it is in the responsibility of the user to ensure that when using low-level code. If the internal command doesn't exist the box is assumed to be untagged.

2 Description of log messages

2.1 \ShowTagging command

Argument	type	note
<code>\ShowTaggingmc-data = num</code>	log+term	lua-only
<code>\ShowTaggingmc-current</code>	log+term	
<code>\ShowTaggingstruck-stack= [log show]</code>	log or term+stop	
<code>\ShowTaggingdebug/structures = num</code>	log+termn	debug mode only

2.2 Messages in checks and commands

command	message	action
\@@_check_structure_has_tag:n	struct-missing-tag	error
\@@_check_structure_tag:N	role-unknown-tag	warning
\@@_check_info_closing_struct:n	struct-show-closing	info
\@@_check_no_open_struct:	struct-faulty-nesting	error
\@@_check_struct_used:n	struct-used-twice	warning
\@@_check_add_tag_role:nn	role-missing, role-tag, role-unknown	warning, info (>0), warning
\@@_check_mc_if_nested:,	mc-nested	warning
\@@_check_mc_if_open:	mc-not-open	warning
\@@_check_mc_pushed_popped:nn	mc-pushed, mc-popped	info (2), info+seq_log (>2)
\@@_check_mc_tag:N	mc-tag-missing, role-unknown-tag	error (missing), warning (unknown).
\@@_check_mc_used:n	mc-used-twice	warning
\@@_check_show_MCID_by_page:		
\tag_mc_use:n	mc-label-unknown, mc-used-twice	warning
\role_add_tag:nn	new-tag	info (>0)
	sys-no-interwordspace	warning
\@@_struct_write_obj:n	struct-no-objnum	error
\@@_struct_write_obj:n	struct-orphan	warning
\tag_struct_begin:n	struct-faulty-nesting	error
\@@_struct_insert_annot:nn	struct-faulty-nesting	error
tag_struct_use:n	struct-label-unknown	warning
attribute-class, attribute	attr-unknown	error
\@@_tree_fill_parenttree:	tree-mcid-index-wrong	warning TODO: should trigger a standard rerun m
in enddocument/info-hook	para-hook-count-wrong	error (warning?)

2.3 Messages from the ptagging code

A few messages are issued in generic mode from the code which reinserts missing TMB/TME. This is currently done if log-level is larger than zero. TODO: reconsider log-level and messages when this code settles down.

2.4 Warning messages from the lua-code

The messages are triggered if the log-level is at least equal to the number.

message	log-level	remark
WARN TAG-NOT-TAGGED:	1	
WARN TAG-OPEN-MC:	1	
WARN SHIPOUT-MC-OPEN:	1	
WARN SHIPOUT-UPS:	0	shouldn't happen
WARN TEX-MC-INSERT-MISSING:	0	shouldn't happen
WARN TEX-MC-INSERT-NO-KIDS:	2	e.g. from empty hbox

2.5 Info messages from the lua-code

The messages are triggered if the log-level is at least equal to the number. TAG messages are from the traversing function, TEX from code used in the tagpdf-mc module. PARENTREE is the code building the parenttree.

message	log-level	remark
INFO SHIPOUT-INSERT-LAST-EMC	3	finish of shipout code
INFO SPACE-FUNCTION-FONT	3	interwordspace code
INFO TAG-ABSPAGE	3	
INFO TAG-ARGS	4	
INFO TAG-ENDHEAD	4	
INFO TAG-ENDHEAD	4	
INFO TAG-HEAD	3	
INFO TAG-INSERT-ARTIFACT	3	

message	log-level	remark
INFO TAG-INSERT-BDC	3	
INFO TAG-INSERT-EMC	3	
INFO TAG-INSERT-TAG	3	
INFO TAG-KERN-SUBTYPE	4	
INFO TAG-MATH-SUBTYPE	4	
INFO TAG-MC-COMPARE	4	
INFO TAG-MC-INTO-PAGE	3	
INFO TAG-NEW-MC-NODE	4	
INFO TAG-NODE	3	
INFO TAG-NO-HEAD	3	
INFO TAG-NOT-TAGGED	2	replaced by artifact
INFO TAG-QUITTING-BOX	4	
INFO TAG-STORE-MC-KID	4	
INFO TAG-TRAVERSING-BOX	3	
INFO TAG-USE-ACTUALTEXT	3	
INFO TAG-USE-ALT	3	
INFO TAG-USE-RAW	3	
INFO TEX-MC-INSERT-KID	3	
INFO TEX-MC-INSERT-KID-TEST	4	
INFO TEX-MC-INTO-STRUCT	3	
INFO TEX-STORE-MC-DATA	3	
INFO TEX-STORE-MC-KID	3	
INFO PARENTTREE-CHUNKS	3	
INFO PARENTTREE-NO-DATA	3	
INFO PARENTTREE-NUM	3	
INFO PARENTTREE-NUMENTRY	3	
INFO PARENTTREE-STRUCT-OBJREF	4	

2.6 Debug mode messages and code

If the package tagpdf-debug is loaded a number of commands are redefined and enhanced with additional commands which can be used to output debug messages or collect statistics. The commands are present but do nothing if the log-level is zero.

command	name	action	remark
<code>\tag_mc_begin:n</code>	mc-begin-insert	msg	
	mc-begin-ignore	msg	if inactive

2.7 Messages

mc-nested
mc-tag-missing
mc-label-unknown
mc-used-twice
mc-not-open
mc-pushed
mc-popped
mc-current

Various messages related to mc-chunks. TODO document their meaning.

struct-no-objnum struct-faulty-nesting struct-missing-tag struct-used-twice struct-label-unknown struct-show-closing	Various messages related to structure. TODO document their meaning.
---	---

attr-unknown	Message if an attribute is unknown.
---------------------	-------------------------------------

role-missing role-unknown role-unknown-tag role-tag new-tag	Messages related to role mapping.
--	-----------------------------------

tree-mcid-index-wrong	Used in the tree code, typically indicates the document must be rerun.
------------------------------	--

sys-no-interwordspace	Message if an engine doesn't support inter word spaces
------------------------------	--

para-hook-count-wrong	Message if the number of begin paragraph and end paragraph differ. This normally means faulty structure.
------------------------------	--

```

1 <@@=tag>
2 <*header>
3 \ProvidesExplPackage {tagpdf-checks-code} {2023-10-27} {0.98m}
4 {part of tagpdf - code related to checks, conditionals, debugging and messages}
5 </header>

```

3 Messages

3.1 Messages related to mc-chunks

mc-nested This message is issued if a mc is opened before the previous has been closed. This is not relevant for luamode, as the attributes don't care about this. It is used in the `\@@_check_mc_if_nested`: test.

```

6 <*package>
7 \msg_new:nnn { tag } {mc-nested} { nested-marked-content-found--mcid-#1 }

```

(End of definition for mc-nested. This function is documented on page 19.)

mc-tag-missing If the tag is missing

```

8 \msg_new:nnn { tag } {mc-tag-missing} { required-tag-missing--mcid-#1 }

```

(End of definition for mc-tag-missing. This function is documented on page 19.)

mc-label-unknown If the label of a mc that is used in another place is not known (yet) or has been undefined as the mc was already used.

```

9 \msg_new:nnn { tag } {mc-label-unknown}
10 { label~#1~unknown~or~has~been~already~used.\\
11   Either~rerun~or~remove~one~of~the~uses. }

```

(End of definition for mc-label-unknown. This function is documented on page 19.)

mc-used-twice An mc-chunk can be inserted only in one structure. This indicates wrong coding and so should at least give a warning.

```

12 \msg_new:nnn { tag } {mc-used-twice} { mc~#1~has~been~already~used }

```

(End of definition for mc-used-twice. This function is documented on page 19.)

mc-not-open This is issued if a \tag_mc_end: is issued wrongly, wrong coding.

```

13 \msg_new:nnn { tag } {mc-not-open} { there~is~no~mc~to~end~at~#1 }

```

(End of definition for mc-not-open. This function is documented on page 19.)

mc-pushed Informational messages about mc-pushing.

mc-popped

```

14 \msg_new:nnn { tag } {mc-pushed} { #1~has~been~pushed~to~the~mc~stack}
15 \msg_new:nnn { tag } {mc-popped} { #1~has~been~removed~from~the~mc~stack }

```

(End of definition for mc-pushed and mc-popped. These functions are documented on page 19.)

mc-current Informational messages about current mc state.

```

16 \msg_new:nnn { tag } {mc-current}
17 { current-MC:~
18   \bool_if:NTF\g__tag_in_mc_bool
19     {abscnt=\\_tag_get_mc_abs_cnt:,~tag=\g__tag_mc_key_tag_tl}
20     {no-MC~open,~current~abscnt=\\_tag_get_mc_abs_cnt:"}
21 }

```

(End of definition for mc-current. This function is documented on page 19.)

3.2 Messages related to structures

struct-unknown if for example a parent key value points to structure that doesn't exist (yet)

```

22 \msg_new:nnn { tag } {struct-unknown}
23 { structure~with~number~#1~doesn't~exist\\ #2 }

```

(End of definition for struct-unknown. This function is documented on page ??.)

struct-no-objnum Should not happen ...

```

24 \msg_new:nnn { tag } {struct-no-objnum} { objnum~missing~for~structure~#1 }

```

(End of definition for struct-no-objnum. This function is documented on page 20.)

struct-orphan This indicates that there is a structure which has kids but no parent. This can happen if a structure is stashed but then not used.

```

25 \msg_new:nnn { tag } {struct-orphan}
26 {
27   Structure~#1~has~#2~kids~but~no~parent.\\
28   It~is~turned~into~an~artifact.\\
29   Did~you~stashed~a~structure~and~then~didn't~use~it?
30 }
31

```

(End of definition for struct-orphan. This function is documented on page ??.)

struct-faulty-nesting This indicates that there is somewhere one `\tag_struct_end`: too much. This should be normally an error.

```
32 \msg_new:nnn { tag }  
33   {struct-faulty-nesting}  
34   { there-is-no-open-structure-on-the-stack }
```

(End of definition for struct-faulty-nesting. This function is documented on page 20.)

struct-missing-tag A structure must have a tag.

```
35 \msg_new:nnn { tag } {struct-missing-tag} { a-structure-must-have-a-tag! }
```

(End of definition for struct-missing-tag. This function is documented on page 20.)

struct-used-twice

```
36 \msg_new:nnn { tag } {struct-used-twice}  
37   { structure-with-label-#1-has-already-been-used }
```

(End of definition for struct-used-twice. This function is documented on page 20.)

struct-label-unknown label is unknown, typically needs a rerun.

```
38 \msg_new:nnn { tag } {struct-label-unknown}  
39   { structure-with-label-#1-is-unknown-rerun }
```

(End of definition for struct-label-unknown. This function is documented on page 20.)

struct-show-closing Informational message shown if log-mode is high enough

```
40 \msg_new:nnn { tag } {struct-show-closing}  
41   { closing-structure-#1-tagged-use:e{\prop_item:cn{g__tag_struct_#1_prop}{S}} }
```

(End of definition for struct-show-closing. This function is documented on page 20.)

tree-struct-still-open Message issued at the end if there are beside Root other open structures on the stack.

```
42 \msg_new:nnn { tag } {tree-struct-still-open}  
43   {  
44     There-are-still-open-structures-on-the-stack!\\  
45     The-stack-contains-\\seq_use:Nn\g__tag_struct_tag_stack_seq{,}.\\  
46     The-structures-are-automatically-closed,\\  
47     but-their-nesting-can-be-wrong.  
48   }  
49 </package>
```

(End of definition for tree-struct-still-open. This function is documented on page ??.)

The following messages are only needed in debug mode.

show-struct This two messages are used to show the current structures in the log and terminal.

show-kids

```
50 <*debug>  
51 \msg_new:nnn { tag/debug } { show-struct }  
52   {  
53     =====\\  
54     The-structure-#1~  
55     \tl_if_empty:nTF {#2}  
56     { is-empty \\>~ . }  
57     { contains: #2 }  
58   }
```

```

58     \\\
59   }
60   \msg_new:nnn { tag/debug } { show-kids }
61   {
62     The~structure~has~the~following~kids:
63     \tl_if_empty:nTF {#2}
64       { \\\>~ NONE }
65       { #2 }
66     \\\
67     =====
68   }
69   \</debug>

```

(End of definition for `show-struct` and `show-kids`. These functions are documented on page ??.)

3.3 Attributes

Not much yet, as attributes aren't used so much.

`attr-unknown`

```

70 \*package>
71 \msg_new:nnn { tag } {attr-unknown} { attribute~#1~is~unknown}

```

(End of definition for `attr-unknown`. This function is documented on page 20.)

3.4 Roles

`role-missing` Warning message if either the tag or the role is missing

```

72 \msg_new:nnn { tag } {role-missing} { tag~#1~has~no~role~assigned }
73 \msg_new:nnn { tag } {role-unknown} { role~#1~is~not~known }
74 \msg_new:nnn { tag } {role-unknown-tag} { tag~#1~is~not~known }

```

(End of definition for `role-missing`, `role-unknown`, and `role-unknown-tag`. These functions are documented on page 20.)

`role-parent-child` This is info and warning message about the containment rules between child and parent tags.

```

75 \msg_new:nnn { tag } {role-parent-child}
76 { Parent-Child~'~#1'~-->~'~#2'~.\\Relation-is~#3~\msg_line_context:}

```

(End of definition for `role-parent-child`. This function is documented on page ??.)

`role-remapping` This is info and warning message about role-remapping

```

77 \msg_new:nnn { tag } {role-remapping}
78 { remapping~tag~to~#1 }

```

(End of definition for `role-remapping`. This function is documented on page ??.)

`role-tag` Info messages.

```

79 \msg_new:nnn { tag } {role-tag} { mapping~tag~#1~to~role~#2 }
80 \msg_new:nnn { tag } {new-tag} { adding~new~tag~#1 }
81 \msg_new:nnn { tag } {read-namespace} { reading~namespace~definitions~tagpdf~ns~#1~def }
82 \msg_new:nnn { tag } {namespace-missing}{ namespace~definitions~tagpdf~ns~#1~def~not~found }
83 \msg_new:nnn { tag } {namespace-unknown}{ namespace~#1~is~not~declared }

```

(End of definition for `role-tag` and `new-tag`. These functions are documented on page 20.)

3.5 Miscellaneous

tree-mcid-index-wrong Used in the tree code, typically indicates the document must be rerun.

```
84 \msg_new:nnn { tag } {tree-mcid-index-wrong}
85   {something-is-wrong-with-the-mcid--rerun}
```

(End of definition for tree-mcid-index-wrong. This function is documented on page 20.)

sys-no-interwordspace Currently only pdf_latex and lua_latex have some support for real spaces.

```
86 \msg_new:nnn { tag } {sys-no-interwordspace}
87   {engine/output-mode-#1~doesn't~support~the~interword~spaces}
```

(End of definition for sys-no-interwordspace. This function is documented on page 20.)

__tag_check_typeout_v:n A simple logging function. By default is gobbles its argument, but the log-keys sets it to typeout.

```
88 \cs_set_eq:NN __tag_check_typeout_v:n \use_none:n
```

(End of definition for __tag_check_typeout_v:n.)

para-hook-count-wrong At the end of the document we check if the count of para-begin and para-end is identical. If not we issue a warning: this is normally a coding error and breaks the structure.

```
89 \msg_new:nnnn { tag } {para-hook-count-wrong}
90   {The~number~of~automatic~begin~( #1 )~and~end~( #2 )~#3~para~hooks~differ!}
91   {This~quite~probably~a~coding~error~and~the~structure~will~be~wrong!}
92 </package>
```

(End of definition for para-hook-count-wrong. This function is documented on page 20.)

4 Retrieving data

\tag_get:n This retrieves some data. This is a generic command to retrieve data. Currently the only sensible values for the argument are mc_tag, struct_tag and struct_num.

```
93 <base>\cs_new:Npn \tag_get:n #1 { \use:c {__tag_get_data_#1: } }
```

(End of definition for \tag_get:n. This function is documented on page 17.)

5 User conditionals

\tag_if_active_p: This tests if tagging is active. This allows packages to add conditional code. The test is true if all booleans, the global and the two local one are true.

\tag_if_active: TF

```
94 <*base>
95 \prg_new_conditional:Npnn \tag_if_active: { p , T , TF , F }
96   { \prg_return_false: }
97 </base>
98 <*package>
99 \prg_set_conditional:Npnn \tag_if_active: { p , T , TF , F }
100   {
101     \bool_lazy_all:nTF
102     {
103       {\g__tag_active_struct_bool}
104       {\g__tag_active_mc_bool}
```



```

105         {\g__tag_active_tree_bool}
106         {\l__tag_active_struct_bool}
107         {\l__tag_active_mc_bool}
108     }
109     {
110         \prg_return_true:
111     }
112     {
113         \prg_return_false:
114     }
115 }
116 \endpackage

```

(End of definition for `\tag_if_active:TF`. This function is documented on page 17.)

`\tag_if_box_tagged_p:N` This tests if a box contains tagging commands. It relies on that the code that saved the box correctly set `\l_tag_box_<box_number>_tl` to a positive value. The LaTeX commands will do that automatically at some time but it is in the responsibility of the user to ensure that when using low-level code. If the internal command doesn't exist the box is assumed to be untagged.

```

117 \begin{base}
118 \prg_new_conditional:Npnn \tag_if_box_tagged:N #1 {p,T,F,TF}
119 {
120     \tl_if_exist:cTF {l_tag_box_\int_use:N #1_tl}
121     {
122         \int_compare:nNnTF {0\int_use:c{l_tag_box_\int_use:N #1_tl}}>{0}
123         { \prg_return_true: }
124         { \prg_return_false: }
125     }
126     {
127         \prg_return_false:
128         % warning??
129     }
130 }
131 \end{base}

```

(End of definition for `\tag_if_box_tagged:N`. This function is documented on page 17.)

6 Internal checks

These are checks used in various places in the code.

6.1 checks for active tagging

`__tag_check_if_active_mc:TF` This checks if mc are active.

```

\__tag_check_if_active_struct:TF
132 \begin{package}
133 \prg_new_conditional:Npnn \__tag_check_if_active_mc: {T,F,TF}
134 {
135     \bool_lazy_and:nnTF { \g__tag_active_mc_bool } { \l__tag_active_mc_bool }
136     {
137         \prg_return_true:
138     }
139     {

```

```

140         \prg_return_false:
141     }
142 }
143 \prg_new_conditional:Npnn \__tag_check_if_active_struct: {T,F,TF}
144 {
145     \bool_lazy_and:nnTF { \g__tag_active_struct_bool } { \l__tag_active_struct_bool }
146     {
147         \prg_return_true:
148     }
149     {
150         \prg_return_false:
151     }
152 }

```

(End of definition for __tag_check_if_active_mc:TF and __tag_check_if_active_struct:TF.)

6.2 Checks related to structures

__tag_check_structure_has_tag:n Structures must have a tag, so we check if the S entry is in the property. It is an error if this is missing. The argument is a number. The tests for existence and type is split in structures, as the tags are stored differently to the mc case.

```

153 \cs_new_protected:Npn \__tag_check_structure_has_tag:n #1 %#1 struct num
154 {
155     \prop_if_in:cnF { g__tag_struct_#1_prop }
156     {S}
157     {
158         \msg_error:nn { tag } {struct-missing-tag}
159     }
160 }

```

(End of definition for __tag_check_structure_has_tag:n.)

__tag_check_structure_tag:N This checks if the name of the tag is known, either because it is a standard type or has been rolemapped.

```

161 \cs_new_protected:Npn \__tag_check_structure_tag:N #1
162 {
163     \prop_if_in:Nof \g__tag_role_tags_NS_prop {#1}
164     {
165         \msg_warning:nnx { tag } {role-unknown-tag} {#1}
166     }
167 }

```

(End of definition for __tag_check_structure_tag:N.)

__tag_check_info_closing_struct:n This info message is issued at a closing structure, the use should be guarded by log-level.

```

168 \cs_new_protected:Npn \__tag_check_info_closing_struct:n #1 %#1 struct num
169 {
170     \int_compare:nNtT {\l__tag_loglevel_int} > { 0 }
171     {
172         \msg_info:nnn { tag } {struct-show-closing} {#1}
173     }
174 }
175
176 \cs_generate_variant:Nn \__tag_check_info_closing_struct:n {o,x}

```

(End of definition for `__tag_check_info_closing_struct:n`.)

`__tag_check_no_open_struct:` This checks if there is an open structure. It should be used when trying to close a structure. It errors if false.

```
177 \cs_new_protected:Npn __tag_check_no_open_struct:
178 {
179   \msg_error:nn { tag } {struct-faulty-nesting}
180 }
```

(End of definition for `__tag_check_no_open_struct:.`)

`__tag_check_struct_used:n` This checks if a stashed structure has already been used.

```
181 \cs_new_protected:Npn __tag_check_struct_used:n #1 %#1 label
182 {
183   \prop_get:cnNT
184     {g__tag_struct__tag_property_ref:enn{tagpdfstruct-#1}{tagstruct}{unknown}_prop}
185     {P}
186     \l__tag_tmpa_tl
187     {
188       \msg_warning:nnn { tag } {struct-used-twice} {#1}
189     }
190 }
```

(End of definition for `__tag_check_struct_used:n`.)

6.3 Checks related to roles

`__tag_check_add_tag_role:nn` This check is used when defining a new role mapping.

```
191 \cs_new_protected:Npn __tag_check_add_tag_role:nn #1 #2 %#1 tag, #2 role
192 {
193   \tl_if_empty:nTF {#2}
194   {
195     \msg_error:nnn { tag } {role-missing} {#1}
196   }
197   {
198     \prop_get:NnNTF \g__tag_role_tags_NS_prop {#2} \l_tmpa_tl
199     {
200       \int_compare:nNnT {\l__tag_loglevel_int} > { 0 }
201       {
202         \msg_info:nnnn { tag } {role-tag} {#1} {#2}
203       }
204     }
205     {
206       \msg_error:nnn { tag } {role-unknown} {#2}
207     }
208   }
209 }
```

Similar with a namespace

```
210 \cs_new_protected:Npn __tag_check_add_tag_role:nnn #1 #2 #3 %#1 tag/NS, #2 role #3 namespace
211 {
212   \tl_if_empty:nTF {#2}
213   {
214     \msg_error:nnn { tag } {role-missing} {#1}
```

```

215     }
216     {
217         \prop_get:cnNTF { g__tag_role_NS_#3_prop } {#2} \l_tmpa_tl
218         {
219             \int_compare:nNnT {\l__tag_loglevel_int} > { 0 }
220             {
221                 \msg_info:nnnn { tag } {role-tag} {#1} {#2/#3}
222             }
223         }
224         {
225             \msg_error:nnn { tag } {role-unknown} {#2/#3}
226         }
227     }
228 }

```

(End of definition for `__tag_check_add_tag_role:nn`.)

6.4 Check related to mc-chunks

`__tag_check_mc_if_nested:` Two tests if a mc is currently open. One for the true (for begin code), one for the false part (for end code).

```

229 \cs_new_protected:Npn \__tag_check_mc_if_nested:
230 {
231     \__tag_mc_if_in:T
232     {
233         \msg_warning:nnx { tag } {mc-nested} { \__tag_get_mc_abs_cnt: }
234     }
235 }
236
237 \cs_new_protected:Npn \__tag_check_mc_if_open:
238 {
239     \__tag_mc_if_in:F
240     {
241         \msg_warning:nnx { tag } {mc-not-open} { \__tag_get_mc_abs_cnt: }
242     }
243 }

```

(End of definition for `__tag_check_mc_if_nested:` and `__tag_check_mc_if_open:.`)

`__tag_check_mc_pushed_popped:nn` This creates an information message if mc's are pushed or popped. The first argument is a word (pushed or popped), the second the tag name. With larger log-level the stack is shown too.

```

244 \cs_new_protected:Npn \__tag_check_mc_pushed_popped:nn #1 #2
245 {
246     \int_compare:nNnT
247     { \l__tag_loglevel_int } = { 2 }
248     { \msg_info:nnx {tag}{mc-#1}{#2} }
249     \int_compare:nNnT
250     { \l__tag_loglevel_int } > { 2 }
251     {
252         \msg_info:nnx {tag}{mc-#1}{#2}
253         \seq_log:N \g__tag_mc_stack_seq
254     }
255 }

```

(End of definition for `__tag_check_mc_pushed_popped:nn`.)

`__tag_check_mc_tag:N` This checks if the mc has a (known) tag.

```

256 \cs_new_protected:Npn \__tag_check_mc_tag:N #1  %#1 is var with a tag name in it
257 {
258   \tl_if_empty:NT #1
259   {
260     \msg_error:nnx { tag } {mc-tag-missing} { \__tag_get_mc_abs_cnt: }
261   }
262   \prop_if_in:Nof \g__tag_role_tags_NS_prop {#1}
263   {
264     \msg_warning:nnx { tag } {role-unknown-tag} {#1}
265   }
266 }

```

(End of definition for `__tag_check_mc_tag:N`.)

`\g__tag_check_mc_used_intarray` This variable holds the list of used mc numbers. Everytime we store a mc-number we will add one the relevant array index. If everything is right at the end there should be only 1 until the max count of the mcid. 2 indicates that one mcid was used twice, 0 that we lost one. In engines other than luatex the total number of all intarray entries are restricted so we use only a rather small value of 65536, and we initialize the array only at first used, guarded by the log-level. This check is probably only needed for debugging. TODO does this really make sense to check? When can it happen??

`__tag_check_init_mc_used:`

```

267 \cs_new_protected:Npn \__tag_check_init_mc_used:
268 {
269   \intarray_new:Nn \g__tag_check_mc_used_intarray { 65536 }
270   \cs_gset_eq:NN \__tag_check_init_mc_used: \prg_do_nothing:
271 }

```

(End of definition for `\g__tag_check_mc_used_intarray` and `__tag_check_init_mc_used:`.)

`__tag_check_mc_used:n` This checks if a mc is used twice.

```

272 \cs_new_protected:Npn \__tag_check_mc_used:n #1  %#1 mcid abscent
273 {
274   \int_compare:nNtT {\l__tag_loglevel_int} > { 2 }
275   {
276     \__tag_check_init_mc_used:
277     \intarray_gset:Nnn \g__tag_check_mc_used_intarray
278       {#1}
279     { \intarray_item:Nn \g__tag_check_mc_used_intarray {#1} + 1 }
280     \int_compare:nNtT
281     {
282       \intarray_item:Nn \g__tag_check_mc_used_intarray {#1}
283     }
284     >
285     { 1 }
286     {
287       \msg_warning:nnn { tag } {mc-used-twice} {#1}
288     }
289   }
290 }

```

(End of definition for `__tag_check_mc_used:n`.)

_tag_check_show_MCID_by_page: This allows to show the mc on a page. Currently unused.

```

291 \cs_new_protected:Npn \_tag\_check\_show\_MCID\_by\_page:
292 {
293   \tl\_set:Nx \l\_tag\_tmpa\_tl
294   {
295     \_tag\_property\_ref\_lastpage:nn
296     {abspage}
297     {-1}
298   }
299   \int\_step\_inline:nnnn {1}{1}
300   {
301     \l\_tag\_tmpa\_tl
302   }
303   {
304     \seq\_clear:N \l\_tmpa\_seq
305     \int\_step\_inline:nnnn
306     {1}
307     {1}
308     {
309       \_tag\_property\_ref\_lastpage:nn
310       {tagmcabs}
311       {-1}
312     }
313     {
314       \int\_compare:nT
315       {
316         \_tag\_property\_ref:enn
317         {mcid-###1}
318         {tagabspage}
319         {-1}
320         =
321         ##1
322       }
323       {
324         \seq\_gput\_right:Nx \l\_tmpa\_seq
325         {
326           Page##1-###1-
327           \_tag\_property\_ref:enn
328           {mcid-###1}
329           {tagmcid}
330           {-1}
331         }
332       }
333     }
334     \seq\_show:N \l\_tmpa\_seq
335   }
336 }

```

(End of definition for _tag_check_show_MCID_by_page:.)

6.5 Checks related to the state of MC on a page or in a split stream

The following checks are currently only usable in generic mode as they rely on the marks defined in the mc-generic module. They are used to detect if a mc-chunk has been split by a page break or similar and additional end/begin commands are needed.

`_tag_check_mc_in_galley_p:` At first we need a test to decide if `\tag_mc_begin:n` (tmb) and `\tag_mc_end:` (tme) has been used at all on the current galley. As each command issues two slightly different marks we can do it by comparing firstmarks and botmarks. The test assumes that the marks have been already mapped into the sequence with `\@@_mc_get_marks:`. As `\seq_if_eq:NNTF` doesn't exist we use the `tl`-test.

```

337 \prg_new_conditional:Npnn \_tag\_check\_if\_mc\_in\_galley: { T,F,TF }
338 {
339   \tl\_if\_eq:NNTF \l\_tag\_mc\_firstmarks\_seq \l\_tag\_mc\_botmarks\_seq
340   { \prg\_return\_false: }
341   { \prg\_return\_true: }
342 }

```

(End of definition for _tag_check_mc_in_galley:TF.)

`_tag_check_if_mc_tmb_missing_p:` This checks if a extra top mark (“extra-tmb”) is needed. According to the analysis this the case if the firstmarks start with `e-` or `b+`. Like above we assume that the marks content is already in the seq's.

```

\_tag\_check\_if\_mc\_tmb\_missing:TF
343 \prg_new_conditional:Npnn \_tag\_check\_if\_mc\_tmb\_missing: { T,F,TF }
344 {
345   \bool\_if:nTF
346   {
347     \str\_if\_eq\_p:ee {\seq\_item:Nn \l\_tag\_mc\_firstmarks\_seq {1}}{e-}
348     ||
349     \str\_if\_eq\_p:ee {\seq\_item:Nn \l\_tag\_mc\_firstmarks\_seq {1}}{b+}
350   }
351   { \prg\_return\_true: }
352   { \prg\_return\_false: }
353 }

```

(End of definition for _tag_check_if_mc_tmb_missing:TF.)

`_tag_check_if_mc_tme_missing_p:` This checks if a extra bottom mark (“extra-tme”) is needed. According to the analysis this the case if the botmarks starts with `b+`. Like above we assume that the marks content is already in the seq's.

```

\_tag\_check\_if\_mc\_tme\_missing:TF
354 \prg_new_conditional:Npnn \_tag\_check\_if\_mc\_tme\_missing: { T,F,TF }
355 {
356   \str\_if\_eq:eeTF {\seq\_item:Nn \l\_tag\_mc\_botmarks\_seq {1}}{b+}
357   { \prg\_return\_true: }
358   { \prg\_return\_false: }
359 }

```

(End of definition for _tag_check_if_mc_tme_missing:TF.)

360 `\</package>`

361 `\<*debug>`

Code for tagpdf-debug. This will probably change over time. At first something for the mc commands.

```

362 \msg_new:nnn { tag / debug } {mc-begin} { MC~begin~#1~with~options:~\tl_to_str:n{#2}~[\msg_line_context:] }
363 \msg_new:nnn { tag / debug } {mc-end} { MC~end~#1~[\msg_line_context:] }
364
365 \cs_new_protected:Npn \__tag_debug_mc_begin_insert:n #1
366 {
367   \int_compare:nNnT { \l__tag_loglevel_int } > {0}
368   {
369     \msg_note:nnnn { tag / debug } {mc-begin} {inserted} { #1 }
370   }
371 }
372 \cs_new_protected:Npn \__tag_debug_mc_begin_ignore:n #1
373 {
374   \int_compare:nNnT { \l__tag_loglevel_int } > {0}
375   {
376     \msg_note:nnnn { tag / debug } {mc-begin} {ignored} { #1 }
377   }
378 }
379 \cs_new_protected:Npn \__tag_debug_mc_end_insert:
380 {
381   \int_compare:nNnT { \l__tag_loglevel_int } > {0}
382   {
383     \msg_note:nnn { tag / debug } {mc-end} {inserted}
384   }
385 }
386 \cs_new_protected:Npn \__tag_debug_mc_end_ignore:
387 {
388   \int_compare:nNnT { \l__tag_loglevel_int } > {0}
389   {
390     \msg_note:nnn { tag / debug } {mc-end} {ignored}
391   }
392 }

```

And now something for the structures

```

393 \msg_new:nnn { tag / debug } {struct-begin}
394 {
395   Struct~\tag_get:n{struct_num}~begin~#1~with~options:~\tl_to_str:n{#2}~[\msg_line_context:]
396 }
397 \msg_new:nnn { tag / debug } {struct-end}
398 {
399   Struct~end~#1~[\msg_line_context:]
400 }
401 \msg_new:nnn { tag / debug } {struct-end-wrong}
402 {
403   Struct~end~'1'~doesn't~fit~start~'2'~[\msg_line_context:]
404 }
405
406 \cs_new_protected:Npn \__tag_debug_struct_begin_insert:n #1
407 {
408   \int_compare:nNnT { \l__tag_loglevel_int } > {0}
409   {
410     \msg_note:nnnn { tag / debug } {struct-begin} {inserted} { #1 }
411     \seq_log:N \g__tag_struct_tag_stack_seq

```



```

412     }
413 }
414 \cs_new_protected:Npn \__tag_debug_struct_begin_ignore:n #1
415 {
416     \int_compare:nNnT { \l__tag_loglevel_int } > {0}
417     {
418         \msg_note:nnnn { tag / debug } {struct-begin } {ignored} { #1 }
419     }
420 }
421 \cs_new_protected:Npn \__tag_debug_struct_end_insert:
422 {
423     \int_compare:nNnT { \l__tag_loglevel_int } > {0}
424     {
425         \msg_note:nnn { tag / debug } {struct-end} {inserted}
426         \seq_log:N \g__tag_struct_tag_stack_seq
427     }
428 }
429 \cs_new_protected:Npn \__tag_debug_struct_end_ignore:
430 {
431     \int_compare:nNnT { \l__tag_loglevel_int } > {0}
432     {
433         \msg_note:nnn { tag / debug } {struct-end } {ignored}
434     }
435 }
436 \cs_new_protected:Npn \__tag_debug_struct_end_check:n #1
437 {
438     \int_compare:nNnT { \l__tag_loglevel_int } > {0}
439     {
440         \seq_get:NNT \g__tag_struct_tag_stack_seq \l__tag_tmpa_tl
441         {
442             \str_if_eq:eeF
443             {#1}
444             {\exp_last_unbraced:NV\use_i:nn \l__tag_tmpa_tl}
445             {
446                 \msg_warning:nnxx { tag/debug } { struct-end-wrong }
447                 {#1}
448                 {\exp_last_unbraced:NV\use_i:nn \l__tag_tmpa_tl}
449             }
450         }
451     }
452 }
453
454 </debug>

```

Part II

The **tagpdf-user** module

Code related to L^AT_EX2e user commands and document commands

Part of the tagpdf package

1 Setup commands

<code>\tagpdfsetup</code>	<code>\tagpdfsetup{\key val list}</code>
---------------------------	--

This is the main setup command to adapt the behaviour of tagpdf. It can be used in the preamble and in the document (but not all keys make sense there).

<code>activate_␣(setup-key)</code>	And additional setup key which combine the other activate keys <code>activate-mc</code> , <code>activate-tree</code> , <code>activate-struct</code> and additionally add a document structure.
------------------------------------	--

<code>\tag_tool:n</code>	<code>\tag_tool:n{\key val}</code>
<code>\tagtool</code>	

The tagging of basic document elements will require a variety of small commands to configure and adapt the tagging. This command will collect them under a command interface. The argument is *one* key-value like string. This is work in progress and both syntax, known arguments and implementation can change!

2 Commands related to mc-chunks

<code>\tagmcbegin</code>	<code>\tagmcbegin {\key-val}</code>
<code>\tagmcend</code>	<code>\tagmcend</code>
<code>\tagmcuse</code>	<code>\tagmcuse{\label}</code>

These are wrappers around `\tag_mc_begin:n`, `\tag_mc_end:` and `\tag_mc_use:n`. The commands and their argument are documented in the `tagpdf-mc` module. In difference to the `expl3` commands, `\tagmcbegin` issues also an `\ignorespaces`, and `\tagmcend` will issue in horizontal mode an `\unskip`.

<code>\tagmcifinTF</code>	<code>\tagmcifin {\true code}{\false code}</code>
---------------------------	---

This is a wrapper around `\tag_mc_if_in:TF`. and tests if an mc is open or not. It is mostly of importance for `pdflatex` as `lualatex` doesn't mind much if a mc tag is not correctly closed. Unlike the `expl3` command it is not expandable.

The command is probably not of much use and will perhaps disappear in future versions. It normally makes more sense to push/pop an mc-chunk.

3 Commands related to structures

<code>\tagstructbegin</code>	<code>\tagstructbegin {⟨key-val⟩}</code>
<code>\tagstructend</code>	<code>\tagstructend</code>
<code>\tagstructuse</code>	<code>\tagstructuse{⟨label⟩}</code>

These are direct wrappers around `\tag_struct_begin:n`, `\tag_struct_end:` and `\tag_struct_use:n`. The commands and their argument are documented in the `tagpdf-struct` module.

4 Debugging

<code>\ShowTagging</code>	<code>\ShowTagging {⟨key-val⟩}</code>
---------------------------	---------------------------------------

This is a generic function to output various debugging helps. It not necessarily stops the compilation. The keys and their function are described below.

<code>mc-data_⟨⟩(show-key)</code>	<code>mc-data = ⟨number⟩</code>
-----------------------------------	---------------------------------

This key is (currently?) relevant for lua mode only. It shows the data of all mc-chunks created so far. It is accurate only after shipout (and perhaps a second compilation), so typically should be issued after a newpage. The value is a positive integer and sets the first mc-shown. If no value is given, 1 is used and so all mc-chunks created so far are shown.

<code>mc-current_⟨⟩(show-key)</code>	<code>mc-current</code>
--------------------------------------	-------------------------

This key shows the number and the tag of the currently open mc-chunk. If no chunk is open it shows only the state of the abs count. It works in all mode, but the output in luamode looks different.

<code>mc-marks_⟨⟩(show-key)</code>	<code>mc-marks = show use</code>
------------------------------------	----------------------------------

This key helps to debug the page marks. It should only be used at shipout in header or footer.

<code>struct-stack_⟨⟩(show-key)</code>	<code>struct-stack = log show</code>
--	--------------------------------------

This key shows the current structure stack. With `log` the info is only written to the log-file, `show` stops the compilation and shows on the terminal. If no value is used, then the default is `show`.

5 Extension commands

The following commands and code parts are not core command of tagpdf. They either provide work-arounds for missing functionality elsewhere, or do a first step to apply tagpdf commands to document commands.

The commands and keys should be view as experimental!

This part will be regularly revisited to check if the code should go to a better place or can be improved and so can change easily.

5.1 Fake space

`\pdffakespace` (lua-only) This provides a lua-version of the `\pdffakespace` primitive of pdftex.

5.2 Paratagging

This is a first try to make use of the new paragraph hooks in a current LaTeX to automate the tagging of paragraph. It requires sane paragraph nesting, faulty code, e.g. a missing `\par` at the end of a low-level vbox can highly confuse the tagging. The tags should be carefully checked if this is used.

<code>paratagging_␣(setup-key)</code>	<code>paratagging = true false</code>
<code>paratagging-show_␣(setup-key)</code>	<code>paratagging-show = true false</code>

This keys can be used in `\tagpdfsetup` and enable/disable paratagging. `paratagging-show` puts small red numbers at the begin and end of a paragraph. This is meant as a debugging help. The number are boxes and have a (tiny) height, so they can affect typesetting.

<code>\tagpdfparaOn</code>	These commands allow to enable/disable para tagging too and are a bit faster then <code>\tagpdfsetup</code> . But I'm not sure if the names are good.
<code>\tagpdfparaOff</code>	

<code>\tagpdfsuppressmarks</code>	This command allows to suppress the creation of the marks. It takes an argument which should normally be one of the mc-commands, puts a group around it and suppress the marks creation in this group. This command should be used if the begin and end command are at different boxing levels. E.g.
-----------------------------------	--

```
\@hangfrom
{
  \tagstructbegin{tag=H1}%
  \tagmcbegin    {tag=H1}%
  #2
}
{#3\tagpdfsuppressmarks{\tagmcend}\tagstructend}%
```

5.3 Header and footer

Header and footer are automatically excluded from tagging. This can be disabled with the following key. If some real content is in the header and footer, tagging must be restarted there explicitly. The key accepts the values `true` which surrounds the header with an artifact mc-chunk, `false` which disables the automatic tagging, and `pagination` which additionally adds an artifact structure with an pagination attribute.

<code>exclude-header-footer_␣(setup-key)</code>	<code>exclude-header-footer = true false pagination</code>
---	--

5.4 Link tagging

Links need a special structure and cross reference system. This is added through hooks of the l3pdfannot module and will work automatically if tagging is activated.

Links should (probably) have an alternative text in the Contents key. It is unclear which text this should be and how to get it. Currently the code simply adds the fix texts `url` and `ref`. Another text can be added by changing the dictionary value:

```
\pdfannot_dict_put:nnn
{ link/GoTo }
{ Contents }
{ (ref) }
```

6 User commands and extensions of document commands

```
1 <@@=tag>
2 <*header>
3 \ProvidesExplPackage {tagpdf-user} {2023-10-27} {0.98m}
4 {tagpdf - user commands}
5 </header>
```

7 Setup and preamble commands

`\tagpdfsetup`

```
6 <base>\NewDocumentCommand \tagpdfsetup { m }{}
7 <*package>
8 \RenewDocumentCommand \tagpdfsetup { m }
9 {
10   \keys_set:nn { __tag / setup } { #1 }
11 }
12 </package>
```

(End of definition for \tagpdfsetup. This function is documented on page 34.)

`\tag_tool:n`
`\tagtool`

This is a first definition of the tool command. Currently it uses `key-val`, but this should be probably be flattened to speed it up.

```
13 <base>\cs_new_protected:Npn \tag_tool:n #1 {}
14 <base>\cs_set_eq:NN \tagtool \tag_tool:n
15 <*package>
16 \cs_set_protected:Npn \tag_tool:n #1
17 {
18   \tag_if_active:T { \keys_set:nn {tag / tool}{#1} }
19 }
20 \cs_set_eq:NN \tagtool \tag_tool:n
21 </package>
```

(End of definition for \tag_tool:n and \tagtool. These functions are documented on page 34.)

8 Commands for the mc-chunks

```

\tagmcbegin
\tagmcend
\tagmcuse
22 < *base>
23 \NewDocumentCommand \tagmcbegin { m }
24 {
25   \tag_mc_begin:n {#1}
26 }
27
28
29 \NewDocumentCommand \tagmcend { }
30 {
31   \tag_mc_end:
32 }
33
34 \NewDocumentCommand \tagmcuse { m }
35 {
36   \tag_mc_use:n {#1}
37 }
38 < /base>

```

(End of definition for `\tagmcbegin`, `\tagmcend`, and `\tagmcuse`. These functions are documented on page 34.)

`\tagmcifinTF` This is a wrapper around `\tag_mc_if_in:` and tests if an mc is open or not. It is mostly of importance for pdf_latex as lua_latex doesn't mind much if a mc tag is not correctly closed. Unlike the expl3 command it is not expandable.

```

39 < *package>
40 \NewDocumentCommand \tagmcifinTF { m m }
41 {
42   \tag_mc_if_in:TF { #1 } { #2 }
43 }
44 < /package>

```

(End of definition for `\tagmcifinTF`. This function is documented on page 34.)

9 Commands for the structure

`\tagstructbegin` `\tagstructend` `\tagstructuse` These are structure related user commands. There are direct wrapper around the expl3 variants.

```

45 < *base>
46 \NewDocumentCommand \tagstructbegin { m }
47 {
48   \tag_struct_begin:n {#1}
49 }
50
51 \NewDocumentCommand \tagstructend { }
52 {
53   \tag_struct_end:
54 }
55
56 \NewDocumentCommand \tagstructuse { m }
57 {

```

```

58     \tag_struct_use:n {#1}
59   }
60 </base>

```

(End of definition for `\tagstructbegin`, `\tagstructend`, and `\tagstructuse`. These functions are documented on page 35.)

10 Debugging

\ShowTagging This is a generic command for various show commands. It takes a keyval list, the various keys are implemented below.

```

61 <*package>
62 \NewDocumentCommand\ShowTagging { m }
63 {
64   \keys_set:nn { __tag / show }{ #1}
65
66 }

```

(End of definition for `\ShowTagging`. This function is documented on page 35.)

mc-data_␣(show-key) This key is (currently?) relevant for lua mode only. It shows the data of all mc-chunks created so far. It is accurate only after shipout, so typically should be issued after a newpage. With the optional argument the minimal number can be set.

```

67 \keys_define:nn { __tag / show }
68 {
69   mc-data .code:n =
70     {
71       \sys_if_engine luatex:T
72       {
73         \lua_now:e{!tx.__tag.trace.show_all_mc_data(#1,\__tag_get_mc_abs_cnt:,0)}
74       }
75     }
76   ,mc-data .default:n = 1
77 }
78

```

(End of definition for `mc-data (show-key)`. This function is documented on page 35.)

mc-current_␣(show-key) This shows some info about the current mc-chunk. It works in generic and lua-mode.

```

79 \keys_define:nn { __tag / show }
80 { mc-current .code:n =
81   {
82     \bool_if:NTF \g__tag_mode_lua_bool
83     {
84       \sys_if_engine luatex:T
85       {
86         \int_compare:nNnTF
87           { -2147483647 }
88           =
89           {
90             \lua_now:e
91             {
92               tex.print

```

```

93         (tex.getattribute
94         (luatexbase.attributes.g__tag_mc_cnt_attr))
95     }
96 }
97 {
98     \lua_now:e
99     {
100         ltx.__tag.trace.log
101         (
102             "mc-current:~no~MC~open,~current~absent
103             =\__tag_get_mc_abs_cnt:"
104             ,0
105         )
106         texio.write_nl("")
107     }
108 }
109 {
110     \lua_now:e
111     {
112         ltx.__tag.trace.log
113         (
114             "mc-current:~absent=\__tag_get_mc_abs_cnt:=="
115             ..
116             tex.getattribute(luatexbase.attributes.g__tag_mc_cnt_attr)
117             ..
118             "~=>tag="
119             ..
120             tostring
121             (ltx.__tag.func.get_tag_from
122             (tex.getattribute
123             (luatexbase.attributes.g__tag_mc_type_attr)))
124             ..
125             "="
126             ..
127             tex.getattribute
128             (luatexbase.attributes.g__tag_mc_type_attr)
129             ,0
130         )
131         texio.write_nl("")
132     }
133 }
134 }
135 }
136 {
137     \msg_note:nn{ tag }{ mc-current }
138 }
139 }
140 }

```

(End of definition for mc-current (show-key). This function is documented on page 35.)

mc-marks_␣(show-key) It maps the mc-marks into the sequences and then shows them. This allows to inspect the first and last mc-Mark on a page. It should only be used in the shipout (header/footer).

```

141 \keys_define:nn { __tag / show }

```



```

142 {
143   mc-marks .choice: ,
144   mc-marks / show .code:n =
145   {
146     \__tag_mc_get_marks:
147     \__tag_check_if_mc_in_galley:TF
148     {
149       \iow_term:n {Marks~from~this~page:~}
150     }
151     {
152       \iow_term:n {Marks~from~a~previous~page:~}
153     }
154     \seq_show:N \l__tag_mc_firstmarks_seq
155     \seq_show:N \l__tag_mc_botmarks_seq
156     \__tag_check_if_mc_tmb_missing:T
157     {
158       \iow_term:n {BDC~missing~on~this~page!}
159     }
160     \__tag_check_if_mc_tme_missing:T
161     {
162       \iow_term:n {EMC~missing~on~this~page!}
163     }
164   },
165   mc-marks / use .code:n =
166   {
167     \__tag_mc_get_marks:
168     \__tag_check_if_mc_in_galley:TF
169     { Marks~from~this~page:~}
170     { Marks~from~a~previous~page:~}
171     \seq_use:Nn \l__tag_mc_firstmarks_seq {,~}\quad
172     \seq_use:Nn \l__tag_mc_botmarks_seq {,~}\quad
173     \__tag_check_if_mc_tmb_missing:T
174     {
175       BDC~missing~
176     }
177     \__tag_check_if_mc_tme_missing:T
178     {
179       EMC~missing
180     }
181   },
182   mc-marks .default:n = show
183 }

```

(End of definition for mc-marks (show-key). This function is documented on page 35.)

struct-stack_␣(show-key)

```

184 \keys_define:nn { __tag / show }
185 {
186   struct-stack .choice:
187   ,struct-stack / log .code:n = \seq_log:N \g__tag_struct_tag_stack_seq
188   ,struct-stack / show .code:n = \seq_show:N \g__tag_struct_tag_stack_seq
189   ,struct-stack .default:n = show
190 }
191 </package>

```

(End of definition for `struct-stack (show-key)`. This function is documented on page 35.)

`debug/structures_ (show-key)` The following key is available only if the `tagpdf-debug` package is loaded and shows all structures starting with the one with the number given by the key.

```

192 (*debug)
193 \keys_define:nn { __tag / show }
194 {
195   ,debug/structures .code:n =
196   {
197     \int_step_inline:nnn{#1}{\c@g__tag_struct_abs_int}
198     {
199       \msg_term:nnxxxx
200       { tag/debug } { show-struct }
201       { ##1 }
202       {
203         \prop_map_function:cN
204         {g__tag_struct_debug_##1_prop}
205         \msg_show_item_unbraced:nn
206       }
207       { } { }
208       \msg_term:nnxxxx
209       { tag/debug } { show-kids }
210       { ##1 }
211       {
212         \seq_map_function:cN
213         {g__tag_struct_debug_kids_##1_seq}
214         \msg_show_item_unbraced:n
215       }
216       { } { }
217     }
218   }
219   ,debug/structures .default:n = 0
220 }
221 </debug>

```

(End of definition for `debug/structures (show-key)`. This function is documented on page ??.)

11 Commands to extend document commands

The following commands and code parts are not core command of `tagpdf`. They either provide work-arounds for missing functionality elsewhere, or do a first step to apply `tagpdf` commands to document commands. This part should be regularly revisited to check if the code should go to a better place or can be improved.

11.1 new ref system

Until `l3ref` is in the kernel, we provide a definition for `\newlabeldata` in the aux-file to avoid errors if a document switches between tagging and non-tagging.

```

222 <base>\AddToHook{begindocument}
223 <base> {\immediate\write\@mainaux{\string\providecommand\string\newlabeldata[2]{}}}
224 <*package>

```

11.2 Document structure

```

\g__tag_root_default_tl
  activate_␣(setup-key)
225 \tl_new:N\g__tag_root_default_tl
226 \tl_gset:Nn\g__tag_root_default_tl {Document}
227
228 \hook_gput_code:nnn{begindocument}{tagpdf}{\tagstructbegin{tag=\g__tag_root_default_tl}}
229 \hook_gput_code:nnn{tagpdf/finish/before}{tagpdf}{\tagstructend}
230
231 \keys_define:nn { __tag / setup}
232 {
233   activate .code:n =
234   {
235     \keys_set:nn { __tag / setup }
236     { activate-mc,activate-tree,activate-struct }
237     \tl_gset:Nn\g__tag_root_default_tl {#1}
238   },
239   activate .default:n = Document
240 }
241

```

(End of definition for `\g__tag_root_default_tl` and `activate (setup-key)`. This function is documented on page 34.)

11.3 Structure destinations

In TeXlive 2022 pdfTeX and LuaTeX will offer support for structure destinations. The pdfmanagement has already backend support. We activate them if the prerequisites are there: structures should be activated, the code in the pdfmanagement must be there. Structure destinations are actually PDF 2.0 only but they don't harm in older PDF and can improve html export.

```

242 \AddToHook{begindocument/before}
243 {
244   \bool_lazy_all:nT
245   {
246     { \g__tag_active_struct_dest_bool }
247     { \g__tag_active_struct_bool }
248     { \cs_if_exist_p:N \pdf_activate_structure_destination: }
249   }
250   {
251     \tl_set:Nn \l_pdf_current_structure_destination_tl { __tag/struct/\g__tag_struct_stack
252     \pdf_activate_structure_destination:
253   }
254 }

```

11.4 Fake space

`\pdffakespace` We need a LuaTeX variant for `\pdffakespace`. This should probably go into the kernel at some time. We also provide a no-op version for dvi mode

```

255 \sys_if_engine_luaTeX:T
256 {
257   \NewDocumentCommand\pdffakespace { }
258   {

```

```

259     \__tag_fakespace:
260     }
261 }
262 \providecommand\pdffakespace{}

```

(End of definition for \pdffakespace. This function is documented on page 36.)

11.5 Paratagging

The following are some simple commands to enable/disable paratagging. Probably one should add some checks if we are already in a paragraph.

At first some variables.

```

\l__tag_para_bool
\l__tag_para_flattened_bool
\l__tag_para_show_bool
\g__tag_para_begin_int
\g__tag_para_end_int
\g__tag_para_main_begin_int
\g__tag_para_main_end_int
\l__tag_para_tag_default_tl
\l__tag_para_tag_tl
\l__tag_para_main_tag_tl
263 \bool_new:N \l__tag_para_bool
264 \</package>
265 \base\bool_new:N \l__tag_para_flattened_bool
266 \*package>
267 \bool_new:N \l__tag_para_show_bool
268 \int_new:N \g__tag_para_begin_int
269 \int_new:N \g__tag_para_end_int
270 \int_new:N \g__tag_para_main_begin_int
271 \int_new:N \g__tag_para_main_end_int
272 \tl_new:N \l__tag_para_tag_default_tl
273 \tl_set:Nn \l__tag_para_tag_default_tl { text }
274 \tl_new:N \l__tag_para_tag_tl
275 \tl_set:Nn \l__tag_para_tag_tl { \l__tag_para_tag_default_tl }
276 \tl_new:N \l__tag_para_main_tag_tl
277 \tl_set:Nn \l__tag_para_main_tag_tl {text-unit}

```

(End of definition for \l__tag_para_bool and others.)

```

paratagging_␣(setup-key)
paratagging-show_␣(setup-key)
paratag_␣(setup-key)
paratag_␣(tool-key)
unittag_␣(tool-key)
para-flattened_␣(tool-key)
278 \keys_define:nn { __tag / setup }
279 {
280     paratagging .bool_set:N = \l__tag_para_bool,
281     paratagging-show .bool_set:N = \l__tag_para_show_bool,
282     paratag .tl_set:N = \l__tag_para_tag_tl
283 }
284 \keys_define:nn { tag / tool}
285 {
286     paratag .tl_set:N = \l__tag_para_tag_tl,
287     unittag .tl_set:N = \l__tag_para_main_tag_tl,
288     para-flattened .bool_set:N = \l__tag_para_flattened_bool
289 }

```

(End of definition for paratagging (setup-key) and others. These functions are documented on page 36.)

This fills the para hooks with the needed code.

```

290 \cs_new_protected:Npn \__tag_check_para_begin_show:nn #1 #2
291 % #1 color, #2 prefix
292 {

```

```

293     \bool_if:NT \l__tag_para_show_bool
294     {
295         \tag_mc_begin:n{artifact}
296         \llap{\color_select:n{#1}\tiny#2\int_use:N\g__tag_para_begin_int\ }
297         \tag_mc_end:
298     }
299 }
300
301 \cs_new_protected:Npn \__tag_check_para_end_show:nn #1 #2
302 % #1 color, #2 prefix
303 {
304     \bool_if:NT \l__tag_para_show_bool
305     {
306         \tag_mc_begin:n{artifact}
307         \rlap{\color_select:n{#1}\tiny\ #2\int_use:N\g__tag_para_end_int}
308         \tag_mc_end:
309     }
310 }
311
312 \AddToHook{para/begin}
313 {
314     \bool_if:NT \l__tag_para_bool
315     {
316         \bool_if:NF \l__tag_para_flattened_bool
317         {
318             \int_gincr:N \g__tag_para_main_begin_int
319             \tag_struct_begin:n
320             {
321                 tag=\l__tag_para_main_tag_tl,
322             }
323         }
324         \int_gincr:N \g__tag_para_begin_int
325         \tag_struct_begin:n {tag=\l__tag_para_tag_tl}
326         \__tag_check_para_begin_show:nn {green}{}
327         \tag_mc_begin:n {}
328     }
329 }
330 \AddToHook{para/end}
331 {
332     \bool_if:NT \l__tag_para_bool
333     {
334         \int_gincr:N \g__tag_para_end_int
335         \tag_mc_end:
336         \__tag_check_para_end_show:nn {red}{}
337         \tag_struct_end:
338         \bool_if:NF \l__tag_para_flattened_bool
339         {
340             \int_gincr:N \g__tag_para_main_end_int
341             \tag_struct_end:
342         }
343     }
344 }

```

We check the para count at the end. If tagging is not active it is not a error, but we issue a warning as it perhaps indicates that the testphase code didn't guard everything

correctly.

```

345 \AddToHook{enddocument/info}
346 {
347   \tag_if_active:F
348   {
349     \msg_redirect_name:nnn { tag } { para-hook-count-wrong } { warning }
350   }
351   \int_compare:nNnF {\g__tag_para_main_begin_int}={\g__tag_para_main_end_int}
352   {
353     \msg_error:nnxxx
354     {tag}
355     {para-hook-count-wrong}
356     {\int_use:N\g__tag_para_main_begin_int}
357     {\int_use:N\g__tag_para_main_end_int}
358     {text-unit}
359   }
360   \int_compare:nNnF {\g__tag_para_begin_int}={\g__tag_para_end_int}
361   {
362     \msg_error:nnxxx
363     {tag}
364     {para-hook-count-wrong}
365     {\int_use:N\g__tag_para_begin_int}
366     {\int_use:N\g__tag_para_end_int}
367     {text}
368   }
369 }

```

We need at least the new-or-1 code. In generic mode we also must insert the code to finish the MC-chunks

```

370 \@ifpackageloaded{footmisc}
371 {\PackageWarning{tagpdf}{tagpdf~has-been~loaded~too~late!}} %
372 {\RequirePackage{latex-lab-testphase-new-or-1}}
373
374 \AddToHook{begindocument/before}
375 {
376   \providecommand\@kernel@tagsupport@@makecol{}
377   \providecommand\@kernel@before@cclv{}
378   \bool_if:NF \g__tag_mode_lua_bool
379   {
380     \cs_if_exist:NT \@kernel@before@footins
381     {
382       \tl_put_right:Nn \@kernel@before@footins
383       { \__tag_add_missing_mcs_to_stream:Nn \footins {footnote} }
384       \tl_put_right:Nn \@kernel@before@cclv
385       {
386         \__tag_check_typeout_v:n {===>~In~\token_to_str:N \@makecol\c_space_tl\the\c@p
387         \__tag_add_missing_mcs_to_stream:Nn \@cclv {main}
388       }
389       \tl_put_right:Nn \@kernel@tagsupport@@makecol
390       {
391         \__tag_check_typeout_v:n {===>~In~\token_to_str:N \@makecol\c_space_tl\the\c@p
392         \__tag_add_missing_mcs_to_stream:Nn \@outputbox {main}
393       }
394       \tl_put_right:Nn \@mult@ptagging@hook

```

```

395         {
396             \__tag_check_typeout_v:n {====>-In~\string\page@sofar}
397             \process@cols\mult@firstbox
398             {
399                 \__tag_add_missing_mcs_to_stream:Nn \count@ {multicol}
400             }
401             \__tag_add_missing_mcs_to_stream:Nn \mult@rightbox {multicol}
402         }
403     }
404 }
405 }
406 \endpackage

```

`\tagpdfparaOn` This two command switch para mode on and off. `\tagpdfsetup` could be used too but is longer. An alternative is `\tag_tool:n{para=false}`

```

407 \base\newcommand\tagpdfparaOn {}
408 \base\newcommand\tagpdfparaOff{}
409 \*package
410 \renewcommand\tagpdfparaOn {\bool_set_true:N \l__tag_para_bool}
411 \renewcommand\tagpdfparaOff{\bool_set_false:N \l__tag_para_bool}
412 \keys_define:nn { tag / tool}
413 {
414     para .bool_set:N = \l__tag_para_bool,
415     para-flattened .bool_set:N = \l__tag_para_flattened_bool,
416 }

```

(End of definition for `\tagpdfparaOn` and `\tagpdfparaOff`. These functions are documented on page 36.)

`\tagpdfsuppressmarks` This command allows to suppress the creation of the marks. It takes an argument which should normally be one of the mc-commands, puts a group around it and suppress the marks creation in this group. This command should be used if the begin and end command are at different boxing levels. E.g.

```

\@hangfrom
{
    \tagstructbegin{tag=H1}%
    \tagmcbegin {tag=H1}%
    #2
}
{#3\tagpdfsuppressmarks{\tagmcend}\tagstructend}%

417 \NewDocumentCommand\tagpdfsuppressmarks{m}
418 {{\use:c{__tag_mc_disable_marks:} #1}}

```

(End of definition for `\tagpdfsuppressmarks`. This function is documented on page 36.)

11.6 Header and footer

Header and footer should normally be tagged as artifacts. The following code requires the new hooks. For now we allow to disable this function, but probably the code should always be there at the end. TODO check if Pagination should be changeable.

```

419 \cs_new_protected:Npn\__tag_hook_kernel_before_head:{}
420 \cs_new_protected:Npn\__tag_hook_kernel_after_head:{}

```

```

421 \cs_new_protected:Npn \__tag_hook_kernel_before_foot: {}
422 \cs_new_protected:Npn \__tag_hook_kernel_after_foot: {}
423
424 \AddToHook{begindocument}
425 {
426   \cs_if_exist:NT \@kernel@before@head
427   {
428     \tl_put_right:Nn \@kernel@before@head {\__tag_hook_kernel_before_head:}
429     \tl_put_left:Nn \@kernel@after@head {\__tag_hook_kernel_after_head:}
430     \tl_put_right:Nn \@kernel@before@foot {\__tag_hook_kernel_before_foot:}
431     \tl_put_left:Nn \@kernel@after@foot {\__tag_hook_kernel_after_foot:}
432   }
433 }
434
435 \bool_new:N \g__tag_saved_in_mc_bool
436 \cs_new_protected:Npn \__tag_exclude_headfoot_begin:
437 {
438   \bool_set_false:N \l__tag_para_bool
439   \bool_if:NTF \g__tag_mode_lua_bool
440   {
441     \tag_mc_end_push:
442   }
443   {
444     \bool_gset_eq:NN \g__tag_saved_in_mc_bool \g__tag_in_mc_bool
445     \bool_gset_false:N \g__tag_in_mc_bool
446   }
447   \tag_mc_begin:n {artifact}
448   \tag_stop:n{headfoot}
449 }
450 \cs_new_protected:Npn \__tag_exclude_headfoot_end:
451 {
452   \tag_start:n{headfoot}
453   \tag_mc_end:
454   \bool_if:NTF \g__tag_mode_lua_bool
455   {
456     \tag_mc_begin_pop:n{}
457   }
458   {
459     \bool_gset_eq:NN \g__tag_in_mc_bool \g__tag_saved_in_mc_bool
460   }
461 }

```

This version allows to use an Artifact structure

```

462 \__tag_attr_new_entry:nn {_tag/attr/pagination}{/0/Artifact/Type/Pagination}
463 \cs_new_protected:Npn \__tag_exclude_struct_headfoot_begin:n #1
464 {
465   \bool_set_false:N \l__tag_para_bool
466   \bool_if:NTF \g__tag_mode_lua_bool
467   {
468     \tag_mc_end_push:
469   }
470   {
471     \bool_gset_eq:NN \g__tag_saved_in_mc_bool \g__tag_in_mc_bool
472     \bool_gset_false:N \g__tag_in_mc_bool
473   }

```



```

474     \tag_struct_begin:n{tag=Artifact,attribute-class=__tag/attr/#1}
475     \tag_mc_begin:n {artifact=#1}
476     \tag_stop:n{headfoot}
477 }
478
479 \cs_new_protected:Npn \__tag_exclude_struct_headfoot_end:
480 {
481     \tag_start:n{headfoot}
482     \tag_mc_end:
483     \tag_struct_end:
484     \bool_if:NTF \g__tag_mode_lua_bool
485     {
486         \tag_mc_begin_pop:n{ }
487     }
488     {
489         \bool_gset_eq:NN \g__tag_in_mc_bool\g__tag_saved_in_mc_bool
490     }
491 }

```

And now the keys

`exclude-header-footer␣(setup-key)`

```

492 \keys_define:nn { __tag / setup }
493 {
494     exclude-header-footer .choice:,
495     exclude-header-footer / true .code:n =
496     {
497         \cs_set_eq:NN \__tag_hook_kernel_before_head: \__tag_exclude_headfoot_begin:
498         \cs_set_eq:NN \__tag_hook_kernel_before_foot: \__tag_exclude_headfoot_begin:
499         \cs_set_eq:NN \__tag_hook_kernel_after_head: \__tag_exclude_headfoot_end:
500         \cs_set_eq:NN \__tag_hook_kernel_after_foot: \__tag_exclude_headfoot_end:
501     },
502     exclude-header-footer / pagination .code:n =
503     {
504         \cs_set:Nn \__tag_hook_kernel_before_head: { \__tag_exclude_struct_headfoot_begin:n {p
505         \cs_set:Nn \__tag_hook_kernel_before_foot: { \__tag_exclude_struct_headfoot_begin:n {p
506         \cs_set_eq:NN \__tag_hook_kernel_after_head: \__tag_exclude_struct_headfoot_end:
507         \cs_set_eq:NN \__tag_hook_kernel_after_foot: \__tag_exclude_struct_headfoot_end:
508     },
509     exclude-header-footer / false .code:n =
510     {
511         \cs_set_eq:NN \__tag_hook_kernel_before_head: \prg_do_nothing:
512         \cs_set_eq:NN \__tag_hook_kernel_before_foot: \prg_do_nothing:
513         \cs_set_eq:NN \__tag_hook_kernel_after_head: \prg_do_nothing:
514         \cs_set_eq:NN \__tag_hook_kernel_after_foot: \prg_do_nothing:
515     },
516     exclude-header-footer .default:n = true,
517     exclude-header-footer .initial:n = true
518 }

```

(End of definition for `exclude-header-footer` (setup-key). This function is documented on page 36.)

11.7 Links

We need to close and reopen mc-chunks around links. Currently we handle URI and GoTo (internal) links. Links should have an alternative text in the Contents key. It is unclear which text this should be and how to get it.

```
519 \hook_gput_code:nnn
520   {pdfannot/link/URI/before}
521   {tagpdf}
522   {
523     \tag_mc_end_push:
524     \tag_struct_begin:n { tag=Link }
525     \tag_mc_begin:n { tag=Link }
526     \pdfannot_dict_put:nnx
527       { link/URI }
528       { StructParent }
529       { \tag_struct_parent_int: }
530   }
531
532 \hook_gput_code:nnn
533   {pdfannot/link/URI/after}
534   {tagpdf}
535   {
536     \tag_struct_insert_annot:xx {\pdfannot_link_ref_last:}{\tag_struct_parent_int:}
537     \tag_mc_end:
538     \tag_struct_end:
539     \tag_mc_begin_pop:n{ }
540   }
541
542 \hook_gput_code:nnn
543   {pdfannot/link/GoTo/before}
544   {tagpdf}
545   {
546     \tag_mc_end_push:
547     \tag_struct_begin:n{tag=Link}
548     \tag_mc_begin:n{tag=Link}
549     \pdfannot_dict_put:nnx
550       { link/GoTo }
551       { StructParent }
552       { \tag_struct_parent_int: }
553   }
554
555 \hook_gput_code:nnn
556   {pdfannot/link/GoTo/after}
557   {tagpdf}
558   {
559     \tag_struct_insert_annot:xx {\pdfannot_link_ref_last:}{\tag_struct_parent_int:}
560     \tag_mc_end:
561     \tag_struct_end:
562     \tag_mc_begin_pop:n{ }
563   }
564
565
566 % "alternative descriptions " for PAX3. How to get better text here??
567 \pdfannot_dict_put:nnn
```

```
568 { link/URI }
569 { Contents }
570 { (url) }
571
572 \pdfannot_dict_put:nnn
573 { link/GoTo }
574 { Contents }
575 { (ref) }
576
</package>
```

Part III

The tagpdf-tree module

Commands trees and main dictionaries

Part of the tagpdf package

```
1 <@@=tag>
2 <*header>
3 \ProvidesExplPackage {tagpdf-tree-code} {2023-10-27} {0.98m}
4 {part of tagpdf - code related to writing trees and dictionaries to the pdf}
5 </header>
```

1 Trees, pdfmanagement and finalization code

The code to finish the structure is in a hook. This will perhaps at the end be a kernel hook. TODO check right place for the code The pdfmanagement code is the kernel hook after shipout/lastpage so all code affecting it should be before. Objects can be written later, at least in pdf mode.

```
6 <*package>
7 \hook_gput_code:nnn{begindocument}{tagpdf}
8 {
9   \bool_if:NT \g__tag_active_tree_bool
10   {
11     \sys_if_output_pdf:TF
12     {
13       \AddToHook{enddocument/end} { \__tag_finish_structure: }
14     }
15     {
16       \AddToHook{shipout/lastpage} { \__tag_finish_structure: }
17     }
18   }
19 }
```

1.1 Check structure

__tag_tree_final_checks:

```
20 \cs_new_protected:Npn \__tag_tree_final_checks:
21 {
22   \int_compare:nNnF {\seq_count:N\g__tag_struct_stack_seq}={1}
23   {
24     \msg_warning:nn {tag}{tree-struct-still-open}
25     \int_step_inline:nnn{2}{\seq_count:N\g__tag_struct_stack_seq}
26     {\tag_struct_end:}
27   }
28 }
```

(End of definition for __tag_tree_final_checks:.)

1.2 Catalog: MarkInfo and StructTreeRoot

The StructTreeRoot and the MarkInfo entry must be added to the catalog. We do it late so that we can win, but before the pdfmanagement hook.

```

__tag/struct/0 This is the object for the root object, the StructTreeRoot
29 \pdf_object_new:n { __tag/struct/0 }
(End of definition for __tag/struct/0.)
30 \hook_gput_code:nnn{shipout/lastpage}{tagpdf}
31 {
32   \bool_if:NT \g__tag_active_tree_bool
33   {
34     \pdfmanagement_add:nnn { Catalog / MarkInfo } { Marked } { true }
35     \pdfmanagement_add:nnx
36       { Catalog }
37       { StructTreeRoot }
38     { \pdf_object_ref:n { __tag/struct/0 } }
39   }
40 }

```

1.3 Writing the IDtree

The ID are currently quite simple: every structure has an ID build from the prefix ID together with the structure number padded with enough zeros to that we get directly an lexical order. We ship them out in bundles At first a seq to hold the references for the kids

```

\g__tag_tree_id_pad_int
41 \int_new:N\g__tag_tree_id_pad_int
(End of definition for \g__tag_tree_id_pad_int.)
Now we get the needed padding
42 \cs_generate_variant:Nn \tl_count:n {e}
43 \hook_gput_code:nnn{begindocument}{tagpdf}
44 {
45   \int_gset:Nn\g__tag_tree_id_pad_int
46   {\tl_count:e { \__tag_property_ref_lastpage:nn{tagstruct}{1000}}+1}
47 }
48

```

This is the main code to write the tree it basically splits the existing structure numbers in chunks of length 50 TODO consider is 50 is a good length.

```

49 \cs_new_protected:Npn \__tag_tree_write_idtree:
50 {
51   \tl_clear:N \l__tag_tmpa_tl
52   \tl_clear:N \l__tag_tmpb_tl
53   \int_zero:N \l__tag_tmpa_int
54   \int_step_inline:nn {\c@__tag_struct_abs_int}
55   {
56     \int_incr:N\l__tag_tmpa_int
57     \tl_put_right:Nx \l__tag_tmpa_tl
58     {
59       \__tag_struct_get_id:n{##1}~\pdf_object_ref:n{__tag/struct/##1}~

```

```

60     }
61     \int_compare:nNnF {\l__tag_tmpa_int}<{50} %
62     {
63         \pdf_object_unnamed_write:nx {dict}
64         { /Limits~[\__tag_struct_get_id:n{##1-\l__tag_tmpa_int+1}~\__tag_struct_get_id:n{##2-\l__tag_tmpa_int+1}~
65           /Names~[\l__tag_tmpa_tl]
66         }
67         \tl_put_right:Nx\l__tag_tmpb_tl {\pdf_object_ref_last:\c_space_tl}
68         \int_zero:N \l__tag_tmpa_int
69         \tl_clear:N \l__tag_tmpa_tl
70     }
71 }
72 \tl_if_empty:NF \l__tag_tmpa_tl
73 {
74     \pdf_object_unnamed_write:nx {dict}
75     {
76         /Limits~
77         [\__tag_struct_get_id:n{\c@g__tag_struct_abs_int-\l__tag_tmpa_int+1}~
78         \__tag_struct_get_id:n{\c@g__tag_struct_abs_int}]
79         /Names~[\l__tag_tmpa_tl]
80     }
81     \tl_put_right:Nx\l__tag_tmpb_tl {\pdf_object_ref_last:}
82 }
83 \pdf_object_unnamed_write:nx {dict}{/Kids~[\l__tag_tmpb_tl]}
84 \__tag_prop_gput:cnx
85   { g__tag_struct_0_prop }
86   { IDTree }
87   { \pdf_object_ref_last: }
88 }

```

1.4 Writing structure elements

The following commands are needed to write out the structure.

```

\__tag_tree_write_structtreeroot: This writes out the root object.
89 \pdf_version_compare:NnTF < {2.0}
90 {
91     \cs_new_protected:Npn \__tag_tree_write_structtreeroot:
92     {
93         \__tag_prop_gput:cnx
94         { g__tag_struct_0_prop }
95         { ParentTree }
96         { \pdf_object_ref:n { __tag/tree/parenttree } }
97         \__tag_prop_gput:cnx
98         { g__tag_struct_0_prop }
99         { RoleMap }
100        { \pdf_object_ref:n { __tag/tree/rolemap } }
101        \__tag_struct_fill_kid_key:n { 0 }
102        \__tag_struct_get_dict_content:nN { 0 } \l__tag_tmpa_tl
103        \pdf_object_write:nnx
104        { __tag/struct/0 }
105        {dict}
106        {
107            \l__tag_tmpa_tl

```

```

108         }
109     }
110 }
no RoleMap in pdf 2.0
111 {
112     \cs_new_protected:Npn \__tag_tree_write_structtreeroot:
113     {
114         \__tag_prop_gput:cnx
115         { g__tag_struct_0_prop }
116         { ParentTree }
117         { \pdf_object_ref:n { __tag/tree/parenttree } }
118         \__tag_struct_fill_kid_key:n { 0 }
119         \__tag_struct_get_dict_content:nN { 0 } \l__tag_tmpa_tl
120         \pdf_object_write:nnx
121         { __tag/struct/0 }
122         {dict}
123         {
124             \l__tag_tmpa_tl
125         }
126     }
127 }

```

(End of definition for __tag_tree_write_structtreeroot:.)

__tag_tree_write_structelements: This writes out the other struct elems, the absolute number is in the counter.

```

128 \cs_new_protected:Npn \__tag_tree_write_structelements:
129 {
130     \int_step_inline:nnnn {1}{1}{\c@g__tag_struct_abs_int}
131     {
132         \__tag_struct_write_obj:n { ##1 }
133     }
134 }

```

(End of definition for __tag_tree_write_structelements:.)

1.5 ParentTree

__tag/tree/parenttree The object which will hold the parenttree

```

135 \pdf_object_new:n { __tag/tree/parenttree }

```

(End of definition for __tag/tree/parenttree.)

The ParentTree maps numbers to objects or (if the number represents a page) to arrays of objects. The numbers refer to two distinct types of entries: page streams and real objects like annotations. The numbers must be distinct and ordered. So we rely on abspage for the pages and put the real objects at the end. We use a counter to have a chance to get the correct number if code is processed twice.

\c@g__tag_parenttree_obj_int This is a counter for the real objects. It starts at the absolute last page value. It relies on l3ref.

```

136 \newcounter { g__tag_parenttree_obj_int }
137 \hook_gput_code:nnn{begindocument}{tagpdf}
138 {
139     \int_gset:Nn

```

```

140 \c@g__tag_parenttree_obj_int
141 { \_tag_property_ref_lastpage:nn{abspage}{100} }
142 }

```

(End of definition for \c@g__tag_parenttree_obj_int.)

We store the number/object references in a tl-var. If more structure is needed one could switch to a seq.

\g__tag_parenttree_objr_tl

```

143 \tl_new:N \g__tag_parenttree_objr_tl
(End of definition for \g__tag_parenttree_objr_tl.)

```

_tag_parenttree_add_objr:nn

This command stores a StructParent number and a objref into the tl var. This is only for objects like annotations, pages are handled elsewhere.

```

144 \cs_new_protected:Npn \_tag_parenttree_add_objr:nn #1 #2 %1 StructParent number, #2 objref
145 {
146   \tl_gput_right:Nx \g__tag_parenttree_objr_tl
147   {
148     #1 \c_space_tl #2 ^^J
149   }
150 }

```

(End of definition for _tag_parenttree_add_objr:nn.)

\l__tag_parenttree_content_tl

A tl-var which will get the page related parenttree content.

```

151 \tl_new:N \l__tag_parenttree_content_tl
(End of definition for \l__tag_parenttree_content_tl.)

```

_tag_tree_fill_parenttree:

This is the main command to assemble the page related entries of the parent tree. It wanders through the pages and the mcid numbers and collects all mcid of one page.

```

152 \cs_new_protected:Npn \_tag_tree_parenttree_rerun_msg: {}
153 \cs_new_protected:Npn \_tag_tree_fill_parenttree:
154 {
155   \int_step_inline:nnnn{1}{1}{\_tag_property_ref_lastpage:nn{abspage}{-1}} %not quite clear
156   { %page ##1
157     \prop_clear:N \l__tag_tmpa_prop
158     \int_step_inline:nnnn{1}{1}{\_tag_property_ref_lastpage:nn{tagmcabs}{-1}}
159     {
160       %mcid####1
161       \int_compare:nT
162       {\_tag_property_ref:enn{mcid-####1}{tagabspage}{-1}=##1} %mcid is on current page
163       {% yes
164         \prop_put:Nxx
165         \l__tag_tmpa_prop
166         {\_tag_property_ref:enn{mcid-####1}{tagmcid}{-1}}
167         {\prop_item:Nn \g__tag_mc_parenttree_prop {####1}}
168       }
169     }
170     \tl_put_right:Nx\l__tag_parenttree_content_tl
171     {
172       \int_eval:n {##1-1}\c_space_tl
173       [\c_space_tl %]
174     }

```



```

175 \int_step_inline:nnnn
176 {0}
177 {1}
178 { \prop_count:N \l__tag_tmpa_prop -1 }
179 {
180   \prop_get:NnNTF \l__tag_tmpa_prop {###1} \l__tag_tmpa_tl
181   {% page#1:mcid##1:\l__tag_tmpa_tl :content
182     \tl_put_right:Nx \l__tag_parenttree_content_tl
183     {
184       \pdf_object_if_exist:eTF { __tag/struct/\l__tag_tmpa_tl }
185       {
186         \pdf_object_ref:e { __tag/struct/\l__tag_tmpa_tl }
187       }
188       {
189         null
190       }
191       \c_space_tl
192     }
193   }
194   {
195     \cs_set_protected:Npn \__tag_tree_parenttree_rerun_msg:
196     {
197       \msg_warning:nn { tag } {tree-mcid-index-wrong}
198     }
199   }
200 }
201 \tl_put_right:Nn
202   \l__tag_parenttree_content_tl
203   {%[
204     ]^^J
205   }
206 }
207 }

```

(End of definition for __tag_tree_fill_parenttree:.)

__tag_tree_lua_fill_parenttree: This is a special variant for luatex. lua mode must/can do it differently.

```

208 \cs_new_protected:Npn \__tag_tree_lua_fill_parenttree:
209 {
210   \tl_set:Nn \l__tag_parenttree_content_tl
211   {
212     \lua_now:e
213     {
214       ltx.__tag.func.output_parenttree
215       (
216         \int_use:N\g_shipout_readonly_int
217       )
218     }
219   }
220 }

```

(End of definition for __tag_tree_lua_fill_parenttree:.)

__tag_tree_write_parenttree: This combines the two parts and writes out the object. TODO should the check for lua be moved into the backend code?

```

221 \cs_new_protected:Npn \__tag_tree_write_parenttree:
222 {
223   \bool_if:NTF \g__tag_mode_lua_bool
224   {
225     \__tag_tree_lua_fill_parenttree:
226   }
227   {
228     \__tag_tree_fill_parenttree:
229   }
230   \__tag_tree_parenttree_rerun_msg:
231   \tl_put_right:NV \l__tag_parenttree_content_tl \g__tag_parenttree_objr_tl
232   \pdf_object_write:nnx { \__tag/tree/parenttree }{dict}
233   {
234     /Nums\c_space_tl [\l__tag_parenttree_content_tl]
235   }
236 }

```

(End of definition for __tag_tree_write_parenttree:.)

1.6 Rolemap dictionary

The Rolemap dictionary describes relations between new tags and standard types. The main part here is handled in the role module, here we only define the command which writes it to the PDF.

```

__tag/tree/rolemap At first we reserve again an object.
237 \pdf_version_compare:NnT < {2.0}
238 {
239   \pdf_object_new:n { \__tag/tree/rolemap }
240 }

```

(End of definition for __tag/tree/rolemap.)

__tag_tree_write_rolemap: This writes out the rolemap, basically it simply pushes out the dictionary which has been filled in the role module.

```

241 \pdf_version_compare:NnTF < {2.0}
242 {
243   \cs_new_protected:Npn \__tag_tree_write_rolemap:
244   {
245     \prop_map_inline:Nn \g__tag_role_rolemap_prop
246     {
247       \tl_if_eq:nnF {##1}{##2}
248       {
249         \pdfdict_gput:nnx {g__tag_role/RoleMap_dict}
250         {##1}
251         {\pdf_name_from_unicode_e:n{##2}}
252       }
253     }
254     \pdf_object_write:nnx { \__tag/tree/rolemap }{dict}
255     {
256       \pdfdict_use:n{g__tag_role/RoleMap_dict}
257     }
258   }
259 }

```

```

260     {
261         \cs_new_protected:Npn \__tag_tree_write_rolemap: {}
262     }
263

```

(End of definition for __tag_tree_write_rolemap:.)

1.7 Classmap dictionary

Classmap and attributes are setup in the struct module, here is only the code to write it out. It should only done if values have been used.

__tag_tree_write_classmap:

```

264 \cs_new_protected:Npn \__tag_tree_write_classmap:
265     {
266         \tl_clear:N \l__tag_tmpa_tl
267         \seq_gremove_duplicates:N \g__tag_attr_class_used_seq
268         \seq_set_map:NNn \l__tag_tmpa_seq \g__tag_attr_class_used_seq
269         {
270             ##1\c_space_tl
271             <<
272             \prop_item:Nn
273             \g__tag_attr_entries_prop
274             {##1}
275             >>
276         }
277         \tl_set:Nx \l__tag_tmpa_tl
278         {
279             \seq_use:Nn
280             \l__tag_tmpa_seq
281             { \iow_newline: }
282         }
283         \tl_if_empty:NF
284         \l__tag_tmpa_tl
285         {
286             \pdf_object_new:n { __tag/tree/classmap }
287             \pdf_object_write:nnx
288             { __tag/tree/classmap }
289             {dict}
290             { \l__tag_tmpa_tl }
291             \__tag_prop_gput:cnx
292             { g__tag_struct_0_prop }
293             { ClassMap }
294             { \pdf_object_ref:n { __tag/tree/classmap } }
295         }
296     }

```

(End of definition for __tag_tree_write_classmap:.)

1.8 Namespaces

Namespaces are handle in the role module, here is the code to write them out. Namespaces are only relevant for pdf2.0.

__tag/tree/namespaces

```
297 \pdf_object_new:n { __tag/tree/namespaces }
```

(End of definition for __tag/tree/namespaces.)

__tag_tree_write_namespaces:

```
298 \cs_new_protected:Npn \__tag_tree_write_namespaces:
```

```
299 {
```

```
300   \pdf_version_compare:NnF < {2.0}
```

```
301   {
```

```
302     \prop_map_inline:Nn \g__tag_role_NS_prop
```

```
303     {
```

```
304       \pdfdict_if_empty:nF {g__tag_role/RoleMapNS_##1_dict}
```

```
305       {
```

```
306         \pdf_object_write:nnx {__tag/RoleMapNS/##1}{dict}
```

```
307         {
```

```
308           \pdfdict_use:n {g__tag_role/RoleMapNS_##1_dict}
```

```
309         }
```

```
310         \pdfdict_gput:nnx{g__tag_role/Namespace_##1_dict}
```

```
311         {RoleMapNS}{\pdf_object_ref:n {__tag/RoleMapNS/##1}}
```

```
312       }
```

```
313       \pdf_object_write:nnx{tag/NS/##1}{dict}
```

```
314       {
```

```
315         \pdfdict_use:n {g__tag_role/Namespace_##1_dict}
```

```
316       }
```

```
317     }
```

```
318     \pdf_object_write:nnx {__tag/tree/namespaces}{array}
```

```
319     {
```

```
320       \prop_map_tokens:Nn \g__tag_role_NS_prop{\use_ii:nn}
```

```
321     }
```

```
322   }
```

```
323 }
```

(End of definition for __tag_tree_write_namespaces:.)

1.9 Finishing the structure

This assembles the various parts. TODO (when tabular are done or if someone requests it): IDTree

__tag_finish_structure:

```
324 \hook_new:n {tagpdf/finish/before}
```

```
325 \cs_new_protected:Npn \__tag_finish_structure:
```

```
326 {
```

```
327   \bool_if:NT\g__tag_active_tree_bool
```

```
328   {
```

```
329     \hook_use:n {tagpdf/finish/before}
```

```
330     \__tag_tree_final_checks:
```

```
331     \__tag_tree_write_parenttree:
```

```
332     \__tag_tree_write_idtree:
```

```
333     \__tag_tree_write_rolemap:
```

```
334     \__tag_tree_write_classmap:
```

```
335     \__tag_tree_write_namespaces:
```

```
336     \__tag_tree_write_structelements: %this is rather slow!!
```

```

337     \_tag_tree_write_structtreeroot:
338     }
339 }

```

(End of definition for _tag_finish_structure:.)

1.10 StructParents entry for Page

We need to add to the Page resources the **StructParents** entry, this is simply the absolute page number.

```

340 \hook_gput_code:nnn{begindocument}{tagpdf}
341 {
342   \bool_if:NT\g__tag_active_tree_bool
343   {
344     \hook_gput_code:nnn{shipout/before} { tagpdf/structparents }
345     {
346       \pdfmanagement_add:nnx
347       { Page }
348       { StructParents }
349       { \int_eval:n { \g_shipout_readonly_int } }
350     }
351   }
352 }
353 \end{package}

```

Part IV

The **tagpdf-mc-shared** module

Code related to Marked Content (mc-chunks), code shared by all modes

Part of the tagpdf package

1 Public Commands

<code>\tag_mc_begin:n</code>	<code>\tag_mc_begin:n{<key-values>}</code>
<code>\tag_mc_end:</code>	<code>\tag_mc_end:</code>

These commands insert the end code of the marked content. They don't end a group and in generic mode it doesn't matter if they are in another group as the starting commands. In generic mode both commands check if they are correctly nested and issue a warning if not.

<code>\tag_mc_use:n</code>	<code>\tag_mc_use:n{<label>}</code>
----------------------------	---

These command allow to record a marked content that was stashed away before into the current structure. A marked content can be used only once – the command will issue a warning if an mc is use a second time.

<code>\tag_mc_artifact_group_begin:n</code>	<code>\tag_mc_artifact_group_begin:n {<name>}</code>
<code>\tag_mc_artifact_group_end:</code>	<code>\tag_mc_artifact_group_end:</code>

New: 2019-11-20

This command pair creates a group with an artifact marker at the begin and the end. Inside the group the tagging commands are disabled. It allows to mark a complete region as artifact without having to worry about user commands with tagging commands. `<name>` should be a value allowed also for the **artifact** key. It pushes and pops mc-chunks at the begin and end. TODO: document is in tagpdf.tex

<code>\tag_mc_end_push:</code>	<code>\tag_mc_end_push:</code>
<code>\tag_mc_begin_pop:n</code>	<code>\tag_mc_begin_pop:n{<key-values>}</code>

New: 2021-04-22

If there is an open mc chunk, `\tag_mc_end_push:` ends it and pushes its tag of the (global) stack. If there is no open chunk, it puts `-1` on the stack (for debugging) `\tag_mc_begin_pop:n` removes a value from the stack. If it is different from `-1` it opens a tag with it. The reopened mc chunk loses info like the alt text for now.

<code>\tag_mc_if_in_p: *</code>	<code>\tag_mc_if_in:TF {<true code>} {<false code>}</code>
<code>\tag_mc_if_in:TF *</code>	Determines if a mc-chunk is open.

<code>\tag_mc_reset_box:N</code> *	<code>\tag_mc_reset_box:N {\langle box \rangle}</code>
------------------------------------	--

New: 2023-06-11

This resets in lua mode the mc attributes to the one currently in use. It does nothing in generic mode.

2 Public keys

The following keys can be used with `\tag_mc_begin:n`, `\tagmcbegin`, `\tag_mc_begin_pop:n`,

<code>tag_␣(mc-key)</code>

This key is required, unless `artifact` is used. The value is a tag like `P` or `H1` without a slash at the begin, this is added by the code. It is possible to setup new tags. The value of the key is expanded, so it can be a command. The expansion is passed unchanged to the PDF, so it should with a starting slash give a valid PDF name (some ascii with numbers like `H4` is fine).

<code>artifact_␣(mc-key)</code>

This will setup the marked content as an artifact. The key should be used for content that should be ignored. The key can take one of the values `pagination`, `layout`, `page`, `background` and `notype` (this is the default).

<code>raw_␣(mc-key)</code>

This key allows to add more entries to the properties dictionary. The value must be correct, low-level PDF. E.g. `raw=/Alt_␣(Hello)` will insert an alternative Text.

<code>alt_␣(mc-key)</code>

This key inserts an `/Alt` value in the property dictionary of the BDC operator. The value is handled as verbatim string, commands are not expanded. The value will be expanded first once. If it is empty, nothing will happen.

<code>actualtext_␣(mc-key)</code>

This key inserts an `/ActualText` value in the property dictionary of the BDC operator. The value is handled as verbatim string, commands are not expanded. The value will be expanded first once. If it is empty, nothing will happen.

<code>label_␣(mc-key)</code>

This key sets a label by which one can call the marked content later in another structure (if it has been stashed with the `stash` key). Internally the label name will start with `tagpdf-`.

<code>stash_␣(mc-key)</code>

This “stashes” an mc-chunk: it is not inserted into the current structure. It should be normally be used along with a label to be able to use the mc-chunk in another place.

The code is splitted into three parts: code shared by all engines, code specific to luamode and code not used by luamode.

3 Marked content code – shared

```

1 <@@=tag>
2 <*header>
3 \ProvidesExplPackage {tagpdf-mc-code-shared} {2023-10-27} {0.98m}
4 {part of tagpdf - code related to marking chunks -
5   code shared by generic and luamode }
6 </header>

```

3.1 Variables and counters

MC chunks must be counted. I use a latex counter for the absolute count, so that it is added to `\cl@ckpt` and restored e.g. in tabulars and align. `\int_new:N\c@g_@@_MCID_int` and `\tl_put_right:Nn\cl@ckpt{\@elt{g_uf_test_int}}` would work too, but as the name is not `expl3` then too, why bother? The absolute counter can be used to label and to check if the page counter needs a reset.

`g__tag_MCID_abs_int`

```

7 <*base>
8 \newcounter { g__tag_MCID_abs_int }

```

(End of definition for `g__tag_MCID_abs_int`.)

`__tag_get_data_mc_counter:` This command allows `\tag_get:n` to get the current state of the mc counter with the keyword `mc_counter`. By comparing the numbers it can be used to check the number of structure commands in a piece of code.

```

9 \cs_new:Npn \__tag_get_data_mc_counter:
10 {
11   \int_use:N \c@g__tag_MCID_abs_int
12 }
13 </base>

```

(End of definition for `__tag_get_data_mc_counter:.`)

`__tag_get_mc_abs_cnt:` A (expandable) function to get the current value of the cnt. TODO: duplicate of the previous one, this should be cleaned up.

```

14 <*shared>
15 \cs_new:Npn \__tag_get_mc_abs_cnt: { \int_use:N \c@g__tag_MCID_abs_int }

```

(End of definition for `__tag_get_mc_abs_cnt:.`)

`\g__tag_in_mc_bool` This booleans record if a mc is open, to test nesting.

```

16 \bool_new:N \g__tag_in_mc_bool

```

(End of definition for `\g__tag_in_mc_bool`.)

`\g__tag_mc_parenttree_prop` For every chunk we need to know the structure it is in, to record this in the parent tree. We store this in a property.

key: absolute number of the mc (tagmcabs)
value: the structure number the mc is in

```

17 \__tag_prop_new:N \g__tag_mc_parenttree_prop

```

(End of definition for `\g__tag_mc_parenttree_prop`.)

`\g__tag_mc_parenttree_prop` Some commands (e.g. links) want to close a previous mc and reopen it after they did their work. For this we create a stack:

```
18 \seq_new:N \g__tag_mc_stack_seq
```

(End of definition for `\g__tag_mc_parenttree_prop`.)

`\l__tag_mc_artifact_type_tl` Artifacts can have various types like Pagination or Layout. This stored in this variable.

```
19 \tl_new:N \l__tag_mc_artifact_type_tl
```

(End of definition for `\l__tag_mc_artifact_type_tl`.)

`\l__tag_mc_key_stash_bool` This booleans store the stash and artifact status of the mc-chunk.

```
\l__tag_mc_artifact_bool 20 \bool_new:N \l__tag_mc_key_stash_bool
```

```
21 \bool_new:N \l__tag_mc_artifact_bool
```

(End of definition for `\l__tag_mc_key_stash_bool` and `\l__tag_mc_artifact_bool`.)

`\l__tag_mc_key_tag_tl` Variables used by the keys. `\l__@@mc_key_properties_tl` will collect a number of values. TODO: should this be a pdfdict now?

```
\g__tag_mc_key_tag_tl
```

```
\l__tag_mc_key_label_tl
```

```
22 \tl_new:N \l__tag_mc_key_tag_tl
```

```
23 \tl_new:N \g__tag_mc_key_tag_tl
```

```
24 \tl_new:N \l__tag_mc_key_label_tl
```

```
25 \tl_new:N \l__tag_mc_key_properties_tl
```

(End of definition for `\l__tag_mc_key_tag_tl` and others.)

3.2 Functions

`__tag_mc_handle_mc_label:e` The commands labels a mc-chunk. It is used if the user explicitly labels the mc-chunk with the `label` key. The argument is the value provided by the user. It stores the attributes

tagabspage: the absolute page, `\g_shipout_readonly_int`,

tagmcabs: the absolute mc-counter `\c@g_@@MCID_abs_int`. The reference command is based on `l3ref`.

```
26 \cs_new:Npn \__tag_mc_handle_mc_label:e #1
```

```
27 {
```

```
28   \__tag_property_record:en{tagpdf-#1}{tagabspage,tagmcabs}
```

```
29 }
```

(End of definition for `__tag_mc_handle_mc_label:e`.)

`__tag_mc_set_label_used:n` Unlike with structures we can't check if a labeled mc has been used by looking at the P key, so we use a dedicated csname for the test

```
30 \cs_new_protected:Npn \__tag_mc_set_label_used:n #1 %#1 labelname
```

```
31 {
```

```
32   \tl_new:c { g__tag_mc_label_ \tl_to_str:n{#1}_used_tl }
```

```
33 }
```

```
34 </shared>
```

(End of definition for `__tag_mc_set_label_used:n`.)

`\tag_mc_use:n` These command allow to record a marked content that was stashed away before into the current structure. A marked content can be used only once – the command will issue a warning if an mc is use a second time. The argument is a label name set with the `label` key.

TODO: is testing for struct the right test?

```

35 <base>\cs_new_protected:Npn \tag_mc_use:n #1 { \__tag_whatsits: }
36 <*shared>
37 \cs_set_protected:Npn \tag_mc_use:n #1 %#1: label name
38 {
39   \__tag_check_if_active_struct:T
40   {
41     \tl_set:Nx \l__tag_tmpa_tl { \__tag_property_ref:nnn{tagpdf-#1}{tagmcabs}{}} }
42     \tl_if_empty:NTF\l__tag_tmpa_tl
43     {
44       \msg_warning:nnn {tag} {mc-label-unknown} {#1}
45     }
46     {
47       \cs_if_free:cTF { g__tag_mc_label_\tl_to_str:n{#1}_used_tl }
48       {
49         \__tag_mc_handle_stash:x { \l__tag_tmpa_tl }
50         \__tag_mc_set_label_used:n {#1}
51       }
52       {
53         \msg_warning:nnn {tag}{mc-used-twice}{#1}
54       }
55     }
56   }
57 }
58 </shared>

```

(End of definition for `\tag_mc_use:n`. This function is documented on page 62.)

`\tag_mc_artifact_group_begin:n` This opens an artifact of the type given in the argument, and then stops all tagging. It creates a group. It pushes and pops mc-chunks at the begin and end.

`\tag_mc_artifact_group_end:`

```

59 <base>\cs_new_protected:Npn \tag_mc_artifact_group_begin:n #1 {}
60 <base>\cs_new_protected:Npn \tag_mc_artifact_group_end: {}
61 <*shared>
62 \cs_set_protected:Npn \tag_mc_artifact_group_begin:n #1
63 {
64   \tag_mc_end_push:
65   \tag_mc_begin:n {artifact=#1}
66   \tag_stop_group_begin:
67 }
68
69 \cs_set_protected:Npn \tag_mc_artifact_group_end:
70 {
71   \tag_stop_group_end:
72   \tag_mc_end:
73   \tag_mc_begin_pop:n{ }
74 }
75 </shared>

```

(End of definition for `\tag_mc_artifact_group_begin:n` and `\tag_mc_artifact_group_end:`. These functions are documented on page 62.)

`\tag_mc_reset_box:N` This allows to reset the mc-attributes in box. On base and generic mode it should do nothing.

```
76 <base>\cs_new_protected:Npn \tag_mc_reset_box:N #1 {}
```

(End of definition for `\tag_mc_reset_box:N`. This function is documented on page 63.)

`\tag_mc_end_push:`

`\tag_mc_begin_pop:n`

```
77 <base>\cs_new_protected:Npn \tag_mc_end_push: {}
78 <base>\cs_new_protected:Npn \tag_mc_begin_pop:n #1 {}
79 (*shared)
80 \cs_set_protected:Npn \tag_mc_end_push:
81 {
82   \__tag_check_if_active_mc:T
83   {
84     \__tag_mc_if_in:TF
85     {
86       \seq_gpush:Nx \g__tag_mc_stack_seq { \tag_get:n {mc_tag} }
87       \__tag_check_mc_pushed_popped:nn
88         { pushed }
89         { \tag_get:n {mc_tag} }
90       \tag_mc_end:
91     }
92     {
93       \seq_gpush:Nn \g__tag_mc_stack_seq {-1}
94       \__tag_check_mc_pushed_popped:nn { pushed }{-1}
95     }
96   }
97 }
98
99 \cs_set_protected:Npn \tag_mc_begin_pop:n #1
100 {
101   \__tag_check_if_active_mc:T
102   {
103     \seq_gpop:NNTF \g__tag_mc_stack_seq \l__tag_tmpa_tl
104     {
105       \tl_if_eq:NnTF \l__tag_tmpa_tl {-1}
106       {
107         \__tag_check_mc_pushed_popped:nn {popped}{-1}
108       }
109       {
110         \__tag_check_mc_pushed_popped:nn {popped}{\l__tag_tmpa_tl}
111         \tag_mc_begin:n {tag=\l__tag_tmpa_tl,#1}
112       }
113     }
114     {
115       \__tag_check_mc_pushed_popped:nn {popped}{empty~stack,~nothing}
116     }
117   }
118 }
```

(End of definition for `\tag_mc_end_push:` and `\tag_mc_begin_pop:n`. These functions are documented on page 62.)

3.3 Keys

This are the keys where the code can be shared between the modes.

`stash_(mc-key)` the two internal artifact keys are use to define the public `artifact`. For now we add support for the subtypes Header and Footer. Watermark,PageNum, LineNum,Redaction,Bates will be added if some use case emerges. If some use case for /BBox and /Attached emerges, it will be perhaps necessary to adapt the code.

```

119 \keys_define:nn { __tag / mc }
120 {
121     stash .bool_set:N = \l__tag_mc_key_stash_bool,
122     __artifact-bool .bool_set:N = \l__tag_mc_artifact_bool,
123     __artifact-type .choice:,
124     __artifact-type / pagination .code:n =
125     {
126         \tl_set:Nn \l__tag_mc_artifact_type_tl { Pagination }
127     },
128     __artifact-type / pagination/header .code:n =
129     {
130         \tl_set:Nn \l__tag_mc_artifact_type_tl { Pagination/Subtype/Header }
131     },
132     __artifact-type / pagination/footer .code:n =
133     {
134         \tl_set:Nn \l__tag_mc_artifact_type_tl { Pagination/Subtype/Footer }
135     },
136     __artifact-type / layout .code:n =
137     {
138         \tl_set:Nn \l__tag_mc_artifact_type_tl { Layout }
139     },
140     __artifact-type / page .code:n =
141     {
142         \tl_set:Nn \l__tag_mc_artifact_type_tl { Page }
143     },
144     __artifact-type / background .code:n =
145     {
146         \tl_set:Nn \l__tag_mc_artifact_type_tl { Background }
147     },
148     __artifact-type / notype .code:n =
149     {
150         \tl_set:Nn \l__tag_mc_artifact_type_tl {}
151     },
152     __artifact-type / .code:n =
153     {
154         \tl_set:Nn \l__tag_mc_artifact_type_tl {}
155     },
156 }

```

(End of definition for `stash (mc-key)`, `__artifact-bool`, and `__artifact-type`. This function is documented on page 63.)

157 </shared>

Part V

The tagpdf-mc-generic module

Code related to Marked Content (mc-chunks), generic mode

Part of the tagpdf package

1 Marked content code – generic mode

```
1 <@@=tag>
2 <*generic>
3 \ProvidesExplPackage {tagpdf-mc-code-generic} {2023-10-27} {0.98m}
4 {part of tagpdf - code related to marking chunks - generic mode}
5 </generic>
6 <*debug>
7 \ProvidesExplPackage {tagpdf-debug-generic} {2023-10-27} {0.98m}
8 {part of tagpdf - debugging code related to marking chunks - generic mode}
9 </debug>
```

1.1 Variables

```
10 <*generic>
```

`\l__tag_mc_ref_abspage_tl` We need a ref-label system to ensure that the MCID cnt restarts at 0 on a new page This will be used to store the tagabspace attribute retrieved from a label.

```
11 \tl_new:N \l__tag_mc_ref_abspage_tl
```

(End of definition for `\l__tag_mc_ref_abspage_tl`.)

`\l__tag_mc_tmpa_tl` temporary variable

```
12 \tl_new:N \l__tag_mc_tmpa_tl
```

(End of definition for `\l__tag_mc_tmpa_tl`.)

`\g__tag_mc_marks` a marks register to keep track of the mc's at page breaks and a sequence to keep track of the data for the continuation extra-tmb. We probably will need to track mc-marks in more than one stream, so the seq contains the name of the stream.

```
13 \newmarks \g__tag_mc_marks
```

(End of definition for `\g__tag_mc_marks`.)

`\g__tag_mc_main_marks_seq` Each stream has an associated global seq variable holding the bottom marks from the/a previous chunk in the stream. We provide three by default: main, footnote and multicol. TODO: perhaps an interface for more streams will be needed.

`\g__tag_mc_footnote_marks_seq`

`\g__tag_mc_multicol_marks_seq`

```
14 \seq_new:N \g__tag_mc_main_marks_seq
```

```
15 \seq_new:N \g__tag_mc_footnote_marks_seq
```

```
16 \seq_new:N \g__tag_mc_multicol_marks_seq
```

(End of definition for `\g__tag_mc_main_marks_seq`, `\g__tag_mc_footnote_marks_seq`, and `\g__tag_mc_multicol_marks_seq`.)

`\l__tag_mc_firstmarks_seq` The marks content contains a number of data which we will have to access and compare,
`\l__tag_mc_botmarks_seq` so we will store it locally in two sequences. topmarks is unusable in LaTeX so we ignore it.

```
17 \seq_new:N \l__tag_mc_firstmarks_seq
18 \seq_new:N \l__tag_mc_botmarks_seq
```

(End of definition for `\l__tag_mc_firstmarks_seq` and `\l__tag_mc_botmarks_seq`.)

1.2 Functions

`__tag_mc_begin_marks:nn` Generic mode need to set marks for the page break and split stream handling. We always
`__tag_mc_artifact_begin_marks:n` set two marks to be able to detect the case when no mark is on a page/galley. MC-begin
`__tag_mc_end_marks:` commands will set (b,-,data) and (b,+,data), MC-end commands will set (e,-,data) and (e,+,data).

```
19 \cs_new_protected:Npn \__tag_mc_begin_marks:nn #1 #2 % #1 tag, #2 label
20 {
21   \tex_marks:D \g__tag_mc_marks
22   {
23     b-, %first of begin pair
24     \int_use:N\c@g__tag_MCID_abs_int, %mc-num
25     \g__tag_struct_stack_current_tl, %structure num
26     #1, %tag
27     \bool_if:NT \l__tag_mc_key_stash_bool{stash}, % stash info
28     #2, %label
29   }
30   \tex_marks:D \g__tag_mc_marks
31   {
32     b+, % second of begin pair
33     \int_use:N\c@g__tag_MCID_abs_int, %mc-num
34     \g__tag_struct_stack_current_tl, %structure num
35     #1, %tag
36     \bool_if:NT \l__tag_mc_key_stash_bool{stash}, % stash info
37     #2, %label
38   }
39 }
40 \cs_generate_variant:Nn \__tag_mc_begin_marks:nn {oo}
41 \cs_new_protected:Npn \__tag_mc_artifact_begin_marks:n #1 % #1 type
42 {
43   \tex_marks:D \g__tag_mc_marks
44   {
45     b-, %first of begin pair
46     \int_use:N\c@g__tag_MCID_abs_int, %mc-num
47     -1, %structure num
48     #1 %type
49   }
50   \tex_marks:D \g__tag_mc_marks
51   {
52     b+, %first of begin pair
53     \int_use:N\c@g__tag_MCID_abs_int, %mc-num
54     -1, %structure num
55     #1 %Type
56   }
57 }
```

```

58
59 \cs_new_protected:Npn \__tag_mc_end_marks:
60 {
61   \tex_marks:D \g__tag_mc_marks
62   {
63     e-, %first of end pair
64     \int_use:N\c@g__tag_MCID_abs_int, %mc-num
65     \g__tag_struct_stack_current_tl, %structure num
66   }
67   \tex_marks:D \g__tag_mc_marks
68   {
69     e+, %second of end pair
70     \int_use:N\c@g__tag_MCID_abs_int, %mc-num
71     \g__tag_struct_stack_current_tl, %structure num
72   }
73 }

(End of definition for \__tag_mc_begin_marks:nn, \__tag_mc_artifact_begin_marks:n, and \__tag-
mc_end_marks:.)

```

__tag_mc_disable_marks: This disables the marks. They can't be reenabled, so it should only be used in groups.

```

74 \cs_new_protected:Npn \__tag_mc_disable_marks:
75 {
76   \cs_set_eq:NN \__tag_mc_begin_marks:nn \use_none:nn
77   \cs_set_eq:NN \__tag_mc_artifact_begin_marks:n \use_none:n
78   \cs_set_eq:NN \__tag_mc_end_marks: \prg_do_nothing:
79 }

(End of definition for \__tag_mc_disable_marks:.)

```

__tag_mc_get_marks: This stores the current content of the marks in the sequences. It naturally should only be used in places where it makes sense.

```

80 \cs_new_protected:Npn \__tag_mc_get_marks:
81 {
82   \exp_args:NNx
83   \seq_set_from_clist:Nn \l__tag_mc_firstmarks_seq
84   { \tex_firstmarks:D \g__tag_mc_marks }
85   \exp_args:NNx
86   \seq_set_from_clist:Nn \l__tag_mc_botmarks_seq
87   { \tex_botmarks:D \g__tag_mc_marks }
88 }

(End of definition for \__tag_mc_get_marks:.)

```

__tag_mc_store:nnn This inserts the mc-chunk $\langle mc-num \rangle$ into the structure struct-num after the $\langle mc-prev \rangle$. The structure must already exist. The additional mcid dictionary is stored in a property. The item is retrieved when the kid entry is built. We test if there is already an addition and append if needed.

```

89 \cs_new_protected:Npn \__tag_mc_store:nnn #1 #2 #3 %#1 mc-prev, #2 mc-num #3 structure-
num
90 {
91   %\prop_show:N \g__tag_struct_cont_mc_prop
92   \prop_get:NnNTF \g__tag_struct_cont_mc_prop {#1} \l__tag_tmpa_tl
93   {

```

```

94     \prop_gput:Nnx \g__tag_struct_cont_mc_prop {#1}{ \l__tag_tmpa_tl \__tag_struct_mcid_d
95   }
96   {
97     \prop_gput:Nnx \g__tag_struct_cont_mc_prop {#1}{ \__tag_struct_mcid_dict:n {#2}}
98   }
99   \prop_gput:Nxx \g__tag_mc_parenttree_prop
100   {#2}
101   {#3}
102 }
103 \cs_generate_variant:Nn \__tag_mc_store:nnn {xxx}

```

(End of definition for __tag_mc_store:nnn.)

__tag_mc_insert_extra_tmb:n These two functions should be used in the output routine at the place where a mc-literal could be missing due to a page break or some other split. They check (with the help of the marks) if a extra-tmb or extra-tme is needed. The tmb command stores also the mc into the structure, the tme has to store the data for a following extra-tmb. The argument takes a stream name like main or footnote to allow different handling there. The content of the marks must be stored before (with \@_mc_get_marks: or manually) into \l_@_mc_firstmarks_seq and \l_@_mc_botmarks_seq so that the tests can use them.

```

104 \cs_new_protected:Npn \__tag_mc_insert_extra_tmb:n #1 % #1 stream: e.g. main or footnote
105 {
106   \__tag_check_typeout_v:n {>~ first~ \seq_use:Nn \l__tag_mc_firstmarks_seq {,~}}
107   \__tag_check_typeout_v:n {>~ bot~ \seq_use:Nn \l__tag_mc_botmarks_seq {,~}}
108   \__tag_check_if_mc_tmb_missing:TF
109   {
110     \__tag_check_typeout_v:n {>~ TMB~ ~ missing~ --- inserted}
111     %test if artifact
112     \int_compare:nNnTF { \seq_item:cn { g__tag_mc_#1_marks_seq } {3} } = {-
113       1}
114     {
115       \tl_set:Nx \l__tag_tmpa_tl { \seq_item:cn { g__tag_mc_#1_marks_seq } {4} }
116       \__tag_mc_handle_artifact:N \l__tag_tmpa_tl
117     }
118     {
119       \exp_args:Nx
120       \__tag_mc_bdc_mcid:n
121       {
122         \seq_item:cn { g__tag_mc_#1_marks_seq } {4}
123       }
124       \str_if_eq:eeTF
125       {
126         \seq_item:cn { g__tag_mc_#1_marks_seq } {5}
127       }
128       {
129         %store
130         \__tag_mc_store:xxx
131         {
132           \seq_item:cn { g__tag_mc_#1_marks_seq } {2}
133         }
134         { \int_eval:n{\c@g__tag_MCID_abs_int} }
135         {

```



```

136         \seq_item:cn { g__tag_mc_#1_marks_seq } {3}
137     }
138 }
139 {
140     %stashed -> warning!!
141 }
142 }
143 }
144 {
145     \__tag_check_typeout_v:n {=>~ TMB~ not~ missing}
146 }
147 }
148
149 \cs_new_protected:Npn \__tag_mc_insert_extra_tme:n #1 % #1 stream, eg. main or footnote
150 {
151     \__tag_check_if_mc_tme_missing:TF
152     {
153         \__tag_check_typeout_v:n {=>~ TME~ ~ missing~ --- inserted}
154         \__tag_mc_emc:
155         \seq_gset_eq:cN
156         { g__tag_mc_#1_marks_seq }
157         \l__tag_mc_botmarks_seq
158     }
159     {
160         \__tag_check_typeout_v:n {=>~ TME~ not~ missing}
161     }
162 }

```

(End of definition for __tag_mc_insert_extra_tmb:n and __tag_mc_insert_extra_tme:n.)

1.3 Looking at MC marks in boxes

__tag_add_missing_mcs:Nn Assumptions:

- test for tagging active outside;
- mark retrieval also outside.

This takes a box register as its first argument (or the register number in a count register, as used by `multicol`). It adds an extra tmb at the top of the box if necessary and similarly an extra tme at the end. This is done by adding hboxes in a way that the positioning and the baseline of the given box is not altered. The result is written back to the box.

The second argument is the stream this box belongs to und is currently either `main` for the main galley, `footnote` for footnote note text, or `multicol` for boxes produced for columns in that environment. Other streams may follow over time.

```

163 \cs_new_protected:Npn \__tag_add_missing_mcs:Nn #1 #2 {
164     \vbadness \@M
165     \vfuzz \c_max_dim
166     \vbox_set_to_ht:Nnn #1 { \box_ht:N #1 } {
167         \hbox_set:Nn \l__tag_tmpa_box { \__tag_mc_insert_extra_tmb:n {#2} }
168         \hbox_set:Nn \l__tag_tmpb_box { \__tag_mc_insert_extra_tme:n {#2} }
169         \int_compare:nNnT {\l__tag_loglevel_int} > { 0 }
170         {

```

```

171         \seq_log:c { g__tag_mc_#2_marks_seq}
172     }

```

The box placed on the top gets zero size and thus will not affect the box dimensions of the box we are modifying.

```

173     \box_set_ht:Nn \l__tag_tmpa_box \c_zero_dim
174     \box_set_dp:Nn \l__tag_tmpa_box \c_zero_dim

```

The box added at the bottom will get the depth of the original box. This way we can arrange that from the outside everything looks as before.

```

175     \box_set_ht:Nn \l__tag_tmpb_box \c_zero_dim
176     \box_set_dp:Nn \l__tag_tmpb_box { \box_dp:N #1 }

```

We need to set `\boxmaxdepth` in case the original box has an unusually large depth, otherwise that depth is not preserved when we string things together.

```

177     \boxmaxdepth \@maxdepth
178     \box_use_drop:N      \l__tag_tmpa_box
179     \vbox_unpack_drop:N  #1

```

Back up by the depth of the box as we add that later again.

```

180     \tex_kern:D -\box_dp:N \l__tag_tmpb_box

```

And we don't want any glue added when we add the box.

```

181     \nointerlineskip
182     \box_use_drop:N \l__tag_tmpb_box
183 }
184 }

```

(End of definition for `__tag_add_missing_mcs:Nn`.)

`__tag_add_missing_mcs_to_stream:Nn`

This is the main command to add mc to the stream. It is therefor guarded by the mc-boolean.

If we aren't in the main stream then processing is a bit more complicated because to get at the marks in the box we need to artificially split it and then look at the split marks.

First argument is the box to update and the second is the "stream". In lua mode the command is a no-op.

```

185 \cs_new_protected:Npn \__tag_add_missing_mcs_to_stream:Nn #1#2
186 {
187     \__tag_check_if_active_mc:T {

```

First set up a temp box for trial splitting.

```

188     \vbadness\maxdimen
189     \box_set_eq:NN \l__tag_tmpa_box #1

```

Split the box to the largest size available. This should give us all content (but to be sure that there is no issue we could test out test box is empty now (not done).

```

190     \vbox_set_split_to_ht:NNn \l__tag_tmpa_box \l__tag_tmpa_box \c_max_dim

```

As a side effect of this split we should now have the first and bottom split marks set up. We use this to set up `\l__tag_mc_firstmarks_seq`

```

191     \exp_args:NNx
192     \seq_set_from_clist:Nn \l__tag_mc_firstmarks_seq
193     { \tex_splitfirstmarks:D \g__tag_mc_marks }

```

Some debugging info:

```
194 % \iow_term:n { First~ mark~ from~ this~ box: }
195 % \seq_log:N \l__tag_mc_firstmarks_seq
```

If this mark was empty then clearly the bottom mark will too be empty. Thus in this case we make use of the saved bot mark from the previous chunk. Note that if this is the first chunk in the stream the global seq would contain a random value, but then we can't end in this branch because the basis assumption is that streams are properly marked up so the first chunk would always have a mark at the beginning!

```
196 \seq_if_empty:NTF \l__tag_mc_firstmarks_seq
197 {
198   \__tag_check_typeout_v:n
199   {
200     No~ marks~ so~ use~ saved~ bot~ mark:~
201     \seq_use:cn {g__tag_mc_#2_marks_seq} {,~} \iow_newline:
202   }
203   \seq_set_eq:Nc \l__tag_mc_firstmarks_seq {g__tag_mc_#2_marks_seq}
```

We also update the bot mark to the same value so that we can later apply `__tag_add_missing_mcs:Nn` with the data structures in place (see assumptions made there).

```
204 \seq_set_eq:NN \l__tag_mc_botmarks_seq \l__tag_mc_firstmarks_seq
205 }
```

If there was a first mark then there is also a bot mark (and it can't be the same as our marks always come in pairs). So if that branch is chosen we update `\l__tag_mc_botmarks_seq` from the bot mark.

```
206 {
207   \__tag_check_typeout_v:n
208   {
209     Pick~ up~ new~ bot~ mark!
210   }
211   \exp_args:NNx
212   \seq_set_from_clist:Nn \l__tag_mc_botmarks_seq
213   { \tex_splitbotmarks:D \g__tag_mc_marks }
214 }
```

Finally we call `__tag_add_missing_mcs:Nn` to add any missing tmb/tme as needed,

```
215 \__tag_add_missing_mcs:Nn #1 {#2}
216 %%
217 \seq_gset_eq:cN {g__tag_mc_#2_marks_seq} \l__tag_mc_botmarks_seq
218 %%
219 }
220 }
```

(End of definition for `__tag_add_missing_mcs_to_stream:Nn`.)

`__tag_mc_if_in_p:` This is a test if a mc is open or not. It depends simply on a global boolean: mc-chunks are added linearly so nesting should not be relevant.

`__tag_mc_if_in:TF` One exception are header and footer (perhaps they are more, but for now it doesn't seem so, so there are no dedicated code to handle this situation): When they are built and added to the page we could be both inside or outside a mc-chunk. But header and footer should ignore this and not push/pop or warn about nested mc. It is therefore important there to set and reset the boolean manually. See the `tagpddocu-patches.sty` for an example.

```

221 \prg_new_conditional:Nnn \__tag_mc_if_in: {p,T,F,TF}
222 {
223   \bool_if:NTF \g__tag_in_mc_bool
224     { \prg_return_true: }
225     { \prg_return_false: }
226 }

```

```

227
228 \prg_new_eq_conditional:NNn \tag_mc_if_in: \__tag_mc_if_in: {p,T,F,TF}

```

(End of definition for __tag_mc_if_in:TF and \tag_mc_if_in:TF. This function is documented on page 62.)

__tag_mc_bmc:n These are the low-level commands. There are now equal to the pdfmanagement commands generic mode, but we use an indirection in case luamode need something else.
 __tag_mc_emc: change 04.08.2018: the commands do not check the validity of the arguments or try to escape them, this should be done before using them. change 2023-08-18: we are delaying the writing to the shipout.
 __tag_mc_bdc:nn

```

229 % #1 tag, #2 properties
230 \cs_set_eq:NN \__tag_mc_bmc:n \pdf_bmc:n
231 \cs_set_eq:NN \__tag_mc_emc: \pdf_emc:
232 \cs_set_eq:NN \__tag_mc_bdc:nn \pdf_bdc:nn
233 \cs_set_eq:NN \__tag_mc_bdc_shipout:ee \pdf_bdc_shipout:ee

```

(End of definition for __tag_mc_bmc:n, __tag_mc_emc:, and __tag_mc_bdc:nn.)

__tag_mc_bdc_mcid:nn This create a BDC mark with an /MCID key. Most of the work here is to get the current number value for the MCID: they must be numbered by page starting with 0 and then successively. The first argument is the tag, e.g. P or Span, the second is used to pass more properties. Starting with texlive 2023 this is much simpler and faster as we can use delay the numbering to the shipout. We also define a wrapper around the low-level command as luamode will need something different.
 __tag_mc_bdc_mcid:n
 __tag_mc_handle_mcid:nn
 __tag_mc_handle_mcid:VV

```

234 \bool_if:NTF\g__tag_delayed_shipout_bool
235 {
236   \hook_gput_code:nnn {shipout/before}{tagpdf}{ \flag_clear:n { __tag/mcid } }
237   \cs_set_protected:Npn \__tag_mc_bdc_mcid:nn #1 #2
238     {
239       \int_gincr:N \c@g__tag_MCID_abs_int
240       \__tag_property_record:eV
241       {
242         mcid-\int_use:N \c@g__tag_MCID_abs_int
243       }
244       \c__tag_property_mc_clist
245       \__tag_mc_bdc_shipout:ee
246       {#1}
247       {
248         /MCID~\flag_height:n { __tag/mcid }
249         \flag_raise:n { __tag/mcid }~ #2
250       }
251     }
252 }

```

if the engine is too old, we have to revert to earlier method.

```

253 {
254   \msg_new:nnn { tagpdf } { old-engine }

```

```

255     {
256         The-engine-or-the-PDF management-is-too-old-or\\
257         delayed-shipout-has-been-disabled.\\
258         Fast-numbering-of-MC-chunks-not-available.\\
259         More-compilations-will-be-needed-in-generic-mode.
260     }
261     \msg_warning:nn { tagpdf} { old-engine }
262     \__tag_prop_new:N \g__tag_MCID_byabspage_prop
263     \int_new:N \g__tag_MCID_tmp_bypage_int
264     \cs_generate_variant:Nn \__tag_mc_bdc:nn {nx}
revert the attribute:
265     \__tag_property_gset:nnnn {tagmcid} { now }
266     {0} { \int_use:N \g__tag_MCID_tmp_bypage_int }
267     \cs_new_protected:Npn \__tag_mc_bdc_mcid:nn #1 #2
268     {
269         \int_gincr:N \c@g__tag_MCID_abs_int
270         \tl_set:Nx \l__tag_mc_ref_abspage_tl
271         {
272             \__tag_property_ref:enn %3 args
273             {
274                 mcid-\int_use:N \c@g__tag_MCID_abs_int
275             }
276             { tagabspage }
277             {-1}
278         }
279         \prop_get:NoNTF
280         \g__tag_MCID_byabspage_prop
281         {
282             \l__tag_mc_ref_abspage_tl
283         }
284         \l__tag_mc_tmpa_tl
285         {
286             %key already present, use value for MCID and add 1 for the next
287             \int_gset:Nn \g__tag_MCID_tmp_bypage_int { \l__tag_mc_tmpa_tl }
288             \__tag_prop_gput:Nxx
289             \g__tag_MCID_byabspage_prop
290             { \l__tag_mc_ref_abspage_tl }
291             { \int_eval:n { \l__tag_mc_tmpa_tl +1 } }
292         }
293         {
294             %key not present, set MCID to 0 and insert 1
295             \int_gzero:N \g__tag_MCID_tmp_bypage_int
296             \__tag_prop_gput:Nxx
297             \g__tag_MCID_byabspage_prop
298             { \l__tag_mc_ref_abspage_tl }
299             {1}
300         }
301         \__tag_property_record:eV
302         {
303             mcid-\int_use:N \c@g__tag_MCID_abs_int
304         }
305         \c__tag_property_mc_clist
306         \__tag_mc_bdc:nx
307         {#1}

```

```

308         { /MCID~\int_eval:n { \g__tag_MCID_tmp_bypage_int }~ \exp_not:n { #2 } }
309     }
310 }
311 \cs_new_protected:Npn \__tag_mc_bdc_mcid:n #1
312 {
313     \__tag_mc_bdc_mcid:nn {#1} {}
314 }
315
316 \cs_new_protected:Npn \__tag_mc_handle_mcid:nn #1 #2 %1 tag, #2 properties
317 {
318     \__tag_mc_bdc_mcid:nn {#1} {#2}
319 }
320
321 \cs_generate_variant:Nn \__tag_mc_handle_mcid:nn {VV}

```

(End of definition for __tag_mc_bdc_mcid:nn, __tag_mc_bdc_mcid:n, and __tag_mc_handle_mcid:nn.)

__tag_mc_handle_stash:n This is the handler which puts a mc into the the current structure. The argument is the number of the mc. Beside storing the mc into the structure, it also has to record the structure for the parent tree. The name is a bit confusing, it does *not* handle mc with the stash key TODO: why does luamode use it for begin + use, but generic mode only for begin?

```

322 \cs_new_protected:Npn \__tag_mc_handle_stash:n #1 %1 mcidnum
323 {
324     \__tag_check_mc_used:n {#1}
325     \__tag_struct_kid_mc_gput_right:nn
326     { \g__tag_struct_stack_current_tl }
327     {#1}
328     \prop_gput:Nxx \g__tag_mc_parenttree_prop
329     {#1}
330     { \g__tag_struct_stack_current_tl }
331 }
332 \cs_generate_variant:Nn \__tag_mc_handle_stash:n { x }

```

(End of definition for __tag_mc_handle_stash:n.)

__tag_mc_bmc_artifact: Two commands to create artifacts, one without type, and one with. We define also a wrapper handler as luamode will need a different definition. TODO: perhaps later: more properties for artifacts

```

333 \cs_new_protected:Npn \__tag_mc_bmc_artifact:
334 {
335     \__tag_mc_bmc:n {Artifact}
336 }
337 \cs_new_protected:Npn \__tag_mc_bmc_artifact:n #1
338 {
339     \__tag_mc_bdc:nn {Artifact}{/Type/#1}
340 }
341 \cs_new_protected:Npn \__tag_mc_handle_artifact:N #1
342 % #1 is a var containing the artifact type
343 {
344     \int_gincr:N \c@g__tag_MCID_abs_int
345     \tl_if_empty:NTF #1
346     { \__tag_mc_bmc_artifact: }
347     { \exp_args:NV\__tag_mc_bmc_artifact:n #1 }
348 }

```

(End of definition for `__tag_mc_bmc_artifact:`, `__tag_mc_bmc_artifact:n`, and `__tag_mc_handle_artifact:N`.)

`__tag_get_data_mc_tag:` This allows to retrieve the active mc-tag. It is use by the get command.

```
349 \cs_new:Nn \__tag_get_data_mc_tag: { \g__tag_mc_key_tag_tl }
350 </generic>
```

(End of definition for `__tag_get_data_mc_tag:.`)

`\tag_mc_begin:n` These are the core public commands to open and close an mc. They don't need to be in the same group or grouping level, but the code expect that they are issued linearly. `\tag_mc_end:` The tag and the state is passed to the end command through a global var and a global boolean.

```
351 <base>\cs_new_protected:Npn \tag_mc_begin:n #1 { \__tag_whatsits: \int_gincr:N \c@g__tag_MCID_
352 <base>\cs_new_protected:Nn \tag_mc_end:{ \__tag_whatsits: }
353 <*generic | debug>
354 <*generic>
355 \cs_set_protected:Npn \tag_mc_begin:n #1 %#1 keyval
356 {
357   \__tag_check_if_active_mc:T
358   {
359     </generic>
360     <*debug>
361     \cs_set_protected:Npn \tag_mc_begin:n #1 %#1 keyval
362     {
363       \__tag_check_if_active_mc:TF
364       {
365         \__tag_debug_mc_begin_insert:n { #1 }
366       </debug>
367       \group_begin: %hm
368       \__tag_check_mc_if_nested:
369       \bool_gset_true:N \g__tag_in_mc_bool
```

set default MC tags to structure:

```
370 \tl_set_eq:NN \l__tag_mc_key_tag_tl \g__tag_struct_tag_tl
371 \tl_gset_eq:NN \g__tag_mc_key_tag_tl \g__tag_struct_tag_tl
372 \keys_set:nn { __tag / mc } {#1}
373 \bool_if:NTF \l__tag_mc_artifact_bool
374 { %handle artifact
375   \__tag_mc_handle_artifact:N \l__tag_mc_artifact_type_tl
376   \exp_args:NV
377   \__tag_mc_artifact_begin_marks:n \l__tag_mc_artifact_type_tl
378 }
379 { %handle mcid type
380   \__tag_check_mc_tag:N \l__tag_mc_key_tag_tl
381   \__tag_mc_handle_mcid:VV
382     \l__tag_mc_key_tag_tl
383     \l__tag_mc_key_properties_tl
384   \__tag_mc_begin_marks:oof{\l__tag_mc_key_tag_tl}{\l__tag_mc_key_label_tl}
385   \tl_if_empty:NF {\l__tag_mc_key_label_tl}
386   {
387     \exp_args:NV
388     \__tag_mc_handle_mc_label:e \l__tag_mc_key_label_tl
389   }
```

```

390         \bool_if:NF \l__tag_mc_key_stash_bool
391         {
392             \exp_args:NV\__tag_struct_get_parentrole:nNN
393             \g__tag_struct_stack_current_tl
394             \l__tag_get_parent_tmpa_tl
395             \l__tag_get_parent_tmpb_tl
396             \__tag_check_parent_child:VVnnN
397             \l__tag_get_parent_tmpa_tl
398             \l__tag_get_parent_tmpb_tl
399             {MC}{ }
400             \l__tag_parent_child_check_tl
401             \int_compare:nNnT { \l__tag_parent_child_check_tl } < { 0 }
402             {
403                 \prop_get:cnN
404                 { g__tag_struct_ \g__tag_struct_stack_current_tl _prop }
405                 { S }
406                 \l__tag_tmpa_tl
407                 \msg_warning:nnxxx
408                 { tag }
409                 { role-parent-child }
410                 { \l__tag_get_parent_tmpa_tl / \l__tag_get_parent_tmpb_tl }
411                 { MC~(real content) }
412                 { not-allowed~
413                     (struct~\g__tag_struct_stack_current_tl, ~\l__tag_tmpa_tl)
414                 }
415             }
416             \__tag_mc_handle_stash:x { \int_use:N \c@g__tag_MCID_abs_int }
417         }
418     }
419     \group_end:
420 }
421 < *debug >
422 {
423     \__tag_debug_mc_begin_ignore:n { #1 }
424 }
425 < /debug >
426 }
427 < *generic >
428 \cs_set_protected:Nn \tag_mc_end:
429 {
430     \__tag_check_if_active_mc:T
431     {
432 < /generic >
433 < *debug >
434 \cs_set_protected:Nn \tag_mc_end:
435 {
436     \__tag_check_if_active_mc:TF
437     {
438         \__tag_debug_mc_end_insert:
439 < /debug >
440         \__tag_check_mc_if_open:
441         \bool_gset_false:N \g__tag_in_mc_bool
442         \tl_gset:Nn \g__tag_mc_key_tag_tl { }
443         \__tag_mc_emc:

```



```

444     \_tag_mc_end_marks:
445   }
446   < *debug >
447   {
448     \_tag_debug_mc_end_ignore:
449   }
450   < /debug >
451   }
452   < /generic | debug >

```

(End of definition for \tag_mc_begin:n and \tag_mc_end:. These functions are documented on page 62.)

1.4 Keys

Definitions are different in luamode. tag and raw are expanded as \lua_now:e in lua does it too and we assume that their values are safe.

```

tag_(mc-key)
raw_(mc-key)
alt_(mc-key)
actualtext_(mc-key)
label_(mc-key)
artifact_(mc-key)
453 < *generic >
454 \keys_define:nn { __tag / mc }
455 {
456   tag .code:n = % the name (H,P,Span) etc
457   {
458     \tl_set:Nx \l__tag_mc_key_tag_tl { #1 }
459     \tl_gset:Nx \g__tag_mc_key_tag_tl { #1 }
460   },
461   raw .code:n =
462   {
463     \tl_put_right:Nx \l__tag_mc_key_properties_tl { #1 }
464   },
465   alt .code:n = % Alt property
466   {
467     \str_set_convert:Noon
468       \l__tag_tmpa_str
469       { #1 }
470       { default }
471       { utf16/hex }
472     \tl_put_right:Nn \l__tag_mc_key_properties_tl { /Alt~< }
473     \tl_put_right:No \l__tag_mc_key_properties_tl { \l__tag_tmpa_str>~ }
474   },
475   alttext .meta:n = {alt=#1},
476   actualtext .code:n = % ActualText property
477   {
478     \tl_if_empty:oF{#1}
479     {
480       \str_set_convert:Noon
481         \l__tag_tmpa_str
482         { #1 }
483         { default }
484         { utf16/hex }
485       \tl_put_right:Nn \l__tag_mc_key_properties_tl { /ActualText~< }
486       \tl_put_right:No \l__tag_mc_key_properties_tl { \l__tag_tmpa_str>~ }
487     }

```

```

488     },
489     label .tl_set:N      = \l__tag_mc_key_label_tl,
490     artifact .code:n     =
491     {
492         \exp_args:Nnx
493         \keys_set:nn
494         { __tag / mc }
495         { __artifact-bool, __artifact-type=#1 }
496     },
497     artifact .default:n  = {notype}
498 }
499 </generic>

```

(End of definition for tag (mc-key) and others. These functions are documented on page 63.)

Part VI

The tagpdf-mc-luacode module

Code related to Marked Content (mc-chunks), luamode-specific

Part of the tagpdf package

The code is splitted into three parts: code shared by all engines, code specific to luamode and code not used by luamode.

1 Marked content code – luamode code

luamode uses attributes to mark mc-chunks. The two attributes used are defined in the backend file. The backend also load the lua file, as it can contain functions needed elsewhere. The attributes for mc are global (between 0.6 and 0.81 they were local but this was reverted). The attributes are setup only in lua, and one should use the lua functions to set and get them.

`g_@@_mc_type_attr`: the value represent the type

`g_@@_mc_cnt_attr`: will hold the `\c@g_@@_MCID_abs_int_value`

Handling attribute needs a different system to number the page wise mcid's: a `\tagmcbegin... \tagmcend` pair no longer surrounds exactly one mc chunk: it can be split at page breaks. We know the included mcid(s) only after the ship out. So for the `struct->_mcid` mapping we need to record `struct->_mc-cnt` (in `\g_@@_mc_parenttree_prop` and/or a lua table and at shipout `mc-cnt->_{mcid,_mcid,...}` and when building the trees connect both.

Key definitions are overwritten for luatex to store that data in lua-tables. The data for the mc are in `ltx.@@.mc[absnum]`. The fields of the table are:

tag : the type (a string)

raw : more properties (string)

label: a string.

artifact: the presence indicates an artifact, the value (string) is the type.

kids: a array of tables

`{1={kid=num2,page=pagenum1},_2={kid=num2,page=pagenum2},...}`,

this describes the chunks the mc has been split to by the traversing code

parent: the number of the structure it is in. Needed to build the parent tree.

```
1 <@@=tag>
2 <*luamode>
3 \ProvidesExplPackage {tagpdf-mc-code-lua} {2023-10-27} {0.98m}
4   {tagpdf - mc code only for the luamode }
5 </luamode>
6 <*debug>
7 \ProvidesExplPackage {tagpdf-debug-lua} {2023-10-27} {0.98m}
8   {part of tagpdf - debugging code related to marking chunks - lua mode}
9 </debug>
```

The main function which wanders through the shipout box to inject the literals. if the new callback is there, it is used.

```

10 (*luamode)
11 \hook_gput_code:nnn{begindocument}{tagpdf/mc}
12 {
13   \bool_if:NT\g__tag_active_space_bool
14   {
15     \lua_now:e
16     {
17       if~luatexbase.callbacktypes.pre_shipout_filter~then~
18         luatexbase.add_to_callback("pre_shipout_filter", function(TAGBOX)~
19           ltx.__tag.func.space_chars_shipout(TAGBOX)~return~true~
20           end, "tagpdf")~
21       if~luatexbase.declare_callback_rule~then~
22         luatexbase.declare_callback_rule("pre_shipout_filter", "luaotfload.dvi", "aft
23       end~
24     end
25   }
26   \lua_now:e
27   {
28     if~luatexbase.callbacktypes.pre_shipout_filter~then~
29       token.get_next()~
30     end
31     }@secondoftwo@gobble
32     {
33       \hook_gput_code:nnn{shipout/before}{tagpdf/lua}
34       {
35         \lua_now:e
36         { ltx.__tag.func.space_chars_shipout (tex.box["ShipoutBox"]) }
37       }
38     }
39   }
40   \bool_if:NT\g__tag_active_mc_bool
41   {
42     \lua_now:e
43     {
44       if~luatexbase.callbacktypes.pre_shipout_filter~then~
45         luatexbase.add_to_callback("pre_shipout_filter", function(TAGBOX)~
46           ltx.__tag.func.mark_shipout(TAGBOX)~return~true~
47           end, "tagpdf")~
48       end
49     }
50     \lua_now:e
51     {
52       if~luatexbase.callbacktypes.pre_shipout_filter~then~
53         token.get_next()~
54       end
55       }@secondoftwo@gobble
56       {
57         \hook_gput_code:nnn{shipout/before}{tagpdf/lua}
58         {
59           \lua_now:e
60           { ltx.__tag.func.mark_shipout (tex.box["ShipoutBox"]) }
61         }

```

```

62     }
63   }
64 }

```

1.1 Commands

`_tag_add_missing_mcs_to_stream:Nn` This command is used in the output routine by the ptagging code. It should do nothing in luamode.

```

65 \cs_new_protected:Npn \_tag_add_missing_mcs_to_stream:Nn #1#2 {}

```

(End of definition for `_tag_add_missing_mcs_to_stream:Nn`.)

`_tag_mc_if_in_p:` This tests, if we are in an mc, for attributes this means to check against a number.

```

\_tag_mc_if_in:TF
\_tag_mc_if_in_p:
\_tag_mc_if_in:TF
66 \prg_new_conditional:Nnn \_tag_mc_if_in: {p,T,F,TF}
67 {
68   \int_compare:nNnTF
69     { -2147483647 }
70     =
71     {\lua_now:e
72       {
73         tex.print(\int_use:N \c_document_cctab,tex.getattribute(luatexbase.attributes.g__t
74       )
75     }
76     { \prg_return_false: }
77     { \prg_return_true: }
78   }
79
80 \prg_new_eq_conditional:Nnn \tag_mc_if_in: \_tag_mc_if_in: {p,T,F,TF}

```

(End of definition for `_tag_mc_if_in:TF` and `\tag_mc_if_in:TF`. This function is documented on page 62.)

`_tag_mc_lua_set_mc_type_attr:n` This takes a tag name, and sets the attributes globally to the related number.

```

\_tag_mc_lua_set_mc_type_attr:o
\_tag_mc_lua_unset_mc_type_attr:
81 \cs_new:Nn \_tag_mc_lua_set_mc_type_attr:n % #1 is a tag name
82 {
83   %TODO ltx.__tag.func.get_num_from("#1") seems not to return a suitable number??
84   \tl_set:Nx\l__tag_tmpa_tl{\lua_now:e{ltx.__tag.func.output_num_from ("#1")}} }
85   \lua_now:e
86   {
87     tex.setattribute
88     (
89       "global",
90       luatexbase.attributes.g__tag_mc_type_attr,
91       \l__tag_tmpa_tl
92     )
93   }
94   \lua_now:e
95   {
96     tex.setattribute
97     (
98       "global",
99       luatexbase.attributes.g__tag_mc_cnt_attr,
100     \__tag_get_mc_abs_cnt:
101   )

```

```

102     }
103   }
104
105   \cs_generate_variant:Nn\__tag_mc_lua_set_mc_type_attr:n { o }
106
107   \cs_new:Nn \__tag_mc_lua_unset_mc_type_attr:
108   {
109     \lua_now:e
110     {
111       tex.setattribute
112       (
113         "global",
114         luatexbase.attributes.g__tag_mc_type_attr,
115         -2147483647
116       )
117     }
118     \lua_now:e
119     {
120       tex.setattribute
121       (
122         "global",
123         luatexbase.attributes.g__tag_mc_cnt_attr,
124         -2147483647
125       )
126     }
127   }
128

```

(End of definition for __tag_mc_lua_set_mc_type_attr:n and __tag_mc_lua_unset_mc_type_attr:.)

__tag_mc_insert_mcid_kids:n These commands will in the finish code replace the dummy for a mc by the real mcid
 __tag_mc_insert_mcid_single_kids:n kids we need a variant for the case that it is the only kid, to get the array right

```

129   \cs_new:Nn \__tag_mc_insert_mcid_kids:n
130   {
131     \lua_now:e { ltx.__tag.func.mc_insert_kids (#1,0) }
132   }
133
134   \cs_new:Nn \__tag_mc_insert_mcid_single_kids:n
135   {
136     \lua_now:e { ltx.__tag.func.mc_insert_kids (#1,1) }
137   }

```

(End of definition for __tag_mc_insert_mcid_kids:n and __tag_mc_insert_mcid_single_kids:n.)

__tag_mc_handle_stash:n This is the lua variant for the command to put an mcid absolute number in the current
 __tag_mc_handle_stash:x structure.

```

138   </luamode>
139   <*[luamode| debug>
140   {luamode}\cs_new_protected:Npn \__tag_mc_handle_stash:n #1 %1 mcidnum
141   {debug}\cs_set_protected:Npn \__tag_mc_handle_stash:n #1 %1 mcidnum
142   {
143     \__tag_check_mc_used:n { #1 }
144     \seq_gput_right:cn % Don't fill a lua table due to the command in the item,
145                       % so use the kernel command

```

```

146     { g__tag_struct_kids_\g__tag_struct_stack_current_tl _seq }
147     {
148         \__tag_mc_insert_mcid_kids:n {#1}%
149     }
150 <debug>     \seq_gput_right:cn % Don't fill a lua table due to the command in the item,
151 <debug>                                     % so use the kernel command
152 <debug>     { g__tag_struct_debug_kids_\g__tag_struct_stack_current_tl _seq }
153 <debug>     {
154 <debug>         MC~#1%
155 <debug>     }
156     \lua_now:e
157     {
158         ltx.__tag.func.store_struct_mcabs
159         (
160             \g__tag_struct_stack_current_tl,#1
161         )
162     }
163     \prop_gput:Nxx
164     \g__tag_mc_parenttree_prop
165     { #1 }
166     { \g__tag_struct_stack_current_tl }
167 }
168 </luamode | debug>
169 <*luamode>
170 \cs_generate_variant:Nn \__tag_mc_handle_stash:n { x }

(End of definition for \__tag_mc_handle_stash:n.)

```

\tag_mc_begin:n This is the lua version of the user command. We currently don't check if there is nesting as it doesn't matter so much in lua.

```

171 \cs_set_protected:Nn \tag_mc_begin:n
172 {
173     \__tag_check_if_active_mc:T
174     {
175         \group_begin:
176         %\__tag_check_mc_if_nested:
177         \bool_gset_true:N \g__tag_in_mc_bool
178         \bool_set_false:N\l__tag_mc_artifact_bool
179         \tl_clear:N \l__tag_mc_key_properties_tl
180         \int_gincr:N \c@g__tag_MCID_abs_int

```

set the default tag to the structure:

```

181         \tl_set_eq:NN \l__tag_mc_key_tag_tl \g__tag_struct_tag_tl
182         \tl_gset_eq:NN\g__tag_mc_key_tag_tl \g__tag_struct_tag_tl
183         \lua_now:e
184         {
185             ltx.__tag.func.store_mc_data(\__tag_get_mc_abs_cnt:,"tag","\g__tag_struct_tag_tl")
186         }
187         \keys_set:nn { __tag / mc }{ label={}, #1 }
188         %check that a tag or artifact has been used
189         \__tag_check_mc_tag:N \l__tag_mc_key_tag_tl
190         %set the attributes:
191         \__tag_mc_lua_set_mc_type_attr:o { \l__tag_mc_key_tag_tl }
192         \bool_if:NF \l__tag_mc_artifact_bool
193         { % store the absolute num name in a label:

```

```

194     \tl_if_empty:NF {\l__tag_mc_key_label_tl}
195     {
196         \exp_args:NV
197         \__tag_mc_handle_mc_label:e \l__tag_mc_key_label_tl
198     }
199     % if not stashed record the absolute number
200     \bool_if:NF \l__tag_mc_key_stash_bool
201     {
202         \exp_args:NV\__tag_struct_get_parentrole:nNN
203         \g__tag_struct_stack_current_tl
204         \l__tag_get_parent_tmpa_tl
205         \l__tag_get_parent_tmpb_tl
206         \__tag_check_parent_child:VVnnN
207         \l__tag_get_parent_tmpa_tl
208         \l__tag_get_parent_tmpb_tl
209         {MC}{ }
210         \l__tag_parent_child_check_tl
211         \int_compare:nNnT {\l__tag_parent_child_check_tl}<{0}
212         {
213             \prop_get:cnN
214             { g__tag_struct_ \g__tag_struct_stack_current_tl _prop}
215             {S}
216             \l__tag_tmpa_tl
217             \msg_warning:nxxxx
218             { tag }
219             {role-parent-child}
220             { \l__tag_get_parent_tmpa_tl/\l__tag_get_parent_tmpb_tl }
221             { MC~(real content) }
222             {
223                 not~allowed~
224                 (struct~\g__tag_struct_stack_current_tl,~\l__tag_tmpa_tl)
225             }
226         }
227         \__tag_mc_handle_stash:x { \__tag_get_mc_abs_cnt: }
228     }
229 }
230 \group_end:
231 }
232 }

```

(End of definition for \tag_mc_begin:n. This function is documented on page 62.)

\tag_mc_end: TODO: check how the use command must be guarded.

```

233 \cs_set_protected:Nn \tag_mc_end:
234 {
235     \__tag_check_if_active_mc:T
236     {
237         %\__tag_check_mc_if_open:
238         \bool_gset_false:N \g__tag_in_mc_bool
239         \bool_set_false:N\l__tag_mc_artifact_bool
240         \__tag_mc_lua_unset_mc_type_attr:
241         \tl_set:Nn \l__tag_mc_key_tag_tl { }
242         \tl_gset:Nn \g__tag_mc_key_tag_tl { }
243     }
244 }

```


(End of definition for `\tag_mc_end:`. This function is documented on page 62.)

`\tag_mc_reset_box:N` This allows to reset the mc-attributes in box. On base and generic mode it should do nothing.

```

245 \cs_set_protected:Npn \tag_mc_reset_box:N #1
246 {
247   \lua_now:e
248   {
249     local~type=tex.getattribute(luatexbase.attributes.g__tag_mc_type_attr)
250     local~mc=tex.getattribute(luatexbase.attributes.g__tag_mc_cnt_attr)
251     ltx.__tag.func.update_mc_attributes(tex.getbox(\int_use:N #1),mc,type)
252   }
253 }
```

(End of definition for `\tag_mc_reset_box:N`. This function is documented on page 63.)

`__tag_get_data_mc_tag:` The command to retrieve the current mc tag. TODO: Perhaps this should use the attribute instead.

```

254 \cs_new:Npn \__tag_get_data_mc_tag: { \g__tag_mc_key_tag_tl }
```

(End of definition for `__tag_get_data_mc_tag:`.)

1.2 Key definitions

```

tag_␣(mc-key)  TODO: check conversion, check if local/global setting is right.
raw_␣(mc-key)  255 \keys_define:nn { __tag / mc }
alt_␣(mc-key)   256 {
actualtext_␣(mc-key) 257   tag .code:n = %
label_␣(mc-key)    258   {
artifact_␣(mc-key)  259     \tl_set:Nx \l__tag_mc_key_tag_tl { #1 }
260     \tl_gset:Nx \g__tag_mc_key_tag_tl { #1 }
261     \lua_now:e
262     {
263       ltx.__tag.func.store_mc_data(\__tag_get_mc_abs_cnt:,"tag","#1")
264     }
265   },
266   raw .code:n =
267   {
268     \tl_put_right:Nx \l__tag_mc_key_properties_tl { #1 }
269     \lua_now:e
270     {
271       ltx.__tag.func.store_mc_data(\__tag_get_mc_abs_cnt:,"raw","#1")
272     }
273   },
274   alt .code:n      = % Alt property
275   {
276     \tl_if_empty:oF{#1}
277     {
278       \str_set_convert:Noon
279       \l__tag_tmpa_str
280       { #1 }
281       { default }
282       { utf16/hex }
283       \tl_put_right:Nn \l__tag_mc_key_properties_tl { /Alt~< }

```

```

284         \tl_put_right:No \l__tag_mc_key_properties_tl { \l__tag_tmpa_str>~ }
285         \lua_now:e
286         {
287             ltx.__tag.func.store_mc_data
288             (
289                 \__tag_get_mc_abs_cnt:,"alt","/Alt~<\str_use:N \l__tag_tmpa_str>"
290             )
291         }
292     }
293 },
294 alttext .meta:n = {alt=#1},
295 actualtext .code:n = % Alt property
296 {
297     \tl_if_empty:oF{#1}
298     {
299         \str_set_convert:Noon
300         \l__tag_tmpa_str
301         { #1 }
302         { default }
303         { utf16/hex }
304         \tl_put_right:Nn \l__tag_mc_key_properties_tl { /Alt~< }
305         \tl_put_right:No \l__tag_mc_key_properties_tl { \l__tag_tmpa_str>~ }
306         \lua_now:e
307         {
308             ltx.__tag.func.store_mc_data
309             (
310                 \__tag_get_mc_abs_cnt:,
311                 "actualtext",
312                 "/ActualText~<\str_use:N \l__tag_tmpa_str>"
313             )
314         }
315     }
316 },
317 label .code:n =
318 {
319     \tl_set:Nn\l__tag_mc_key_label_tl { #1 }
320     \lua_now:e
321     {
322         ltx.__tag.func.store_mc_data
323         (
324             \__tag_get_mc_abs_cnt:,"label","#1"
325         )
326     }
327 },
328 __artifact-store .code:n =
329 {
330     \lua_now:e
331     {
332         ltx.__tag.func.store_mc_data
333         (
334             \__tag_get_mc_abs_cnt:,"artifact","#1"
335         )
336     }
337 },

```

```

338     artifact .code:n      =
339     {
340         \exp_args:Nnx
341         \keys_set:nn
342             { __tag / mc }
343             { __artifact-bool, __artifact-type=#1, tag=Artifact }
344         \exp_args:Nnx
345         \keys_set:nn
346             { __tag / mc }
347             { __artifact-store=\l__tag_mc_artifact_type_tl }
348     },
349     artifact .default:n    = { notype }
350 }
351
352 </luamode>

```

(End of definition for tag (mc-key) and others. These functions are documented on page 63.)

Part VII

The tagpdf-struct module

Commands to create the structure

Part of the tagpdf package

1 Public Commands

<code>\tag_struct_begin:n</code>	<code>\tag_struct_begin:n{<key-values>}</code>
<code>\tag_struct_end:</code>	<code>\tag_struct_end:</code>
<code>\tag_struct_end:n</code>	<code>\tag_struct_end:n{<tag>}</code>

These commands start and end a new structure. They don't start a group. They set all their values globally. `\tag_struct_end:n` does nothing special normally (apart from swallowing its argument, but if `tagpdf-debug` is loaded, it will check if the `{<tag>}` (after expansion) is identical to the current structure on the stack. The tag is not role mapped!

<code>\tag_struct_use:n</code>	<code>\tag_struct_use:n{<label>}</code>
--------------------------------	---

These commands insert a structure previously stashed away as kid into the currently active structure. A structure should be used only once, if the structure already has a parent a warning is issued.

<code>\tag_struct_object_ref:n</code>	<code>\tag_struct_object_ref:n{<struct number>}</code>
<code>\tag_struct_object_ref:e</code>	

This is a small wrapper around `\pdf_object_ref:n` to retrieve the object reference of the structure with the number `<struct number>`. This number can be retrieved and stored for the current structure for example with `\tag_get:n{<structnum>}`. Be aware that it can only be used if the structure has already been created and that it doesn't check if the object actually exists!

The following two functions are used to add annotations. They must be used together and with care to get the same numbers. Perhaps some improvements are needed here.

<code>\tag_struct_insert_annot:nn</code>	<code>\tag_struct_insert_annot:nn{<object reference>}{<struct parent number>}</code>
--	--

This inserts an annotation in the structure. `<object reference>` is there reference to the annotation. `<struct parent number>` should be the same number as had been inserted with `\tag_struct_parent_int:` as `StructParent` value to the dictionary of the annotation. The command will increase the value of the counter used by `\tag_struct_parent_int:`.

<code>\tag_struct_parent_int:</code>	<code>\tag_struct_parent_int:</code>
--------------------------------------	--------------------------------------

This gives back the next free `/StructParent` number (assuming that it is together with `\tag_struct_insert_annot:nn` which will increase the number.

2 Public keys

2.1 Keys for the structure commands

<u>tag_□(struct-key)</u>	This is required. The value of the key is normally one of the standard types listed in the main tagpdf documentation. It is possible to setup new tags/types. The value can also be of the form type/NS , where NS is the shorthand of a declared name space. Currently the names spaces pdf , pdf2 , mathml and user are defined. This allows to use a different name space than the one connected by default to the tag. But normally this should not be needed.
<u>stash_□(struct-key)</u>	Normally a new structure inserts itself as a kid into the currently active structure. This key prohibits this. The structure is nevertheless from now on “the current active structure” and parent for following marked content and structures.
<u>label_□(struct-key)</u>	This key sets a label by which one can refer to the structure. It is e.g. used by \tag_struct_use:n (where a real label is actually not needed as you can only use structures already defined), and by the ref key (which can refer to future structures). Internally the label name will start with tagpdfstruct- and it stores the two attributs tagstruct (the structure number) and tagstructobj (the object reference).
<u>parent_□(struct-key)</u>	By default a structure is added as kid to the currently active structure. With the parent key one can choose another parent. The value is a structure number which must refer to an already existing, previously created structure. Such a structure number can for example be have been stored with \tag_get:n , but one can also use a label on the parent structure and then use \property_ref:nn{tagpdfstruct-label}{tagstruct} to retrieve it.
<u>title_□(struct-key)</u> <u>title-o_□(struct-key)</u>	This keys allows to set the dictionary entry /Title in the structure object. The value is handled as verbatim string and hex encoded. Commands are not expanded. title-o will expand the value once.
<u>alt_□(struct-key)</u>	This key inserts an /Alt value in the dictionary of structure object. The value is handled as verbatim string and hex encoded. The value will be expanded first once. If it is empty, nothing will happen.
<u>actualtext_□(struct-key)</u>	This key inserts an /ActualText value in the dictionary of structure object. The value is handled as verbatim string and hex encoded. The value will be expanded first once. If it is empty, nothing will happen.
<u>lang_□(struct-key)</u>	This key allows to set the language for a structure element. The value should be a bcp-identifier, e.g. de-De .

ref_□(struct-key) This key allows to add references to other structure elements, it adds the */Ref* array to the structure. The value should be a comma separated list of structure labels set with the *label* key. e.g. `ref={label1,label2}`.

E_□(struct-key) This key sets the */E* key, the expanded form of an abbreviation or an acronym (I couldn't think of a better name, so I stucked to E).

AF_□(struct-key) `AF = <object name>`

AFinline_□(struct-key) `AF-inline = <text content>`

AFinline-o_□(struct-key) These keys allows to reference an associated file in the structure element. The value *<object name>* should be the name of an object pointing to the */Filespec* dictionary as expected by `\pdf_object_ref:n` from a current `l3kernel`.

The value `AF-inline` is some text, which is embedded in the PDF as a text file with mime type `text/plain`. `AF-inline-o` is like `AF-inline` but expands the value once.

Future versions will perhaps extend this to more mime types, but it is still a research task to find out what is really needed.

`AF` can be used more than once, to associate more than one file. The inline keys can be used only once per structure. Additional calls are ignored.

attribute_□(struct-key) This key takes as argument a comma list of attribute names (use braces to protect the commas from the external key-val parser) and allows to add one or more attribute dictionary entries in the structure object. As an example

`\tagstructbegin{tag=TH,attribute= TH-row}`

Attribute names and their content must be declared first in `\tagpdfsetup`.

attribute-class_□(struct-key)

This key takes as argument a comma list of attribute class names (use braces to protect the commas from the external key-val parser) and allows to add one or more attribute classes to the structure object.

Attribute class names and their content must be declared first in `\tagpdfsetup`.

2.2 Setup keys

`newattribute_␣(setup-key)` `newattribute = {⟨name⟩}{⟨Content⟩}`

This key can be used in the setup command `\tagpdfsetup` and allow to declare a new attribute, which can be used as attribute or attribute class. The value are two brace groups, the first contains the name, the second the content.

```
\tagpdfsetup
{
  newattribute =
    {TH-col}{/O /Table /Scope /Column},
  newattribute =
    {TH-row}{/O /Table /Scope /Row},
}
```

`root-AF_␣(setup-key)` `root-AF = ⟨object name⟩`

This key can be used in the setup command `\tagpdfsetup` and allows to add associated files to the root structure. Like `AF` it can be used more than once to add more than one file.

```
1 <@@=tag>
2 <*header>
3 \ProvidesExplPackage {tagpdf-struct-code} {2023-10-27} {0.98m}
4 {part of tagpdf - code related to storing structure}
5 </header>
```

3 Variables

`\c@g__tag_struct_abs_int` Every structure will have a unique, absolute number. I will use a latex counter for the structure count to have a chance to avoid double structures in align etc.

```
6 <base>\newcounter { g__tag_struct_abs_int }
7 <base>\int_gzero:N \c@g__tag_struct_abs_int
```

(End of definition for \c@g__tag_struct_abs_int.)

`\g__tag_struct_objR_seq` a sequence to store mapping between the structure number and the object number. We assume that structure numbers are assign consecutively and so the index of the seq can be used. A seq allows easy mapping over the structures.

```
8 <*package>
9 \__tag_seq_new:N \g__tag_struct_objR_seq
```

(End of definition for \g__tag_struct_objR_seq.)

`\g__tag_struct_cont_mc_prop` in generic mode it can happen after a page break that we have to inject into a structure sequence an additional mc after. We will store this additional info in a property. The key is the absolut mc num, the value the pdf directory.

```
10 \__tag_prop_new:N \g__tag_struct_cont_mc_prop
```

(End of definition for \g__tag_struct_cont_mc_prop.)

`\g__tag_struct_stack_seq` A stack sequence for the structure stack. When a sequence is opened it's number is put on the stack.

```
11 \seq_new:N \g__tag_struct_stack_seq
12 \seq_gpush:Nn \g__tag_struct_stack_seq {0}
```

(End of definition for `\g__tag_struct_stack_seq`.)

`\g__tag_struct_tag_stack_seq` We will perhaps also need the tags. While it is possible to get them from the numbered stack, lets build a tag stack too.

```
13 \seq_new:N \g__tag_struct_tag_stack_seq
14 \seq_gpush:Nn \g__tag_struct_tag_stack_seq {{Root}}{StructTreeRoot}}
```

(End of definition for `\g__tag_struct_tag_stack_seq`.)

`\g__tag_struct_stack_current_tl` The global variable will hold the current structure number. It is already defined in `tagpdf-base`. The local temporary variable will hold the parent when we fetch it from the stack.

```
15 </package>
16 <base>\tl_new:N \g__tag_struct_stack_current_tl
17 <base>\tl_gset:Nn \g__tag_struct_stack_current_tl {\int_use:N\c@g__tag_struct_abs_int}
18 <*package>
19 \tl_new:N \l__tag_struct_stack_parent_tpa_tl
```

(End of definition for `\g__tag_struct_stack_current_tl` and `\l__tag_struct_stack_parent_tpa_tl`.)

I will need at least one structure: the StructTreeRoot normally it should have only one kid, e.g. the document element.

The data of the StructTreeRoot and the StructElem are in properties: `\g_@@_struct_0_prop` for the root and `\g_@@_struct_N_prop`, $N \geq 1$ for the other.

This creates quite a number of properties, so perhaps we will have to do this more efficiently in the future.

All properties have at least the keys

Type StructTreeRoot or StructElem

and the keys from the two following lists (the root has a special set of properties). the values of the prop should be already escaped properly when the entries are created (title,lang,alt,E,actualtext)

`\c__tag_struct_StructTreeRoot_entries_seq` These seq contain the keys we support in the two object types. They are currently no longer used, but are provided as documentation and for potential future checks. They should be adapted if there are changes in the PDF format.

```
20 \seq_const_from_clist:Nn \c__tag_struct_StructTreeRoot_entries_seq
21 { %p. 857/858
22   Type, % always /StructTreeRoot
23   K, % kid, dictionary or array of dictionaries
24   IDTree, % currently unused
25   ParentTree, % required,obj ref to the parent tree
26   ParentTreeNextKey, % optional
27   RoleMap,
28   ClassMap,
29   Namespaces,
30   AF %pdf 2.0
31 }
32
```



```

33 \seq_const_from_clist:Nn \c__tag_struct_StructElem_entries_seq
34   {%p 858 f
35     Type,           %always /StructElem
36     S,             %tag/type
37     P,             %parent
38     ID,            %optional
39     Ref,           %optional, pdf 2.0 Use?
40     Pg,            %obj num of starting page, optional
41     K,             %kids
42     A,             %attributes, probably unused
43     C,             %class ""
44     %R,            %attribute revision number, irrelevant for us as we
45                   % don't update/change existing PDF and (probably)
46                   % deprecated in PDF 2.0
47     T,             %title, value in () or <>
48     Lang,          %language
49     Alt,           % value in () or <>
50     E,             % abbreviation
51     ActualText,
52     AF,            %pdf 2.0, array of dict, associated files
53     NS,            %pdf 2.0, dict, namespace
54     PhoneticAlphabet, %pdf 2.0
55     Phoneme        %pdf 2.0
56   }

```

(End of definition for \c__tag_struct_StructTreeRoot_entries_seq and \c__tag_struct_StructElem_entries_seq.)

3.1 Variables used by the keys

<pre> \g__tag_struct_tag_tl \g__tag_struct_tag_NS_tl \l__tag_struct_roletag_tl \g__tag_struct_roletag_NS_tl </pre>	<p>Use by the tag key to store the tag and the namespace. The role tag variables will hold locally rolemapping info needed for the parent-child checks</p> <pre> 57 \tl_new:N \g__tag_struct_tag_tl 58 \tl_new:N \g__tag_struct_tag_NS_tl 59 \tl_new:N \l__tag_struct_roletag_tl 60 \tl_new:N \l__tag_struct_roletag_NS_tl </pre> <p>(End of definition for \g__tag_struct_tag_tl and others.)</p>
<pre> \l__tag_struct_key_label_tl </pre>	<p>This will hold the label value.</p> <pre> 61 \tl_new:N \l__tag_struct_key_label_tl </pre> <p>(End of definition for \l__tag_struct_key_label_tl.)</p>
<pre> \l__tag_struct_elem_stash_bool </pre>	<p>This will keep track of the stash status</p> <pre> 62 \bool_new:N \l__tag_struct_elem_stash_bool </pre> <p>(End of definition for \l__tag_struct_elem_stash_bool.)</p>

3.2 Variables used by tagging code of basic elements

`\g__tag_struct_dest_num_prop` This variable records for (some or all, not clear yet) destination names the related structure number to allow to reference them in a Ref. The key is the destination. It is currently used by the toc-tagging and sec-tagging code.

```
63 \</package>
64 \<base>\prop_new:N \g__tag_struct_dest_num_prop
65 \*package>
```

(End of definition for \g__tag_struct_dest_num_prop.)

`\g__tag_struct_ref_by_dest_prop` This variable contains structures whose Ref key should be updated at the end to point to structured related with this destination. As this is probably need in other places too, it is not only a toc-variable.

```
66 \prop_new:N \g__tag_struct_ref_by_dest_prop
```

(End of definition for \g__tag_struct_ref_by_dest_prop.)

4 Commands

The properties must be in some places handled expandably. So I need an output handler for each prop, to get expandable output see <https://tex.stackexchange.com/questions/424208>. There is probably room here for a more efficient implementation. TODO check if this can now be implemented with the pdfdict commands. The property contains currently non pdf keys, but e.g. object numbers are perhaps no longer needed as we have named object anyway.

```
\__tag_struct_output_prop_aux:nn
\__tag_new_output_prop_handler:n
67 \cs_new:Npn \__tag_struct_output_prop_aux:nn #1 #2 %#1 num, #2 key
68 {
69   \prop_if_in:cnT
70     { g__tag_struct_#1_prop }
71     { #2 }
72   {
73     \c_space_tl/#2~ \prop_item:cn{ g__tag_struct_#1_prop } { #2 }
74   }
75 }
76
77 \cs_new_protected:Npn \__tag_new_output_prop_handler:n #1
78 {
79   \cs_new:cn { __tag_struct_output_prop_#1:n }
80   {
81     \__tag_struct_output_prop_aux:nn {#1}{##1}
82   }
83 }
84 \</package>
```

(End of definition for __tag_struct_output_prop_aux:nn and __tag_new_output_prop_handler:n.)

`__tag_struct_prop_gput:nnn` The structure props must be filled in various places. For this we use a common command which also takes care of the debug package:

```
85 \*package|debug>
86 \package>\cs_new_protected:Npn \__tag_struct_prop_gput:nnn #1 #2 #3
```

```

87 <debug>\cs_set_protected:Npn \__tag_struct_prop_gput:nnn #1 #2 #3
88 {
89   \__tag_struct_prop_gput:cnn
90   { g__tag_struct_#1_prop }{#2}{#3}
91 <debug>\prop_gput:cnn { g__tag_struct_debug_#1_prop } {#2} {#3}
92 }
93 \cs_generate_variant:Nn \__tag_struct_prop_gput:nnn {nne,nee,nnn}
94 </package>| debug>

```

(End of definition for __tag_struct_prop_gput:nnn.)

4.1 Initialization of the StructTreeRoot

The first structure element, the StructTreeRoot is special, so created manually. The underlying object is @@/struct/0 which is currently created in the tree code (TODO move it here). The ParentTree and RoleMap entries are added at begin document in the tree code as they refer to object which are setup in other parts of the code. This avoid timing issues.

```

95 <*package>
96 \tl_gset:Nn \g__tag_struct_stack_current_tl {0}

\__tag_pdf_name_e:n
97 \cs_new:Npn \__tag_pdf_name_e:n #1{\pdf_name_from_unicode_e:n{#1}}
98 </package>

```

(End of definition for __tag_pdf_name_e:n.)

```

g__tag_struct_0_prop
g__tag_struct_kids_0_seq
99 <*package>
100 \__tag_struct_prop_new:c { g__tag_struct_0_prop }
101 \__tag_new_output_prop_handler:n {0}
102 \__tag_seq_new:c { g__tag_struct_kids_0_seq }
103
104 \__tag_struct_prop_gput:nne
105 { 0 }
106 { Type }
107 { \pdf_name_from_unicode_e:n {StructTreeRoot} }
108
109 \__tag_struct_prop_gput:nne
110 { 0 }
111 { S }
112 { \pdf_name_from_unicode_e:n {StructTreeRoot} }
113
114 \__tag_struct_prop_gput:nne
115 { 0 }
116 { rolemap }
117 { {StructTreeRoot}{pdf} }
118
119 \__tag_struct_prop_gput:nne
120 { 0 }
121 { parentrole }
122 { {StructTreeRoot}{pdf} }
123

```

Namespaces are pdf 2.0. If the code moves into the kernel, the setting must be probably delayed.

```

124 \pdf_version_compare:NnF < {2.0}
125 {
126   \__tag_struct_prop_gput:nne
127   { 0 }
128   { Namespaces }
129   { \pdf_object_ref:n { __tag/tree/namespaces } }
130 }
131 \</package>

```

In debug mode we have to copy the root manually as it is already setup:

```

132 <debug>\prop_new:c { g__tag_struct_debug_0_prop }
133 <debug>\seq_new:c { g__tag_struct_debug_kids_0_seq }
134 <debug>\prop_gset_eq:cc { g__tag_struct_debug_0_prop }{ g__tag_struct_0_prop }
135 <debug>\prop_gremove:cn { g__tag_struct_debug_0_prop }{Namespaces}

(End of definition for g__tag_struct_0_prop and g__tag_struct_kids_0_seq.)

```

4.2 Adding the /ID key

Every structure gets automatically an ID which is currently simply calculated from the structure number.

```

\__tag_struct_get_id:n
136 <*package>
137 \cs_new:Npn \__tag_struct_get_id:n #1 %#1=struct num
138 {
139   (
140     ID.
141     \prg_replicate:nn
142     { \int_abs:n{\g__tag_tree_id_pad_int - \tl_count:e { \int_to_arabic:n { #1 } }} }
143     { 0 }
144     \int_to_arabic:n { #1 }
145   )
146 }

(End of definition for \__tag_struct_get_id:n.)

```

4.3 Filling in the tag info

__tag_struct_set_tag_info:nnm This adds or updates the tag info to a structure given by a number. We need also the original data, so we store both.

```

147 \pdf_version_compare:NnTF < {2.0}
148 {
149   \cs_new_protected:Npn \__tag_struct_set_tag_info:nnn #1 #2 #3
150   %#1 structure number, #2 tag, #3 NS
151   {
152     \__tag_struct_prop_gput:nne
153     { #1 }
154     { S }
155     { \pdf_name_from_unicode_e:n {#2} } %
156   }
157 }

```

```

158 {
159   \cs_new_protected:Npn \__tag_struct_set_tag_info:nnn #1 #2 #3
160   {
161     \__tag_struct_prop_gput:nne
162     { #1 }
163     { S }
164     { \pdf_name_from_unicode_e:n {#2} } %
165     \prop_get:NnNT \g__tag_role_NS_prop {#3} \l__tag_get_tmpc_tl
166     {
167       \__tag_struct_prop_gput:nne
168       { #1 }
169       { NS }
170       { \l__tag_get_tmpc_tl } %
171     }
172   }
173 }
174 \cs_generate_variant:Nn \__tag_struct_set_tag_info:nnn {eVV}

```

(End of definition for __tag_struct_set_tag_info:nnn.)

__tag_struct_get_parentrole:nNN We also need a way to get the tag info needed for parent child check from parent structures.

```

175 \cs_new_protected:Npn \__tag_struct_get_parentrole:nNN #1 #2 #3
176   {%#1 struct num, #2 tlvar for tag , #3 tlvar for NS
177   {
178     \prop_get:cnNTF
179     { g__tag_struct_#1_prop }
180     { parentrole }
181     \l__tag_get_tmpc_tl
182     {
183       \tl_set:Ne #2{\exp_last_unbraced:NV\use_i:nn \l__tag_get_tmpc_tl}
184       \tl_set:Ne #3{\exp_last_unbraced:NV\use_ii:nn \l__tag_get_tmpc_tl}
185     }
186     {
187       \tl_clear:N#2
188       \tl_clear:N#3
189     }
190   }
191 \cs_generate_variant:Nn \__tag_struct_get_parentrole:nNN {eNN}

```

(End of definition for __tag_struct_get_parentrole:nNN.)

4.4 Handlings kids

Commands to store the kids. Kids in a structure can be a reference to a mc-chunk, an object reference to another structure element, or a object reference to an annotation (through an OBJR object).

__tag_struct_kid_mc_gput_right:nn The command to store an mc-chunk, this is a dictionary of type MCR. It would be possible to write out the content directly as unnamed object and to store only the object reference, but probably this would be slower, and the PDF is more readable like this. The code doesn't try to avoid the use of the /Pg key by checking page numbers. That imho only slows down without much gain. In generic mode the page break code will perhaps

to have to insert an additional mcid after an existing one. For this we use a property list
At first an auxiliary to write the MCID dict. This should normally be expanded!

```

192 \cs_new:Npn \__tag_struct_mcid_dict:n #1 %#1 MCID absnum
193 {
194     <<
195     /Type \c_space_tl /MCR \c_space_tl
196     /Pg
197     \c_space_tl
198     \pdf_pageobject_ref:n { \__tag_property_ref:enn{mcid-#1}{tagabspage}{1} }
199     /MCID \c_space_tl \__tag_property_ref:enn{mcid-#1}{tagmcid}{1}
200     >>
201 }
202 </package>
203 <*package | debug>
204 <package>\cs_new_protected:Npn \__tag_struct_kid_mc_gput_right:nn #1 #2 %#1 structure num, #2 l
205 <debug>\cs_set_protected:Npn \__tag_struct_kid_mc_gput_right:nn #1 #2 %#1 structure num, #2 MC
206 {
207     \__tag_seq_gput_right:cx
208     { g__tag_struct_kids_#1_seq }
209     {
210         \__tag_struct_mcid_dict:n {#2}
211     }
212 <debug>    \seq_gput_right:cn
213 <debug>    { g__tag_struct_debug_kids_#1_seq }
214 <debug>    {
215 <debug>        MC~#2
216 <debug>    }
217     \__tag_seq_gput_right:cn
218     { g__tag_struct_kids_#1_seq }
219     {
220         \prop_item:Nn \g__tag_struct_cont_mc_prop {#2}
221     }
222 }
223 <package>\cs_generate_variant:Nn \__tag_struct_kid_mc_gput_right:nn {ne}
224
225 (End of definition for \__tag_struct_kid_mc_gput_right:nn.)

```

__tag_struct_kid_struct_gput_right:nn
__tag_struct_kid_struct_gput_right:ee

This commands adds a structure as kid. We only need to record the object reference in
the sequence.

```

224 <package>\cs_new_protected:Npn \__tag_struct_kid_struct_gput_right:nn #1 #2 %#1 num of parent s
225 <debug>\cs_set_protected:Npn \__tag_struct_kid_struct_gput_right:nn #1 #2 %#1 num of parent str
226 {
227     \__tag_seq_gput_right:cx
228     { g__tag_struct_kids_#1_seq }
229     {
230         \pdf_object_ref:n { __tag/struct/#2 }
231     }
232 <debug>    \seq_gput_right:cn
233 <debug>    { g__tag_struct_debug_kids_#1_seq }
234 <debug>    {
235 <debug>        Struct~#2
236 <debug>    }
237 }
238

```

```
239 <package>\cs_generate_variant:Nn \_tag_struct_kid_struct_gput_right:nn {ee}
```

(End of definition for _tag_struct_kid_struct_gput_right:nn.)

```
\_tag_struct_kid_OBJR_gput_right:nnn
\_tag_struct_kid_OBJR_gput_right:eee
```

At last the command to add an OBJR object. This has to write an object first. The first argument is the number of the parent structure, the second the (expanded) object reference of the annotation. The last argument is the page object reference

```
240 <package>\cs_new_protected:Npn\_tag_struct_kid_OBJR_gput_right:nnn #1 #2 #3 %1 num of parent
241 <package>                                     %2 obj reference
242 <package>                                     %3 page object reference
243 <debug>\cs_set_protected:Npn\_tag_struct_kid_OBJR_gput_right:nnn #1 #2 #3
244 {
245   \pdf_object_unnamed_write:nn
246   { dict }
247   {
248     /Type/OBJR/Obj~#2/Pg~#3
249   }
250   \_tag_seq_gput_right:cx
251   { g\_tag_struct_kids_#1_seq }
252   {
253     \pdf_object_ref_last:
254   }
255 <debug>   \seq_gput_right:ce
256 <debug>   { g\_tag_struct_debug_kids_#1_seq }
257 <debug>   {
258 <debug>     OBJR~reference
259 <debug>   }
260 }
261 </package|debug>
262 *package>
263 \cs_generate_variant:Nn\_tag_struct_kid_OBJR_gput_right:nnn { eee }
```

(End of definition for _tag_struct_kid_OBJR_gput_right:nnn.)

```
\_tag_struct_exchange_kid_command:N
\_tag_struct_exchange_kid_command:c
```

In luamode it can happen that a single kid in a structure is split at a page break into two or more mcid. In this case the lua code has to convert put the dictionary of the kid into an array. See issue 13 at tagpdf repo. We exchange the dummy command for the kids to mark this case.

```
264 \cs_new_protected:Npn\_tag_struct_exchange_kid_command:N #1 %1 = seq var
265 {
266   \seq_gpop_left:NN #1 \l__tag_tmpa_tl
267   \regex_replace_once:nnN
268   { \c{\_tag_mc_insert_mcid_kids:n} }
269   { \c{\_tag_mc_insert_mcid_single_kids:n} }
270   \l__tag_tmpa_tl
271   \seq_gput_left:NV #1 \l__tag_tmpa_tl
272 }
273
274 \cs_generate_variant:Nn\_tag_struct_exchange_kid_command:N { c }
```

(End of definition for _tag_struct_exchange_kid_command:N.)

```
\_tag_struct_fill_kid_key:n
```

This command adds the kid info to the K entry. In lua mode the content contains commands which are expanded later. The argument is the structure number.

```

275 \cs_new_protected:Npn \__tag_struct_fill_kid_key:n #1 %#1 is the struct num
276 {
277   \bool_if:NF\g__tag_mode_lua_bool
278   {
279     \seq_clear:N \l__tag_tmpa_seq
280     \seq_map_inline:cn { g__tag_struct_kids_#1_seq }
281     { \seq_put_right:Ne \l__tag_tmpa_seq { ##1 } }
282     %\seq_show:c { g__tag_struct_kids_#1_seq }
283     %\seq_show:N \l__tag_tmpa_seq
284     \seq_remove_all:Nn \l__tag_tmpa_seq {}
285     %\seq_show:N \l__tag_tmpa_seq
286     \seq_gset_eq:cn { g__tag_struct_kids_#1_seq } \l__tag_tmpa_seq
287   }
288
289   \int_case:nnF
290   {
291     \seq_count:c
292     {
293       g__tag_struct_kids_#1_seq
294     }
295   }
296   {
297     { 0 }
298     { } %no kids, do nothing
299     { 1 } % 1 kid, insert
300     {
301       % in this case we need a special command in
302       % luamode to get the array right. See issue #13
303       \bool_if:NT\g__tag_mode_lua_bool
304       {
305         \__tag_struct_exchange_kid_command:c
306         {g__tag_struct_kids_#1_seq}
307       }
308       \__tag_struct_prop_gput:nne
309       {#1}
310       {K}
311       {
312         \seq_item:cn
313         {
314           g__tag_struct_kids_#1_seq
315         }
316         {1}
317       }
318     } %
319   }
320   { %many kids, use an array
321     \__tag_struct_prop_gput:nne
322     {#1}
323     {K}
324     {
325       [
326         \seq_use:cn
327         {
328           g__tag_struct_kids_#1_seq

```



```

329         }
330         {
331             \c_space_tl
332         }
333     ]
334 }
335 }
336 }
337

```

(End of definition for _tag_struct_fill_kid_key:n.)

4.5 Output of the object

_tag_struct_get_dict_content:nN This maps the dictionary content of a structure into a tl-var. Basically it does what \pdfdict_use:n does. TODO!! this looks over-complicated. Check if it can be done with pdfdict now.

```

338 \cs_new_protected:Npn \_tag_struct_get_dict_content:nN #1 #2 %#1: structure num
339 {
340     \tl_clear:N #2
341     \seq_map_inline:cn
342     {
343         c__tag_struct_
344         \int_compare:nNnTF{#1}={0}{StructTreeRoot}{StructElem}
345         _entries_seq
346     }
347     {
348         \tl_put_right:Ne
349         #2
350         {
351             \prop_if_in:cnT
352             { g__tag_struct_#1_prop }
353             { ##1 }
354             {
355                 \c_space_tl/##1~

```

Some keys needs the option to format the key, e.g. add brackets for an array

```

356         \cs_if_exist_use:cTF {__tag_struct_format_##1:e}
357         {
358             { \prop_item:cn{ g__tag_struct_#1_prop } { ##1 } }
359         }
360         {
361             \prop_item:cn{ g__tag_struct_#1_prop } { ##1 }
362         }
363     }
364 }
365 }
366 }

```

(End of definition for _tag_struct_get_dict_content:nN.)

_tag_struct_format_Ref:n Ref is an array, we store only the content to be able to extend it so the formatting command adds the brackets:

```

367 \cs_new:Nn\_tag_struct_format_Ref:n{[#1]}
368 \cs_generate_variant:Nn\_tag_struct_format_Ref:n{e}

```

(End of definition for _tag_struct_format_Ref:n.)

_tag_struct_write_obj:n This writes out the structure object. This is done in the finish code, in the tree module and guarded by the tree boolean.

```

369 \cs_new_protected:Npn \_tag_struct_write_obj:n #1 % #1 is the struct num
370 {
371   \pdf_object_if_exist:nTF { \_tag/struct/#1 }
372   {

```

It can happen that a structure is not used and so has not parent. Simply ignoring it is problematic as it is also recorded in the IDTree, so we make an artifact out of it.

```

373     \prop_get:cnNF { g\_tag_struct_#1_prop } {P}\l\_tag_tmpb_tl
374     {
375       \prop_gput:cne { g\_tag_struct_#1_prop } {P}{\pdf_object_ref:n { \_tag/struct/0 }
376       \prop_gput:cne { g\_tag_struct_#1_prop } {S}{/Artifact}
377       \seq_if_empty:cF {g\_tag_struct_kids_#1_seq}
378       {
379         \msg_warning:nnee
380         {tag}
381         {struct-orphan}
382         { #1 }
383         {\seq_count:c{g\_tag_struct_kids_#1_seq}}
384       }
385     }
386     \_tag_struct_fill_kid_key:n { #1 }
387     \_tag_struct_get_dict_content:nN { #1 } \l\_tag_tmpa_tl
388     \exp_args:Ne
389       \pdf_object_write:nne
390       { \_tag/struct/#1 }
391       {dict}
392       {
393         \l\_tag_tmpa_tl\c_space_tl
394         /ID~\_tag_struct_get_id:n{#1}
395       }
396   }
397   {
398     \msg_error:nnn { tag } { struct-no-objnum } { #1}
399   }
400 }
401 }

```

(End of definition for _tag_struct_write_obj:n.)

_tag_struct_insert_annot:nn This is the command to insert an annotation into the structure. It can probably be used for xform too.

Annotations used as structure content must

1. add a StructParent integer to their dictionary
2. push the object reference as OBJR object in the structure
3. Add a Structparent/obj-nr reference to the parent tree.

For a link this looks like this

```

\tag_struct_begin:n { tag=Link }
\tag_mc_begin:n { tag=Link }
(1) \pdfannot_dict_put:nnx
    { link/URI }
    { StructParent }
    { \int_use:N\c@g_@@_parenttree_obj_int }
    <start link> link text <stop link>
(2+3) \@@_struct_insert_annot:nn {obj ref}{parent num}
\tag_mc_end:
\tag_struct_end:

402 \cs_new_protected:Npn \__tag_struct_insert_annot:nn #1 #2 %#1 object reference to the annotat
403                                     %#2 structparent number
404 {
405     \bool_if:NT \g__tag_active_struct_bool
406     {
407         %get the number of the parent structure:
408         \seq_get:NNF
409             \g__tag_struct_stack_seq
410             \l__tag_struct_stack_parent_tmpa_tl
411         {
412             \msg_error:nn { tag } { struct-faulty-nesting }
413         }
414         %put the obj number of the annot in the kid entry, this also creates
415         %the OBJR object
416         \__tag_property_record:nn {@tag@objr@page@#2 }{ tagabspage }
417         \__tag_struct_kid_OBJR_gput_right:eee
418         {
419             \l__tag_struct_stack_parent_tmpa_tl
420         }
421         {
422             #1 %
423         }
424         {
425             \pdf_pageobject_ref:n { \__tag_property_ref:nnn {@tag@objr@page@#2 }{ tagabspage }
426         }
427         % add the parent obj number to the parent tree:
428         \exp_args:Nne
429         \__tag_parenttree_add_objr:nn
430         {
431             #2
432         }
433         {
434             \pdf_object_ref:e { __tag/struct/\l__tag_struct_stack_parent_tmpa_tl }
435         }
436         % increase the int:
437         \stepcounter{ g__tag_parenttree_obj_int }
438     }
439 }

```

(End of definition for __tag_struct_insert_annot:nn.)

__tag_get_data_struct_tag: this command allows \tag_get:n to get the current structure tag with the keyword struct_tag.

```

440 \cs_new:Npn \__tag_get_data_struct_tag:
441 {
442   \exp_args:Ne
443   \tl_tail:n
444   {
445     \prop_item:cn {g__tag_struct_\g__tag_struct_stack_current_tl _prop}{S}
446   }
447 }

```

(End of definition for __tag_get_data_struct_tag:.)

__tag_get_data_struct_id: this command allows \tag_get:n to get the current structure id with the keyword **struct_id**.

```

448 \cs_new:Npn \__tag_get_data_struct_id:
449 {
450   \__tag_struct_get_id:n {\g__tag_struct_stack_current_tl}
451 }
452 \</package>

```

(End of definition for __tag_get_data_struct_id:.)

__tag_get_data_struct_num: this command allows \tag_get:n to get the current structure number with the keyword **struct_num**. We will need to handle nesting

```

453 \< *base>
454 \cs_new:Npn \__tag_get_data_struct_num:
455 {
456   \g__tag_struct_stack_current_tl
457 }
458 \</base>

```

(End of definition for __tag_get_data_struct_num:.)

__tag_get_data_struct_counter: this command allows \tag_get:n to get the current state of the structure counter with the keyword **struct_counter**. By comparing the numbers it can be used to check the number of structure commands in a piece of code.

```

459 \< *base>
460 \cs_new:Npn \__tag_get_data_struct_counter:
461 {
462   \int_use:N \c@g__tag_struct_abs_int
463 }
464 \</base>

```

(End of definition for __tag_get_data_struct_counter:.)

5 Keys

This are the keys for the user commands. we store the tag in a variable. But we should be careful, it is only reliable at the begin.

```

label_(struct-key)
stash_(struct-key)
parent_(struct-key)
tag_(struct-key)
title_(struct-key)
title-o_(struct-key)
alt_(struct-key)
actualtext_(struct-key)
lang_(struct-key)
ref_(struct-key)
E_(struct-key)

```

465 \< *package>
466 \keys_define:nn { __tag / struct }
467 {
468 label .tl_set:N = \l__tag_struct_key_label_tl,

```

469     stash .bool_set:N      = \l__tag_struct_elem_stash_bool,
470     parent .code:n        =
471     {
472         \bool_lazy_and:nnTF
473         {
474             \prop_if_exist_p:c { g__tag_struct_\int_eval:n {#1}_prop }
475         }
476         {
477             \int_compare_p:nNn {#1}<{\c@g__tag_struct_abs_int}
478         }
479         { \tl_set:Ne \l__tag_struct_stack_parent_tmpa_tl { \int_eval:n {#1} } }
480         {
481             \msg_warning:nnee { tag } { struct-unknown }
482             { \int_eval:n {#1} }
483             { parent-key-ignored }
484         }
485     },
486     parent .default:n      = {-1},
487     tag .code:n            = % S property
488     {
489         \seq_set_split:Nne \l__tag_tmpa_seq { / } {#1/\prop_item:Ne\g__tag_role_tags_NS_prop{
490         \tl_gset:Ne \g__tag_struct_tag_tl { \seq_item:Nn\l__tag_tmpa_seq {1} }
491         \tl_gset:Ne \g__tag_struct_tag_NS_tl{ \seq_item:Nn\l__tag_tmpa_seq {2} }
492         \__tag_check_structure_tag:N \g__tag_struct_tag_tl
493     },
494     title .code:n          = % T property
495     {
496         \str_set_convert:Nnnn
497         \l__tag_tmpa_str
498         { #1 }
499         { default }
500         { utf16/hex }
501         \__tag_struct_prop_gput:nne
502         { \int_use:N \c@g__tag_struct_abs_int }
503         { T }
504         { <\l__tag_tmpa_str> }
505     },
506     title-o .code:n        = % T property
507     {
508         \str_set_convert:Nonn
509         \l__tag_tmpa_str
510         { #1 }
511         { default }
512         { utf16/hex }
513         \__tag_struct_prop_gput:nne
514         { \int_use:N \c@g__tag_struct_abs_int }
515         { T }
516         { <\l__tag_tmpa_str> }
517     },
518     alt .code:n            = % Alt property
519     {
520         \tl_if_empty:oF{#1}
521         {
522             \str_set_convert:Noon

```

```

523         \l__tag_tmpa_str
524         { #1 }
525         { default }
526         { utf16/hex }
527     \__tag_struct_prop_gput:nne
528     { \int_use:N \c@g__tag_struct_abs_int }
529     { Alt }
530     { <\l__tag_tmpa_str> }
531 }
532 },
533 alttext .meta:n = {alt=#1},
534 actualtext .code:n = % ActualText property
535 {
536     \tl_if_empty:oF{#1}
537     {
538         \str_set_convert:Noon
539         \l__tag_tmpa_str
540         { #1 }
541         { default }
542         { utf16/hex }
543         \__tag_struct_prop_gput:nne
544         { \int_use:N \c@g__tag_struct_abs_int }
545         { ActualText }
546         { <\l__tag_tmpa_str>}
547     }
548 },
549 lang .code:n = % Lang property
550 {
551     \__tag_struct_prop_gput:nne
552     { \int_use:N \c@g__tag_struct_abs_int }
553     { Lang }
554     { (#1) }
555 },

```

Ref is an array, the brackets are added through the formatting command.

```

556 ref .code:n = % ref property
557 {
558     \tl_clear:N\l__tag_tmpa_tl
559     \clist_map_inline:on {#1}
560     {
561         \tl_put_right:Ne \l__tag_tmpa_tl
562         {~\__tag_property_ref:en{tagpdfstruct-##1}{tagstructobj} }
563     }
564     \__tag_struct_gput_data_ref:ee
565     { \int_use:N \c@g__tag_struct_abs_int } {\l__tag_tmpa_tl}
566 },
567 E .code:n = % E property
568 {
569     \str_set_convert:Nnon
570     \l__tag_tmpa_str
571     { #1 }
572     { default }
573     { utf16/hex }
574     \__tag_struct_prop_gput:nne
575     { \int_use:N \c@g__tag_struct_abs_int }

```

```

576         { E }
577         { <\l__tag_tmpa_str> }
578     },
579 }

```

(End of definition for label (struct-key) and others. These functions are documented on page 93.)

AF_□(struct-key) keys for the AF keys (associated files). They use commands from l3pdffile! The stream variants use txt as extension to get the mimetype. TODO: check if this should be configurable. For math we will perhaps need another extension. AF is an array and can be used more than once, so we store it in a tl. which is expanded. AFinline currently uses the fix extension txt. texsource is a special variant which creates a tex-file, it expects a tl-var as value (e.g. from math grabbing)

This variable is used to number the AF-object names

```

580 \int_new:N\g__tag_struct_AFobj_int

\g__tag_struct_AFobj_int 581 \cs_if_free:NTF \pdffile_embed_stream:nnN
582 {
583     \cs_new_protected:Npn \__tag_struct_add_inline_AF:nn #1 #2
584     % #1 content, #2 extension
585     {
586         \group_begin:
587         \int_gincr:N \g__tag_struct_AFobj_int
588         \pdf_object_if_exist:eF {__tag/fileobj\int_use:N\g__tag_struct_AFobj_int}
589         {
590             \pdffile_embed_stream:nxx
591             {#1}
592             {tag-AFfile\int_use:N\g__tag_struct_AFobj_int.#2}
593             {__tag/fileobj\int_use:N\g__tag_struct_AFobj_int}
594             \__tag_struct_add_AF:ee
595             { \int_use:N \c@g__tag_struct_abs_int }
596             { \pdf_object_ref:e {__tag/fileobj\int_use:N\g__tag_struct_AFobj_int} }
597             \__tag_struct_prop_gput:nne
598             { \int_use:N \c@g__tag_struct_abs_int }
599             { AF }
600             {
601                 [
602                 \tl_use:c
603                 { g__tag_struct_\int_eval:n {\c@g__tag_struct_abs_int}_AF_tl }
604                 ]
605             }
606         }
607         \group_end:
608     }
609 }
610 {
611     \cs_generate_variant:Nn \pdffile_embed_stream:nnN {nxN}
612     \cs_new_protected:Npn \__tag_struct_add_inline_AF:nn #1 #2
613     % #1 content, #2 extension
614     {
615         \group_begin:
616         \int_gincr:N \g__tag_struct_AFobj_int
617         \pdffile_embed_stream:nxN

```

```

618     {#1}
619     {tag-AFfile\int_use:N\g__tag_struct_AFobj_int.#2}
620     \l__tag_tmpa_tl
621     \__tag_struct_add_AF:ee
622     { \int_use:N \c@g__tag_struct_abs_int }
623     { \l__tag_tmpa_tl }
624     \__tag_struct_prop_gput:nne
625     { \int_use:N \c@g__tag_struct_abs_int }
626     { AF }
627     {
628     [
629     \tl_use:c
630     { g__tag_struct_\int_eval:n {\c@g__tag_struct_abs_int}_AF_tl }
631     ]
632     }
633     \group_end:
634 }
635 }
636 \cs_generate_variant:Nn \__tag_struct_add_inline_AF:nn {on}
637 \cs_new_protected:Npn \__tag_struct_add_AF:nn #1 #2 % #1 struct num #2 object reference
638 {
639     \tl_if_exist:cTF
640     {
641         g__tag_struct_#1_AF_tl
642     }
643     {
644         \tl_gput_right:ce
645         { g__tag_struct_#1_AF_tl }
646         { \c_space_tl #2 }
647     }
648     {
649         \tl_new:c
650         { g__tag_struct_#1_AF_tl }
651         \tl_gset:ce
652         { g__tag_struct_#1_AF_tl }
653         { #2 }
654     }
655 }
656 \cs_generate_variant:Nn \__tag_struct_add_AF:nn {en,ee}
657 \keys_define:nn { __tag / struct }
658 {
659     AF .code:n          = % AF property
660     {
661         \pdf_object_if_exist:nTF {#1}
662         {
663             \__tag_struct_add_AF:ee { \int_use:N \c@g__tag_struct_abs_int }{\pdf_object_ref:n
664             \__tag_struct_prop_gput:nne
665             { \int_use:N \c@g__tag_struct_abs_int }
666             { AF }
667             {
668             [
669             \tl_use:c
670             { g__tag_struct_\int_eval:n {\c@g__tag_struct_abs_int}_AF_tl }
671             ]

```



```

672     }
673   }
674   {
675     % message?
676   }
677 },
678 ,AFinline .code:n =
679 {
680   \__tag_struct_add_inline_AF:nn {#1}{txt}
681 }
682 ,AFinline-o .code:n =
683 {
684   \__tag_struct_add_inline_AF:on {#1}{txt}
685 }
686 ,texsource .code:n =
687 {
688   \group_begin:
689   \pdfdict_put:nnn { l_pdffile/Filespec }{AFRelationship} { /Source }
we set the mime type as pdfresources uses currently text/plain
690   \pdfdict_put:nnx
691   { l_pdffile }{Subtype}
692   { \pdf_name_from_unicode_e:n{application/x-tex} }
693   \__tag_struct_add_inline_AF:on {#1}{tex}
694   \group_end:
695 }
696 }

```

(End of definition for AF (struct-key) and others. These functions are documented on page 94.)

root-AF_□(setup-key) The root structure can take AF keys too, so we provide a key for it. This key is used with `\tagpdfsetup`, not in a structure!

```

697 \keys_define:nn { __tag / setup }
698 {
699   root-AF .code:n =
700   {
701     \pdf_object_if_exist:nTF {#1}
702     {
703       \__tag_struct_add_AF:ee { 0 }{\pdf_object_ref:n {#1}}
704       \__tag_struct_prop_gput:nne
705       { 0 }
706       { AF }
707       {
708         [
709           \tl_use:c
710           { g__tag_struct_0_AF_tl }
711         ]
712       }
713     }
714     {
715     }
716   },
717 }
718 }
719 </package>

```

(End of definition for root-AF (setup-key). This function is documented on page 95.)

6 User commands

```

\tag_struct_begin:n
\tag_struct_end: 720 <base>\cs_new_protected:Npn \tag_struct_begin:n #1 {\int_gincr:N \c@g__tag_struct_abs_int}
721 <base>\cs_new_protected:Npn \tag_struct_end: {}
722 <base>\cs_new_protected:Npn \tag_struct_end:n {}
723 *package | debug
724 <package>\cs_set_protected:Npn \tag_struct_begin:n #1 % #1 key-val
725 <debug>\cs_set_protected:Npn \tag_struct_begin:n #1 % #1 key-val
726 {
727 <package>\__tag_check_if_active_struct:T
728 <debug>\__tag_check_if_active_struct:TF
729 {
730 \group_begin:
731 \int_gincr:N \c@g__tag_struct_abs_int
732 \__tag_prop_new:c { g__tag_struct_\int_eval:n { \c@g__tag_struct_abs_int }_prop }
733 <debug> \prop_new:c { g__tag_struct_debug_\int_eval:n { \c@g__tag_struct_abs_int }_prop
734 \__tag_new_output_prop_handler:n {\int_eval:n { \c@g__tag_struct_abs_int }}
735 \__tag_seq_new:c { g__tag_struct_kids_\int_eval:n { \c@g__tag_struct_abs_int }_seq}
736 <debug> \seq_new:c { g__tag_struct_debug_kids_\int_eval:n { \c@g__tag_struct_abs_int }_s
737 \exp_args:Ne
738 \pdf_object_new:n
739 { __tag/struct/\int_eval:n { \c@g__tag_struct_abs_int } }
740 \__tag_struct_prop_gput:nnn
741 { \int_use:N \c@g__tag_struct_abs_int }
742 { Type }
743 { /StructElem }
744 \tl_set:Nn \l__tag_struct_stack_parent_tmpa_tl {-1}
745 \keys_set:nn { __tag / struct } { #1 }
746 \__tag_struct_set_tag_info:eVV
747 { \int_use:N \c@g__tag_struct_abs_int }
748 \g__tag_struct_tag_tl
749 \g__tag_struct_tag_NS_tl
750 \__tag_check_structure_has_tag:n { \int_use:N \c@g__tag_struct_abs_int }
751 \tl_if_empty:NF
752 \l__tag_struct_key_label_tl
753 {
754 \__tag_property_record:eV
755 {tagpdfstruct-\l__tag_struct_key_label_tl}
756 \c__tag_property_struct_clist
757 }

```

The structure number of the parent is either taken from the stack or has been set with the parent key.

```

758 \int_compare:nNnT { \l__tag_struct_stack_parent_tmpa_tl } = { -1 }
759 {
760 \seq_get:NNF
761 \g__tag_struct_stack_seq
762 \l__tag_struct_stack_parent_tmpa_tl
763 {
764 \msg_error:nn { tag } { struct-faulty-nesting }

```

```

765         }
766     }
767     \seq_gpush:NV \g__tag_struct_stack_seq          \c@g__tag_struct_abs_int
768     \__tag_role_get:VVNN
769         \g__tag_struct_tag_tl
770         \g__tag_struct_tag_NS_tl
771         \l__tag_struct_roletag_tl
772         \l__tag_struct_roletag_NS_tl

```

to target role and role NS

```

773     \__tag_struct_prop_gput:nne
774     { \int_use:N \c@g__tag_struct_abs_int }
775     { rolemap }
776     {
777         {\l__tag_struct_roletag_tl}{\l__tag_struct_roletag_NS_tl}
778     }

```

we also store which role to use for parent/child test. If the role is one of Part, Div, NonStruct we have to retrieve it from the parent. If the structure is stashed, this must be updated!

```

779     \str_case:VnTF \l__tag_struct_roletag_tl
780     {
781         {Part} {}
782         {Div} {}
783         {NonStruct} {}
784     }
785     {
786         \prop_get:cnNT
787         { g__tag_struct_ \l__tag_struct_stack_parent_tmpa_tl _prop }
788         { parentrole }
789         \l__tag_get_tmpc_tl
790         {
791             \__tag_struct_prop_gput:nno
792             { \int_use:N \c@g__tag_struct_abs_int }
793             { parentrole }
794             {
795                 \l__tag_get_tmpc_tl
796             }
797         }
798     }
799     {
800         \__tag_struct_prop_gput:nne
801         { \int_use:N \c@g__tag_struct_abs_int }
802         { parentrole }
803         {
804             {\l__tag_struct_roletag_tl}{\l__tag_struct_roletag_NS_tl}
805         }
806     }
807     \seq_gpush:Ne \g__tag_struct_tag_stack_seq
808     {{\g__tag_struct_tag_tl}{\l__tag_struct_roletag_tl}}
809     \tl_gset:NV \g__tag_struct_stack_current_tl \c@g__tag_struct_abs_int
810     %\seq_show:N \g__tag_struct_stack_seq
811     \bool_if:NF
812     \l__tag_struct_elem_stash_bool

```

```

813         {
check if the tag can be used inside the parent. It only makes sense, if the structure
is actually used here, so it is guarded by the stash boolean. For now we ignore the
namespace!
814         \_tag_struct_get_parentrole:eNN
815         { \l__tag_struct_stack_parent_tmpa_tl }
816         \l__tag_get_parent_tmpa_tl
817         \l__tag_get_parent_tmpb_tl
818         \_tag_check_parent_child:VVVVN
819         \l__tag_get_parent_tmpa_tl
820         \l__tag_get_parent_tmpb_tl
821         \g__tag_struct_tag_tl
822         \g__tag_struct_tag_NS_tl
823         \l__tag_parent_child_check_tl
824         \int_compare:nNnT { \l__tag_parent_child_check_tl } < 0
825         {
826             \prop_get:cnN
827             { g__tag_struct_ \l__tag_struct_stack_parent_tmpa_tl _prop }
828             { S }
829             \l__tag_tmpa_tl
830             \msg_warning:nneee
831             { tag }
832             { role-parent-child }
833             { \l__tag_get_parent_tmpa_tl / \l__tag_get_parent_tmpb_tl }
834             { \g__tag_struct_tag_tl / \g__tag_struct_tag_NS_tl }
835             { not-allowed~
836                 (struct~\l__tag_struct_stack_parent_tmpa_tl, ~\l__tag_tmpa_tl
837                 \c_space_tl-->~struct~\int_eval:n { \c@g__tag_struct_abs_int })
838             }
839             \cs_set_eq:NN \l__tag_role_remap_tag_tl \g__tag_struct_tag_tl
840             \cs_set_eq:NN \l__tag_role_remap_NS_tl \g__tag_struct_tag_NS_tl
841             \_tag_role_remap:
842             \cs_gset_eq:NN \g__tag_struct_tag_tl \l__tag_role_remap_tag_tl
843             \cs_gset_eq:NN \g__tag_struct_tag_NS_tl \l__tag_role_remap_NS_tl
844             \_tag_struct_set_tag_info:eVV
845             { \int_use:N \c@g__tag_struct_abs_int }
846             \g__tag_struct_tag_tl
847             \g__tag_struct_tag_NS_tl
848         }
Set the Parent.
849         \_tag_struct_prop_gput:nne
850         { \int_use:N \c@g__tag_struct_abs_int }
851         { P }
852         {
853             \pdf_object_ref:e { __tag/struct/\l__tag_struct_stack_parent_tmpa_tl }
854         }
855         %record this structure as kid:
856         %\tl_show:N \g__tag_struct_stack_current_tl
857         %\tl_show:N \l__tag_struct_stack_parent_tmpa_tl
858         \_tag_struct_kid_struct_gput_right:ee
859         { \l__tag_struct_stack_parent_tmpa_tl }
860         { \g__tag_struct_stack_current_tl }

```

```

861         %\prop_show:c { g__tag_struct_\g__tag_struct_stack_current_tl _prop }
862         %\seq_show:c {g__tag_struct_kids_\l__tag_struct_stack_parent_tmpa_tl _seq}
863     }

```

the debug mode stores in second prop and replaces value with more suitable ones. (If the structure is updated later this gets perhaps lost, but well ...) This must be done outside of the stash boolean.

```

864 <debug>         \prop_gset_eq:cc
865 <debug>         { g__tag_struct_debug_\int_eval:n {\c@g__tag_struct_abs_int}_prop }
866 <debug>         { g__tag_struct_\int_eval:n {\c@g__tag_struct_abs_int}_prop }
867 <debug>         \prop_gput:cne
868 <debug>         { g__tag_struct_debug_\int_eval:n {\c@g__tag_struct_abs_int}_prop }
869 <debug>         { P }
870 <debug>         {
871 <debug>             \bool_if:NTF \l__tag_struct_elem_stash_bool
872 <debug>             {no~parent:~stashed}
873 <debug>             {
874 <debug>                 parent~structure:~\l__tag_struct_stack_parent_tmpa_tl\c_space_tl =~
875 <debug>                 \l__tag_get_parent_tmpa_tl
876 <debug>             }
877 <debug>         }
878 <debug>         \prop_gput:cne
879 <debug>         { g__tag_struct_debug_\int_eval:n {\c@g__tag_struct_abs_int}_prop }
880 <debug>         { NS }
881 <debug>         { \g__tag_struct_tag_NS_tl }

882         %\prop_show:c { g__tag_struct_\g__tag_struct_stack_current_tl _prop }
883         %\seq_show:c {g__tag_struct_kids_\l__tag_struct_stack_parent_tmpa_tl _seq}
884 <debug> \__tag_debug_struct_begin_insert:n { #1 }
885         \group_end:
886     }
887 <debug>{ \__tag_debug_struct_begin_ignore:n { #1 }}
888 }
889 <package>\cs_set_protected:Nn \tag_struct_end:
890 <debug>\cs_set_protected:Nn \tag_struct_end:
891     { %take the current structure num from the stack:
892       %the objects are written later, lua mode hasn't all needed info yet
893       %\seq_show:N \g__tag_struct_stack_seq
894 <package>\__tag_check_if_active_struct:T
895 <debug>\__tag_check_if_active_struct:TF
896     {
897         \seq_gpop:NN \g__tag_struct_tag_stack_seq \l__tag_tmpa_tl
898         \seq_gpop:NNTF \g__tag_struct_stack_seq \l__tag_tmpa_tl
899         {
900             \__tag_check_info_closing_struct:o { \g__tag_struct_stack_current_tl }
901         }
902         { \__tag_check_no_open_struct: }
903         % get the previous one, shouldn't be empty as the root should be there
904         \seq_get:NNTF \g__tag_struct_stack_seq \l__tag_tmpa_tl
905         {
906             \tl_gset:NV \g__tag_struct_stack_current_tl \l__tag_tmpa_tl
907         }
908         {
909             \__tag_check_no_open_struct:
910         }

```

```

911     \seq_get:NNT \g__tag_struct_tag_stack_seq \l__tag_tmpa_tl
912     {
913         \tl_gset:Ne \g__tag_struct_tag_tl
914         { \exp_last_unbraced:N\use_i:nn \l__tag_tmpa_tl }
915         \prop_get:NVNT\g__tag_role_tags_NS_prop \g__tag_struct_tag_tl\l__tag_tmpa_tl
916         {
917             \tl_gset:Ne \g__tag_struct_tag_NS_tl { \l__tag_tmpa_tl }
918         }
919     }
920 <debug>\__tag_debug_struct_end_insert:
921     }
922 <debug>\__tag_debug_struct_end_ignore:}
923     }
924
925 \cs_set_protected:Npn \tag_struct_end:n #1
926 {
927 <debug>\__tag_debug_struct_end_check:n{#1}
928     \tag_struct_end:
929 }
930 </package|debug>

```

(End of definition for \tag_struct_begin:n and \tag_struct_end:. These functions are documented on page 92.)

\tag_struct_use:n This command allows to use a stashed structure in another place. TODO: decide how it should be guarded. Probably by the struct-check.

```

931 <base>\cs_new_protected:Npn \tag_struct_use:n #1 {}
932 <*package|debug>
933 \cs_set_protected:Npn \tag_struct_use:n #1 %#1 is the label
934 {
935     \__tag_check_if_active_struct:T
936     {
937         \prop_if_exist:cTF
938         { g__tag_struct_\__tag_property_ref:enn{tagpdfstruct-#1}{tagstruct}{unknown}_prop }
939         {
940             \__tag_check_struct_used:n {#1}
941             %add the label structure as kid to the current structure (can be the root)
942             \__tag_struct_kid_struct_gput_right:ee
943             { \g__tag_struct_stack_current_tl }
944             { \__tag_property_ref:enn{tagpdfstruct-#1}{tagstruct}{0} }
945             %add the current structure to the labeled one as parents
946             \__tag_prop_gput:cnx
947             { g__tag_struct_\__tag_property_ref:enn{tagpdfstruct-#1}{tagstruct}{0}_prop }
948             { P }
949             {
950                 \pdf_object_ref:e { __tag/struct/\g__tag_struct_stack_current_tl }
951             }
952
953             debug code
954             <debug>
955             \prop_gput:cne
956             { g__tag_struct_debug_\__tag_property_ref:enn{tagpdfstruct-#1}{tagstruct}{
957             <debug>
958             { P }
959             <debug>
960             {
961                 parent~structure:~\g__tag_struct_stack_current_tl\c_space_tl=~
962                 \g__tag_struct_tag_tl

```

```
958 <debug>          }
```

check if the tag is allowed as child. Here we have to retrieve the tag info for the child, while the data for the parent is in the global tl-vars:

```
959      \__tag_struct_get_parentrole:eNN
960      {\__tag_property_ref:enn{tagpdfstruct-#1}{tagstruct}{0}}
961      \l__tag_tmpa_tl
962      \l__tag_tmpb_tl
963      \__tag_check_parent_child:VVVVN
964      \g__tag_struct_tag_tl
965      \g__tag_struct_tag_NS_tl
966      \l__tag_tmpa_tl
967      \l__tag_tmpb_tl
968      \l__tag_parent_child_check_tl
969      \int_compare:nNnT {\l__tag_parent_child_check_tl}<0
970      {
971        \cs_set_eq:NN \l__tag_role_remap_tag_tl \g__tag_struct_tag_tl
972        \cs_set_eq:NN \l__tag_role_remap_NS_tl \g__tag_struct_tag_NS_tl
973        \__tag_role_remap:
974        \cs_gset_eq:NN \g__tag_struct_tag_tl \l__tag_role_remap_tag_tl
975        \cs_gset_eq:NN \g__tag_struct_tag_NS_tl \l__tag_role_remap_NS_tl
976        \__tag_struct_set_tag_info:eVV
977        { \int_use:N \c@g__tag_struct_abs_int }
978        \g__tag_struct_tag_tl
979        \g__tag_struct_tag_NS_tl
980      }
981    }
982    {
983      \msg_warning:nnn{ tag }{struct-label-unknown}{#1}
984    }
985  }
986 }
987 </package|debug>
```

(End of definition for \tag_struct_use:n. This function is documented on page 92.)

\tag_struct_use_num:n This command allows to use a stashed structure in another place. differently to the previous command it doesn't use a label but directly a structure number to find the parent. TODO: decide how it should be guarded. Probably by the struct-check.

```
988 <base>\cs_new_protected:Npn \tag_struct_use_num:n #1 {}
989 <*package|debug>
990 \cs_set_protected:Npn \tag_struct_use_num:n #1 %#1 is structure number
991 {
992   \__tag_check_if_active_struct:T
993   {
994     \prop_if_exist:cTF
995     { g__tag_struct_#1_prop } %
996     {
997       \prop_get:cnNT
998       {g__tag_struct_#1_prop}
999       {P}
1000       \l__tag_tmpa_tl
1001       {
1002         \msg_warning:nnn { tag } {struct-used-twice} {#1}
```

```

1003     }
1004     %add the label structure as kid to the current structure (can be the root)
1005     \_tag_struct_kid_struct_gput_right:ee
1006     { \g__tag_struct_stack_current_tl }
1007     { #1 }
1008     %add the current structure to the labeled one as parents
1009     \_tag_struct_prop_gput:nne
1010     { #1 }
1011     { P }
1012     {
1013       \pdf_object_ref:e { __tag/struct/\g__tag_struct_stack_current_tl }
1014     }
1015     <debug> \prop_gput:cne
1016     <debug> { g__tag_struct_debug_#1_prop }
1017     <debug> { P }
1018     <debug> {
1019       <debug> parent~structure:~\g__tag_struct_stack_current_tl\c_space_tl=~
1020       <debug> \g__tag_struct_tag_tl
1021     <debug> }

```

check if the tag is allowed as child. Here we have to retrieve the tag info for the child, while the data for the parent is in the global tl-vars:

```

1022     \_tag_struct_get_parentrole:eNN
1023     {#1}
1024     \l__tag_tmpa_tl
1025     \l__tag_tmpb_tl
1026     \_tag_check_parent_child:VVVVN
1027     \g__tag_struct_tag_tl
1028     \g__tag_struct_tag_NS_tl
1029     \l__tag_tmpa_tl
1030     \l__tag_tmpb_tl
1031     \l__tag_parent_child_check_tl
1032     \int_compare:nNnT {\l__tag_parent_child_check_tl}<0
1033     {
1034       \cs_set_eq:NN \l__tag_role_remap_tag_tl \g__tag_struct_tag_tl
1035       \cs_set_eq:NN \l__tag_role_remap_NS_tl \g__tag_struct_tag_NS_tl
1036       \_tag_role_remap:
1037       \cs_gset_eq:NN \g__tag_struct_tag_tl \l__tag_role_remap_tag_tl
1038       \cs_gset_eq:NN \g__tag_struct_tag_NS_tl \l__tag_role_remap_NS_tl
1039       \_tag_struct_set_tag_info:eVV
1040       { \int_use:N \c@g__tag_struct_abs_int }
1041       \g__tag_struct_tag_tl
1042       \g__tag_struct_tag_NS_tl
1043     }
1044   }
1045   {
1046     \msg_warning:nnn{ tag }{struct-label-unknown}{#1}
1047   }
1048 }
1049 }
1050 </package|debug>

```

(End of definition for \tag_struct_use_num:n. This function is documented on page ??.)

\tag_struct_object_ref:n This is a command that allows to reference a structure. The argument is the number

which can be get for the current structure with `\tag_get:n{struct_num}` TODO check if it should be in base too.

```

1051 (*package)
1052 \cs_new:Npn \tag_struct_object_ref:n #1
1053 {
1054   \pdf_object_ref:n {__tag/struct/#1}
1055 }
1056 \cs_generate_variant:Nn \tag_struct_object_ref:n {e}

```

(End of definition for `\tag_struct_object_ref:n`. This function is documented on page 92.)

`\tag_struct_gput:nnn` This is a command that allows to update the data of a structure. This often can't be done simply by replacing the value, as we have to preserve and extend existing content. We use therefore dedicated functions adjusted to the key in question. The first argument is the number of the structure, the second a keyword referring to a function, the third the value. Currently the only keyword is `ref` which updates the Ref key (an array)

```

1057 \cs_new_protected:Npn \tag_struct_gput:nnn #1 #2 #3
1058 {
1059   \cs_if_exist_use:cF {__tag_struct_gput_data_#2:nn}
1060   { %warning??
1061     \use_none:nn
1062   }
1063   {#1}{#3}
1064 }
1065 \cs_generate_variant:Nn \tag_struct_gput:nnn {ene,nne}
1066 \end{package}

```

(End of definition for `\tag_struct_gput:nnn`. This function is documented on page ??.)

`__tag_struct_gput_data_ref:nn`

```

1067 (*package)
1068 \cs_new_protected:Npn \__tag_struct_gput_data_ref:nn #1 #2
1069 % #1 receiving struct num, #2 list of object ref
1070 {
1071   \prop_get:cnN
1072   { g__tag_struct_#1_prop }
1073   {Ref}
1074   \l__tag_get_tmpc_tl
1075   \__tag_struct_prop_gput:nne
1076   { #1 }
1077   { Ref }
1078   { \quark_if_no_value:NF\l__tag_get_tmpc_tl { \l__tag_get_tmpc_tl\c_space_tl }#2 }
1079 }
1080 \cs_generate_variant:Nn \__tag_struct_gput_data_ref:nn {ee}

```

(End of definition for `__tag_struct_gput_data_ref:nn`.)

`\tag_struct_insert_annot:nn` This are the user command to insert annotations. They must be used together to get the numbers right. They use a counter to the `StructParent` and `\tag_struct_insert_annot:xx` increases the counter given back by `\tag_struct_parent_int:.`

`\tag_struct_insert_annot:ee` It must be used together with `\tag_struct_parent_int:` to insert an annotation. TODO: decide how it should be guarded if tagging is deactivated.

```

1081 \cs_new_protected:Npn \tag_struct_insert_annot:nn #1 #2 %#1 should be an object reference
1082                                     %#2 struct parent num

```

```

1083 {
1084   \__tag_check_if_active_struct:T
1085   {
1086     \__tag_struct_insert_annot:nn {#1}{#2}
1087   }
1088 }
1089
1090 \cs_generate_variant:Nn \tag_struct_insert_annot:nn {xx,ee}
1091 \cs_new:Npn \tag_struct_parent_int: {\int_use:c { c@g__tag_parenttree_obj_int }}
1092
1093 \</package>
1094

```

(End of definition for \tag_struct_insert_annot:nn and \tag_struct_parent_int:. These functions are documented on page 92.)

7 Attributes and attribute classes

```

1095 \*header>
1096 \ProvidesExplPackage {tagpdf-attr-code} {2023-10-27} {0.98m}
1097 {part of tagpdf - code related to attributes and attribute classes}
1098 \</header>

```

7.1 Variables

<pre> \g__tag_attr_entries_prop \g__tag_attr_class_used_seq \g__tag_attr_objref_prop \l__tag_attr_value_tl </pre>	<p>\g__@@_attr_entries_prop will store attribute names and their dictionary content.</p> <p>\g__@@_attr_class_used_seq will hold the attributes which have been used as class name. \l__@@_attr_value_tl is used to build the attribute array or key. Everytime an attribute is used for the first time, and object is created with its content, the name-object reference relation is stored in \g__@@_attr_objref_prop</p>
---	--

```

1099 \*package>
1100 \prop_new:N \g__tag_attr_entries_prop
1101 \seq_new:N \g__tag_attr_class_used_seq
1102 \tl_new:N \l__tag_attr_value_tl
1103 \prop_new:N \g__tag_attr_objref_prop %will contain obj num of used attributes

```

(End of definition for \g__tag_attr_entries_prop and others.)

7.2 Commands and keys

<pre> __tag_attr_new_entry:nn newattribute_(setup-key) </pre>	<p>This allows to define attributes. Defined attributes are stored in a global property. newattribute expects two brace group, the name and the content. The content typically needs an /O key for the owner. An example look like this.</p>
--	---

```

\tagpdfsetup
{
  newattribute =
    {TH-col}{/O /Table /Scope /Column},
  newattribute =
    {TH-row}{/O /Table /Scope /Row},
}

```

```

1104 \cs_new_protected:Npn \__tag_attr_new_entry:nn #1 #2 %#1:name, #2: content
1105 {
1106   \prop_gput:Nen \g__tag_attr_entries_prop
1107   {\pdf_name_from_unicode_e:n{#1}}{#2}
1108 }
1109
1110 \keys_define:nn { __tag / setup }
1111 {
1112   newattribute .code:n =
1113   {
1114     \__tag_attr_new_entry:nn #1
1115   }
1116 }

```

(End of definition for __tag_attr_new_entry:nn and newattribute (setup-key). This function is documented on page 95.)

TEMP!!!! we temporarily use an internal function for the mapping. This can go at the next update

```

1117 \cs_if_free:NTF \seq_set_map_e:NNn
1118 {
1119   \cs_new_eq:NN \__tag_seq_set_map_e:NNn \seq_set_map_x:NNn
1120 }
1121 {
1122   \cs_new_eq:NN \__tag_seq_set_map_e:NNn \seq_set_map_e:NNn
1123 }

```

attribute-class_ (struct-key) attribute-class has to store the used attribute names so that they can be added to the ClassMap later.

```

1124 \keys_define:nn { __tag / struct }
1125 {
1126   attribute-class .code:n =
1127   {
1128     \clist_set:Ne \l__tag_tmpa_clist { #1 }
1129     \seq_set_from_clist:NN \l__tag_tmpb_seq \l__tag_tmpa_clist
1130     \__tag_seq_set_map_e:NNn \l__tag_tmpa_seq \l__tag_tmpb_seq
1131     {
1132       \pdf_name_from_unicode_e:n {##1}
1133     }
1134     \seq_map_inline:Nn \l__tag_tmpa_seq
1135     {
1136       \prop_if_in:NnF \g__tag_attr_entries_prop {##1}
1137       {
1138         \msg_error:nnn { tag } { attr-unknown } { ##1 }
1139       }
1140       \seq_gput_left:Nn \g__tag_attr_class_used_seq { ##1 }
1141     }
1142     \tl_set:Ne \l__tag_tmpa_tl
1143     {
1144       \int_compare:nT { \seq_count:N \l__tag_tmpa_seq > 1 } {}
1145       \seq_use:Nn \l__tag_tmpa_seq { \c_space_tl }
1146       \int_compare:nT { \seq_count:N \l__tag_tmpa_seq > 1 } {}
1147     }

```

```

1148     \int_compare:nT { \seq_count:N \l__tag_tmpa_seq > 0 }
1149     {
1150         \__tag_struct_prop_gput:nne
1151         { \int_use:N \c@g__tag_struct_abs_int }
1152         { C }
1153         { \l__tag_tmpa_tl }
1154         %\prop_show:c { g__tag_struct_\int_eval:n {\c@g__tag_struct_abs_int}_prop }
1155     }
1156 }
1157 }

```

(End of definition for attribute-class (struct-key). This function is documented on page 94.)

attribute_□(struct-key)

```

1158 \keys_define:nn { __tag / struct }
1159 {
1160     attribute .code:n = % A property (attribute, value currently a dictionary)
1161     {
1162         \clist_set:Ne          \l__tag_tmpa_clist { #1 }
1163         \clist_if_empty:NF \l__tag_tmpa_clist
1164         {
1165             \seq_set_from_clist:NN \l__tag_tmpb_seq \l__tag_tmpa_clist
1166             we convert the names into pdf names with slash
1167             \__tag_seq_set_map_e:NNn \l__tag_tmpa_seq \l__tag_tmpb_seq
1168             {
1169                 \pdf_name_from_unicode_e:n {##1}
1170             }
1171             \tl_set:Ne \l__tag_attr_value_tl
1172             {
1173                 \int_compare:nT { \seq_count:N \l__tag_tmpa_seq > 1 }{[}%]
1174             }
1175             \seq_map_inline:Nn \l__tag_tmpa_seq
1176             {
1177                 \prop_if_in:NnF \g__tag_attr_entries_prop {##1}
1178                 {
1179                     \msg_error:nnn { tag } { attr-unknown } { ##1 }
1180                 }
1181                 \prop_if_in:NnF \g__tag_attr_objref_prop {##1}
1182                 {%\prop_show:N \g__tag_attr_entries_prop
1183                 \pdf_object_unnamed_write:ne
1184                 { dict }
1185                 {
1186                     \prop_item:Nn \g__tag_attr_entries_prop {##1}
1187                 }
1188                 \prop_gput:Nne \g__tag_attr_objref_prop {##1} {\pdf_object_ref_last:}
1189                 \tl_put_right:Ne \l__tag_attr_value_tl
1190                 {
1191                     \c_space_tl
1192                     \prop_item:Nn \g__tag_attr_objref_prop {##1}
1193                 }
1194             }
1195             % \tl_show:N \l__tag_attr_value_tl
1196             \tl_put_right:Ne \l__tag_attr_value_tl

```

```

1197         { %[
1198           \int_compare:nT { \seq_count:N \l__tag_tmpa_seq > 1 }{} }%
1199       }
1200   %   \tl_show:N \l__tag_attr_value_tl
1201       \__tag_struct_prop_gput:nne
1202       { \int_use:N \c@g__tag_struct_abs_int }
1203       { A }
1204       { \l__tag_attr_value_tl }
1205   }
1206 },
1207 }
1208 \</package>

```

(End of definition for attribute (struct-key). This function is documented on page 94.)

Part VIII

The tagpdf-luatex.def Driver for luatex Part of the tagpdf package

```
1 <@@=tag>
2 <*luatex>
3 \ProvidesExplFile {tagpdf-luatex.def} {2023-10-27} {0.98m}
4 {tagpdf~driver~for~luatex}
```

1 Loading the lua

The space code requires that the fall back font has been loaded and initialized, so we force that first. But perhaps this could be done in the kernel.

```
5 {
6   \fontencoding{TU}\fontfamily{lmr}\fontseries{m}\fontshape{n}\fontsize{10pt}{10pt}\selectfont
7 }
8 \lua_now:e { tagpdf=require('tagpdf.lua') }
```

The following defines wrappers around prop and seq commands to store the data also in lua tables. I probably want also lua tables I put them in the ltx.@@.tables namespaces. The tables will be named like the variables but without backslash. To access such a table with a dynamical name create a string and then use ltx.@@.tables[string]. Old code, I'm not quite sure if this was a good idea. Now I have mix of table in ltx.@@.tables and ltx.@@.mc/struct. And a lot is probably not needed. TODO: this should be cleaned up, but at least roles are currently using the table!

```

    \__tag_prop_new:N
    \__tag_seq_new:N
    \__tag_prop_gput:Nnn
    \__tag_seq_gput_right:Nn
    \__tag_seq_item:cn
    \__tag_prop_item:cn
    \__tag_seq_show:N
    \__tag_prop_show:N
9 \cs_set_protected:Npn \__tag_prop_new:N #1
10 {
11   \prop_new:N #1
12   \lua_now:e { ltx.__tag.tables.\cs_to_str:N#1 = {} }
13 }
14
15
16 \cs_set_protected:Npn \__tag_seq_new:N #1
17 {
18   \seq_new:N #1
19   \lua_now:e { ltx.__tag.tables.\cs_to_str:N#1 = {} }
20 }
21
22
23 \cs_set_protected:Npn \__tag_prop_gput:Nnn #1 #2 #3
24 {
25   \prop_gput:Nnn #1 { #2 } { #3 }
26   \lua_now:e { ltx.__tag.tables.\cs_to_str:N#1 ["#2"] = "#3" }
27 }
28
29
```

```

30 \cs_set_protected:Npn \__tag_seq_gput_right:Nn #1 #2
31 {
32   \seq_gput_right:Nn #1 { #2 }
33   \lua_now:e { table.insert(ltx.__tag.tables.\cs_to_str:N#1, "#2") }
34 }
35
36 %Hm not quite sure about the naming
37
38 \cs_set:Npn \__tag_seq_item:cn #1 #2
39 {
40   \lua_now:e { tex.print(ltx.__tag.tables.#1[#2]) }
41 }
42
43 \cs_set:Npn \__tag_prop_item:cn #1 #2
44 {
45   \lua_now:e { tex.print(ltx.__tag.tables.#1["#2"]) }
46 }
47
48 %for debugging commands that show both the seq/prop and the lua tables
49 \cs_set_protected:Npn \__tag_seq_show:N #1
50 {
51   \seq_show:N #1
52   \lua_now:e { ltx.__tag.trace.log ("lua~sequence~array~\cs_to_str:N#1",1) }
53   \lua_now:e { ltx.__tag.trace.show_seq (ltx.__tag.tables.\cs_to_str:N#1) }
54 }
55
56 \cs_set_protected:Npn \__tag_prop_show:N #1
57 {
58   \prop_show:N #1
59   \lua_now:e {ltx.__tag.trace.log ("lua~property~table~\cs_to_str:N#1",1) }
60   \lua_now:e {ltx.__tag.trace.show_prop (ltx.__tag.tables.\cs_to_str:N#1) }
61 }

```

(End of definition for __tag_prop_new:N and others.)

62 \langle /luatex \rangle

The module declaration

```

63  $\langle$ *lua $\rangle$ 
64 -- tagpdf.lua
65 -- Ulrike Fischer
66
67 local ProvidesLuaModule = {
68   name      = "tagpdf",
69   version   = "0.98m",      --TAGVERSION
70   date      = "2023-10-27", --TAGDATE
71   description = "tagpdf lua code",
72   license    = "The LATEX Project Public License 1.3c"
73 }
74
75 if luatexbase and luatexbase.provides_module then
76   luatexbase.provides_module (ProvidesLuaModule)
77 end
78
79 --[[

```

```

80 The code has quite probably a number of problems
81 - more variables should be local instead of global
82 - the naming is not always consistent due to the development of the code
83 - the traversing of the shipout box must be tested with more complicated setups
84 - it should probably handle more node types
85 -
86 --]]
87

```

Some comments about the lua structure.

```

88 --[[
89 the main table is named ltx.__tag. It contains the functions and also the data
90 collected during the compilation.
91
92 ltx.__tag.mc      will contain mc connected data.
93 ltx.__tag.struct  will contain structure related data.
94 ltx.__tag.page    will contain page data
95 ltx.__tag.tables  contains also data from mc and struct (from older code). This needs cleaning
96                 There are certainly dublettes, but I don't dare yet ...
97 ltx.__tag.func    will contain (public) functions.
98 ltx.__tag.trace   will contain tracing/logging functions.
99 local funktions  starts with __
100 functions meant for users will be in ltx.tag
101
102 functions
103 ltx.__tag.func.get_num_from (tag):   takes a tag (string) and returns the id number
104 ltx.__tag.func.output_num_from (tag): takes a tag (string) and prints (to tex) the id number
105 ltx.__tag.func.get_tag_from (num):   takes a num and returns the tag
106 ltx.__tag.func.output_tag_from (num): takes a num and prints (to tex) the tag
107 ltx.__tag.func.store_mc_data (num,key,data): stores key=data in ltx.__tag.mc[num]
108 ltx.__tag.func.store_mc_label (label,num): stores label=num in ltx.__tag.mc.labels
109 ltx.__tag.func.store_mc_kid (mcnum,kid,page): stores the mc-kids of mcnum on page page
110 ltx.__tag.func.store_mc_in_page(mcnum,mcpagecnt,page): stores in the page table the number of
111 ltx.__tag.func.store_struct_mcabs (structnum,mcnum): stores relations structnum<->mcnum (abs)
112 ltx.__tag.func.mc_insert_kids (mcnum): inserts the /K entries for mcnum by wandering through
113 ltx.__tag.func.mark_page_elements(box,mcpagecnt,mccntprev,mcopen,name,mctypeprev) : the main
114 ltx.__tag.func.mark_shipout (): a wrapper around the core function which inserts the last EM
115 ltx.__tag.func.fill_parent_tree_line (page): outputs the entries of the parenttree for this p
116 ltx.__tag.func.output_parenttree(): outputs the content of the parenttree
117 ltx.__tag.func.pdf_object_ref(name): outputs the object reference for the object name
118 ltx.__tag.func.markspaceon(), ltx.__tag.func.markspaceoff(): (de)activates the marking of pos
119 ltx.__tag.trace.show_mc_data (num,loglevel): shows ltx.__tag.mc[num] is the current log leve
120 ltx.__tag.trace.show_all_mc_data (max,loglevel): shows a maximum about mc's if the current l
121 ltx.__tag.trace.show_seq: shows a sequence (array)
122 ltx.__tag.trace.show_struct_data (num): shows data of structure num
123 ltx.__tag.trace.show_prop: shows a prop
124 ltx.__tag.trace.log
125 ltx.__tag.trace.showspace : boolean
126 --]]
127

```

This set-ups the main attribute registers. The mc_type attribute stores the type (P, Span etc) encoded as a num, The mc_cnt attribute stores the absolute number and allows so to see if a node belongs to the same mc-chunk.

The interwordspace attr is set by the function `@@_mark_spaces`, and marks the place where spaces should be inserted. The interwordfont attr is set by the function `@@_mark_spaces` too and stores the font, so that we can decide which font to use for the real space char.

```

128 local mctypeattributeid = luatexbase.new_attribute ("g__tag_mc_type_attr")
129 local mcntattributeid   = luatexbase.new_attribute ("g__tag_mc_cnt_attr")
130 local iwspaceattributeid = luatexbase.new_attribute ("g__tag_interwordspace_attr")
131 local iwfontattributeid  = luatexbase.new_attribute ("g__tag_interwordfont_attr")

```

with this token we can query the state of the boolean and so detect if unmarked nodes should be marked as attributes

```

132 local tagunmarkedbool= token.create("g__tag_tagunmarked_bool")
133 local truebool       = token.create("c_true_bool")

```

Now a number of local versions from global tables. Not all is perhaps needed, most node variants were copied from lua-debug.

```

134 local catlatex      = luatexbase.registernumber("catcodetable@latex")
135 local tableinsert    = table.insert
136 local nodeid        = node.id
137 local nodecopy      = node.copy
138 local nodegetattribute = node.get_attribute
139 local nodesetattribute = node.set_attribute
140 local nodehasattribute = node.has_attribute
141 local nodenew       = node.new
142 local nodetail      = node.tail
143 local nodeslide     = node.slide
144 local noderemove    = node.remove
145 local nodetraverseid = node.traverse_id
146 local nodetraverse  = node.traverse
147 local nodeinsertafter = node.insert_after
148 local nodeinsertbefore = node.insert_before
149 local pdfpageref    = pdf.pageref
150
151 local fonthashes    = fonts.hashes
152 local identifiers   = fonthashes.identifiers
153 local fontid        = font.id
154
155 local HLIST         = node.id("hlist")
156 local VLIST         = node.id("vlist")
157 local RULE          = node.id("rule")
158 local DISC          = node.id("disc")
159 local GLUE          = node.id("glue")
160 local GLYPH         = node.id("glyph")
161 local KERN          = node.id("kern")
162 local PENALTY       = node.id("penalty")
163 local LOCAL_PAR     = node.id("local_par")
164 local MATH          = node.id("math")

```

Now we setup the main table structure. ltx is used by other latex code too!

```

165 ltx          = ltx          or { }
166 ltx.__tag    = ltx.__tag    or { }
167 ltx.__tag.mc  = ltx.__tag.mc or { } -- mc data
168 ltx.__tag.struc = ltx.__tag.struc or { } -- struct data
169 ltx.__tag.tables = ltx.__tag.tables or { } -- tables created with new prop and new seq.
170                                     -- wasn't a so great idea ...

```

```

171                                     -- g__tag_role_tags_seq used by tag<-> is in this table
172                                     -- used for pure lua tables too now!
173 ltx.__tag.page      = ltx.__tag.page   or { } -- page data, currently only i->{0->mcnum,1->mcnum}
174 ltx.__tag.trace     = ltx.__tag.trace  or { } -- show commands
175 ltx.__tag.func       = ltx.__tag.func   or { } -- functions
176 ltx.__tag.conf       = ltx.__tag.conf   or { } -- configuration variables

```

2 Logging functions

`__tag_log` This rather simple log function takes as argument a message (string) and a number and
`ltx.__tag.trace.log` will output the message to the log/terminal if the current loglevel is greater or equal than
num.

```

177 local __tag_log =
178   function (message,loglevel)
179     if (loglevel or 3) <= tex.count["l__tag_loglevel_int"] then
180       texio.write_nl("tagpdf: ".. message)
181     end
182   end
183
184 ltx.__tag.trace.log = __tag_log

```

(End of definition for `__tag_log` and `ltx.__tag.trace.log`.)

`ltx.__tag.trace.show_seq` This shows the content of a seq as stored in the tables table. It is used by the
`\@@_seq_show:N` function. It is not used in user commands, only for debugging, and
so requires log level >0.

```

185 function ltx.__tag.trace.show_seq (seq)
186   if (type(seq) == "table") then
187     for i,v in ipairs(seq) do
188       __tag_log ("[" .. i .. "] => " .. tostring(v),1)
189     end
190   else
191     __tag_log ("sequence " .. tostring(seq) .. " not found",1)
192   end
193 end

```

(End of definition for `ltx.__tag.trace.show_seq`.)

`__tag_pairs_prop` This shows the content of a prop as stored in the tables table. It is used by the
`ltx.__tag.trace.show_prop` `\@@_prop_show:N` function.

```

194 local __tag_pairs_prop =
195   function (prop)
196     local a = {}
197     for n in pairs(prop) do tableinsert(a, n) end
198     table.sort(a)
199     local i = 0           -- iterator variable
200     local iter = function () -- iterator function
201       i = i + 1
202       if a[i] == nil then return nil
203       else return a[i], prop[a[i]]
204     end
205     end
206     return iter

```

```

207     end
208
209
210 function ltx.__tag.trace.show_prop (prop)
211 if (type(prop) == "table") then
212   for i,v in __tag_pairs_prop (prop) do
213     __tag_log ("[" .. i .. "]" => " .. tostring(v),1)
214   end
215 else
216   __tag_log ("prop " .. tostring(prop) .. " not found or not a table",1)
217 end
218 end

```

(End of definition for __tag_pairs_prop and ltx.__tag.trace.show_prop.)

ltx.__tag.trace.show_mc_data This shows some data for a mc given by num. If something is shown depends on the log level. The function is used by the following function and then in \ShowTagging

```

219 function ltx.__tag.trace.show_mc_data (num,loglevel)
220 if ltx.__tag and ltx.__tag.mc and ltx.__tag.mc[num] then
221   for k,v in pairs(ltx.__tag.mc[num]) do
222     __tag_log ("mc"..num..": " ..tostring(k)..">" ..tostring(v),loglevel)
223   end
224   if ltx.__tag.mc[num]["kids"] then
225     __tag_log ("mc" .. num .. " has " .. #ltx.__tag.mc[num]["kids"] .. " kids",loglevel)
226     for k,v in ipairs(ltx.__tag.mc[num]["kids"]) do
227       __tag_log ("mc " .. num .. " kid "..k.." =>" .. v.kid.." on page " ..v.page,loglevel)
228     end
229   end
230 else
231   __tag_log ("mc"..num.." not found",loglevel)
232 end
233 end

```

(End of definition for ltx.__tag.trace.show_mc_data.)

ltx.__tag.trace.show_all_mc_data This shows data for the mc's between min and max (numbers). It is used by the \ShowTagging function.

```

234 function ltx.__tag.trace.show_all_mc_data (min,max,loglevel)
235 for i = min, max do
236   ltx.__tag.trace.show_mc_data (i,loglevel)
237 end
238 texio.write_nl("")
239 end

```

(End of definition for ltx.__tag.trace.show_all_mc_data.)

ltx.__tag.trace.show_struct_data This function shows some struct data. Unused but kept for debugging.

```

240 function ltx.__tag.trace.show_struct_data (num)
241 if ltx.__tag and ltx.__tag.struct and ltx.__tag.struct[num] then
242   for k,v in ipairs(ltx.__tag.struct[num]) do
243     __tag_log ("struct "..num..": " ..tostring(k)..">" ..tostring(v),1)
244   end
245 else
246   __tag_log ("struct "..num.." not found ",1)
247 end
248 end

```

(End of definition for `ltx.__tag.trace.show_struct_data`.)

3 Helper functions

3.1 Retrieve data functions

`__tag_get_mc_cnt_type_tag` This takes a node as argument and returns the mc-cnt, the mc-type and and the tag (calculated from the mc-cnt).

```

249 local __tag_get_mc_cnt_type_tag = function (n)
250   local mcnt      = nodegetattribute(n,mcntattributeid) or -1
251   local mctype    = nodegetattribute(n,mctypeattributeid) or -1
252   local tag       = ltx.__tag.func.get_tag_from(mctype)
253   return mcnt,mctype,tag
254 end

```

(End of definition for `__tag_get_mc_cnt_type_tag`.)

`__tag_get_mathsubtype` This function allows to detect if we are at the begin or the end of math. It takes as argument a mathnode.

```

255 local function __tag_get_mathsubtype (mathnode)
256   if mathnode.subtype == 0 then
257     subtype = "beginmath"
258   else
259     subtype = "endmath"
260   end
261   return subtype
262 end

```

(End of definition for `__tag_get_mathsubtype`.)

`ltx.__tag.tables.role_tag_attribute` The first is a table with key a tag and value a number (the attribute) The second is an array with the attribute value as key.

```

263 ltx.__tag.tables.role_tag_attribute = {}
264 ltx.__tag.tables.role_attribute_tag = {}

```

(End of definition for `ltx.__tag.tables.role_tag_attribute`.)

`ltx.__tag.func.alloctag`

```

265 local __tag_alloctag =
266   function (tag)
267     if not ltx.__tag.tables.role_tag_attribute[tag] then
268       table.insert(ltx.__tag.tables.role_attribute_tag,tag)
269       ltx.__tag.tables.role_tag_attribute[tag]=#ltx.__tag.tables.role_attribute_tag
270       __tag_log ("Add "..tag.." "..ltx.__tag.tables.role_tag_attribute[tag],3)
271     end
272   end
273 ltx.__tag.func.alloctag = __tag_alloctag

```

(End of definition for `ltx.__tag.func.alloctag`.)

<pre> __tag_get_num_from ltx.__tag.func.get_num_from ltx.__tag.func.output_num_from </pre>	<p>These functions take as argument a string <code>tag</code>, and return the number under which is it recorded (and so the attribute value). The first function outputs the number for lua, while the <code>output</code> function outputs to tex.</p> <pre> 274 local __tag_get_num_from = 275 function (tag) 276 if ltx.__tag.tables.role_tag_attribute[tag] then 277 a= ltx.__tag.tables.role_tag_attribute[tag] 278 else 279 a= -1 280 end 281 return a 282 end 283 284 ltx.__tag.func.get_num_from = __tag_get_num_from 285 286 function ltx.__tag.func.output_num_from (tag) 287 local num = __tag_get_num_from (tag) 288 tex.sprint(catlatex,num) 289 if num == -1 then 290 __tag_log ("Unknown tag "..tag.." used") 291 end 292 end </pre> <p>(End of definition for <code>__tag_get_num_from</code>, <code>ltx.__tag.func.get_num_from</code>, and <code>ltx.__tag.func.output_num_from</code>.)</p>
<pre> __tag_get_tag_from ltx.__tag.func.get_tag_from ltx.__tag.func.output_tag_from </pre>	<p>These functions are the opposites to the previous function: they take as argument a number (the attribute value) and return the string <code>tag</code>. The first function outputs the string for lua, while the <code>output</code> function outputs to tex.</p> <pre> 293 local __tag_get_tag_from = 294 function (num) 295 if ltx.__tag.tables.role_attribute_tag[num] then 296 a = ltx.__tag.tables.role_attribute_tag[num] 297 else 298 a= "UNKNOWN" 299 end 300 return a 301 end 302 303 ltx.__tag.func.get_tag_from = __tag_get_tag_from 304 305 function ltx.__tag.func.output_tag_from (num) 306 tex.sprint(catlatex,__tag_get_tag_from (num)) 307 end </pre> <p>(End of definition for <code>__tag_get_tag_from</code>, <code>ltx.__tag.func.get_tag_from</code>, and <code>ltx.__tag.func.output_tag_from</code>.)</p>
<pre> ltx.__tag.func.store_mc_data </pre>	<p>This function stores for <code>key=data</code> for mc-chunk <code>num</code>. It is used in the <code>tagpdf-mc</code> code, to store for example the tag string, and the raw options.</p> <pre> 308 function ltx.__tag.func.store_mc_data (num,key,data) 309 ltx.__tag.mc[num] = ltx.__tag.mc[num] or { } 310 ltx.__tag.mc[num][key] = data 311 __tag_log ("INFO TEX-STORE-MC-DATA: "..num.." => "..tostring(key).. " => "..tostring(data),3) 312 end </pre>

(End of definition for ltx.__tag.func.store_mc_data.)

ltx.__tag.func.store_mc_label This function stores the label=num relationship in the labels subtable. TODO: this is probably unused and can go.

```

313 function ltx.__tag.func.store_mc_label (label,num)
314   ltx.__tag.mc["labels"] = ltx.__tag.mc["labels"] or { }
315   ltx.__tag.mc.labels[label] = num
316 end

```

(End of definition for ltx.__tag.func.store_mc_label.)

ltx.__tag.func.store_mc_kid This function is used in the traversing code. It stores a sub-chunk of a mc mcnum into the kids table.

```

317 function ltx.__tag.func.store_mc_kid (mcnum,kid,page)
318   ltx.__tag.trace.log("INFO TAG-STORE-MC-KID: "..mcnum.." => " .. kid.." on page " .. page,3)
319   ltx.__tag.mc[mcnum]["kids"] = ltx.__tag.mc[mcnum]["kids"] or { }
320   local kidtable = {kid=kid,page=page}
321   tableinsert(ltx.__tag.mc[mcnum]["kids"], kidtable )
322 end

```

(End of definition for ltx.__tag.func.store_mc_kid.)

ltx.__tag.func.mc_num_of_kids This function returns the number of kids a mc mcnum has. We need to account for the case that a mc can have no kids.

```

323 function ltx.__tag.func.mc_num_of_kids (mcnum)
324   local num = 0
325   if ltx.__tag.mc[mcnum] and ltx.__tag.mc[mcnum]["kids"] then
326     num = #ltx.__tag.mc[mcnum]["kids"]
327   end
328   ltx.__tag.trace.log ("INFO MC-KID-NUMBERS: " .. mcnum .. "has " .. num .. "KIDS",4)
329   return num
330 end

```

(End of definition for ltx.__tag.func.mc_num_of_kids.)

3.2 Functions to insert the pdf literals

__tag_backend_create_emc_node This insert the emc node. We support also dvips and dvipdfmx backend
__tag_insert_emc_node

```

331 local __tag_backend_create_emc_node
332 if tex.outputmode == 0 then
333   if token.get_macro("c_sys_backend_str") == "dvipdfmx" then
334     function __tag_backend_create_emc_node ()
335       local emcnode = nodenew("whatsit","special")
336       emcnode.data = "pdf:code EMC"
337       return emcnode
338     end
339   else -- assume a dvips variant
340     function __tag_backend_create_emc_node ()
341       local emcnode = nodenew("whatsit","special")
342       emcnode.data = "ps:SDict begin mark /EMC pdfmark end"
343       return emcnode
344     end
345   end
346 else -- pdf mode

```

```

347 function __tag_backend_create_emc_node ()
348     local emcnode = nodenew("whatsit","pdf_literal")
349     emcnode.data = "EMC"
350     emcnode.mode=1
351     return emcnode
352 end
353 end
354
355 local function __tag_insert_emc_node (head,current)
356     local emcnode= __tag_backend_create_emc_node()
357     head = node.insert_before(head,current,emcnode)
358     return head
359 end

```

(End of definition for __tag_backend_create_emc_node and __tag_insert_emc_node.)

```

__tag_backend_create_bmc_node This inserts a simple bmc node
__tag_insert_bmc_node
360 local __tag_backend_create_bmc_node
361 if tex.outputmode == 0 then
362     if token.get_macro("c_sys_backend_str") == "dvipdfmx" then
363         function __tag_backend_create_bmc_node (tag)
364             local bmcnode = nodenew("whatsit","special")
365             bmcnode.data = "pdf:code /"..tag.." BMC"
366             return bmcnode
367         end
368     else -- assume a dvips variant
369         function __tag_backend_create_bmc_node (tag)
370             local bmcnode = nodenew("whatsit","special")
371             bmcnode.data = "ps:SDict begin mark/"..tag.." BMC pdfmark end"
372             return bmcnode
373         end
374     end
375 else -- pdf mode
376     function __tag_backend_create_bmc_node (tag)
377         local bmcnode = nodenew("whatsit","pdf_literal")
378         bmcnode.data = "/"..tag.." BMC"
379         bmcnode.mode=1
380         return bmcnode
381     end
382 end
383
384 local function __tag_insert_bmc_node (head,current,tag)
385     local bmcnode = __tag_backend_create_bmc_node (tag)
386     head = node.insert_before(head,current,bmcnode)
387     return head
388 end

```

(End of definition for __tag_backend_create_bmc_node and __tag_insert_bmc_node.)

```

__tag_backend_create_bdc_node This inserts a bcd node with a fix dict. TODO: check if this is still used, now that we
__tag_insert_bdc_node create properties.
389 local __tag_backend_create_bdc_node
390
391 if tex.outputmode == 0 then

```

```

392 if token.get_macro("c_sys_backend_str") == "dvipdfmx" then
393   function __tag_backend_create_bdc_node (tag,dict)
394     local bdcnode = nodenew("whatsit","special")
395     bdcnode.data = "pdf:code /"..tag.."<<..dict..">> BDC"
396     return bdcnode
397   end
398 else -- assume a dvips variant
399   function __tag_backend_create_bdc_node (tag,dict)
400     local bdcnode = nodenew("whatsit","special")
401     bdcnode.data = "ps:SDict begin mark/"..tag.."<<..dict..">> BDC pdfmark end"
402     return bdcnode
403   end
404 end
405 else -- pdf mode
406   function __tag_backend_create_bdc_node (tag,dict)
407     local bdcnode = nodenew("whatsit","pdf_literal")
408     bdcnode.data = "/"..tag.."<<..dict..">> BDC"
409     bdcnode.mode=1
410     return bdcnode
411   end
412 end
413
414 local function __tag_insert_bdc_node (head,current,tag,dict)
415   bdcnode= __tag_backend_create_bdc_node (tag,dict)
416   head = node.insert_before(head,current,bdcnode)
417   return head
418 end

```

(End of definition for __tag_backend_create_bdc_node and __tag_insert_bdc_node.)

`__tag_pdf_object_ref` This allows to reference a pdf object reserved with the l3pdf command by name. The return value is `n_0R`, if the object doesn't exist, `n` is 0. TODO: is uses internal l3pdf commands, this should be properly supported by l3pdf

`ltx.__tag.func.pdf_object_ref`

```

419 local function __tag_pdf_object_ref (name)
420   local tokenname = 'c__pdf_backend_object_'..name..'__int'
421   local object = token.create(tokenname).index..' 0 R'
422   return object
423 end
424 ltx.__tag.func.pdf_object_ref=__tag_pdf_object_ref

```

(End of definition for __tag_pdf_object_ref and ltx.__tag.func.pdf_object_ref.)

4 Function for the real space chars

`__tag_show_spacemark` A debugging function, it is used to inserts red color markers in the places where space chars can go, it can have side effects so not always reliable, but ok.

```

425 local function __tag_show_spacemark (head,current,color,height)
426   local markcolor = color or "1 0 0"
427   local markheight = height or 10
428   local pdfstring
429   if tex.outputmode == 0 then
430     -- ignore dvi mode for now
431   else

```



```

432 pdfstring = node.new("whatsit","pdf_literal")
433 pdfstring.data =
434 string.format("q \"..markcolor..\" RG \"..markcolor..\" rg 0.4 w 0 %g m 0 %g l S Q",-
3,markheight)
435 head = node.insert_after(head,current,pdfstring)
436 return head
437 end
438 end

```

(End of definition for __tag_show_spacemark.)

__tag_fakespace This is used to define a lua version of \pdf_fakespace

```

ltx.__tag.func.fakespace 439 local function __tag_fakespace()
440 tex.setattribute(iwspaceattributeid,1)
441 tex.setattribute(iwfontattributeid,font.current())
442 end
443 ltx.__tag.func.fakespace = __tag_fakespace

```

(End of definition for __tag_fakespace and ltx.__tag.func.fakespace.)

__tag_mark_spaces a function to mark up places where real space chars should be inserted. It only sets attributes, these are then be used in a later traversing which inserts the actual spaces. When space handling is activated this function is inserted in some callbacks.

```

444 --[[ a function to mark up places where real space chars should be inserted
445 it only sets an attribute.
446 --]]
447
448 local function __tag_mark_spaces (head)
449 local inside_math = false
450 for n in nodetraverse(head) do
451 local id = n.id
452 if id == GLYPH then
453 local glyph = n
454 if glyph.next and (glyph.next.id == GLUE)
455 and not inside_math and (glyph.next.width > 0)
456 then
457 nodesetattribute(glyph.next,iwspaceattributeid,1)
458 nodesetattribute(glyph.next,iwfontattributeid,glyph.font)
459 -- for debugging
460 if ltx.__tag.trace.showspace then
461 __tag_show_spacemark (head,glyph)
462 end
463 elseif glyph.next and (glyph.next.id==KERN) and not inside_math then
464 local kern = glyph.next
465 if kern.next and (kern.next.id== GLUE) and (kern.next.width > 0)
466 then
467 nodesetattribute(kern.next,iwspaceattributeid,1)
468 nodesetattribute(kern.next,iwfontattributeid,glyph.font)
469 end
470 end
471 -- look also back
472 if glyph.prev and (glyph.prev.id == GLUE)
473 and not inside_math
474 and (glyph.prev.width > 0)

```

```

475         and not nodehasattribute(glyph.prev,iwspaceattributeid)
476     then
477         nodesetattribute(glyph.prev,iwspaceattributeid,1)
478         nodesetattribute(glyph.prev,iwfontattributeid,glyph.font)
479     -- for debugging
480     if ltx.__tag.trace.showspace then
481         __tag_show_spacemark (head,glyph)
482     end
483 end
484 elseif id == PENALTY then
485     local glyph = n
486     -- ltx.__tag.trace.log ("PENALTY ".. n.subtype.."VALUE"..n.penalty,3)
487     if glyph.next and (glyph.next.id == GLUE)
488         and not inside_math and (glyph.next.width > 0) and n.subtype==0
489     then
490         nodesetattribute(glyph.next,iwspaceattributeid,1)
491         -- nodesetattribute(glyph.next,iwfontattributeid,glyph.font)
492     -- for debugging
493     if ltx.__tag.trace.showspace then
494         __tag_show_spacemark (head,glyph)
495     end
496 end
497 elseif id == MATH then
498     inside_math = (n.subtype == 0)
499 end
500 end
501 return head
502 end

```

(End of definition for __tag_mark_spaces.)

```

__tag_activate_mark_space
ltx.__tag.func.markspaceon
ltx.__tag.func.markspaceoff

```

Theses functions add/remove the function which marks the spaces to the callbacks **pre_linebreak_filter** and **hpack_filter**

```

503 local function __tag_activate_mark_space ()
504     if not luatexbase.in_callback ("pre_linebreak_filter","markspaces") then
505         luatexbase.add_to_callback("pre_linebreak_filter",__tag_mark_spaces,"markspaces")
506         luatexbase.add_to_callback("hpack_filter",__tag_mark_spaces,"markspaces")
507     end
508 end
509
510 ltx.__tag.func.markspaceon=__tag_activate_mark_space
511
512 local function __tag_deactivate_mark_space ()
513     if luatexbase.in_callback ("pre_linebreak_filter","markspaces") then
514         luatexbase.remove_from_callback("pre_linebreak_filter","markspaces")
515         luatexbase.remove_from_callback("hpack_filter","markspaces")
516     end
517 end
518
519 ltx.__tag.func.markspaceoff=__tag_deactivate_mark_space

```

(End of definition for __tag_activate_mark_space, ltx.__tag.func.markspaceon, and ltx.__tag.func.markspaceoff.)

We need two local variable to setup a default space char.

```

520 local default_space_char = nodenew(GLYPH)

```

```

521 local default_fontid      = fontid("TU/lmr/m/n/10")
522 default_space_char.char   = 32
523 default_space_char.font   = default_fontid

```

And a function to check as best as possible if a font has a space:

```

524 local function __tag_font_has_space (fontid)
525   t= fonts.hashes.identifiers[fontid]
526   if luaotfload.aux.slot_of_name(fontid,"space")
527     or t.characters and t.characters[32] and t.characters[32]["unicode"]==32
528   then
529     return true
530   else
531     return false
532   end
533 end

```

```

__tag_space_chars_shipout
ltx.__tag.func.space_chars_shipout

```

These is the main function to insert real space chars. It inserts a glyph before every glue which has been marked previously. The attributes are copied from the glue, so if the tagging is done later, it will be tagged like it.

```

534 local function __tag_space_chars_shipout (box)
535   local head = box.head
536   if head then
537     for n in node.traverse(head) do
538       local spaceattr = nodegetattribute(n,iwspaceattributeid) or -1
539       if n.id == HLIST then -- enter the hlist
540         __tag_space_chars_shipout (n)
541       elseif n.id == VLIST then -- enter the vlist
542         __tag_space_chars_shipout (n)
543       elseif n.id == GLUE then
544         if ltx.__tag.trace.showspace and spaceattr==1 then
545           __tag_show_spacemark (head,n,"0 1 0")
546         end
547         if spaceattr==1 then
548           local space
549           local space_char = node.copy(default_space_char)
550           local curfont = nodegetattribute(n,iwfontattributeid)
551           ltx.__tag.trace.log ("INFO SPACE-FUNCTION-FONT: ".. tostring(curfont),3)
552           if curfont and
553             -- luaotfload.aux.slot_of_name(curfont,"space")
554             __tag_font_has_space (curfont)
555           then
556             space_char.font=curfont
557           end
558           head, space = node.insert_before(head, n, space_char) --
559           n.width      = n.width - space.width
560           space.attr   = n.attr
561         end
562       end
563     end
564     box.head = head
565   end
566 end
567
568 function ltx.__tag.func.space_chars_shipout (box)

```

```

569 __tag_space_chars_shipout (box)
570 end

```

(End of definition for __tag_space_chars_shipout and ltx.__tag.func.space_chars_shipout.)

5 Function for the tagging

ltx.__tag.func.mc_insert_kids

This is the main function to insert the K entry into a StructElem object. It is used in tagpdf-mc-luacode module. The single attribute allows to handle the case that a single mc on the tex side can have more than one kid after the processing here, and so we get the correct array/non array setup.

```

571 function ltx.__tag.func.mc_insert_kids (mcnum,single)
572   if ltx.__tag.mc[mcnum] then
573     ltx.__tag.trace.log("INFO TEX-MC-INSERT-KID-TEST: " .. mcnum,4)
574     if ltx.__tag.mc[mcnum]["kids"] then
575       if #ltx.__tag.mc[mcnum]["kids"] > 1 and single==1 then
576         tex.sprint("(")
577       end
578       for i,kidstable in ipairs( ltx.__tag.mc[mcnum]["kids"] ) do
579         local kidnum = kidstable["kid"]
580         local kidpage = kidstable["page"]
581         local kidpageobjnum = pdfpageref(kidpage)
582         ltx.__tag.trace.log("INFO TEX-MC-INSERT-KID: " .. mcnum ..
583           " insert KID " .. i..
584           " with num " .. kidnum ..
585           " on page " .. kidpage.."/"..kidpageobjnum,3)
586         tex.sprint(catlatex,"<</Type /MCR /Pg "..kidpageobjnum .. " 0 R /MCID "..kidnum.. ">> " )
587       end
588       if #ltx.__tag.mc[mcnum]["kids"] > 1 and single==1 then
589         tex.sprint(")")
590       end
591     else
592       -- this is typically not a problem, e.g. empty hbox in footer/header can
593       -- trigger this warning.
594       ltx.__tag.trace.log("WARN TEX-MC-INSERT-NO-KIDS: "..mcnum.." has no kids",2)
595       if single==1 then
596         tex.sprint("null")
597       end
598     end
599   else
600     ltx.__tag.trace.log("WARN TEX-MC-INSERT-MISSING: "..mcnum.." doesn't exist",0)
601   end
602 end

```

(End of definition for ltx.__tag.func.mc_insert_kids.)

ltx.__tag.func.store_struct_mcabs

This function is used in the tagpdf-mc-luacode. It store the absolute count of the mc into the current structure. This must be done ordered.

```

603 function ltx.__tag.func.store_struct_mcabs (structnum,mcnum)
604   ltx.__tag.struct[structnum]=ltx.__tag.struct[structnum] or { }
605   ltx.__tag.struct[structnum]["mc"]=ltx.__tag.struct[structnum]["mc"] or { }
606   -- a structure can contain more than on mc chunk, the content should be ordered
607   tableinsert(ltx.__tag.struct[structnum]["mc"],mcnum)

```

```

608 ltx.__tag.trace.log("INFO TEX-MC-INTO-STRUCT: "..
609                     mcnum.." inserted in struct "..structnum,3)
610 -- but every mc can only be in one structure
611 ltx.__tag.mc[mcnum]= ltx.__tag.mc[mcnum] or { }
612 ltx.__tag.mc[mcnum]["parent"] = structnum
613 end
614

```

(End of definition for ltx.__tag.func.store_struct_mcabs.)

ltx.__tag.func.store_mc_in_page This is used in the traversing code and stores the relation between abs count and page count.

```

615 -- pay attention: lua counts arrays from 1, tex pages from one
616 -- mcid and arrays in pdf count from 0.
617 function ltx.__tag.func.store_mc_in_page (mcnum,mcpagencnt,page)
618 ltx.__tag.page[page] = ltx.__tag.page[page] or {}
619 ltx.__tag.page[page][mcpagencnt] = mcnum
620 ltx.__tag.trace.log("INFO TAG-MC-INTO-PAGE: page " .. page ..
621                     ": inserting MCID " .. mcpagencnt .. " => " .. mcnum,3)
622 end

```

(End of definition for ltx.__tag.func.store_mc_in_page.)

ltx.__tag.func.update_mc_attributes This updates the mc-attributes of a box. It should only be used on boxes which don't contain structure elements. The arguments are a box, the mc-num and the type (as a number)

```

623 local function __tag_update_mc_attributes (head,mcnum,type)
624 for n in node.traverse(head) do
625     node.set_attribute(n,mccntattributeid,mcnum)
626     node.set_attribute(n,mctypeattributeid,type)
627     if n.id == HLIST or n.id == VLIST then
628         __tag_update_mc_attributes (n.list,mcnum,type)
629     end
630 end
631 return head
632 end
633 ltx.__tag.func.update_mc_attributes = __tag_update_mc_attributes

```

(End of definition for ltx.__tag.func.update_mc_attributes.)

ltx.__tag.func.mark_page_elements This is the main traversing function. See the lua comment for more details.

```

634 --[[
635     Now follows the core function
636     It wades through the shipout box and checks the attributes
637     ARGUMENTS
638     box: is a box,
639     mcpagencnt: num, the current page cnt of mc (should start at -1 in shipout box), needed for
640     mccntprev: num, the attribute cnt of the previous node/whatever - if different we have a c
641     mcpopen: num, records if some bdc/emc is open
642     These arguments are only needed for log messages, if not present are replaces by fix stri
643     name: string to describe the box
644     mctypeprev: num, the type attribute of the previous node/whatever
645
646     there are lots of logging messages currently. Should be cleaned up in due course.

```

```

647     One should also find ways to make the function shorter.
648 --]]
649
650 function ltx.__tag.func.mark_page_elements (box,mcpagecnt,mccntprev,mcopen,name,mctypeprev)
651     local name = name or ("SOMEBOX")
652     local mctypeprev = mctypeprev or -1
653     local abspage = status.total_pages + 1 -- the real counter is increased
654                                           -- inside the box so one off
655                                           -- if the callback is not used. (???)
656     ltx.__tag.trace.log ("INFO TAG-ABSPAGE: " .. abspage,3)
657     ltx.__tag.trace.log ("INFO TAG-ARGS: pagecnt".. mcpagecnt..
658                         " prev "..mccntprev ..
659                         " type prev "..mctypeprev,4)
660     ltx.__tag.trace.log ("INFO TAG-TRAVERSING-BOX: ".. tostring(name)..
661                         " TYPE ".. node.type(node.getid(box)),3)
662     local head = box.head -- ShipoutBox is a vlist?
663     if head then
664         mccnthead, mctypehead,taghead = __tag_get_mc_cnt_type_tag (head)
665         ltx.__tag.trace.log ("INFO TAG-HEAD: " ..
666                             node.type(node.getid(head))..
667                             " MC"..tostring(mccnthead)..
668                             " => TAG " .. tostring(mctypehead)..
669                             " => ".. tostring(taghead),3)
670     else
671         ltx.__tag.trace.log ("INFO TAG-NO-HEAD: head is "..
672                             tostring(head),3)
673     end
674     for n in node.traverse(head) do
675         local mccnt, mctype, tag = __tag_get_mc_cnt_type_tag (n)
676         local spaceattr = node.getattribute(n,iwspaceattributeid) or -1
677         ltx.__tag.trace.log ("INFO TAG-NODE: "..
678                             node.type(node.getid(n))..
679                             " MC".. tostring(mccnt)..
680                             " => TAG ".. tostring(mctype)..
681                             " => " .. tostring(tag),3)
682         if n.id == HLIST
683         then -- enter the hlist
684             mcopen,mcpagecnt,mccntprev,mctypeprev=
685                 ltx.__tag.func.mark_page_elements (n,mcpagecnt,mccntprev,mcopen,"INTERNAL HLIST",mctypeprev)
686         elseif n.id == VLIST then -- enter the vlist
687             mcopen,mcpagecnt,mccntprev,mctypeprev=
688                 ltx.__tag.func.mark_page_elements (n,mcpagecnt,mccntprev,mcopen,"INTERNAL VLIST",mctypeprev)
689         elseif n.id == GLUE and not n.leader then -- at glue real space chars are inserted, but they
690                                                    -- been done if the previous shipout wandering, so here it
691         elseif n.id == LOCAL_PAR then -- local_par is ignored
692         elseif n.id == PENALTY then -- penalty is ignored
693         elseif n.id == KERN then -- kern is ignored
694             ltx.__tag.trace.log ("INFO TAG-KERN-SUBTYPE: "..
695                                 node.type(node.getid(n)).." "..n.subtype,4)
696         else
697             -- math is currently only logged.
698             -- we could mark the whole as math
699             -- for inner processing the mlist_to_hlist callback is probably needed.
700             if n.id == MATH then

```

```

701     ltx.__tag.trace.log("INFO TAG-MATH-SUBTYPE: "..
702         node.type(node.getid(n)).." " ..__tag_get_mathsubtype(n),4)
703 end
704 -- endmath
705 ltx.__tag.trace.log("INFO TAG-MC-COMPARE: current "..
706     mccnt.." prev "..mccntprev,4)
707 if mccnt~=mccntprev then -- a new mc chunk
708     ltx.__tag.trace.log ("INFO TAG-NEW-MC-NODE: "..
709         node.type(node.getid(n))..
710         " MC"..tostring(mccnt)..
711         " <=> PREVIOUS "..tostring(mccntprev),4)
712 if mcpopen~=0 then -- there is a chunk open, close it (hope there is only one ...
713     box.list=__tag_insert_emc_node (box.list,n)
714     mcpopen = mcpopen - 1
715     ltx.__tag.trace.log ("INFO TAG-INSERT-EMC: " ..
716         mcpagecnt .. " MCOPEX = " .. mcpopen,3)
717 if mcpopen ~=0 then
718     ltx.__tag.trace.log ("WARN TAG-OPEN-MC: " .. mcpopen,1)
719 end
720 end
721 if ltx.__tag.mc[mccnt] then
722     if ltx.__tag.mc[mccnt]["artifact"] then
723         ltx.__tag.trace.log("INFO TAG-INSERT-ARTIFACT: "..
724             tostring(ltx.__tag.mc[mccnt]["artifact"]),3)
725     if ltx.__tag.mc[mccnt]["artifact"] == "" then
726         box.list = __tag_insert_bmc_node (box.list,n,"Artifact")
727     else
728         box.list = __tag_insert_bdc_node (box.list,n,"Artifact", "/Type /"..ltx.__tag.mc[mccnt]
729     end
730 else
731     ltx.__tag.trace.log("INFO TAG-INSERT-TAG: "..
732         tostring(tag),3)
733     mcpagecnt = mcpagecnt +1
734     ltx.__tag.trace.log ("INFO TAG-INSERT-BDC: "..mcpagecnt,3)
735     local dict= "/MCID "..mcpagecnt
736     if ltx.__tag.mc[mccnt]["raw"] then
737         ltx.__tag.trace.log("INFO TAG-USE-RAW: "..
738             tostring(ltx.__tag.mc[mccnt]["raw"]),3)
739         dict= dict .. " " .. ltx.__tag.mc[mccnt]["raw"]
740     end
741     if ltx.__tag.mc[mccnt]["alt"] then
742         ltx.__tag.trace.log("INFO TAG-USE-ALT: "..
743             tostring(ltx.__tag.mc[mccnt]["alt"]),3)
744         dict= dict .. " " .. ltx.__tag.mc[mccnt]["alt"]
745     end
746     if ltx.__tag.mc[mccnt]["actualtext"] then
747         ltx.__tag.trace.log("INFO TAG-USE-ACTUALTEXT: "..
748             tostring(ltx.__tag.mc[mccnt]["actualtext"]),3)
749         dict= dict .. " " .. ltx.__tag.mc[mccnt]["actualtext"]
750     end
751     box.list = __tag_insert_bdc_node (box.list,n,tag, dict)
752     ltx.__tag.func.store_mc_kid (mccnt,mcpagecnt,abspage)
753     ltx.__tag.func.store_mc_in_page(mccnt,mcpagecnt,abspage)
754     ltx.__tag.trace.show_mc_data (mccnt,3)

```

```

755     end
756     mcopen = mcopen + 1
757   else
758     if tagunmarkedbool.mode == truebool.mode then
759       ltx.__tag.trace.log("INFO TAG-NOT-TAGGED: this has not been tagged, using artifact",2)
760       box.list = __tag_insert_bmc_node (box.list,n,"Artifact")
761       mcopen = mcopen + 1
762     else
763       ltx.__tag.trace.log("WARN TAG-NOT-TAGGED: this has not been tagged",1)
764     end
765   end
766   mccntprev = mccnt
767 end
768 end -- end if
769 end -- end for
770 if head then
771   mccnthead, mctypehead, taghead = __tag_get_mc_cnt_type_tag (head)
772   ltx.__tag.trace.log ("INFO TAG-ENDHEAD: " ..
773                       node.type(node.getid(head))..
774                       " MC"..tostring(mccnthead)..
775                       " => TAG "..tostring(mctypehead)..
776                       " => "..tostring(taghead),4)
777 else
778   ltx.__tag.trace.log ("INFO TAG-ENDHEAD: ".. tostring(head),4)
779 end
780 ltx.__tag.trace.log ("INFO TAG-QUITTING-BOX "..
781                   tostring(name)..
782                   " TYPE ".. node.type(node.getid(box)),4)
783 return mcopen,mcpagecnt,mccntprev,mctypeprev
784 end
785

```

(End of definition for ltx.__tag.func.mark_page_elements.)

ltx.__tag.func.mark_shipout This is the function used in the callback. Beside calling the traversing function it also checks if there is an open MC-chunk from a page break and insert the needed EMC literal.

```

786 function ltx.__tag.func.mark_shipout (box)
787   mcopen = ltx.__tag.func.mark_page_elements (box,-1,-100,0,"Shipout",-1)
788   if mcopen~=0 then -- there is a chunk open, close it (hope there is only one ...
789     local emcnode = __tag_backend_create_emc_node ()
790     local list = box.list
791     if list then
792       list = node.insert_after (list,node.tail(list),emcnode)
793       mcopen = mcopen - 1
794       ltx.__tag.trace.log ("INFO SHIPOUT-INSERT-LAST-EMC: MCOPEN " .. mcopen,3)
795     else
796       ltx.__tag.trace.log ("WARN SHIPOUT-UPS: this shouldn't happen",0)
797     end
798     if mcopen ~=0 then
799       ltx.__tag.trace.log ("WARN SHIPOUT-MC-OPEN: " .. mcopen,1)
800     end
801   end
802 end

```


(End of definition for ltx.__tag.func.mark_shipout.)

6 Parenttree

ltx.__tag.func.fill_parent_tree_line
ltx.__tag.func.output_parenttree

These functions create the parent tree. The second, main function is used in the tagpdf-tree code. TODO check if the tree code can move into the backend code.

```
803 function ltx.__tag.func.fill_parent_tree_line (page)
804     -- we need to get page-> i=kid -> mcnum -> structnum
805     -- pay attention: the kid numbers and the page number in the parent tree start with 0!
806     local numsentry = ""
807     local pdfpage = page-1
808     if ltx.__tag.page[page] and ltx.__tag.page[page][0] then
809         mcchunks=#ltx.__tag.page[page]
810         ltx.__tag.trace.log("INFO PARENTTREE-NUM:  page "..
811                             page.." has "..mcchunks.." +1 Elements ",4)
812         for i=0,mcchunks do
813             -- what does this log??
814             ltx.__tag.trace.log("INFO PARENTTREE-CHUNKS:  "..
815                                 ltx.__tag.page[page][i],4)
816         end
817         if mcchunks == 0 then
818             -- only one chunk so no need for an array
819             local mcnum = ltx.__tag.page[page][0]
820             local structnum = ltx.__tag.mc[mcnum]["parent"]
821             local propname = "g__tag_struct"..structnum.."__prop"
822             --local objref = ltx.__tag.tables[propname]["objref"] or "XXXX"
823             local objref = __tag_pdf_object_ref('__tag/struct/'..structnum)
824             ltx.__tag.trace.log("INFO PARENTTREE-STRUCT-OBJREF:  =====>"..
825                                 tostring(objref),5)
826             numsentry = pdfpage .. " [".. objref .. "]"
827             ltx.__tag.trace.log("INFO PARENTTREE-NUMENTRY:  page " ..
828                                 page.. " num entry = ".. numsentry,3)
829         else
830             numsentry = pdfpage .. " ["
831             for i=0,mcchunks do
832                 local mcnum = ltx.__tag.page[page][i]
833                 local structnum = ltx.__tag.mc[mcnum]["parent"] or 0
834                 local propname = "g__tag_struct"..structnum.."__prop"
835                 --local objref = ltx.__tag.tables[propname]["objref"] or "XXXX"
836                 local objref = __tag_pdf_object_ref('__tag/struct/'..structnum)
837                 numsentry = numsentry .. " " .. objref
838             end
839             numsentry = numsentry .. "]"
840             ltx.__tag.trace.log("INFO PARENTTREE-NUMENTRY:  page " ..
841                                 page.. " num entry = ".. numsentry,3)
842         end
843     else
844         ltx.__tag.trace.log ("INFO PARENTTREE-NO-DATA:  page "..page,3)
845     end
846     return numsentry
847 end
848
849 function ltx.__tag.func.output_parenttree (abspage)
```

```

850 for i=1,abspage do
851   line = ltx.__tag.func.fill_parent_tree_line (i) .. "^^J"
852   tex.sprint(catlatex,line)
853 end
854 end

(End of definition for ltx.__tag.func.fill_parent_tree_line and ltx.__tag.func.output_parenttree.)
855 \lua

```

Part IX

The tagpdf-roles module

Tags, roles and namespace code

Part of the tagpdf package

```
add-new-tag_(setup-key)
tag_(rolemap-key)
namespace_(rolemap-key)
role_(rolemap-key)
role-namespace_(rolemap-key)
```

The **add-new-tag** key can be used in `\tagpdfsetup` to declare and rolemap new tags. It takes as value a key-value list or a simple **new-tag/old-tag**.

The key-value list knows the following keys:

tag This is the name of the new tag as it should then be used in `\tagstructbegin`.

namespace This is the namespace of the new tag. The value should be a shorthand of a namespace. The allowed values are currently **pdf**, **pdf2**, **mathml**, **latex**, **latex-book** and **user**. The default value (and recommended value for a new tag) is **user**. The public name of the user namespace is **tag/NS/user**. This can be used to reference the namespace e.g. in attributes.

role This is the tag the tag should be mapped too. In a PDF 1.7 or earlier this is normally a tag from the **pdf** set, in PDF 2.0 from the **pdf**, **pdf2** and **mathml** set. It can also be a user tag. The tag must be declared before, as the code retrieves the class of the new tag from it. The PDF format allows mapping to be done transitively. But tagpdf can't/won't check such unusual role mapping.

role-namespace If the role is a known tag the default value is the default namespace of this tag. With this key a specific namespace can be forced.

Namespaces are mostly a PDF 2.0 property, but it doesn't harm to set them also in a PDF 1.7 or earlier.

```
\tag_check_child:nnTF \tag_check_child:nn{<tag>}{<namespace>} {<true code>} {<false code>}
```

This checks if the tag `<tag>` from the name space `<namespace>` can be used at the current position. In tagpdf-base it is always true.

```
1 <@@=tag>
2 <*header>
3 \ProvidesExplPackage {tagpdf-roles-code} {2023-10-27} {0.98m}
4 {part of tagpdf - code related to roles and structure names}
5 </header>
```

1 Code related to roles and structure names

6 `\package`

1.1 Variables

Tags are used in structures (`\tagstructbegin`) and mc-chunks (`\tagmcbegin`).

They have a name (a string), in lua a number (for the lua attribute), and in PDF 2.0 belong to one or more name spaces, with one being the default name space.

Tags of structures are classified, e.g. as grouping, inline or block level structure (and a few special classes like lists and tables), and must follow containments rules depending on their classification (for example a inline structure can not contain a block level structure). New tags inherit their classification from their rolemapping to the standard namespaces (`pdf` and/or `pdf2`). We store this classification as it will probably be needed for tests but currently the data is not much used. The classification for math (and the containment rules) is unclear currently and so not set.

The attribute number is only relevant in lua and only for the MC chunks (so tags with the same name from different names spaces can have the same number), and so only stored if luatex is detected.

Due to the namespaces the storing and processing of tags and there data are different in various places for PDF 2.0 and PDF <2.0, which makes things a bit difficult and leads to some duplications. Perhaps at some time there should be a clear split.

This are the main variables used by the code:

`\g__tag_role_tags_NS_prop` This is the core list of tag names. It uses tags as keys and the shorthand (e.g. `pdf2`, or `mathml`) of the default name space as value.

In pdf 2.0 the value is needed in the structure dictionaries.

`\g__tag_role_tags_class_prop` This contains for each tag a classification type. It is used in pdf <2.0.

`\g__tag_role_NS_prop` This contains the names spaces. The values are the object references. They are used in pdf 2.0.

`\g__tag_role_rolemap_prop` This contains for each tag the role to a standard tag. It is used in pdf<2.0 for tag checking and to fill at the end the RoleMap dictionary.

`g__@_role/RoleMap_dict` This dictionary contains the standard rolemaps. It is relevant only for pdf <2.0.

`\g__tag_role_NS_<ns>_prop` This prop contains the tags of a name space and their role. The props are also use for remapping. As value they contain two brace groups: tag and namespace. In pdf <2.0 the namespace is empty.

`\g__tag_role_NS_<ns>_class_prop` This prop contains the tags of a name space and their type. The value is only needed for pdf 2.0.

`\g__tag_role_index_prop` This prop contains the standard tags (pdf in pdf<2.0, pdf, pdf2 + mathml in pdf 2.0) as keys, the values are a two-digit number. These numbers are used to get the containment rule of two tags from the intarray.

`\l__tag_role_debug_prop` This property is used to pass some info around for info messages or debugging.

`\g__tag_role_tags_NS_prop` This is the core list of tag names. It uses tags as keys and the shorthand (e.g. pdf2, or mathml) of the default name space as value. We store the default name space also in pdf <2.0, even if not needed: it doesn't harm and simplifies the code. There is no need to access this from lua, so we use the standard prop commands.

7 \prop_new:N \g__tag_role_tags_NS_prop

(End of definition for \g__tag_role_tags_NS_prop.)

`\g__tag_role_tags_class_prop` With pdf 2.0 we store the class in the NS dependant props. With pdf <2.0 we store for now the type(s) of a tag in a common prop. Tags that are rolemapped should get the type from the target.

8 \prop_new:N \g__tag_role_tags_class_prop

(End of definition for \g__tag_role_tags_class_prop.)

`\g__tag_role_NS_prop` This holds the list of supported name spaces. The keys are the name tagpdf will use, the values the object reference. The urls identifier are stored in related dict object.

mathml <http://www.w3.org/1998/Math/MathML>

pdf2 <http://iso.org/pdf2/ssn>

pdf <http://iso.org/pdf/ssn> (default)

user `\c__tag_role_userNS_id_str` (random id, for user tags)

latex <https://www.latex-project.org/ns/dft/2022>

latex-book <https://www.latex-project.org/ns/book/2022>

latex-inline <https://www.latex-project.org/ns/inline/2022>

More namespaces are possible and their objects references and their rolemaps must be collected so that an array can be written to the StructTreeRoot at the end (see tagpdf-tree). We use a prop to store the object reference as it will be needed rather often.

9 \prop_new:N \g__tag_role_NS_prop

(End of definition for \g__tag_role_NS_prop.)

`\g__tag_role_index_prop` This prop contains the standard tags (pdf in pdf<2.0, pdf,pdf2 + mathml in pdf 2.0) as keys, the values are a two-digit number. These numbers are used to get the containment rule of two tags from the intarray.

10 \prop_new:N \g__tag_role_index_prop

(End of definition for \g__tag_role_index_prop.)

`\l__tag_role_debug_prop` This variable is used to pass more infos to debug messages.

11 \prop_new:N \l__tag_role_debug_prop

(End of definition for \l__tag_role_debug_prop.)

We need also a bunch of temporary variables.

`\l__tag_role_tag_tmpa_tl`

`\l__tag_role_tag_namespace_tmpa_tl`

12 \tl_new:N \l__tag_role_tag_tmpa_tl

`\l__tag_role_role_tmpa_tl`

13 \tl_new:N \l__tag_role_tag_namespace_tmpa_tl

`\l__tag_role_role_namespace_tmpa_tl`

14 \tl_new:N \l__tag_role_role_tmpa_tl

`\l__tag_role_tmpa_seq`

15 \tl_new:N \l__tag_role_role_namespace_tmpa_tl

16 \seq_new:N \l__tag_role_tmpa_seq

(End of definition for \l__tag_role_tag_tmpa_tl and others.)

1.2 Namespaces

The following commands setups a name space. With pdf version <2.0 this is only a prop with the rolemap. With pdf 2.0 a dictionary must be set up. Such a name space dictionaries can contain an optional /Schema and /RoleMapNS entry. We only reserve the objects but delay the writing to the finish code, where we can test if the keys and the name spaces are actually needed. This commands setups objects for the name space and its rolemap. It also initialize a dict to collect the rolemaps if needed, and a property with the tags of the name space and their rolemapping for loops. It is unclear if a reference to a schema file will be ever needed, but it doesn't harm

`g__tag_role/RoleMap_dict` This is the object which contains the normal RoleMap. It is probably not needed in pdf
`\g__tag_role_rolemap_prop` 2.0 but currently kept.

```
17 \pdfdict_new:n {g__tag_role/RoleMap_dict}
18 \prop_new:N \g__tag_role_rolemap_prop
```

(End of definition for `g__tag_role/RoleMap_dict` and `\g__tag_role_rolemap_prop`.)

```
\__tag_role_NS_new:nnn \__tag_role_NS_new:nnn{<shorthand>}{<URI-ID>}Schema
```

```
\__tag_role_NS_new:nnn
```

```
19 \pdf_version_compare:NnTF < {2.0}
20 {
21   \cs_new_protected:Npn \__tag_role_NS_new:nnn #1 #2 #3
22   {
23     \prop_new:c { g__tag_role_NS_#1_prop }
24     \prop_new:c { g__tag_role_NS_#1_class_prop }
25     \prop_gput:Nnx \g__tag_role_NS_prop {#1}{ }
26   }
27 }
28 {
29   \cs_new_protected:Npn \__tag_role_NS_new:nnn #1 #2 #3
30   {
31     \prop_new:c { g__tag_role_NS_#1_prop }
32     \prop_new:c { g__tag_role_NS_#1_class_prop }
33     \pdf_object_new:n {tag/NS/#1}
34     \pdfdict_new:n {g__tag_role/Namespace_#1_dict}
35     \pdf_object_new:n {__tag/RoleMapNS/#1}
36     \pdfdict_new:n {g__tag_role/RoleMapNS_#1_dict}
37     \pdfdict_gput:nnn
38       {g__tag_role/Namespace_#1_dict}
39       {Type}
40       {/Namespace}
41     \pdf_string_from_unicode:nnN{utf8/string}{#2}\l__tag_tmpa_str
42     \tl_if_empty:NF \l__tag_tmpa_str
43     {
44       \pdfdict_gput:nnx
45         {g__tag_role/Namespace_#1_dict}
46         {NS}
47         {\l__tag_tmpa_str}
48     }
49     %RoleMapNS is added in tree
50     \tl_if_empty:NF {#3}
```

```

51     {
52       \pdfdict_gput:nnx{g__tag_role/Namespace_#1_dict}
53       {Schema}{#3}
54     }
55     \prop_gput:Nnx \g__tag_role_NS_prop {#1}{\pdf_object_ref:n{tag/NS/#1}~}
56   }
57 }

```

(End of definition for __tag_role_NS_new:nnn.)

We need an id for the user space. For the tests it should be possible to set it to a fix value. So we use random numbers which can be fixed by setting a seed. We fake a sort of GUID but do not try to be really exact as it doesn't matter ...

\c__tag_role_userNS_id_str

```

58 \str_const:Nx \c__tag_role_userNS_id_str
59 { data:,
60   \int_to_Hex:n{\int_rand:n {65535}}
61   \int_to_Hex:n{\int_rand:n {65535}}
62   -
63   \int_to_Hex:n{\int_rand:n {65535}}
64   -
65   \int_to_Hex:n{\int_rand:n {65535}}
66   -
67   \int_to_Hex:n{\int_rand:n {65535}}
68   -
69   \int_to_Hex:n{\int_rand:n {16777215}}
70   \int_to_Hex:n{\int_rand:n {16777215}}
71 }

```

(End of definition for \c__tag_role_userNS_id_str.)

Now we setup the standard names spaces. The mathml space is currently only loaded for pdf 2.0.

```

72 \__tag_role_NS_new:nnn {pdf} {http://iso.org/pdf/ssn}{ }
73 \__tag_role_NS_new:nnn {pdf2} {http://iso.org/pdf2/ssn}{ }
74 \pdf_version_compare:NnF < {2.0}
75 {
76   \__tag_role_NS_new:nnn {mathml}{http://www.w3.org/1998/Math/MathML}{ }
77 }
78 \__tag_role_NS_new:nnn {latex} {https://www.latex-project.org/ns/dfl/2022}{ }
79 \__tag_role_NS_new:nnn {latex-book} {https://www.latex-project.org/ns/book/2022}{ }
80 \__tag_role_NS_new:nnn {latex-inline} {https://www.latex-project.org/ns/inline/2022}{ }
81 \exp_args:Nnx
82 \__tag_role_NS_new:nnn {user}{\c__tag_role_userNS_id_str}{ }

```

1.3 Adding a new tag

Both when reading the files and when setting up a tag manually we have to store data in various places.

__tag_role_alloctag:nnn

This command allocates a new tag without role mapping. In the lua backend it will also record the attribute value.

```

83 \pdf_version_compare:NnTF < {2.0}
84 {

```

```

85 \sys_if_engine luatex:TF
86 {
87   \cs_new_protected:Npn \__tag_role_alloctag:nnn #1 #2 #3 % #1 tagname, ns, type
88   {
89     \lua_now:e { ltx.__tag.func.alloctag ('#1') }
90     \prop_gput:Nnn \g__tag_role_tags_NS_prop {#1}{#2}
91     \prop_gput:cnn {g__tag_role_NS_#2_prop} {#1}{{}}{}
92     \prop_gput:Nnn \g__tag_role_tags_class_prop {#1}{#3}
93     \prop_gput:cnn {g__tag_role_NS_#2_class_prop} {#1}{--UNUSED--}
94   }
95 }
96 {
97   \cs_new_protected:Npn \__tag_role_alloctag:nnn #1 #2 #3
98   {
99     \prop_gput:Nnn \g__tag_role_tags_NS_prop {#1}{#2}
100    \prop_gput:cnn {g__tag_role_NS_#2_prop} {#1}{{}}{}
101    \prop_gput:Nnn \g__tag_role_tags_class_prop {#1}{#3}
102    \prop_gput:cnn {g__tag_role_NS_#2_class_prop} {#1}{--UNUSED--}
103  }
104 }
105 }
106 {
107   \sys_if_engine luatex:TF
108   {
109     \cs_new_protected:Npn \__tag_role_alloctag:nnn #1 #2 #3 % #1 tagname, ns, type
110     {
111       \lua_now:e { ltx.__tag.func.alloctag ('#1') }
112       \prop_gput:Nnn \g__tag_role_tags_NS_prop {#1}{#2}
113       \prop_gput:cnn {g__tag_role_NS_#2_prop} {#1}{{}}{}
114       \prop_gput:Nnn \g__tag_role_tags_class_prop {#1}{--UNUSED--}
115       \prop_gput:cnn {g__tag_role_NS_#2_class_prop} {#1}{#3}
116     }
117   }
118   {
119     \cs_new_protected:Npn \__tag_role_alloctag:nnn #1 #2 #3
120     {
121       \prop_gput:Nnn \g__tag_role_tags_NS_prop {#1}{#2}
122       \prop_gput:cnn {g__tag_role_NS_#2_prop} {#1}{{}}{}
123       \prop_gput:Nnn \g__tag_role_tags_class_prop {#1}{--UNUSED--}
124       \prop_gput:cnn {g__tag_role_NS_#2_class_prop} {#1}{#3}
125     }
126   }
127 }
128 \cs_generate_variant:Nn \__tag_role_alloctag:nnn {nnV}

```

(End of definition for __tag_role_alloctag:nnn.)

1.3.1 pdf 1.7 and earlier

`__tag_role_add_tag:nn` The pdf 1.7 version has only two arguments: new and rolemap name. The role must be an existing tag and should not be empty. We allow to change the role of an existing tag: as the rolemap is written at the end not confusion can happen.

```

129 \cs_new_protected:Nn \__tag_role_add_tag:nn % (new) name, reference to old
130 {

```


checks and messages

```

131   \__tag_check_add_tag_role:nn {#1}{#2}
132   \prop_if_in:NnF \g__tag_role_tags_NS_prop {#1}
133   {
134     \int_compare:nNnT {\l__tag_loglevel_int} > { 0 }
135     {
136       \msg_info:nnn { tag }{new-tag}{#1}
137     }
138   }

```

now the addition

```

139   \prop_get:NnN \g__tag_role_tags_class_prop {#2}\l__tag_tmpa_tl
140   \quark_if_no_value:NT \l__tag_tmpa_tl
141   {
142     \tl_set:Nn\l__tag_tmpa_tl{--UNKNOWN--}
143   }
144   \__tag_role_alloctag:nnV {#1}{user}\l__tag_tmpa_tl

```

We resolve rolemapping recursively so that all targets are stored as standard tags.

```

145   \tl_if_empty:nF { #2 }
146   {
147     \prop_get:NnN \g__tag_role_rolemap_prop {#2}\l__tag_tmpa_tl
148     \quark_if_no_value:NTF \l__tag_tmpa_tl
149     {
150       \prop_gput:Nnx \g__tag_role_rolemap_prop {#1}{\tl_to_str:n{#2}}
151     }
152     {
153       \prop_gput:NnV \g__tag_role_rolemap_prop {#1}\l__tag_tmpa_tl
154     }
155   }
156 }
157 \cs_generate_variant:Nn \__tag_role_add_tag:nn {VV,ne}

```

(End of definition for __tag_role_add_tag:nn.)

For the parent-child test we must be able to get the role. We use the same number of arguments as for the 2.0 command. If there is no role, we assume a standard tag.

__tag_role_get:nnNN

```

158 \pdf_version_compare:NnT < {2.0}
159 {
160   \cs_new:Npn \__tag_role_get:nnNN #1#2#3#4 {%#1 tag, #2 NS, #3 tlvar which hold the role tag
161   {
162     \prop_get:NnNF \g__tag_role_rolemap_prop {#1}#3
163     {
164       \tl_set:Nn #3 {#1}
165     }
166     \tl_set:Nn #4 {}
167   }
168   \cs_generate_variant:Nn \__tag_role_get:nnNN {VVNN}
169 }
170

```

(End of definition for __tag_role_get:nnNN.)

1.3.2 The pdf 2.0 version

`_tag_role_add_tag:nnnn` The pdf 2.0 version takes four arguments: tag/namespace/role/namespace

```

171 \\cs_new_protected:Nn \\_tag_role_add_tag:nnnn %tag/namespace/role/namespace
172 {
173   \\_tag_check_add_tag_role:nnn {#1/#2}{#3}{#4}
174   \\int_compare:nNnT {\\l__tag_loglevel_int} > { 0 }
175   {
176     \\msg_info:nnn { tag }{new-tag}{#1}
177   }
178   \\prop_get:cnN { g__tag_role_NS_#4_class_prop } {#3}\\l__tag_tmpa_tl
179   \\quark_if_no_value:NT \\l__tag_tmpa_tl
180   {
181     \\tl_set:Nn\\l__tag_tmpa_tl{--UNKNOWN--}
182   }
183   \\_tag_role_alloctag:nnV {#1}{#2}\\l__tag_tmpa_tl

```

Do not remap standard tags. TODO add warning?

```

184   \\tl_if_in:nnF {-pdf-pdf2-mathml-}{-#2-}
185   {
186     \\pdfdict_gput:nnx {g__tag_role/RoleMapNS_#2_dict}{#1}
187     {
188       [
189         \\pdf_name_from_unicode_e:n{#3}
190         \\c_space_tl
191         \\pdf_object_ref:n {tag/NS/#4}
192       ]
193     }
194   }

```

We resolve rolemapping recursively so that all targets are stored as standard tags for the tests.

```

195   \\tl_if_empty:nF { #2 }
196   {
197     \\prop_get:cnN { g__tag_role_NS_#4_prop } {#3}\\l__tag_tmpa_tl
198     \\quark_if_no_value:NTF \\l__tag_tmpa_tl
199     {
200       \\prop_gput:cnx { g__tag_role_NS_#2_prop } {#1}
201       {\\tl_to_str:n{#3}}{\\tl_to_str:n{#4}}
202     }
203     {
204       \\prop_gput:cno { g__tag_role_NS_#2_prop } {#1}{\\l__tag_tmpa_tl}
205     }
206   }
207 }
208 \\cs_generate_variant:Nn \\_tag_role_add_tag:nnnn {VVVV}

```

(End of definition for `_tag_role_add_tag:nnnn`.)

For the parent-child test we must be able to get the role. We use the same number of arguments as for the <2.0 command (and assume that we don't need a name space)

```

\\_tag_role_get:nnNN
209 \\pdf_version_compare:NnF < {2.0}
210 {
211   \\cs_new:Npn \\_tag_role_get:nnNN #1#2#3#4

```

```

212     %1 tag, #2 NS,
213     %3 tlvar which hold the role tag
214     %4 tlvar which hold the name of the target NS
215   {
216     \prop_get:cnNTF {g__tag_role_NS_#2_prop} {#1}\l__tag_tmpa_tl
217     {
218       \tl_set:Nx #3 {\exp_last_unbraced:NV\use_i:nn \l__tag_tmpa_tl}
219       \tl_set:Nx #4 {\exp_last_unbraced:NV\use_ii:nn \l__tag_tmpa_tl}
220     }
221     {
222       \tl_set:Nn #3 {#1}
223       \tl_set:Nn #4 {#2}
224     }
225   }
226   \cs_generate_variant:Nn \__tag_role_get:nnNN {VVNN}
227 }

```

(End of definition for __tag_role_get:nnNN.)

1.4 Helper command to read the data from files

In this section we setup the helper command to read namespace files.

__tag_role_read_namespace_line:nw

This command will process a line in the name space file. The first argument is the name of the name space. The definition differ for pdf 2.0. as we have proper name spaces there. With pdf<2.0 special name spaces shouldn't update the default role or add to the rolemap again, they only store the values for later uses. We use a boolean here.

```

228 \bool_new:N\l__tag_role_update_bool
229 \bool_set_true:N \l__tag_role_update_bool
230 \pdf_version_compare:NnTF < {2.0}
231 {
232   \cs_new_protected:Npn \__tag_role_read_namespace_line:nw #1#2,#3,#4,#5,#6\q_stop %
233   % #1 NS, #2 tag, #3 rolemap, #4 NS rolemap #5 type
234   {
235     \tl_if_empty:nF { #2 }
236     {
237       \bool_if:NTF \l__tag_role_update_bool
238       {
239         \tl_if_empty:nTF {#5}
240         {
241           \prop_get:NnN \g__tag_role_tags_class_prop {#3}\l__tag_tmpa_tl
242           \quark_if_no_value:NT \l__tag_tmpa_tl
243           {
244             \tl_set:Nn\l__tag_tmpa_tl{--UNKNOWN--}
245           }
246         }
247         {
248           \tl_set:Nn \l__tag_tmpa_tl {#5}
249         }
250       }
251       \__tag_role_alloctag:nnV {#2}{#1}\l__tag_tmpa_tl
252       \tl_if_eq:nnF {#2}{#3}
253       {
254         \__tag_role_add_tag:nn {#2}{#3}
255       }
256     }
257   }

```

```

255     \prop_gput:cnn {g__tag_role_NS_#1_prop} {#2}{{#3}{}}
256   }
257   {
258     \prop_gput:cnn {g__tag_role_NS_#1_prop} {#2}{{#3}{}}
259     \prop_gput:cnn {g__tag_role_NS_#1_class_prop} {#2}{--UNUSED--}
260   }
261 }
262 }
263 }
264 {
265   \cs_new_protected:Npn \__tag_role_read_namespace_line:nw #1#2,#3,#4,#5,#6\q_stop %
266   % #1 NS, #2 tag, #3 rolemap, #4 NS rolemap #5 type
267   {
268     \tl_if_empty:nF {#2}
269     {
270       \tl_if_empty:nTF {#5}
271       {
272         \prop_get:cnN { g__tag_role_NS_#4_class_prop } {#3}\l__tag_tmpa_tl
273         \quark_if_no_value:NT \l__tag_tmpa_tl
274         {
275           \tl_set:Nn\l__tag_tmpa_tl{--UNKNOWN--}
276         }
277       }
278       {
279         \tl_set:Nn \l__tag_tmpa_tl {#5}
280       }
281       \__tag_role_alloctag:nnV {#2}{#1}\l__tag_tmpa_tl
282       \bool_lazy_and:nnT
283       { ! \tl_if_empty_p:n {#3} }{! \str_if_eq_p:nn {#1}{pdf2}}
284       {
285         \__tag_role_add_tag:nnnn {#2}{#1}{#3}{#4}
286       }
287       \prop_gput:cnn {g__tag_role_NS_#1_prop} {#2}{{#3}{#4}}
288     }
289   }
290 }

```

(End of definition for __tag_role_read_namespace_line:nw.)

__tag_role_read_namespace:nn This command reads a namespace file in the format tagpdf-ns-XX.def

```

291 \cs_new_protected:Npn \__tag_role_read_namespace:nn #1 #2 %name of namespace #2 name of file
292 {
293   \prop_if_exist:cF {g__tag_role_NS_#1_prop}
294   { \msg_warning:nnn {tag}{namespace-unknown}{#1} }
295   \file_if_exist:nTF { tagpdf-ns-#2.def }
296   {
297     \ior_open:Nn \g_tmpa_ior {tagpdf-ns-#2.def}
298     \msg_info:nnn {tag}{read-namespace}{#2}
299     \ior_map_inline:Nn \g_tmpa_ior
300     {
301       \__tag_role_read_namespace_line:nw {#1} ##1,,,\q_stop
302     }
303     \ior_close:N\g_tmpa_ior
304   }

```

```

305     {
306       \msg_info:nnn{tag}{namespace-missing}{#2}
307     }
308   }
309

```

(End of definition for `__tag_role_read_namespace:nn`.)

```

\__tag_role_read_namespace:n This command reads the default namespace file.
310 \cs_new_protected:Npn \__tag_role_read_namespace:n #1 %name of namespace
311 {
312   \__tag_role_read_namespace:nn {#1}{#1}
313 }

```

(End of definition for `__tag_role_read_namespace:n`.)

1.5 Reading the default data

The order is important as we want pdf2 and latex as default: if two namespace define the same tag, the last one defines which one is used if the namespace is not explicitly given.

```

314 \__tag_role_read_namespace:n {pdf}
315 \__tag_role_read_namespace:n {pdf2}
316 \pdf_version_compare:NnF < {2.0}
317 { \__tag_role_read_namespace:n {mathml} }

```

in pdf 1.7 the following namespaces should only store the settings for later use:

```

318 \bool_set_false:N\l__tag_role_update_bool
319 \__tag_role_read_namespace:n {latex-inline}
320 \__tag_role_read_namespace:n {latex-book}
321 \bool_set_true:N\l__tag_role_update_bool
322 \__tag_role_read_namespace:n {latex}
323 \__tag_role_read_namespace:nn {latex} {latex-lab}
324 \__tag_role_read_namespace:n {pdf}
325 \__tag_role_read_namespace:n {pdf2}

```

But the class provides a `\chapter` command then we switch

```

326 \pdf_version_compare:NnTF < {2.0}
327 {
328   \hook_gput_code:nnn {begindocument}{tagpdf}
329   {
330     \cs_if_exist:NT \chapter
331     {
332       \prop_map_inline:cn{g__tag_role_NS_latex-book_prop}
333       {
334         \__tag_role_add_tag:ne {#1}{\use_i:nn #2\c_empty_tl\c_empty_tl}
335       }
336     }
337   }
338 }
339 {
340   \hook_gput_code:nnn {begindocument}{tagpdf}
341   {
342     \cs_if_exist:NT \chapter
343     {
344       \prop_map_inline:cn{g__tag_role_NS_latex-book_prop}

```

```

345         {
346         \prop_gput:Nnn \g__tag_role_tags_NS_prop { #1 }{ latex-book }
347         }
348     }
349 }
350 }

```

1.6 Parent-child rules

PDF define various rules about which tag can be a child of another tag. The following code implements the matrix to allow to use it in tests.

`\g_tag_role_parent_child_intarray` This intarray will store the rule as a number. For parent nm and child ij (n,m,i,j digits) the rule is at position nmij. As we have around 56 tags, we need roughly a size 6000.

```

351 \intarray_new:Nn \g__tag_role_parent_child_intarray {6000}

```

(End of definition for \g__tag_role_parent_child_intarray.)

`\c_tag_role_rules_prop` `\c_tag_role_rules_num_prop` These two properties map the rule strings to numbers and back. There are in tagpdf-data.dtx near the csv files for easier maintenance.

(End of definition for \c_tag_role_rules_prop and \c_tag_role_rules_num_prop.)

`__tag_store_parent_child_rule:nnn` The helper command is used to store the rule. It assumes that parent and child are given as 2-digit number!

```

352 \cs_new_protected:Npn \__tag_store_parent_child_rule:nnn #1 #2 #3 % num parent, num child, #3
353 {
354     \intarray_gset:Nnn \g__tag_role_parent_child_intarray
355     { #1#2 }{0\prop_item:Nn\c__tag_role_rules_prop{#3}}
356 }

```

(End of definition for __tag_store_parent_child_rule:nnn.)

1.6.1 Reading in the csv-files

This counter will be used to identify the first (non-comment) line

```

357 \int_zero:N \l__tag_tmpa_int

```

Open the file depending on the PDF version

```

358 \pdf_version_compare:NnTF < {2.0}
359 {
360     \ior_open:Nn \g_tmpa_ior {tagpdf-parent-child.csv}
361 }
362 {
363     \ior_open:Nn \g_tmpa_ior {tagpdf-parent-child-2.csv}
364 }

```

Now the main loop over the file

```

365 \ior_map_inline:Nn \g_tmpa_ior
366 {

```

ignore lines containing only comments

```

367     \tl_if_empty:nF{#1}
368     {

```

count the lines ...

```
369 \int_incr:N\l__tag_tmpa_int
```

put the line into a seq. Attention! empty cells are dropped.

```
370 \seq_set_from_clist:Nn\l__tag_tmpa_seq { #1 }
```

```
371 \int_compare:nNnTF {\l__tag_tmpa_int}=1
```

This handles the header line. It gives the tags 2-digit numbers

```
372 {
373   \seq_map_indexed_inline:Nn \l__tag_tmpa_seq
374   {
375     \prop_gput:Nnx\g__tag_role_index_prop
376     {##2}
377     {\int_compare:nNnT{##1}<{10}{0}{##1}}
378   }
379 }
```

now the data lines.

```
380 {
381   \seq_set_from_clist:Nn\l__tag_tmpa_seq { #1 }
```

get the name of the child tag from the first column

```
382 \seq_pop_left:NN\l__tag_tmpa_seq\l__tag_tmpa_tl
```

get the number of the child, and store it in \l__tag_tmpb_tl

```
383 \prop_get:NVN \g__tag_role_index_prop \l__tag_tmpa_tl \l__tag_tmpb_tl
```

remove column 2+3

```
384 \seq_pop_left:NN\l__tag_tmpa_seq\l__tag_tmpa_tl
385 \seq_pop_left:NN\l__tag_tmpa_seq\l__tag_tmpa_tl
```

Now map over the rest. The index ##1 gives us the number of the parent, ##2 is the data.

```
386 \seq_map_indexed_inline:Nn \l__tag_tmpa_seq
387 {
388   \exp_args:Nnx
389   \__tag_store_parent_child_rule:nnn {##1}{\l__tag_tmpb_tl}{ ##2 }
390 }
391 }
392 }
393 }
```

close the read handle.

```
394 \ior_close:N\g_tmpa_ior
```

The Root, Hn and mathml tags are special and need to be added explicitly

```
395 \prop_get:NnN\g__tag_role_index_prop{StructTreeRoot}\l__tag_tmpa_tl
```

```
396 \prop_gput:Nnx\g__tag_role_index_prop{Root}{\l__tag_tmpa_tl}
```

```
397 \prop_get:NnN\g__tag_role_index_prop{Hn}\l__tag_tmpa_tl
```

```
398 \pdf_version_compare:NnTF < {2.0}
```

```
399 {
400   \int_step_inline:nn{6}
401   {
402     \prop_gput:Nnx\g__tag_role_index_prop{H#1}{\l__tag_tmpa_tl}
403   }
404 }
405 {
```

```

406 \int_step_inline:nn{10}
407 {
408   \prop_gput:Nnx\g__tag_role_index_prop{H#1}{\l__tag_tmpa_tl}
409 }
all mathml tags are currently handled identically
410 \prop_get:NnN\g__tag_role_index_prop {mathml}\l__tag_tmpa_tl
411 \prop_get:NnN\g__tag_role_index_prop {math}\l__tag_tmpb_tl
412 \prop_map_inline:Nn \g__tag_role_NS_mathml_prop
413 {
414   \prop_gput:NnV\g__tag_role_index_prop{#1}\l__tag_tmpa_tl
415 }
416 \prop_gput:NnV\g__tag_role_index_prop{math}\l__tag_tmpb_tl
417 }

```

1.6.2 Retrieving the parent-child rule

`__tag_role_get_parent_child_rule:nnnN` This command retrieves the rule (as a number) and stores it in the `tl`-var. It assumes that the tag in `#1` is a standard tag after role mapping for which a rule exist and is *not* one of Part, Div, NonStruct as the real parent has already been identified. `#3` can be used to pass along data about the original tags and is only used in messages.

TODO check temporary variables. Check if the `tl`-var should be fix.

```

418 \tl_new:N \l__tag_parent_child_check_tl
419 \cs_new_protected:Npn \__tag_role_get_parent_child_rule:nnnN #1 #2 #3 #4
420 % #1 parent (string) #2 child (string) #3 text for messages (eg. about Div or Rolemapping)
421 % #4 tl for state
422 {
423   \prop_get:NnN \g__tag_role_index_prop{#1}\l__tag_tmpa_tl
424   \prop_get:NnN \g__tag_role_index_prop{#2}\l__tag_tmpb_tl
425   \bool_lazy_and:nnTF
426     { ! \quark_if_no_value_p:N \l__tag_tmpa_tl }
427     { ! \quark_if_no_value_p:N \l__tag_tmpb_tl }
428   {

```

Get the rule from the intarray

```

429 \tl_set:Nx#4
430 {
431   \intarray_item:Nn
432     \g__tag_role_parent_child_intarray
433     {\l__tag_tmpa_tl\l__tag_tmpb_tl}
434 }

```

If the state is something is wrong ...

```

435 \int_compare:nNnT
436   {#4} = {\prop_item:Nn\c__tag_role_rules_prop{}}
437 {
438   %warn ?

```

we must take the current child from the stack if is already there, depending on location the check is called, this could also remove the parent, but that is ok too.

```

439 }

```


This is the message, this can perhaps go into debug mode.

```

440     \group_begin:
441     \int_compare:nNtT {\l__tag_tmpa_int*\l__tag_loglevel_int} > { 0 }
442     {
443         \prop_get:NVNF\c__tag_role_rules_num_prop #4 \l__tag_tmpa_tl
444         {
445             \tl_set:Nn \l__tag_tmpa_tl {unknown}
446         }
447         \tl_set:Nn \l__tag_tmpb_tl {#1}
448         \msg_note:nnxxx
449         { tag }
450         { role-parent-child }
451         { #1 }
452         { #2 }
453         {
454             #4~(=\l__tag_tmpa_tl')
455             \iow_newline:
456             #3
457         }
458     }
459     \group_end:
460 }
461 {
462     \tl_set:Nn#4 {0}
463     \msg_warning:nnxxx
464     { tag }
465     {role-parent-child}
466     { #1 }
467     { #2 }
468     { unknown! }
469 }
470 }
471 \cs_generate_variant:Nn\__tag_role_get_parent_child_rule:nnnN {VVVN,VVnN}

```

(End of definition for __tag_role_get_parent_child_rule:nnnN.)

__tag_check_parent_child:nnnnN

This commands translates rolemaps its arguments and then calls __tag_role_get_parent_child_rule:nnnN. It does not try to resolve inheritance of Div etc but instead warns that the rule can not be detected in this case. In pdf 2.0 the name spaces of the tags are relevant, so we have arguments for them, but in pdf <2.0 they are ignored and can be left empty.

```

472 \pdf_version_compare:NnTF < {2.0}
473 {
474     \cs_new_protected:Npn \__tag_check_parent_child:nnnnN #1 #2 #3 #4 #5
475     {%#1 parent tag, #2 NS, #3 child tag, #4 NS, #5 tl var
476     {

```

for debugging messages we store the arguments.

```

477         \prop_put:Nnn \l__tag_role_debug_prop {parent} {#1}
478         \prop_put:Nnn \l__tag_role_debug_prop {child} {#3}

```

get the standard tags through rolemapping if needed at first the parent

```

479         \prop_get:NnNTF \g__tag_role_index_prop {#1}\l__tag_tmpa_tl
480         {

```

```

481     \tl_set:Nn \l__tag_tmpa_tl {#1}
482   }
483   {
484     \prop_get:NnNF \g__tag_role_rolemap_prop {#1}\l__tag_tmpa_tl
485     {
486       \tl_set:Nn \l__tag_tmpa_tl {\q_no_value}
487     }
488   }

```

now the child

```

489     \prop_get:NnNTF \g__tag_role_index_prop {#3}\l__tag_tmpb_tl
490     {
491       \tl_set:Nn \l__tag_tmpb_tl {#3}
492     }
493     {
494       \prop_get:NnNF \g__tag_role_rolemap_prop {#3}\l__tag_tmpb_tl
495       {
496         \tl_set:Nn \l__tag_tmpb_tl {\q_no_value}
497       }
498     }

```

if we got tags for parent and child we call the checking command

```

499     \bool_lazy_and:nnTF
500     { ! \quark_if_no_value_p:N \l__tag_tmpa_tl }
501     { ! \quark_if_no_value_p:N \l__tag_tmpb_tl }
502     {
503       \__tag_role_get_parent_child_rule:VVnN
504       \l__tag_tmpa_tl \l__tag_tmpb_tl
505       {Rolemapped~from:~'#1'~-->~'#3'}
506       #5
507     }
508     {
509       \tl_set:Nn #5 {0}
510       \msg_warning:nnxxx
511       { tag }
512       {role-parent-child}
513       { #1 }
514       { #3 }
515       { unknown! }
516     }
517   }
518   \cs_new_protected:Npn \__tag_check_parent_child:nnN #1#2#3
519   {
520     \__tag_check_parent_child:nnnnN {#1}{#2}{#3}
521   }
522 }

```

and now the pdf 2.0 version The version with three arguments retrieves the default names space and then calls the full command. Not sure if this will ever be needed but we leave it for now.

```

523 {
524   \cs_new_protected:Npn \__tag_check_parent_child:nnN #1 #2 #3
525   {
526     \prop_get:NnN\g__tag_role_tags_NS_prop {#1}\l__tag_role_tag_namespace_tmpa_tl
527     \prop_get:NnN\g__tag_role_tags_NS_prop {#2}\l__tag_role_tag_namespace_tmpb_tl

```

```

528 \str_if_eq:nnT{#2}{MC}{\tl_clear:N \l__tag_role_tag_namespace_tmpb_tl}
529 \bool_lazy_and:nnTF
530 { ! \quark_if_no_value_p:N \l__tag_role_tag_namespace_tmpa_tl }
531 { ! \quark_if_no_value_p:N \l__tag_role_tag_namespace_tmpb_tl }
532 {
533   \__tag_check_parent_child:nVnVN
534   {#1}\l__tag_role_tag_namespace_tmpa_tl
535   {#2}\l__tag_role_tag_namespace_tmpb_tl
536   #3
537 }
538 {
539   \tl_set:Nn #3 {0}
540   \msg_warning:nnxxx
541   { tag }
542   {role-parent-child}
543   { #1 }
544   { #2 }
545   { unknown! }
546 }
547 }

```

and now the real command.

```

548 \cs_new_protected:Npn \__tag_check_parent_child:nnnnN #1 #2 #3 #4 #5 %tag,NS,tag,NS, tl var
549 {
550   \prop_put:Nnn \l__tag_role_debug_prop {parent} {#1/#2}
551   \prop_put:Nnn \l__tag_role_debug_prop {child} {#3/#4}

```

If the namespace is empty, we assume a standard tag, otherwise we retrieve the rolemapping from the namespace

```

552 \tl_if_empty:nTF {#2}
553 {
554   \tl_set:Nn \l__tag_tmpa_tl {#1}
555 }
556 {
557   \prop_get:cnNTF
558   { g__tag_role_NS_#2_prop }
559   {#1}
560   \l__tag_tmpa_tl
561   {
562     \tl_set:Nx \l__tag_tmpa_tl {\tl_head:N\l__tag_tmpa_tl}
563     \tl_if_empty:NT\l__tag_tmpa_tl
564     {
565       \tl_set:Nn \l__tag_tmpa_tl {#1}
566     }
567   }
568   {
569     \tl_set:Nn \l__tag_tmpa_tl {\q_no_value}
570   }
571 }

```

and the same for the child If the namespace is empty, we assume a standard tag, otherwise we retrieve the rolemapping from the namespace

```

572 \tl_if_empty:nTF {#4}
573 {
574   \tl_set:Nn \l__tag_tmpb_tl {#3}

```

```

575     }
576     {
577         \prop_get:cnNTF
578         { g__tag_role_NS_#4_prop }
579         {#3}
580         \l__tag_tmpb_tl
581         {
582             \tl_set:Nx \l__tag_tmpb_tl { \tl_head:N\l__tag_tmpb_tl }
583             \tl_if_empty:NT\l__tag_tmpb_tl
584             {
585                 \tl_set:Nn \l__tag_tmpb_tl {#3}
586             }
587         }
588         {
589             \tl_set:Nn \l__tag_tmpb_tl {\q_no_value}
590         }
591     }

```

and now get the relation

```

592     \bool_lazy_and:nnTF
593     { ! \quark_if_no_value_p:N \l__tag_tmpa_tl }
594     { ! \quark_if_no_value_p:N \l__tag_tmpb_tl }
595     {
596         \__tag_role_get_parent_child_rule:VVnN
597         \l__tag_tmpa_tl \l__tag_tmpb_tl
598         {Rolemapped~from~'#1/#2'--->~'#3\str_if_empty:nF{#4}{/#4}'}
599         #5
600     }
601     {
602         \tl_set:Nn #5 {0}
603         \msg_warning:nnxxx
604         { tag }
605         {role-parent-child}
606         { #1 }
607         { #3 }
608         { unknown! }
609     }
610 }
611 }
612 \cs_generate_variant:Nn\__tag_check_parent_child:nnN {VVN}
613 \cs_generate_variant:Nn\__tag_check_parent_child:nnnnN {VVVVN,nVnVN,VVnnN}
614 \</package>

```

(End of definition for __tag_check_parent_child:nnnnN.)

\tag_check_child:nnTF

```

615 <base>\prg_new_protected_conditional:Npnn \tag_check_child:nn #1 #2 {T,F,TF}{\prg_return_true:
616 <*package>
617 \prg_set_protected_conditional:Npnn \tag_check_child:nn #1 #2 {T,F,TF}
618 {
619     \seq_get:NN\g__tag_struct_stack_seq\l__tag_tmpa_tl
620     \__tag_struct_get_parentrole:eNN
621     {\l__tag_tmpa_tl}
622     \l__tag_get_parent_tmpa_tl
623     \l__tag_get_parent_tmpb_tl

```

```

624 \__tag_check_parent_child:VVnnN
625 \l__tag_get_parent_tpa_tl
626 \l__tag_get_parent_tpb_tl
627 {#1}{#2}
628 \l__tag_parent_child_check_tl
629 \int_compare:nNnTF { \l__tag_parent_child_check_tl } < {0}
630 {\prg_return_false:}
631 {\prg_return_true:}
632 }

```

(End of definition for `\tag_check_child:nTF`. This function is documented on page 147.)

1.7 Remapping of tags

In some context it can be necessary to remap or replace the tags. That means instead of `tag=H1` or `tag=section` one wants the effect of `tag=Span`. Or instead of `tag=P` one wants `tag=Code`.

The following command provide some general interface for this. The core idea is that before a tag is set it is fed through a function that can change it. We want to be able to chain such functions, so all of them manipulate the same variables.

```

\l__tag_role_remap_tag_tl
\l__tag_role_remap_NS_tl
633 \tl_new:N \l__tag_role_remap_tag_tl
634 \tl_new:N \l__tag_role_remap_NS_tl

```

(End of definition for `\l__tag_role_remap_tag_tl` and `\l__tag_role_remap_NS_tl`.)

`__tag_role_remap:` This function is used in the structure and the mc code before using a tag. By default it does nothing with the `tl` vars. Perhaps this should be a hook?

```

635 \cs_new_protected:Npn \__tag_role_remap: { }

```

(End of definition for `__tag_role_remap:.`)

`__tag_role_remap_id:` This is copy in case we have to restore the main command.

```

636 \cs_set_eq:NN \__tag_role_remap_id: \__tag_role_remap:

```

(End of definition for `__tag_role_remap_id:.`)

`__tag_role_remap_inline:` The mapping is meant to “degrade” tags, e.g. if used inside some complex object. The pdf<2.0 code maps the tag to the new role, the pdf 2.0 code only switch the NS.

```

637 \pdf_version_compare:NnTF < {2.0}
638 {
639   \cs_new_protected:Npn \__tag_role_remap_inline:
640   {
641     \prop_get:cVNT { g__tag_role_NS_latex-inline_prop } \l__tag_role_remap_tag_tl \l__tag_role_remap_NS_tl
642     {
643       \tl_set:Nx \l__tag_role_remap_tag_tl
644       {
645         \exp_last_unbraced:N \use_i:nn \l__tag_tpa_tl
646       }
647       \tl_set:Nx \l__tag_role_remap_NS_tl
648       {
649         \exp_last_unbraced:N \use_ii:nn \l__tag_tpa_tl
650       }

```

```

651     }
652     \int_compare:nNnT {\l__tag_loglevel_int} > { 0 }
653     {
654         \msg_note:nnx { tag } { role-remapping }{ \l__tag_role_remap_tag_tl }
655     }
656 }
657 }
658 {
659     \cs_new_protected:Npn \__tag_role_remap_inline:
660     {
661         \prop_get:cVNT { g__tag_role_NS_latex-inline_prop }{\l__tag_role_remap_tag_tl\l__tag_t
662         {
663             \tl_set:Nn\l__tag_role_remap_NS_tl {latex-inline}
664         }
665         \int_compare:nNnT {\l__tag_loglevel_int} > { 0 }
666         {
667             \msg_note:nnx { tag } { role-remapping }{ \l__tag_role_remap_tag_tl/latex-
inline }
668         }
669     }
670 }

```

(End of definition for __tag_role_remap_inline:.)

1.8 Key-val user interface

The user interface uses the key `add-new-tag`, which takes either a keyval list as argument, or a tag/role.

```

tag_(rolemap-key)
tag-namespace_(rolemap-key) 671 \keys_define:nn { __tag / tag-role }
role_(rolemap-key)          672 {
role-namespace_(rolemap-key) 673     ,tag .tl_set:N = \l__tag_role_tag_tmpa_tl
add-new-tag_(setup-key)      674     ,tag-namespace .tl_set:N = \l__tag_role_tag_namespace_tmpa_tl
                             675     ,role .tl_set:N = \l__tag_role_role_tmpa_tl
                             676     ,role-namespace .tl_set:N = \l__tag_role_role_namespace_tmpa_tl
                             677 }
                             678
                             679 \keys_define:nn { __tag / setup }
                             680 {
                             681     add-new-tag .code:n =
                             682     {
                             683         \keys_set_known:nnnN
                             684         {__tag/tag-role}
                             685         {
                             686             tag-namespace=user,
                             687             role-namespace=, %so that we can test for it.
                             688             #1
                             689             }{__tag/tag-role}\l_tmpa_tl
                             690         \tl_if_empty:NF \l_tmpa_tl
                             691         {
                             692             \exp_args:NNno \seq_set_split:Nnn \l_tmpa_seq { / } {\l_tmpa_tl/}
                             693             \tl_set:Nx \l__tag_role_tag_tmpa_tl { \seq_item:Nn \l_tmpa_seq {1} }
                             694             \tl_set:Nx \l__tag_role_role_tmpa_tl { \seq_item:Nn \l_tmpa_seq {2} }

```

```

695     }
696     \tl_if_empty:NT \l__tag_role_role_namespace_tmpa_tl
697     {
698         \prop_get:NVNTF
699         \g__tag_role_tags_NS_prop
700         \l__tag_role_role_tmpa_tl
701         \l__tag_role_role_namespace_tmpa_tl
702         {
703             \prop_if_in:NVF\g__tag_role_NS_prop \l__tag_role_role_namespace_tmpa_tl
704             {
705                 \tl_set:Nn \l__tag_role_role_namespace_tmpa_tl {user}
706             }
707         }
708         {
709             \tl_set:Nn \l__tag_role_role_namespace_tmpa_tl {user}
710         }
711     }
712     \pdf_version_compare:NnTF < {2.0}
713     {
714         %TODO add check for emptyness?
715         \__tag_role_add_tag:VV
716         \l__tag_role_tag_tmpa_tl
717         \l__tag_role_role_tmpa_tl
718     }
719     {
720         \__tag_role_add_tag:VVVV
721         \l__tag_role_tag_tmpa_tl
722         \l__tag_role_tag_namespace_tmpa_tl
723         \l__tag_role_role_tmpa_tl
724         \l__tag_role_role_namespace_tmpa_tl
725     }
726 }
727 }
728 \end{package}

```

(End of definition for tag (rolemap-key) and others. These functions are documented on page 147.)

Part X

The tagpdf-space module

Code related to real space chars

Part of the tagpdf package

`interwordspace_␣(setup-key)` This key allows to activate/deactivate the real space chars if the engine supports it. The allowed values are `true`, `on`, `false`, `off`.

`show-spaces_␣(setup-key)` This key works only with luatex and shows with small red bars where spaces have been inserted. This is only for debugging and is not completely reliable (and change affect other literals and tagging), so it should be used with care.

```
1 <@@=tag>
2 <*header>
3 \ProvidesExplPackage {tagpdf-space-code} {2023-10-27} {0.98m}
4 {part of tagpdf - code related to real space chars}
5 </header>
```

1 Code for interword spaces

The code is engine/backend dependant. Basically only pdftex and luatex support real space chars. Most of the code for luatex which uses attributes is in the lua code, here are only the keys.

```
interwordspace_␣(setup-key)
show-spaces_␣(setup-key)
6 (*package)
7 \keys_define:nn { __tag / setup }
8 {
9     interwordspace .choices:nn = { true, on }
10     { \msg_warning:nnx {tag}{sys-no-interwordspace}{\c_sys_engine_str} },
11     interwordspace .choices:nn = { false, off }
12     { \msg_warning:nnx {tag}{sys-no-interwordspace}{\c_sys_engine_str} },
13     interwordspace .default:n = true,
14     show-spaces .bool_set:N = \l__tag_showspaces_bool
15 }
16 \sys_if_engine_pdftex:T
17 {
18     \sys_if_output_pdf:TF
19     {
20         \pdfglyptounicode{space}{0020}
21         \keys_define:nn { __tag / setup }
22         {
23             interwordspace .choices:nn = { true, on } { \pdfinterwordspaceon },
24             interwordspace .choices:nn = { false, off } { \pdfinterwordspaceon },
25             interwordspace .default:n = true,
```



```

26     show-spaces .bool_set:N = \l__tag_showspaces_bool
27   }
28 }
29 {
30   \keys_define:nn { __tag / setup }
31   {
32     interwordspace .choices:nn = { true, on, false, off }
33     { \msg_warning:nnn {tag}{sys-no-interwordspace}{dvi} },
34     interwordspace .default:n = true,
35     show-spaces .bool_set:N = \l__tag_showspaces_bool
36   }
37 }
38 }
39
40
41 \sys_if_engine luatex:T
42 {
43   \keys_define:nn { __tag / setup }
44   {
45     interwordspace .choices:nn =
46       { true, on }
47     {
48       \bool_gset_true:N \g__tag_active_space_bool
49       \lua_now:e{ltx.__tag.func.markspaceon()}
50     },
51     interwordspace .choices:nn =
52       { false, off }
53     {
54       \bool_gset_false:N \g__tag_active_space_bool
55       \lua_now:e{ltx.__tag.func.markspaceoff()}
56     },
57     interwordspace .default:n = true,
58     show-spaces .choice:,
59     show-spaces / true .code:n =
60       {\lua_now:e{ltx.__tag.trace.showspaces=true}},
61     show-spaces / false .code:n =
62       {\lua_now:e{ltx.__tag.trace.showspaces=nil}},
63     show-spaces .default:n = true
64   }
65 }

```

(End of definition for `interwordspace` (setup-key) and `show-spaces` (setup-key). These functions are documented on page 168.)

`__tag_fakespace:` For luatex we need a command for the fake space as equivalent of the pdftex primitive.

```

66 \sys_if_engine luatex:T
67 {
68   \cs_new_protected:Nn \__tag_fakespace:
69   {
70     \group_begin:
71     \lua_now:e{ltx.__tag.func.fakespace()}
72     \skip_horizontal:n{\c_zero_skip}
73     \group_end:
74   }

```

```
75 }  
76 \end{package}  
  
(End of definition for \_tag\_fakespace:.)
```

Index

The italic numbers denote the pages where the corresponding entry is described, numbers underlined point to the definition, all others indicate the places where it is used.

Symbols

`\` 10, 23, 27, 28, 44, 45,
46, 53, 56, 58, 64, 66, 76, 256, 257, 258
`_` 296, 307

A

`activate_`(setup-key) 34, 225
`activate-all_`(setup-key) 6, 292
`activate-mc_`(setup-key) 6, 292
`activate-space_`(setup-key) 6, 292
`activate-struct_`(setup-key) 6, 292
`activate-tree_`(setup-key) 6, 292
`actualtext_`(mc-key) 63, 255, 453
`actualtext_`(struct-key) 93, 465
`add-new-tag_`(setup-key) 147, 671
`\AddToHook` 13, 16, 58,
108, 222, 242, 312, 330, 345, 374, 424
`AF_`(struct-key) 94, 580
`AFinline_`(struct-key) 94, 580
`AFinline-o_`(struct-key) 94, 580
`alt_`(mc-key) 63, 255, 453
`alt_`(struct-key) 93, 465
`artifact_`(mc-key) 63, 255, 453
artifact-bool internal commands:
 `__artifact-bool` 119
artifact-type internal commands:
 `__artifact-type` 119
`attr-unknown` 20, 70
`attribute_`(struct-key) 94, 1158
`attribute-class_`(struct-key) .. 94, 1124

B

bool commands:
 `\bool_gset_eq:Nn` ... 444, 459, 471, 489
 `\bool_gset_false:N`
 50, 51, 54, 238, 441, 445, 472
 `\bool_gset_true:N`
 47, 48, 49, 131, 177, 369
 `\bool_if:NTF` . 9, 13, 18, 27, 32, 36,
 40, 82, 192, 200, 223, 223, 234, 237,
 277, 293, 303, 304, 314, 316, 327,
 332, 334, 338, 342, 343, 373, 378,
 390, 405, 439, 454, 466, 484, 811, 871
 `\bool_if:nTF` 6, 345
 `\bool_if_exist_p:N` 44
 `\bool_lazy_all:nTF` 101, 244
 `\bool_lazy_and:nnTF` 43,
 135, 145, 282, 425, 472, 499, 529, 592

`\bool_lazy_and_p:nn` 8
`\bool_new:N` 16, 20, 21,
41, 42, 62, 126, 127, 128, 129, 130,
132, 134, 136, 228, 263, 265, 267, 435
`\bool_set_false:N` 178, 239, 245, 246,
251, 252, 266, 267, 318, 411, 438, 465
`\bool_set_true:N` 133,
135, 229, 256, 257, 279, 280, 321, 410
box commands:
 `\box_dp:N` 176, 180
 `\box_ht:N` 166
 `\box_new:N` 121, 122
 `\box_set_dp:Nn` 174, 176
 `\box_set_eq:NN` 189
 `\box_set_ht:Nn` 173, 175
 `\box_use_drop:N` 178, 182
`\boxmaxdepth` 74, 177

C

`\c` 268, 269
c@g internal commands:
 `\c@g__tag_MCID_abs_int`
 11, 15, 24, 33, 46,
 53, 64, 70, 83, 101, 134, 180, 221,
 239, 242, 269, 274, 303, 344, 351, 416
 `\c@g__tag_parenttree_obj_int` .. 136
 `\c@g__tag_struct_abs_int` 6,
 17, 54, 77, 78, 84, 102, 130, 197,
 209, 212, 214, 462, 477, 502, 514,
 528, 544, 552, 565, 575, 595, 598,
 603, 622, 625, 630, 663, 665, 670,
 720, 731, 732, 733, 734, 735, 736,
 739, 741, 747, 750, 767, 774, 792,
 801, 809, 837, 845, 850, 865, 866,
 868, 879, 977, 1040, 1151, 1154, 1202
cctab commands:
 `\c_document_cctab` 73
`\chapter` 157, 330, 342
clist commands:
 `\clist_const:Nn` 123, 124
 `\clist_if_empty:NTF` 1163
 `\clist_map_inline:nn` 146, 559
 `\clist_new:N` 119
 `\clist_set:Nn` 1128, 1162
color commands:
 `\color_select:n` 296, 307

cs commands:

`\cs_generate_variant:Nn` 40,
 42, 93, 103, 105, 128, 138, 139,
 140, 141, 142, 143, 144, 145, 146,
 157, 168, 170, 174, 176, 191, 192,
 193, 194, 208, 223, 226, 236, 237,
 238, 239, 239, 240, 241, 263, 264,
 274, 321, 332, 368, 471, 611, 612,
 613, 636, 656, 1056, 1065, 1080, 1090
`\cs_gset_eq:NN`
 . . 270, 842, 843, 974, 975, 1037, 1038
`\cs_if_exist:NTF`
 71, 147, 330, 342, 380, 426
`\cs_if_exist_p:N` 9, 248
`\cs_if_exist_use:NTF` 356, 1059
`\cs_if_free:NTF` 47, 581, 1117
`\cs_new:Nn` 79, 81, 107, 129, 134, 349, 367
`\cs_new:Npn` . . 9, 15, 26, 67, 93, 97,
 137, 160, 169, 175, 192, 195, 203,
 211, 254, 440, 448, 454, 460, 1052, 1091
`\cs_new_eq:NN`
 . . 149, 150, 151, 152, 183, 1119, 1122
`\cs_new_protected:Nn` 68, 129, 171, 352
`\cs_new_protected:Npn` . . . 13, 19,
 20, 21, 29, 30, 35, 41, 49, 59, 59, 60,
 62, 63, 65, 66, 73, 74, 76, 77, 77, 78,
 80, 86, 87, 89, 91, 91, 97, 104, 109,
 112, 119, 128, 140, 144, 149, 149,
 152, 153, 153, 153, 159, 161, 161,
 163, 165, 168, 175, 177, 181, 184,
 185, 191, 204, 208, 210, 221, 224,
 229, 232, 237, 240, 242, 243, 244,
 256, 261, 264, 264, 265, 267, 267,
 272, 275, 285, 286, 287, 288, 289,
 290, 290, 291, 291, 298, 301, 310,
 311, 316, 322, 325, 333, 337, 338,
 341, 351, 352, 365, 369, 372, 379,
 386, 402, 406, 414, 419, 419, 420,
 421, 421, 422, 429, 436, 436, 450,
 463, 474, 479, 518, 524, 548, 583,
 612, 635, 637, 639, 659, 720, 721,
 722, 931, 988, 1057, 1068, 1081, 1104
`\cs_set:Nn` 504, 505
`\cs_set:Npn` 38, 43
`\cs_set_eq:NN` 14,
 20, 76, 77, 78, 88, 227, 228, 229,
 230, 230, 231, 231, 232, 232, 233,
 233, 234, 248, 259, 260, 497, 498,
 499, 500, 506, 507, 511, 512, 513,
 514, 636, 839, 840, 971, 972, 1034, 1035
`\cs_set_protected:Nn`
 171, 233, 309, 428, 434, 889, 890
`\cs_set_protected:Npn`
 9, 16, 16, 23, 30, 37, 49,

56, 62, 69, 80, 87, 99, 141, 195, 205,
 225, 237, 243, 245, 249, 254, 262,
 274, 355, 361, 724, 725, 925, 933, 990
`\cs_to_str:N` 12, 19, 26, 33, 52, 53, 59, 60

D

`debug/structures_␣(show-key)` 192
`\DeclareOption` 49, 50, 51
dim commands:
`\c_max_dim` 165, 190
`\c_zero_dim` 173, 174, 175
`\documentclass` 22
`\DocumentMetadata` 21

E

`E_␣(struct-key)` 94, 465
`\endinput` 28
`exclude-header-footer_␣(setup-key)` . .
 36, 492
`\ExecuteOptions` 52
exp commands:
`\exp_args:Ne` 388, 442, 737
`\exp_args:Nee` 171
`\exp_args:Nne` 428
`\exp_args:NNno` 692
`\exp_args:NNnx` 77, 95
`\exp_args:NNx` . . 77, 82, 85, 95, 191, 211
`\exp_args:Nnx` . . 81, 340, 344, 388, 492
`\exp_args:Nv` 196, 202, 347, 376, 387, 392
`\exp_args:Nx` 118
`\exp_last_unbraced:Nv` 183,
 184, 218, 219, 444, 448, 645, 649, 914
`\exp_not:n` 308

F

file commands:
`\file_if_exist:nTF` 295
`\file_input:n` 330
flag commands:
`\flag_clear:n` 236
`\flag_height:n` 225, 248
`\flag_new:n` 223
`\flag_raise:n` 249
`\fontencoding` 6
`\fontfamily` 6
`\fontseries` 6
`\fontshape` 6
`\fontsize` 6
`\footins` 383

G

group commands:
`\group_begin:` 70,
 175, 244, 367, 440, 586, 615, 688, 730

`\group_end:` 73,
 230, 248, 419, 459, 607, 633, 694, 885

H

hbox commands:
`\hbox_set:Nn` 167, 168
 hook commands:
`\hook_gput_code:nnn` 7, 11,
 30, 33, 43, 57, 137, 228, 229, 236,
 328, 340, 340, 344, 519, 532, 542, 555
`\hook_new:n` 324
`\hook_use:n` 329

I

`\ignorespaces` 34
`\immediate` 223
 int commands:
`\int_abs:n` 142
`\int_case:nnTF` 289
`\int_compare:nNnTF`
 22, 61, 68, 86, 112,
 122, 134, 169, 170, 174, 200, 211,
 219, 246, 249, 274, 280, 344, 351,
 360, 367, 371, 374, 377, 381, 388,
 401, 408, 416, 423, 431, 435, 438,
 441, 629, 652, 665, 758, 824, 969, 1032
`\int_compare:nTF`
 161, 314, 1144, 1146, 1148, 1172, 1198
`\int_compare_p:nNn` 477
`\int_eval:n` 134,
 172, 291, 308, 349, 474, 479, 482,
 603, 630, 670, 732, 733, 734, 735,
 736, 739, 837, 865, 866, 868, 879, 1154
`\int_gincr:N` 180, 239, 269, 318, 324,
 334, 340, 344, 351, 587, 616, 720, 731
`\int_gset:Nn` 45, 139, 287
`\int_gzero:N` 7, 295
`\int_incr:N` 56, 369
`\int_new:N` 41,
 120, 125, 263, 268, 269, 270, 271, 580
`\int_rand:n` .. 60, 61, 63, 65, 67, 69, 70
`\int_set:Nn` ... 305, 308, 311, 312, 313
`\int_step_inline:nn` 54, 400, 406
`\int_step_inline:nnn` 25, 197
`\int_step_inline:nnnn`
 130, 155, 158, 175, 299, 305
`\int_to_arabic:n` 142, 144
`\int_to_Hex:n` 60, 61, 63, 65, 67, 69, 70
`\int_use:N` 11,
 15, 17, 24, 33, 46, 53, 64, 70, 73, 82,
 83, 84, 100, 101, 102, 120, 122, 209,
 212, 214, 216, 219, 221, 242, 251,
 266, 274, 296, 303, 307, 356, 357,
 365, 366, 416, 462, 502, 514, 528,
 544, 552, 565, 575, 588, 592, 593,
 595, 596, 598, 619, 622, 625, 663,
 665, 741, 747, 750, 774, 792, 801,
 845, 850, 977, 1040, 1091, 1151, 1202
`\int_zero:N` 53, 68, 357
 intarray commands:
`\intarray_gset:Nnn` 277, 354
`\intarray_item:Nn` 279, 282, 431
`\intarray_new:Nn` 269, 351
`interwordspace_(setup-key)` 168, 6
 ior commands:
`\ior_close:N` 303, 394
`\ior_map_inline:Nn` 299, 365
`\ior_open:Nn` 297, 360, 363
`\g_tmpa_ior`
 297, 299, 303, 360, 363, 365, 394
 iow commands:
`\iow_newline:` 201, 281, 455
`\iow_now:Nn` 77, 95
`\iow_term:n` 149, 152, 158, 162, 194, 309

K

keys commands:
`\keys_define:nn` 7, 21, 30, 43,
 67, 79, 119, 141, 184, 193, 231, 255,
 278, 284, 293, 412, 454, 466, 492,
 657, 671, 679, 697, 1110, 1124, 1158
`\keys_set:nn` 10,
 18, 64, 187, 235, 341, 345, 372, 493, 745
`\keys_set_known:nnnn` 683

L

`label_(mc-key)` 63, 255, 453
`label_(struct-key)` 93, 465
`lang_(struct-key)` 93, 465
 legacy commands:
`\legacy_if:nTF` 75, 93
`\llap` 296
`log_(setup-key)` 6, 304
 ltx. internal commands:
`ltx.__tag.func.alloctag` 265
`ltx.__tag.func.fakespace` 439
`ltx.__tag.func.fill_parent_tree_-`
`line` 803
`ltx.__tag.func.get_num_from` ... 274
`ltx.__tag.func.get_tag_from` ... 293
`ltx.__tag.func.mark_page_-`
`elements` 634
`ltx.__tag.func.mark_shipout` ... 786
`ltx.__tag.func.markspaceoff` ... 503
`ltx.__tag.func.markspaceon` 503
`ltx.__tag.func.mc_insert_kids` .. 571
`ltx.__tag.func.mc_num_of_kids` .. 323
`ltx.__tag.func.output_num_from` . 274

ltx.__tag.func.output_parenttree	803	\g_msg_module_type_prop	33
ltx.__tag.func.output_tag_from	293	\msg_new:nnn	7 , 8 , 9 , 12 , 13 , 14 , 15 , 16 , 22 , 24 , 25 , 32 , 35 , 36 , 38 , 40 , 42 , 51 , 60 , 71 , 72 , 73 , 74 , 75 , 77 , 79 , 80 , 81 , 82 , 83 , 84 , 86 , 254 , 362 , 363 , 393 , 397 , 401
ltx.__tag.func.pdf_object_ref	419	\msg_new:nnnn	89
ltx.__tag.func.space_chars_- shipout	534	\msg_note:nn	137
ltx.__tag.func.store_mc_data	308	\msg_note:nnn	383 , 390 , 425 , 433 , 654 , 667
ltx.__tag.func.store_mc_in_page	615	\msg_note:nnnn	369 , 376 , 410 , 418
ltx.__tag.func.store_mc_kid	317	\msg_note:nnnnn	448
ltx.__tag.func.store_mc_label	313	\msg_redirect_name:nnn	349
ltx.__tag.func.store_struct_- mcabs	603	\msg_show_item_unbraced:n	214
ltx.__tag.func.update_mc_- attributes	623	\msg_show_item_unbraced:nn	205
ltx.__tag.tables.role_tag_- attribute	263	\msg_term:nnnnnn	199 , 208
ltx.__tag.trace.log	177	\msg_warning:nn	24 , 197 , 261
ltx.__tag.trace.show_all_mc_data	234	\msg_warning:nnn	10 , 12 , 33 , 44 , 53 , 165 , 188 , 233 , 241 , 264 , 287 , 294 , 983 , 1002 , 1046
ltx.__tag.trace.show_mc_data	219	\msg_warning:nnnn	379 , 446 , 481
ltx.__tag.trace.show_prop	194	\msg_warning:nnnnn	217 , 407 , 463 , 510 , 540 , 603 , 830
ltx.__tag.trace.show_seq	185		
ltx.__tag.trace.show_struct_data	240		
lua commands:			
\lua_now:n	8 , 12 , 15 , 19 , 26 , 26 , 33 , 35 , 40 , 42 , 45 , 49 , 50 , 52 , 53 , 55 , 59 , 59 , 60 , 60 , 62 , 71 , 71 , 73 , 84 , 85 , 89 , 90 , 94 , 98 , 109 , 110 , 111 , 118 , 131 , 136 , 156 , 183 , 212 , 247 , 261 , 269 , 285 , 306 , 320 , 330		
M			
\maxdimen	188	namespace_␣(rolemap-key)	147
mc-current	19 , 16	new-tag	20 , 79
mc-current_␣(show-key)	35 , 79	newattribute_␣(setup-key)	95 , 1104
mc-data_␣(show-key)	35 , 67	\newcommand	407 , 408
mc-label-unknown	19 , 9	\newcounter	6 , 8 , 136
mc-marks_␣(show-key)	35 , 141	\NewDocumentCommand	6 , 23 , 29 , 34 , 40 , 46 , 51 , 56 , 62 , 257 , 417
mc-nested	19 , 6	\newlabeldata	42 , 97 , 223
mc-not-open	19 , 13	\newmarks	13
mc-popped	19 , 14	no-struct-dest_␣(setup-key)	6 , 292
mc-pushed	19 , 14	\nointerlineskip	181
mc-tag-missing	19 , 8	P	
mc-used-twice	19 , 12	\PackageError	13
\MessageBreak	15 , 19 , 20 , 21	\PackageWarning	28 , 371
msg commands:		para-flattened_␣(tool-key)	278
\msg_error:nn	158 , 179 , 412 , 764	para-hook-count-wrong	20 , 89
\msg_error:nnn	195 , 206 , 214 , 225 , 260 , 399 , 1138 , 1178	paratag_␣(setup-key)	278
\msg_error:nnnnn	353 , 362	paratag_␣(tool-key)	278
\msg_info:nnn	136 , 172 , 176 , 248 , 252 , 298 , 306	paratagging_␣(setup-key)	36 , 278
\msg_info:nnnn	202 , 221	paratagging-show_␣(setup-key)	36 , 278
\msg_line_context:	76 , 362 , 363 , 395 , 399 , 403	parent_␣(struct-key)	93 , 465
\g_msg_module_name_prop	30 , 34	pdf commands:	
		\pdf_activate_structure_destination:	248 , 252
		\pdf_bdc:nn	232
		\pdf_bdc_shipout:nn	233
		\pdf_bmc:n	230

\l_pdf_current_structure_-			
destination_tl	251	
\pdf_emc:	231	
\pdf_name_from_unicode_e:n		
.....	97, 107, 112, 155,		
164, 189, 251, 692, 1107, 1132, 1168			
\pdf_object_if_exist:n	137	
\pdf_object_if_exist:nTF		
.....	184, 212, 371, 588, 661, 701		
\pdf_object_new:n		
...	29, 33, 35, 135, 239, 286, 297, 738		
\pdf_object_ref:n	38,	
55, 59, 96, 100, 117, 129, 138, 186,			
191, 214, 230, 294, 311, 375, 434,			
596, 663, 703, 853, 950, 1013, 1054			
\pdf_object_ref_last:		
.....	67, 81, 87, 253, 1187		
\pdf_object_unnamed_write:nn	...		
.....	63, 74, 83, 245, 1182		
\pdf_object_write:nnn	103,	
120, 232, 254, 287, 306, 313, 318, 389			
\pdf_pageobject_ref:n	198, 425	
\pdf_string_from_unicode:nnN	...	41	
\pdf_uncompress:	326	
\pdf_version_compare:NnTF		
.....	19, 74, 83, 89,		
124, 147, 158, 209, 230, 237, 241,			
300, 316, 326, 358, 398, 472, 637, 712			
pdfannot commands:			
\pdfannot_dict_put:nnn		
.....	139, 526, 549, 567, 572		
\pdfannot_link_ref_last:	...	536, 559	
pdfdict commands:			
\pdfdict_gput:nnn		
.....	37, 44, 52, 186, 249, 310		
\pdfdict_if_empty:nTF	304	
\pdfdict_new:n	17, 34, 36	
\pdfdict_put:nnn	689, 690	
\pdfdict_use:n	256, 308, 315	
\pdffakespace	36, 255	
pdffile commands:			
\pdffile_embed_stream:nnN		
.....	581, 611, 617		
\pdffile_embed_stream:nnn	..	140, 590	
\pdfglyptounicode	20	
\pdfinterwordspaceon	23, 24	
pdfmanagement commands:			
\pdfmanagement_add:nnn		
.....	34, 35, 318, 320, 322, 346		
\pdfmanagement_if_active_p:	..	9, 10	
\pdfmanagement_remove:nn	324	
pdfmanagement internal commands:			
\l_pdfmanagement_delayed_-			
shipout_bool	44, 45	
prg commands:			
\prg_do_nothing:		
.....	78, 270, 511, 512, 513, 514		
\prg_generate_conditional_-			
variant:Nnn	137	
\prg_new_conditional:Nnn	66, 221	
\prg_new_conditional:Npnn		
.....	95, 118, 133, 143, 337, 343, 354		
\prg_new_eq_conditional:NNn	..	80, 228	
\prg_new_protected_conditional:Npnn			
.....	615		
\prg_replicate:nn	141	
\prg_return_false:	76, 96, 113, 124,		
127, 140, 150, 225, 340, 352, 358, 630			
\prg_return_true:	... 77, 110, 123,		
137, 147, 224, 341, 351, 357, 615, 631			
\prg_set_conditional:Npnn	99	
\prg_set_protected_conditional:Npnn			
.....	617		
\ProcessOptions	53	
prop commands:			
\prop_clear:N	157	
\prop_count:N	178	
\prop_get:NnN	.. 139, 147, 178, 197,		
213, 241, 272, 383, 395, 397, 403,			
410, 411, 423, 424, 526, 527, 826, 1071			
\prop_get:NnNTF	92, 162,	
165, 178, 180, 183, 198, 216, 217,			
279, 373, 443, 479, 484, 489, 494,			
557, 577, 641, 661, 698, 786, 915, 997			
\prop_gpop:NnN	276	
\prop_gput:Nnn	25,	
25, 30, 33, 34, 55, 90, 91, 91, 92, 93,			
94, 97, 99, 99, 100, 101, 102, 112,			
113, 114, 115, 121, 122, 123, 124,			
141, 150, 153, 163, 200, 204, 229,			
255, 258, 259, 268, 287, 328, 346,			
375, 375, 376, 396, 402, 408, 414,			
416, 867, 878, 952, 1015, 1106, 1187			
\prop_gremove:Nn	135, 271	
\prop_gset_eq:NN	134, 864	
\prop_if_exist:NnTF	293, 937, 994	
\prop_if_exist_p:N	474	
\prop_if_in:NnTF 69, 132, 155,		
163, 262, 351, 703, 1136, 1176, 1180			
\prop_item:Nn	41,	
73, 143, 167, 220, 232, 272, 355,			
358, 361, 436, 445, 489, 1185, 1192			
\prop_map_function:NN	203	
\prop_map_inline:Nn		
.....	245, 302, 332, 344, 412		
\prop_map_tokens:Nn	320	

<code>\prop_new:N</code>	7, 8, 9, 10, 11, 11, 18, 23, 24, 31, 32, 64, 66, 116, 132, 227, 261, 733, 1100, 1103
<code>\prop_put:Nnn</code> 142, 164, 477, 478, 550, 551
<code>\prop_show:N</code> 58, 91, 234, 861, 882, 1154, 1181
property commands:	
<code>\property_gset:nnnn</code>	150
<code>\property_new:nnnn</code>	71, 147, 149
<code>\property_record:nn</code>	156
<code>\property_ref:nn</code>	93, 152
<code>\property_ref:nnn</code>	151
<code>\providecommand</code>	190, 223, 262, 376, 377
<code>\ProvidesExplFile</code>	3
<code>\ProvidesExplPackage</code>	3, 3, 3, 3, 3, 3, 3, 3, 7, 26, 37, 1096
Q	
<code>\quad</code>	171, 172
quark commands:	
<code>\q_no_value</code>	486, 496, 569, 589
<code>\quark_if_no_value:NTF</code>	140, 148, 179, 198, 242, 273, 277, 1078
<code>\quark_if_no_value_p:N</code>	426, 427, 500, 501, 530, 531, 593, 594
<code>\q_stop</code>	232, 265, 301
R	
<code>raw_(mc-key)</code>	63, 255, 453
<code>ref_(struct-key)</code>	94, 465
ref commands:	
<code>\ref_attribute_gset:nnnn</code>	163, 167
<code>\ref_label:nn</code>	187
<code>\ref_value:nn</code>	183
<code>\ref_value:nnn</code>	6
ref internal commands:	
<code>__ref_value:nnn</code>	172, 175
regex commands:	
<code>\regex_replace_once:nnN</code>	267
<code>\renewcommand</code>	410, 411
<code>\RenewDocumentCommand</code>	8
<code>\RequirePackage</code> 20, 54, 55, 336, 339, 345, 348, 372
<code>\rlap</code>	307
<code>role_(rolemap-key)</code>	147, 671
<code>role-missing</code>	20, 72
<code>role-namespace_(rolemap-key)</code>	147, 671
<code>role-parent-child</code>	75
<code>role-remapping</code>	77
<code>role-tag</code>	20, 79
<code>role-unknown</code>	20, 72
<code>role-unknown-tag</code>	20, 72
<code>root-AF_(setup-key)</code>	95, 697
S	
<code>\selectfont</code>	6
seq commands:	
<code>\seq_clear:N</code>	279, 304
<code>\seq_const_from_clist:Nn</code>	20, 33
<code>\seq_count:N</code>	22, 25, 291, 383, 1144, 1146, 1148, 1172, 1198
<code>\seq_get:NN</code>	619
<code>\seq_get:NNTF</code>	408, 440, 760, 904, 911
<code>\seq_gpop:NN</code>	897
<code>\seq_gpop:NNTF</code>	103, 898
<code>\seq_gpop_left:NN</code>	266
<code>\seq_gpush:Nn</code>	12, 14, 86, 93, 767, 807
<code>\seq_gput_left:Nn</code>	271, 1140
<code>\seq_gput_right:Nn</code> 32, 144, 150, 212, 230, 232, 255, 324
<code>\seq_gremove_duplicates:N</code>	267
<code>\seq_gset_eq:NN</code>	155, 217, 286
<code>\seq_if_empty:NTF</code>	196, 377
<code>\seq_item:Nn</code> 112, 114, 121, 125, 132, 136, 231, 312, 347, 349, 356, 490, 491, 693, 694
<code>\seq_log:N</code>	171, 187, 195, 253, 411, 426
<code>\seq_map_function:NN</code>	212
<code>\seq_map_indexed_inline:Nn</code>	373, 386
<code>\seq_map_inline:Nn</code>	280, 341, 1134, 1174
<code>\seq_new:N</code>	11, 13, 14, 15, 16, 16, 17, 18, 18, 18, 117, 118, 133, 228, 736, 1101
<code>\seq_pop_left:NN</code>	382, 384, 385
<code>\seq_put_right:Nn</code>	281
<code>\seq_remove_all:Nn</code>	284
<code>\seq_set_eq:NN</code>	203, 204
<code>\seq_set_from_clist:NN</code>	1129, 1165
<code>\seq_set_from_clist:Nn</code> 83, 86, 192, 212, 370, 381
<code>\seq_set_map:NNn</code>	268
<code>\seq_set_map_e:NNn</code>	1117, 1122
<code>\seq_set_map_x:NNn</code>	1119
<code>\seq_set_split:Nnn</code>	144, 489, 692
<code>\seq_show:N</code>	51, 154, 155, 188, 233, 282, 283, 285, 334, 810, 862, 883, 893
<code>\seq_use:Nn</code>	45, 106, 107, 171, 172, 201, 279, 326, 1145
<code>\l_tmpa_seq</code>	304, 324, 334, 692, 693, 694
shipout commands:	
<code>\g_shipout_readonly_int</code> 82, 100, 216, 219, 349
<code>show-kids</code>	50
<code>show-spaces_(setup-key)</code>	168, 6
<code>show-struct</code>	50
<code>\ShowTagging</code>	17, 35, 61
skip commands:	
<code>\skip_horizontal:n</code>	72
<code>\c_zero_skip</code>	72

stash_□(mc-key) 63, 119
 stash_□(struct-key) 93, 465
 \stepcounter 437
 str commands:
 \str_case:nnTF 60, 779
 \str_const:Nn 58
 \str_if_empty:nTF 598
 \str_if_eq:nnTF . . . 123, 356, 442, 528
 \str_if_eq_p:nn 283, 347, 349
 \str_new:N 115
 \str_set_convert:Nnnn . . 145, 278,
 299, 467, 480, 496, 508, 522, 538, 569
 \str_use:N 289, 312
 \string 20, 21, 22, 223, 396
 struct-faulty-nesting 20, 32
 struct-label-unknown 20, 38
 struct-missing-tag 20, 35
 struct-no-objnum 20, 24
 struct-orphan 25
 struct-show-closing 20, 40
 struct-stack_□(show-key) 35, 184
 struct-unknown 22
 struct-used-twice 20, 36
 sys commands:
 \c_sys_backend_str 60
 \c_sys_engine_str 10, 12
 \sys_if_engine luatex:TF
 . . 41, 49, 66, 71, 84, 85, 107, 255, 328
 \sys_if_engine pdftex:TF 16
 \sys_if_output_pdf:TF 11, 18
 sys-no-interwordspace 20, 86

 T
 tabsorder_□(setup-key) 6, 316
 tag_□(mc-key) 63, 255, 453
 tag_□(rolemap-key) 147, 671
 tag_□(struct-key) 93, 465
 tag commands:
 \tag_check_child:nn . . . 147, 615, 617
 \tag_check_child:nnTF 147, 615
 \tag_get:n 17,
 64, 92, 93, 107, 108, 86, 89, 93, 93, 395
 \tag_if_active: 95, 99
 \tag_if_active:TF . 17, 18, 94, 264, 347
 \tag_if_active_p: 17, 94
 \tag_if_box_tagged:N 17, 118
 \tag_if_box_tagged:NTF 17, 117
 \tag_if_box_tagged_p:N 17, 117
 \tag_mc_artifact_group_begin:n . .
 62, 59, 59, 62
 \tag_mc_artifact_group_end:
 62, 59, 60, 69
 \tag_mc_begin:n 10, 62,
 25, 65, 111, 171, 171, 295, 306, 327,
 351, 351, 355, 361, 447, 475, 525, 548
 \tag_mc_begin_pop:n
 . 62, 73, 77, 78, 99, 456, 486, 539, 562
 \tag_mc_end: 62,
 31, 72, 90, 233, 233, 297, 308, 335,
 351, 352, 428, 434, 453, 482, 537, 560
 \tag_mc_end_push:
 . 62, 64, 77, 77, 80, 441, 468, 523, 546
 \tag_mc_if_in: 80, 228
 \tag_mc_if_in:TF 62, 42, 66, 221
 \tag_mc_if_in_p: 62, 66, 221
 \tag_mc_reset_box:N 63, 76, 76, 245, 245
 \tag_mc_use:n 62, 35, 35, 36, 37
 \tag_start: 6, 242, 254, 260, 286
 \tag_start:n 6, 242, 274, 290, 452, 481
 \tag_stop: 6, 242, 249, 259, 285
 \tag_stop:n . 6, 242, 262, 289, 448, 476
 \tag_stop_group_begin: 6, 66, 242, 242
 \tag_stop_group_end: . 6, 71, 242, 248
 \tag_struct_begin:n . . 92, 48, 319,
 325, 474, 524, 547, 720, 720, 724, 725
 \tag_struct_end: 92, 26, 53, 337, 341,
 483, 538, 561, 720, 721, 889, 890, 928
 \tag_struct_end:n 92, 722, 925
 \tag_struct_gput:nnn 1057, 1057, 1065
 \tag_struct_insert_annot:nn
 . . 92, 121, 536, 559, 1081, 1081, 1090
 \tag_struct_object_ref:n
 92, 1051, 1052, 1056
 \tag_struct_parent_int: 92,
 121, 529, 536, 552, 559, 1081, 1091
 \tag_struct_use:n
 92, 93, 58, 931, 931, 933
 \tag_struct_use_num:n . 988, 988, 990
 \tag_tool:n 34, 13, 13, 14, 16, 20
 tag internal commands:
 __tag_activate_mark_space 503
 \g__tag_active_mc_bool
 40, 104, 126, 135, 296
 \l__tag_active_mc_bool
 107, 132, 135, 246, 252, 257, 267, 280
 \g__tag_active_space_bool
 13, 48, 54, 126, 295
 \g__tag_active_struct_bool
 103, 126, 145, 247, 298, 405
 \l__tag_active_struct_bool
 106, 132, 145, 245, 251, 256, 266, 279
 \g__tag_active_struct_dest_bool . .
 126, 246, 302
 \g__tag_active_tree_bool
 9, 32, 105, 126, 297, 327, 342

__tag_add_missing_mcs:Nn	__tag_check_mc_pushed_popped:nn
..... 75, 163, 163, 215 87, 94, 107, 110, 115, 244, 244
__tag_add_missing_mcs_to_-	__tag_check_mc_tag:N
stream:Nn 189, 256, 256, 380
65, 185, 185, 383, 387, 392, 399, 401	__tag_check_mc_used:n
\g__tag_attr_class_used_seq 143, 272, 272, 324
..... 267, 268, 1099, 1140	\g__tag_check_mc_used_intarray ..
\g__tag_attr_entries_prop 267, 277, 279, 282
273, 1099, 1106, 1136, 1176, 1181, 1185	__tag_check_no_open_struct: ...
__tag_attr_new_entry:nn 177, 177, 902, 909
..... 462, 1104, 1104, 1114	__tag_check_para_begin_show:nn .
\g__tag_attr_objref_prop 290, 326
..... 1099, 1180, 1187, 1192	__tag_check_para_end_show:nn ...
\l__tag_attr_value_tl 1099, 301, 336
1170, 1189, 1194, 1196, 1200, 1204	__tag_check_parent_child:nnN ...
__tag_backend_create_bdc_node .. 389 518, 524, 612
__tag_backend_create_bmc_node .. 360	__tag_check_parent_child:nnnnN . 472
__tag_backend_create_emc_node .. 331	__tag_check_parent_child:nnnnN .
__tag_check_add_tag_role:nn 206, 396, 474,
..... 131, 191, 191	520, 533, 548, 613, 624, 818, 963, 1026
__tag_check_add_tag_role:nnn ...	__tag_check_show_MCID_by_page: .
..... 173, 210 291, 291
__tag_check_if_active_mc: 133	__tag_check_struct_used:n
__tag_check_if_active_mc:TF 181, 181, 940
..... 82, 101,	__tag_check_structure_has_tag:n
132, 173, 187, 235, 357, 363, 430, 436 153, 153, 750
__tag_check_if_active_struct: . 143	__tag_check_structure_tag:N ...
__tag_check_if_active_struct:TF 161, 161, 492
..... 39,	__tag_check_typeof_v:n
132, 727, 728, 894, 895, 935, 992, 1084 88, 88, 106, 107, 110, 145,
__tag_check_if_mc_in_galley: .. 337	153, 160, 198, 207, 309, 386, 391, 396
__tag_check_if_mc_in_galley:TF .	__tag_debug_mc_begin_ignore:n ..
..... 147, 168 372, 423
__tag_check_if_mc_tmb_missing: 343	__tag_debug_mc_begin_insert:n ..
__tag_check_if_mc_tmb_missing:TF 365, 365
..... 108, 156, 173, 343	__tag_debug_mc_end_ignore: 386, 448
__tag_check_if_mc_tmb_missing_-	__tag_debug_mc_end_insert: 379, 438
p:	__tag_debug_struct_begin_-
343	ignore:n
__tag_check_if_mc_tme_missing: 354	414, 887
__tag_check_if_mc_tme_missing:TF	__tag_debug_struct_begin_-
..... 151, 160, 177, 354	insert:n
__tag_check_if_mc_tme_missing_-	406, 884
p:	__tag_debug_struct_end_check:n .
354 436, 927
__tag_check_info_closing_-	__tag_debug_struct_end_ignore: .
struct:n 429, 922
168, 168, 176, 900	__tag_debug_struct_end_insert: .
__tag_check_init_mc_used: 421, 920
..... 267, 267, 270, 276	\g__tag_delayed_shipout_bool ...
__tag_check_mc_if_nested: 42, 47, 51, 234
..... 176, 229, 229, 368	__tag_exclude_headfoot_begin: ..
__tag_check_mc_if_open: 436, 497, 498
..... 229, 237, 237, 440	__tag_exclude_headfoot_end: ...
__tag_check_mc_in_galley:TF .. 337 450, 499, 500
__tag_check_mc_in_galley_p: .. 337	

__tag_exclude_struct_headfoot_-	311, 312, 313, 367, 374, 381, 388,
begin:n	408, 416, 423, 431, 438, 441, 652, 665
__tag_exclude_struct_headfoot_-	__tag_mark_spaces
end:	444
__tag_fakespace	__tag_mc_artifact_begin_marks:n
__tag_fakespace:	19, 41, 77, 377
__tag_finish_structure:	\l__tag_mc_artifact_bool
13, 16, 324, 325	20, 122, 178, 192, 239, 373
__tag_get_data_mc_counter:	\l__tag_mc_artifact_type_tl
9, 9	19, 126, 130, 134,
__tag_get_data_mc_tag:	138, 142, 146, 150, 154, 347, 375, 377
254, 254, 349, 349	__tag_mc_bdc:nn
__tag_get_data_struct_counter:	229, 232, 264, 306, 339
459, 460	__tag_mc_bdc_mcid:n
__tag_get_data_struct_id:	119, 234, 311
448, 448	__tag_mc_bdc_mcid:nn
__tag_get_data_struct_num:	234, 237, 267, 313, 318
453, 454	__tag_mc_bdc_shipout:nn
__tag_get_data_struct_tag:	233, 245
440, 440	__tag_mc_begin_marks:nn
__tag_get_mathsubtype	19, 19, 40, 76, 384
255	__tag_mc_bmc:n
__tag_get_mc_abs_cnt:	229, 230, 335
14, 15, 19,	__tag_mc_bmc_artifact:
20, 73, 100, 103, 114, 185, 227, 233,	333, 333, 346
241, 260, 263, 271, 289, 310, 324, 334	__tag_mc_bmc_artifact:n
249	333, 337, 347
__tag_get_mc_cnt_type_tag	\l__tag_mc_botmarks_seq
249	75, 17, 86, 107,
__tag_get_num_from	155, 157, 172, 204, 212, 217, 339, 356
274	__tag_mc_disable_marks:
\l__tag_get_parent_tmpa_tl	74, 74
113, 204, 207, 220, 394,	__tag_mc_emc:
397, 410, 622, 625, 816, 819, 833, 875	154, 229, 231, 443
\l__tag_get_parent_tmpa_tl\l__	__tag_mc_end_marks:
_tag_get_parent_tmpb_tl\l__	19, 59, 78, 444
_tag_tmpa_str	\l__tag_mc_firstmarks_seq
110	74, 17, 83, 106, 154, 171,
\l__tag_get_parent_tmpb_tl	192, 195, 196, 203, 204, 339, 347, 349
114, 205, 208, 220,	\g__tag_mc_footnote_marks_seq
395, 398, 410, 623, 626, 817, 820, 833	14
__tag_get_tag_from	__tag_mc_get_marks:
293	80, 80, 146, 167
\l__tag_get_tmpe_tl	__tag_mc_handle_artifact:N
110, 165,	115, 333, 341, 375
170, 181, 183, 184, 789, 795, 1074, 1078	__tag_mc_handle_mc_label:n
__tag_hook_kernel_after_foot:	26, 26, 197, 388
422, 431, 500, 507, 514	__tag_mc_handle_mcid:nn
__tag_hook_kernel_after_head:	234, 316, 321, 381
420, 429, 499, 506, 513	__tag_mc_handle_stash:n
__tag_hook_kernel_before_foot:	49, 138,
421, 430, 498, 505, 512	140, 141, 170, 227, 322, 322, 332, 416
__tag_hook_kernel_before_head:	__tag_mc_if_in:
419, 428, 497, 504, 511	66, 80, 221, 228
\g__tag_in_mc_bool	__tag_mc_if_in:TF
16, 18, 177, 223, 238,	66, 84, 221, 231, 239
369, 441, 444, 445, 459, 471, 472, 489	__tag_mc_if_in_p:
__tag_insert_bdc_node	66, 221
389	__tag_mc_insert_extra_tmb:n
__tag_insert_bmc_node	104, 104, 167
360	__tag_mc_insert_extra_tme:n
__tag_insert_emc_node	104, 149, 168
331	__tag_mc_insert_mcid_kids:n
__tag_lastpagelabel:	129, 129, 148, 268
70, 73, 91, 109	__tag_mc_insert_mcid_single_-
__tag_log	kids:n
177	129, 134, 269
\l__tag_loglevel_int	\l__tag_mc_key_label_tl
125, 134, 169, 170, 174,	22, 194, 197, 319, 384, 385, 388, 489
200, 219, 247, 250, 274, 305, 308,	

\l__tag_mc_key_properties_tl ...	\l__tag_parent_child_check_tl ...
..... 22 , 179 , 268 , 283 , 284 , 210 , 211 , 400 , 401 , 418 ,
304 , 305 , 383 , 463 , 472 , 473 , 485 , 486	628 , 629 , 823 , 824 , 968 , 969 , 1031 , 1032
\l__tag_mc_key_stash_bool	__tag_parenttree_add_objr:nn ...
..... 20 , 27 , 36 , 121 , 200 , 390 144 , 144 , 429
\g__tag_mc_key_tag_tl ... 19 , 22 ,	\l__tag_parenttree_content_tl ...
182 , 242 , 254 , 260 , 349 , 371 , 442 , 459 151 , 170 , 182 , 202 , 210 , 231 , 234
\l__tag_mc_key_tag_tl 22 , 181 , 189 ,	\g__tag_parenttree_objr_tl
191 , 241 , 259 , 370 , 380 , 382 , 384 , 458 143 , 146 , 231
__tag_mc_lua_set_mc_type_attr:n	__tag_pdf_name_e:n 97 , 97
..... 81 , 81 , 105 , 191	__tag_pdf_object_ref 419
__tag_mc_lua_unset_mc_type_-	__tag_prop_gput:Nnn
attr: 81 , 107 , 240 9 , 23 , 84 , 89 , 93 , 97 ,
\g__tag_mc_main_marks_seq 14	114 , 227 , 229 , 236 , 288 , 291 , 296 , 946
\g__tag_mc_marks 13 ,	__tag_prop_item:Nn .. 9 , 43 , 227 , 232
21 , 30 , 43 , 50 , 61 , 67 , 84 , 87 , 193 , 213	__tag_prop_new:N 9 ,
\g__tag_mc_multicol_marks_seq ... 14	9 , 10 , 17 , 100 , 227 , 227 , 238 , 262 , 732
\g__tag_mc_parenttree_prop	__tag_prop_show:N 9 , 56 , 227 , 234 , 241
..... 17 , 18 , 99 , 164 , 167 , 328	__tag_property_gset:nnnn
\l__tag_mc_ref_abspage_tl 147 , 150 , 165 , 265
..... 11 , 270 , 282 , 290 , 298	\c__tag_property_mc_clist
__tag_mc_set_label_used:n 30 , 30 , 50 123 , 244 , 305
\g__tag_mc_stack_seq	__tag_property_new:nnnn
..... 18 , 86 , 93 , 103 , 253	147 , 149 , 161 , 207 , 210 , 217 , 220 , 224
__tag_mc_store:nnn . 89 , 89 , 103 , 130	__tag_property_record:nn
\l__tag_mc_tmpa_tl .. 12 , 284 , 287 , 291	. 28 , 153 , 184 , 194 , 240 , 301 , 416 , 754
g__tag_MCID_abs_int 7	__tag_property_ref:nn
\g__tag_MCID_byabspage_prop 152 , 183 , 193 , 562
..... 262 , 280 , 289 , 297	__tag_property_ref:nnn
\g__tag_MCID_tmp_bypage_int 41 , 147 , 151 , 162 , 166 ,
..... 263 , 266 , 287 , 295 , 308	169 , 184 , 192 , 198 , 199 , 205 , 272 ,
\g__tag_mode_lua_bool	316 , 327 , 425 , 938 , 944 , 947 , 953 , 960
..... 41 , 49 , 50 , 82 , 223 , 277 ,	__tag_property_ref_lastpage:nn .
303 , 334 , 343 , 378 , 439 , 454 , 466 , 484	. 46 , 141 , 155 , 158 , 203 , 203 , 295 , 309
__tag_new_output_prop_handler:n	\c__tag_property_struct_clist ...
..... 67 , 77 , 101 , 734 123 , 756
__tag_pairs_prop 194	__tag_ref_value:nnn 195
\g__tag_para_begin_int	g__tag_role/RoleMap_dict 17
..... 263 , 296 , 324 , 360 , 365	__tag_role_add_tag:nn
\l__tag_para_bool 263 , 129 , 129 , 157 , 253 , 334 , 715
280 , 314 , 332 , 410 , 411 , 414 , 438 , 465	__tag_role_add_tag:nnnn
\g__tag_para_end_int 171 , 171 , 208 , 285 , 720
..... 263 , 307 , 334 , 360 , 366	__tag_role_alloctag:nnn 83 ,
\l__tag_para_flattened_bool	87 , 97 , 109 , 119 , 128 , 144 , 183 , 250 , 281
..... 263 , 288 , 316 , 338 , 415	\l__tag_role_debug_prop
\g__tag_para_main_begin_int 148 , 11 , 477 , 478 , 550 , 551
..... 263 , 318 , 351 , 356	__tag_role_get:nnNN
\g__tag_para_main_end_int 158 , 160 , 168 , 209 , 211 , 226 , 768
..... 263 , 340 , 351 , 357	__tag_role_get_parent_child_-
\l__tag_para_main_tag_tl 263 , 287 , 321	rule:nnnN 161 , 418 , 419 , 471 , 503 , 596
\l__tag_para_show_bool	\g__tag_role_index_prop . 148 , 10 ,
..... 263 , 281 , 293 , 304	375 , 383 , 395 , 396 , 397 , 402 , 408 ,
\l__tag_para_tag_default_tl ... 263	410 , 411 , 414 , 416 , 423 , 424 , 479 , 489
\l__tag_para_tag_tl 263 , 282 , 286 , 325	\g__tag_role_NS<ns>_class_prop 148

<code>\g__tag_role_NS<ns>_prop</code>	148	<code>__tag_seq_gput_right:Nn</code>	9,
<code>\g__tag_role_NS_mathml_prop</code> . . .	412		30, 207, 217, 227, 227, 230, 237, 250
<code>__tag_role_NS_new:nnn</code>	150,	<code>__tag_seq_item:Nn</code> . . .	9, 38, 227, 231
	19, 21, 29, 72, 73, 76, 78, 79, 80, 82	<code>__tag_seq_new:N</code>	
<code>\g__tag_role_NS_prop</code>			9, 9, 16, 102, 227, 228, 239, 735
	148, 9, 25, 55, 165, 302, 320, 703	<code>__tag_seq_set_map_e:NNn</code>	
<code>\g__tag_role_parent_child_-</code>			1119, 1122, 1130, 1166
<code>intarray</code>	351, 354, 432	<code>__tag_seq_show:N</code> .	9, 49, 227, 233, 240
<code>__tag_role_read_namespace:n</code> . . .		<code>__tag_show_spacemark</code>	425
	310, 310,	<code>\l__tag_showspaces_bool</code> . . .	14, 26, 35
	314, 315, 317, 319, 320, 322, 324, 325	<code>__tag_space_chars_shipout</code>	534
<code>__tag_role_read_namespace:nn</code> . . .		<code>\g__tag_state_prop</code> .	261, 268, 271, 276
	291, 291, 312, 323	<code>__tag_store_parent_child_-</code>	
<code>__tag_role_read_namespace_-</code>		<code>rule:nnn</code>	352, 352, 389
<code>line:nw</code>	228, 232, 265, 301	<code>g__tag_struct_0_prop</code>	99
<code>__tag_role_remap:</code>		<code>__tag_struct_add_AF:nn</code>	
	635, 635, 636, 841, 973, 1036		594, 621, 637, 656, 663, 703
<code>__tag_role_remap_id:</code>	636, 636	<code>__tag_struct_add_inline_AF:nn</code> . .	
<code>__tag_role_remap_inline:</code>			583, 612, 636, 680, 684, 693
	637, 639, 659	<code>\g__tag_struct_AFobj_int</code>	
<code>\l__tag_role_remap_NS_tl</code> . . .	633,		580, 587, 588, 592, 593, 596, 616, 619
	647, 663, 840, 843, 972, 975, 1035, 1038	<code>\g__tag_struct_cont_mc_prop</code>	
<code>\l__tag_role_remap_tag_tl</code>			10, 91, 92, 94, 97, 220
	633, 641, 643, 654,	<code>\g__tag_struct_dest_num_prop</code> . . .	63
	661, 667, 839, 842, 971, 974, 1034, 1037	<code>\l__tag_struct_elem_stash_bool</code> . .	
<code>\l__tag_role_role_namespace_-</code>			62, 469, 812, 871
<code>tmpa_tl</code>	12,	<code>__tag_struct_exchange_kid_-</code>	
	676, 696, 701, 703, 705, 709, 724	<code>command:N</code>	264, 264, 274, 305
<code>\l__tag_role_role_tmpa_tl</code>		<code>__tag_struct_fill_kid_key:n</code> . . .	
	12, 675, 694, 700, 717, 723		101, 118, 275, 275, 386
<code>\g__tag_role_rolemap_prop</code> . .	148,	<code>__tag_struct_format_Ref:n</code>	
	17, 147, 150, 153, 162, 245, 484, 494		367, 367, 368
<code>\c__tag_role_rules_num_prop</code> .	352, 443	<code>__tag_struct_get_dict_content:nN</code>	
<code>\c__tag_role_rules_prop</code> .	352, 355, 436		102, 119, 338, 338, 387
<code>\l__tag_role_tag_namespace_tmpa_-</code>		<code>__tag_struct_get_id:n</code>	
<code>tl</code>	12, 526, 530, 534, 674, 722		59, 64, 77, 78, 136, 137, 394, 450
<code>\l__tag_role_tag_namespace_tmpb_-</code>		<code>__tag_struct_get_parentrole:nNN</code>	
<code>tl</code>	527, 528, 531, 535		175,
<code>\l__tag_role_tag_tmpa_tl</code>			175, 191, 202, 392, 620, 814, 959, 1022
	12, 673, 693, 716, 721	<code>__tag_struct_gput_data_ref:nn</code> . .	
<code>\g__tag_role_tags_class_prop</code> . . .			564, 1067, 1068, 1080
	148, 8, 92, 101, 114, 123, 139, 241	<code>__tag_struct_insert_annot:nn</code> . . .	
<code>\g__tag_role_tags_NS_prop</code>			402, 402, 1086
	148, 7, 90, 99, 112, 121, 132, 163,	<code>\l__tag_struct_key_label_tl</code>	
	198, 262, 346, 489, 526, 527, 699, 915		61, 468, 752, 755
<code>\l__tag_role_tmpa_seq</code>	12	<code>__tag_struct_kid_mc_gput_-</code>	
<code>\l__tag_role_update_bool</code>		<code>right:nn</code> . . .	192, 204, 205, 223, 325
	228, 229, 237, 318, 321	<code>__tag_struct_kid_OBJR_gput_-</code>	
<code>\c__tag_role_userNS_id_str</code>		<code>right:nnn</code> . .	240, 240, 243, 263, 417
	149, 58, 82	<code>__tag_struct_kid_struct_gput_-</code>	
<code>\g__tag_root_default_tl</code>	225	<code>right:nn</code>	
<code>\g__tag_saved_in_mc_bool</code>			224, 224, 225, 239, 858, 942, 1005
	435, 444, 459, 471, 489	<code>g__tag_struct_kids_0_seq</code>	99

```

\__tag_struct_mcid_dict:n .....
..... 94, 97, 192, 210
\g__tag_struct_objR_seq ..... 8
\__tag_struct_output_prop_aux:nn
..... 67, 67, 81
\__tag_struct_prop_gput:nnn ....
..... 85, 86, 87, 93, 104,
109, 114, 119, 126, 152, 161, 167,
308, 321, 501, 513, 527, 543, 551,
574, 597, 624, 664, 704, 740, 773,
791, 800, 849, 1009, 1075, 1150, 1201
\g__tag_struct_ref_by_dest_prop . 66
\g__tag_struct_roletag_NS_tl ... 57
\l__tag_struct_roletag_NS_tl ...
..... 60, 772, 777, 804
\l__tag_struct_roletag_tl .....
..... 57, 771, 777, 779, 804, 808
\__tag_struct_set_tag_info:nnn ..
147, 149, 159, 174, 746, 844, 976, 1039
\g__tag_struct_stack_current_tl .
..... 15, 25, 34, 65, 71, 96, 146,
152, 160, 166, 203, 214, 224, 251,
326, 330, 393, 404, 413, 445, 450,
456, 809, 856, 860, 861, 882, 900,
906, 943, 950, 956, 1006, 1013, 1019
\l__tag_struct_stack_parent_-
tmpa_tl ..... 15, 410, 419,
434, 479, 744, 758, 762, 787, 815,
827, 836, 853, 857, 859, 862, 874, 883
\g__tag_struct_stack_seq 11, 22, 25,
409, 619, 761, 767, 810, 893, 898, 904
\c__tag_struct_StructElem_-
entries_seq ..... 20
\c__tag_struct_StructTreeRoot_-
entries_seq ..... 20
\g__tag_struct_tag_NS_tl .....
..... 57, 491, 749, 770, 822,
834, 840, 843, 847, 881, 917, 965,
972, 975, 979, 1028, 1035, 1038, 1042
\g__tag_struct_tag_stack_seq ...
..... 13, 45,
187, 188, 411, 426, 440, 807, 897, 911
\g__tag_struct_tag_tl .....
. 57, 181, 182, 185, 370, 371, 490,
492, 748, 769, 808, 821, 834, 839,
842, 846, 913, 915, 957, 964, 971,
974, 978, 1020, 1027, 1034, 1037, 1041
\__tag_struct_write_obj:n .....
..... 132, 369, 369
\g__tag_tagunmarked_bool ... 136, 314
\l__tag_tmpa_box .....
.... 110, 167, 173, 174, 178, 189, 190
\l__tag_tmpa_clist .....
... 110, 1128, 1129, 1162, 1163, 1165

\l__tag_tmpa_int ..... 53, 56,
61, 64, 68, 77, 110, 357, 369, 371, 441
\l__tag_tmpa_prop .....
..... 110, 157, 165, 178, 180
\l__tag_tmpa_seq ... 110, 268, 279,
280, 281, 283, 284, 285, 286, 370,
373, 381, 382, 384, 385, 386, 489,
490, 491, 1130, 1134, 1144, 1145,
1146, 1148, 1166, 1172, 1174, 1198
\l__tag_tmpa_str ..... 41,
42, 47, 115, 279, 284, 289, 300, 305,
312, 468, 473, 481, 486, 497, 504,
509, 516, 523, 530, 539, 546, 570, 577
\l__tag_tmpa_tl .....
..... 41, 42, 49, 51, 57, 65, 69,
72, 79, 84, 91, 92, 94, 102, 103, 105,
107, 110, 110, 111, 114, 115, 119,
124, 139, 140, 142, 144, 147, 148,
153, 178, 179, 180, 181, 181, 183,
184, 186, 186, 197, 198, 204, 216,
216, 218, 219, 224, 241, 242, 244,
248, 250, 266, 266, 270, 271, 272,
273, 275, 276, 277, 277, 279, 281,
284, 290, 293, 301, 382, 383, 384,
385, 387, 393, 395, 396, 397, 402,
406, 408, 410, 413, 414, 423, 426,
433, 440, 443, 444, 445, 448, 454,
479, 481, 484, 486, 500, 504, 554,
558, 560, 561, 562, 563, 565, 565,
569, 593, 597, 619, 620, 621, 623,
641, 645, 649, 661, 829, 836, 897,
898, 904, 906, 911, 914, 915, 917,
961, 966, 1000, 1024, 1029, 1142, 1153
\l__tag_tmpb_box .....
..... 110, 168, 175, 176, 180, 182
\l__tag_tmpb_seq .....
..... 110, 1129, 1130, 1165, 1166
\l__tag_tmpb_tl ..... 159, 52, 67,
81, 83, 110, 373, 383, 389, 411, 416,
424, 427, 433, 447, 489, 491, 494,
496, 501, 504, 574, 580, 582, 583,
585, 589, 594, 597, 962, 967, 1025, 1030
\__tag_tree_fill_parenttree: ...
..... 152, 153, 228
\__tag_tree_final_checks: 20, 20, 330
\g__tag_tree_id_pad_int .. 41, 45, 142
\__tag_tree_lua_fill_parenttree:
..... 208, 208, 225
\__tag_tree_parenttree_rerun_-
msg: ..... 152, 195, 230
\__tag_tree_write_classmap: ....
..... 264, 264, 334
\__tag_tree_write_idtree: ... 49, 332

```


__tag_tree_write_namespaces: . . .	\@kernel@before@head 426, 428
. 298, 298, 335	\@kernel@tagsupport@makecol 376, 389
__tag_tree_write_parenttree: . . .	\@mainaux 223
. 221, 221, 331	\@makecol 386, 391
__tag_tree_write_rolemap:	\@maxdepth 177
. 241, 243, 261, 333	\@mult@tagging@hook 394
__tag_tree_write_structelements:	\@outputbox 392
. 128, 128, 336	\@secondoftwo 31, 55
__tag_tree_write_structtreeroot:	\c@page 386, 391
. 89, 91, 112, 337	\count@ 399
__tag_whatsits: 35, 62, 63, 66, 351, 352	\mult@firstbox 397
tag-namespace _␣ (rolemap-key) 671	\mult@rightbox 401
tag/struct/0 internal commands:	\new@label@record 79, 190
__tag/struct/0 29	\page@sofar 396
tag/tree/namespaces internal commands:	\process@cols 397
__tag/tree/namespaces 297	tex commands:
tag/tree/parenttree internal commands:	\tex_botmarks:D 87
__tag/tree/parenttree 135	\tex_firstmarks:D 84
tag/tree/rolemap internal commands:	\tex_kern:D 180
__tag/tree/rolemap 237	\tex_marks:D 21, 30, 43, 50, 61, 67
tagabspage 6, 207	\tex_special:D 66
tagmcabs 6, 207	\tex_splitbotmarks:D 213
\tagmcbegin 34, 148, 22	\tex_splitfirstmarks:D 193
\tagmcend 34, 22	\the 386, 391
tagmcid 6, 207	\tiny 296, 307
\tagmcifin 34	title _␣ (struct-key) 93, 465
\tagmcifinTF 34, 39	title-o _␣ (struct-key) 93, 465
\tagmcuse 34, 22	tl commands:
\tagpdfparaOff 36, 407	\c_empty_tl 334
\tagpdfparaOn 36, 407	\c_space_tl 67, 73, 148, 172,
\tagpdfsetup 34, 94, 95, 147, 6	173, 190, 191, 195, 197, 199, 234,
\tagpdfsuppressmarks 36, 417	270, 331, 355, 386, 391, 393, 646,
\tagstart 6, 260, 288	837, 874, 956, 1019, 1078, 1145, 1191
\tagstop 6, 259, 287	\tl_clear:N 51,
tagstruct 6, 207	52, 69, 179, 187, 188, 266, 340, 528, 558
\tagstructbegin 35, 147, 148, 45, 228	\tl_count:n 42, 46, 142
\tagstructend 35, 45, 229	\tl_gput_right:Nn 146, 644
tagstructobj 6, 207	\tl_gset:Nn
\tagstructuse 35, 45 17, 96, 226, 237, 242, 260, 442,
\tagtool 34, 13	459, 490, 491, 651, 809, 906, 913, 917
tagunmarked _␣ (setup-key) 6, 314	\tl_gset_eq:NN 182, 371
TeX and L ^A T _E X 2 _ε commands:	\tl_head:N 562, 582
\@M 164	\tl_if_empty:NTF 42, 42, 72, 194, 258,
\@auxout 77, 95	283, 345, 385, 563, 583, 690, 696, 751
\@bsphack 155, 186	\tl_if_empty:nTF 50, 55, 63, 145,
\@cclv 387	193, 195, 212, 235, 239, 268, 270,
\@esphack 157, 188	276, 297, 367, 478, 520, 536, 552, 572
\@gobble 31, 55	\tl_if_empty_p:n 283
\@ifpackageloaded 28, 370	\tl_if_eq:NNTF 339
\@kernel@after@foot 431	\tl_if_eq:NnTF 105
\@kernel@after@head 429	\tl_if_eq:nnTF 247, 251
\@kernel@before@cclv 377, 384	\tl_if_exist:NTF 120, 177, 197, 639
\@kernel@before@foot 430	\tl_if_in:nnTF 184
\@kernel@before@footins 380, 382	

<code>\tl_new:N</code>	11, 12, 12, 13, 14, 15, 16, 19, 19, 22, 23, 24, 25, 32, 57, 58, 59, 60, 61, 110, 111, 112, 113, 114, 143, 151, 225, 272, 274, 276, 418, 633, 634, 649, 1102
<code>\tl_put_left:Nn</code>	429, 431
<code>\tl_put_right:Nn</code> 57, 67, 81, 170, 182, 201, 231, 268, 283, 284, 304, 305, 348, 382, 384, 389, 394, 428, 430, 463, 472, 473, 485, 486, 561, 1189, 1196	
<code>\tl_set:Nn</code>	41, 84, 114, 126, 130, 134, 138, 142, 142, 146, 150, 154, 164, 166, 181, 183, 184, 210, 218, 219, 222, 223, 241, 244, 248, 251, 259, 270, 273, 275, 275, 277, 277, 279, 293, 319, 429, 445, 447, 458, 462, 479, 481, 486, 491, 496, 509, 539, 554, 562, 565, 569, 574, 582, 585, 589, 602, 643, 647, 663, 693, 694, 705, 709, 744, 1142, 1170
<code>\tl_set_eq:NN</code>	181, 370
<code>\tl_show:N</code>	856, 857, 1194, 1200
<code>\tl_tail:n</code>	443
<code>\tl_to_str:n</code>	32, 47, 150, 173, 201, 362, 395
<code>\tl_use:N</code>	122, 178, 198, 602, 629, 669, 709
<code>\l_tmpa_tl</code>	198, 217, 689, 690, 692
token commands:	
<code>\token_to_str:N</code>	79, 97, 386, 391
<code>tree-mcid-index-wrong</code>	20, 84
<code>tree-struct-still-open</code>	42
U	
<code>unittag_{(tool-key)}</code>	278
<code>\unskip</code>	34
use commands:	
<code>\use:N</code>	93, 418
<code>\use:n</code>	41
<code>\use_i:nn</code>	183, 218, 334, 444, 448, 645, 914
<code>\use_ii:nn</code>	184, 219, 320, 649
<code>\use_none:n</code>	77, 88
<code>\use_none:nn</code>	76, 1061
V	
<code>\vbadness</code>	164, 188
vbox commands:	
<code>\vbox_set_split_to_ht:NNn</code>	190
<code>\vbox_set_to_ht:Nnn</code>	166
<code>\vbox_unpack_drop:N</code>	179
<code>\vfuzz</code>	165
W	
<code>\write</code>	223